

# Additional Notes to “Ultimate Solution to Authentication via Memorable Password” May 1, 2000 version

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## Abstract

This short letter adds informative discussions to our previous contribution, “Ultimate Solution to Authentication via Memorable Password” [1].

## 1 Introduction

Message 2 of AMP,  $\mathcal{G}_2$ , is structured that  $\mathcal{G}_2 = (\mathcal{G}_1\nu)^y$  while the agreed secret key is  $g^{xy}(= \alpha = \beta)$ . Note that  $\mathcal{G}_1 = g^x$  and  $\nu = g^v[1]$ . Therefore, a care must be taken in regarding how much information  $\mathcal{G}_2(= g^{xy}g^{vy})$  could leak about  $g^{xy}$ , though the probability of  $\nu^y = 1$  is very low. In this letter, we propose a method to avoid the argument about the information leakage by slightly modifying the protocol. Note that we abbreviate mod  $p$ .

*Hints :*

1. Let  $\mathcal{G}_2$  be  $(\mathcal{G}_1^e\nu)^y$  with random  $e$ .
2. Let parties agree on  $g^{(x_1+ex_2)y}$  rather than  $g^{xy}$ .

## 2 Avoiding Information Leakage

We propose two extended protocols from original AMP for avoiding the information leakage argument. They are AMP<sup>+</sup> (hint 1) and AMP<sup>++</sup> (hint 2).

NUMERICAL ASSUMPTION. *Bob* chooses  $g$  which generates a prime-order subgroup  $Z_q$  where  $p = qr + 1$ . Note that a prime  $q$  must be sufficiently large ( $> l(k)$ ) [1] to resist Pohlig-Hellman decomposition and various index-calculus methods but much smaller than  $p$  [5, 6, 7]. It is

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easy to make  $g$  by  $\alpha^{(p-1)/q}$  where  $\alpha$  generates  $Z_p^*$ . We can use a secure prime modulus  $p$  such that  $(p-1)/2q$  is also prime or each prime factor of  $(p-1)/2q$  is larger than  $q$ , or a safe prime modulus  $p$  such that  $p = 2q + 1$ [3]. However, we strongly recommend to use a secure prime modulus  $p$ . Such a modulus should makes our modified protocol secure and efficient.

## 2.1 AMP<sup>+</sup>

Our first extention is AMP<sup>+</sup> based on hint 1. Protocol setup of AMP<sup>+</sup> is exactly the same to that of AMP so that its description is skipped here (see [1] for protocol setup). Note that *Bob* stores  $(id, \tau, \nu = g^v)$  where  $v = h_1(\tau, \pi)$ ,  $\tau \in_R \{0, 1\}^{t(k)}$ , and  $\pi \in_R \{0, 1\}^{\omega(k)}$ .

PROTOCOL RUN. The following describes how to run AMP<sup>+</sup>. Note that the cases,  $x \in \{0, 1\}^1$ ,  $y \in \{0, 1\}^1$ ,  $g^x \in \{0, 1\}^1$ ,  $(g^{xe}\nu)^y \in \{0, 1\}^1$ , and their small subgroup confinements must be avoided for a security reason. *Alice* and *Bob* can easily detect and discard such insecure parameters in the protocol.

