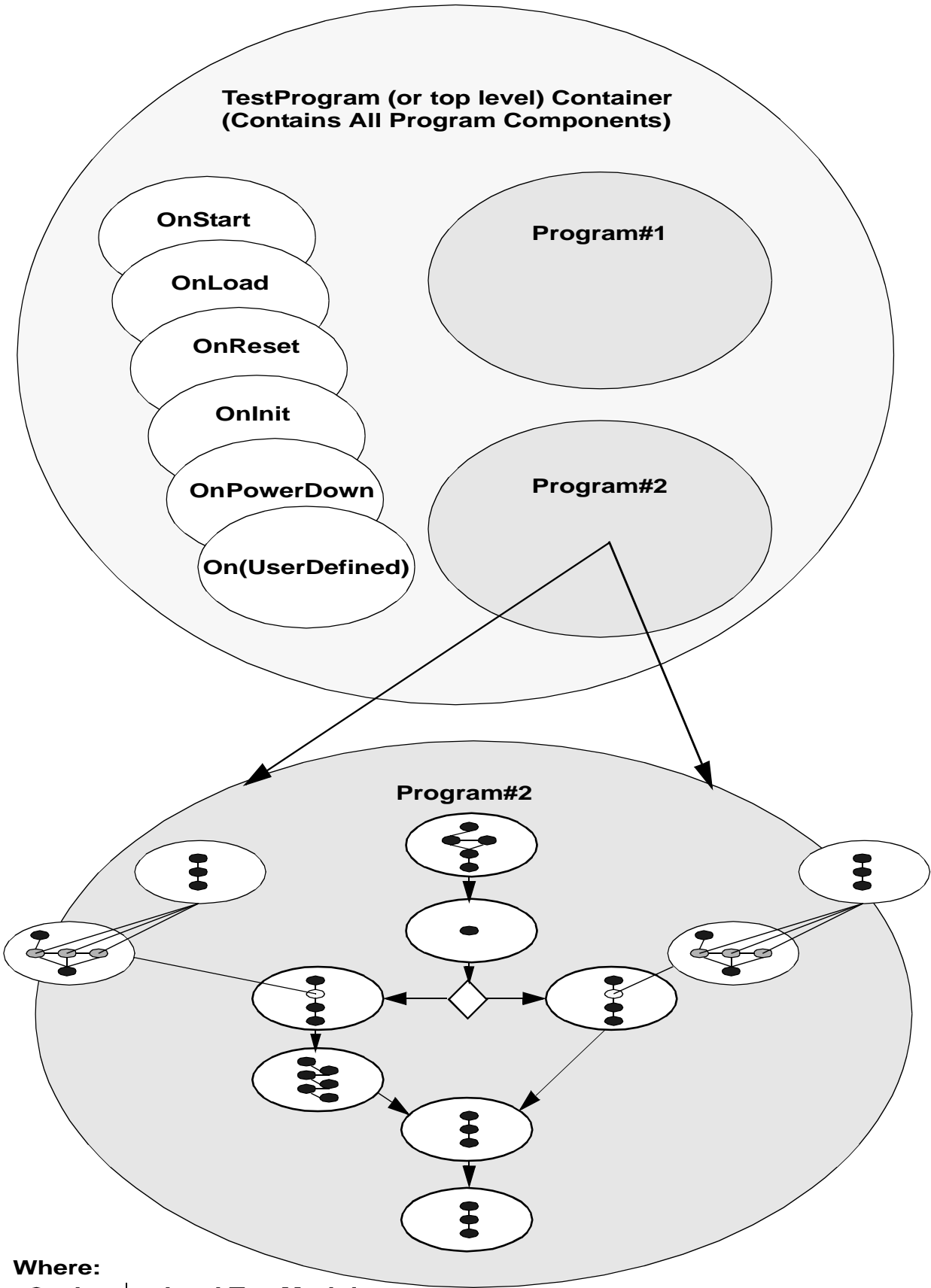


Figure A: Test Program Layers



Where:  
● = lowest-level TestModule  
● = mid-level TestModule  
○ = highest-level TestModule

## Figure B: Test Program Components

**TestProgram Block:** top level construct or container

**On-SpecialTask (overhead) Blocks:** special program level task constructs  
Composed of a FlowNode referencing TestModule, or SubFlowModule.