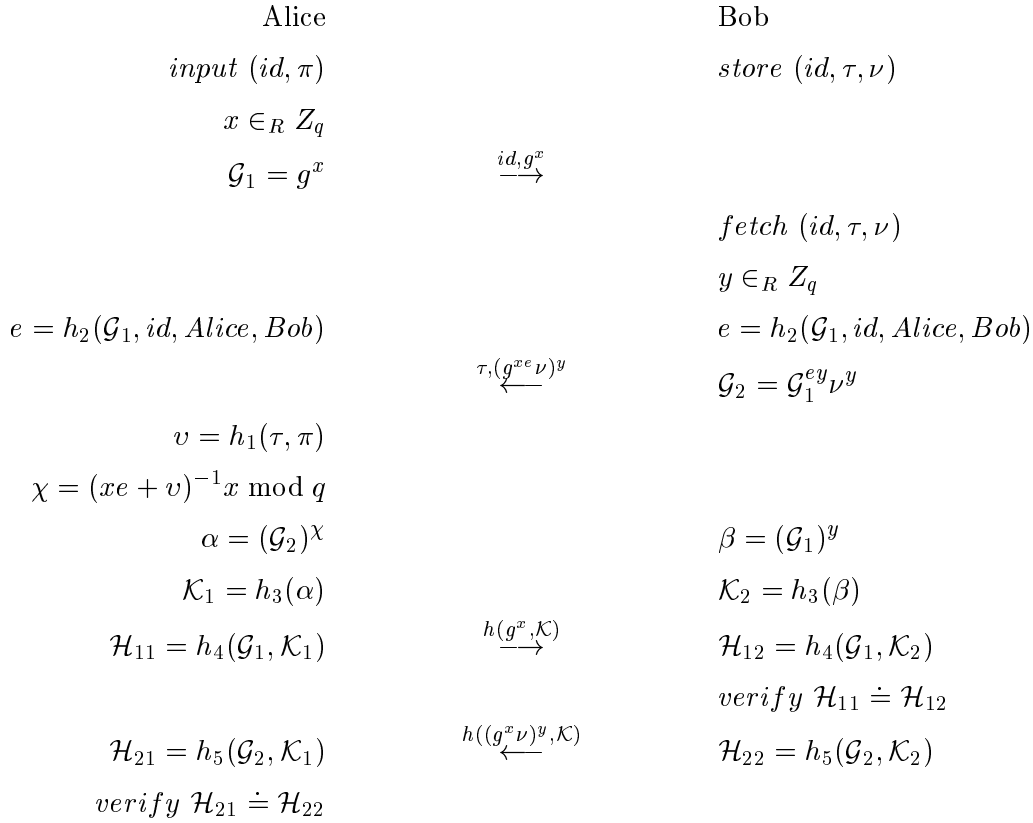


Figure 1. AMP<sup>+</sup> Protocol

The following steps explain how the protocol is executed in Figure 1.

1. *Alice* computes  $\mathcal{G}_1 = g^x$  by choosing  $x \in_R Z_q$  and sends  $(id, \mathcal{G}_1)$  to *Bob*.
2. After receiving message 1, *Bob* loads  $\tau$  and  $\nu$ , and computes  $e = h_2(\mathcal{G}_1, id, Alice, Bob)$  and  $\mathcal{G}_2 = \mathcal{G}_1^{e y} \nu^y$  by choosing  $y \in_R Z_q$ . This can be done by the simultaneous exponentiation method. Note that  $\mathcal{G}_2 = (g^{x e} \nu)^y = g^{(x e + \nu)y}$ . He sends  $(\tau, \mathcal{G}_2)$  to *Alice*.
3. While waiting for message 2, *Alice* computes  $e = h_2(\mathcal{G}_1, id, Alice, Bob)$ . After receiving message 2, *Alice* computes  $v = h_1(\tau, \pi)$ ,  $\chi = (x e + v)^{-1} x \bmod q$  and  $\alpha = (\mathcal{G}_2)^\chi$ . Note that  $\alpha = (g^{(x e + \nu)y})^{(x e + v)^{-1} x} = g^{y x}$ . She computes  $\mathcal{K}_1 = h_3(\alpha)$  and  $\mathcal{H}_{11} = h_4(\mathcal{G}_1, \mathcal{K}_1)$ . She sends  $\mathcal{H}_{11}$  to *Bob*.
4. While waiting for message 3, *Bob* computes  $\beta = (g^x)^y = g^{x y}$ ,  $\mathcal{K}_2 = h_2(\beta)$  and  $\mathcal{H}_{12} = h_4(\mathcal{G}_1, \mathcal{K}_2)$ . After receiving message 3, *Bob* compares  $\mathcal{H}_{12}$  with  $\mathcal{H}_{11}$ . If they are matched, then he computes  $\mathcal{H}_{22} = h_5(\mathcal{G}_2, \mathcal{K}_2)$  and sends  $\mathcal{H}_{22}$  to *Alice*. This means he authenticated *Alice* who knows  $v$  (actually,  $\pi$ ), and agreed upon  $\mathcal{K}(= \mathcal{K}_1 = \mathcal{K}_2)$ .
5. While waiting for message 4 from *Bob*, *Alice* computes  $\mathcal{H}_{21} = h_5(\mathcal{G}_2, \mathcal{K}_1)$ . After receiving message 4, she compares  $\mathcal{H}_{21}$  with  $\mathcal{H}_{22}$ . If they are matched, *Alice* also agrees on  $\mathcal{K}(= \mathcal{K}_1 = \mathcal{K}_2)$  with authenticating *Bob* who knows  $\nu$ .

Whole structure of AMP<sup>+</sup> is exactly the same to that of AMP except that  $\mathcal{G}_2$  includes a randomizer  $e$  for avoiding the information leakage of  $g^{x y}$ ; only computing  $e$  has been added to AMP. Therefore, security and efficiency are approximately bounded by AMP. AMP<sup>+</sup> also passes four messages between *Alice* and *Bob*, and benefits from the simultaneous multiple exponentiation method;  $\alpha^a \beta^b$  needs 16% more multi-precision multiplications than  $\alpha^a$  does on the average[8, 4]. Therefore, each party's exponentiation number is still two while parallel exponentiation is still 3E. The randomness of  $e$  is totally dependent upon the randomness of  $g^x$  so that *Bob* cannot contribute to its randomness. The information leakage argument has been clearly avoided since  $\mathcal{G}_2 = g^{(x e + \nu)y}$  while the agreed key is still  $g^{x y}$ . Now  $\mathcal{G}_2$  is not related to the agreed key any more without solving  $\log_g g^v$  and  $\log_g g^y$ . AMP<sup>+</sup> is a simple extension of AMP for avoiding the information leakage and is as practical as AMP.

## 2.2 AMP<sup>++</sup>

Our second extension is AMP<sup>++</sup> based on hints 2. AMP<sup>++</sup> has a little different protocol setup procedure from AMP and AMP<sup>+</sup>.

PROTOCOL SETUP. This step determines and publishes global parameters of AMP<sup>++</sup>.

1. *Alice* and *Bob* shares  $g$ ,  $p$  and  $q$ .
2. *Alice* chooses  $\pi \in_R \{0, 1\}^{\omega(k)}$  and notify *Bob*, in an authentic manner.
3.  $id$  indicates an identifier or name of *Alice*; more precisely a user name.

4. *Bob* stores  $(id, \nu = g^{-v})$  where  $v = h_1(id, Bob, \pi)^1$ .

*Bob* should throw away  $\pi$  and  $v$  but keep  $id$  and  $\nu$ .

PROTOCOL RUN. The following describes how to run AMP<sup>++</sup>. Note that the cases,  $x_1 \in \{0, 1\}^1$ ,  $x_2 \in \{0, 1\}^1$ ,  $y \in \{0, 1\}^1$ ,  $g^x \in \{0, 1\}^1$ ,  $(g^x \nu)^y \in \{0, 1\}^1$ , and their small subgroup confinements must be avoided for a security reason. *Alice* and *Bob* can easily detect and discard such insecure parameters in the protocol.

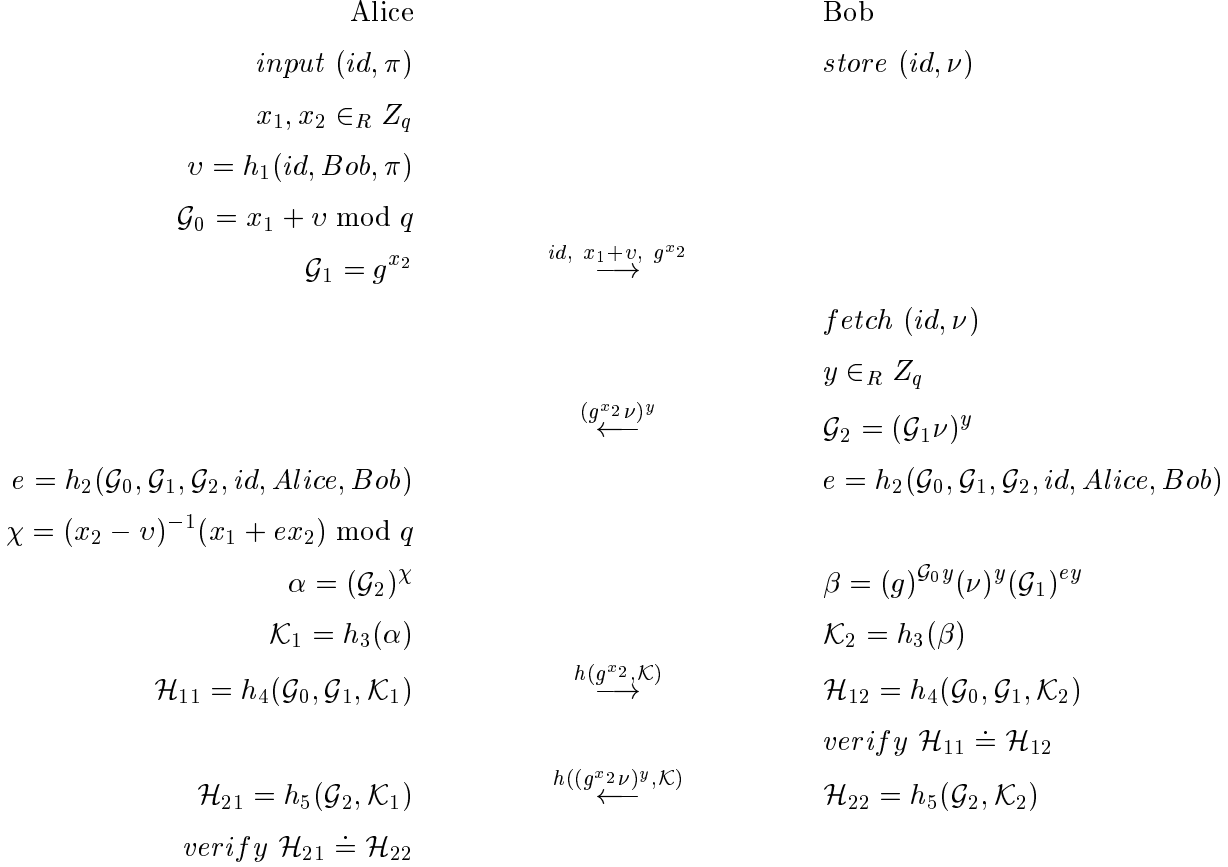


Figure 2. AMP<sup>++</sup> Protocol

The following steps describe how the protocol is executed in Figure 1.

1. *Alice* computes  $v = h_1(id, Bob, \pi)$ ,  $\mathcal{G}_0 = x_1 + v \bmod q$ , and  $\mathcal{G}_1 = g^{x_2}$  by choosing  $x_1, x_2 \in_R Z_q$  and sends  $(id, \mathcal{G}_0, \mathcal{G}_1)$  to *Bob*.
2. After receiving message 1, *Bob* loads  $\nu$ , and computes  $\mathcal{G}_2 = (\mathcal{G}_1 \nu)^y$  by choosing  $y \in_R Z_q$ .

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<sup>1</sup>We can also use the conventional salt scheme such that  $v = h_1(\tau, \pi)$  where  $\tau \in_R \{0, 1\}^{t(k)}$ . See later part.

This can be done by the simultaneous exponentiation method, i.e.,  $\mathcal{G}_1^{y\nu^y}$ . Note that  $\mathcal{G}_2 = (g^{x_2\nu})^y = g^{(x_2-\nu)y}$ . He sends  $\mathcal{G}_2$  to *Alice*.

3. After receiving message 2, *Alice* computes  $e = h_2(\mathcal{G}_0, \mathcal{G}_1, \mathcal{G}_2, id, Alice, Bob)$ ,  $\chi = (x_2 - \nu)^{-1}(x_1 + ex_2) \bmod q$ , and  $\alpha = (\mathcal{G}_2)^\chi$ . Note that  $\alpha = (g^{(x_2-\nu)y})^{(x_2-\nu)^{-1}(x_1+ex_2)} = g^{y(x_1+ex_2)}$ . She computes  $\mathcal{K}_1 = h_3(\alpha)$  and  $\mathcal{H}_{11} = h_4(\mathcal{G}_0, \mathcal{G}_1, \mathcal{K}_1)$ . She sends  $\mathcal{H}_{11}$  to *Bob*.
4. While waiting for message 3, *Bob* computes  $e = h_2(\mathcal{G}_0, \mathcal{G}_1, \mathcal{G}_2, id, Alice, Bob)$ ,  $\beta = (g)^{\mathcal{G}_0 y} (\nu)^y (\mathcal{G}_1)^{ey}$ ,  $\mathcal{K}_2 = h_3(\beta)$  and  $\mathcal{H}_{12} = h_4(\mathcal{G}_0, \mathcal{G}_1, \mathcal{K}_2)$ . Note  $\beta = g^{(x_1+\nu)y} g^{-\nu y} g^{x_2 ey} = g^{(x_1+ex_2)y}$ . After receiving message 3, *Bob* compares  $\mathcal{H}_{11}$  with  $\mathcal{H}_{12}$ . If they are equal to each other, then he computes  $\mathcal{H}_{22} = h_5(\mathcal{G}_2, \mathcal{K}_2)$  and sends it to *Alice*. This means he authenticated *Alice* who knows  $\nu$  (actually,  $\pi$ ), and agreed upon  $\mathcal{K}(= \mathcal{K}_1 = \mathcal{K}_2)$ .
5. While waiting for message 4, *Alice* computes  $\mathcal{H}_{21} = h_5(\mathcal{G}_2, \mathcal{K}_1)$ . After receiving message 4, she compares  $\mathcal{H}_{12}$  with  $\mathcal{H}_{22}$ . If  $\mathcal{H}_{12} = \mathcal{H}_{22}$ , *Alice* also agrees on  $\mathcal{K}(= \mathcal{K}_1 = \mathcal{K}_2)$  with authenticating *Bob* who knows  $\nu$ .

The information leakage argument has been clearly avoided since the agreed key is  $g^{(x_1+ex_2)y}$  while  $\mathcal{G}_2 = g^{(x_2-\nu)y}$ . AMP<sup>++</sup> also passes four messages between *Alice* and *Bob*, and benefits from the simultaneous multiple exponentiation method;  $\alpha^a \beta^b$  needs 16% and  $\alpha^a \beta^b \gamma^c$  needs 25% more multi-precision multiplications than  $\alpha^a$  does on the average[8, 4]. Considering the benefit of the simultaneous method, it can be said that each party of our modified protocol needs the exponentiation,  $O((\log n)^3)$ , still for two times, respectively. In addition, the parallel exponentiation is still three times (3E)[1]. Several mod  $q$  operations and one mod  $p$  exponentiation in  $\alpha$  must compensate for the mod  $p$  simultaneous exponentiation in  $\beta$ , and they are bounded by  $O((\log n)^3) + \epsilon$  for negligible expense  $\epsilon$ . The use of a secure prime allows  $q(\geq l(k))$  to be 160 bits long. It is helpful for efficiency in message size and  $Z_q$  operation.

CONVENTIONAL SALT IN AMP<sup>++</sup>. For efficiency (3E), we considered the salt scheme discussed in Bellare and Rogaway[2]. However, we can accommodate the conventional salt scheme at the cost of parallel exponentiation (4E). Instead of *id*-based implicit salt, *Bob* chooses  $\tau \in_R \{0, 1\}^{t(k)}$  and stores  $(id, \tau, \nu = g^{-\nu})$  where  $\nu = h_1(\tau, \pi)$  on setup phase. *Bob* should send *Alice* salt  $\tau$  with  $\mathcal{G}_2$  in step 2. *Alice* should compute  $\nu$  after receiving message 2 so that she could compute and pass  $\mathcal{G}_0$  with  $\mathcal{H}_1$  in step 3. Therefore, *Bob* is able to compute  $\beta$  after receiving message 3. That is, the conventional salt protocol loses the parallel computation of  $\alpha$  and  $\beta$  so that the parallel exponentiation cost is to be 4E rather than 3E. However, it is still comparable to other protocols such as AMP(3E), AMP<sup>+</sup>(3E), and SRP(4E)[1, 9].

### 3 Conclusion

In this document, we have shown how to avoid the information leakage argument in our previous contribution, “Ultimate Solution to Authentication via Memorable Password” [1],

though we would like to urge it is not critical even in the original AMP. We proposed two extended AMP such as AMP<sup>+</sup> and AMP<sup>++</sup>. Note that  $\mathcal{G}_2 = g^{(xe+v)y}$  while the agreed key was still  $g^{xy}$  in AMP<sup>+</sup>. Also note that the agreed key was  $g^{(x_1+ex_2)y}$  while  $\mathcal{G}_2 = g^{(x_2-v)y}$ . Both are clearly preventing the information leakage of the agreed key in  $\mathcal{G}_2$  in the way that  $\mathcal{G}_2$  and the agreed key are exactly unrelated regarding the intractability of the discrete logarithm problem and the Diffie-Hellman problem. The implicit salt scheme discussed in Bellare and Rogaway[2] and the secure prime modulus[3] have been helpful for preserving the efficiency of AMP in AMP<sup>++</sup> while AMP<sup>+</sup> intrinsically preserved the efficiency of AMP.

## References

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