**Program Block:** One or more program flows (ie. Probe, Finaltest, Char)  
Special SubFlowNodecomposing a complete test flow.

**FlowNode:** Node in a flow: contains a TestModule or SubFlow Reference  
(See Figure #1)

**SubFlowModule:** (See Figures #2B, 4 and 5)

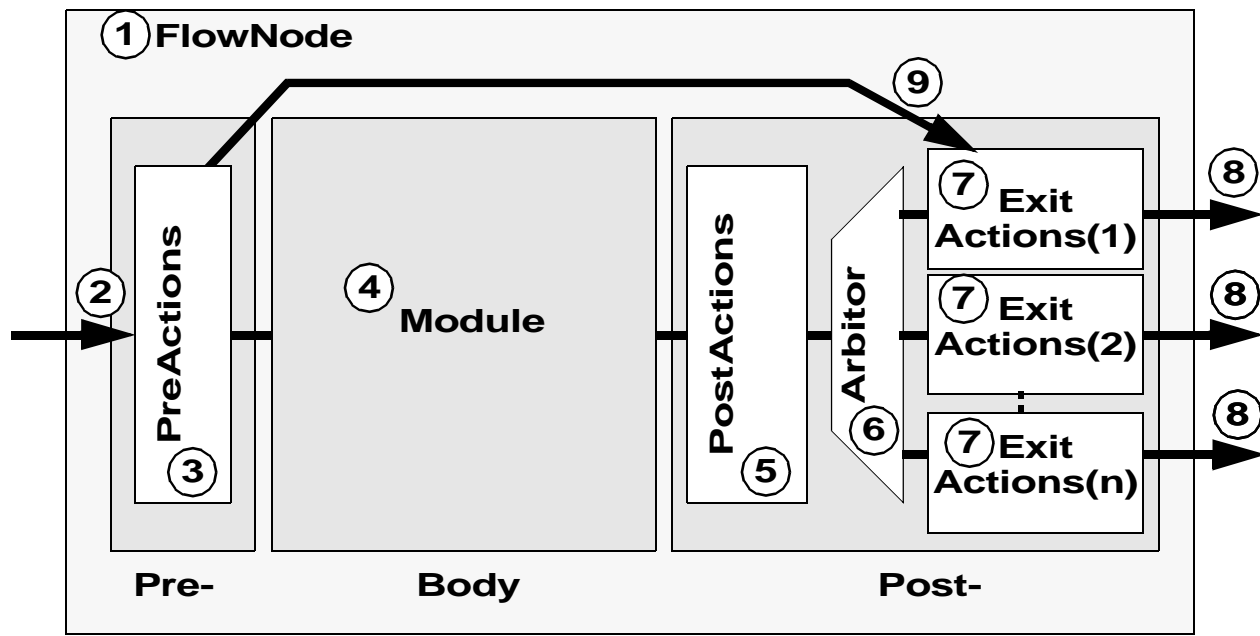
**TestModule:** (See Figures #, 2A and 3)

**BinNode:** Not yet discussed/defined  
(Need two natures, terminal and flow-through)

**TaskNode:** Is this non-test type node? Is it needed for non-test activities?

**DecisionNode:** Is this non-test type node? Is it needed for flow decisions?

Figure 1: A FlowNode Diagram with Its Named Parts



## FlowNode Elements Terms

1. FlowNode
2. EntryPath
3. PreActions Block
4. Module Block
5. PostActions Block
6. Arbitor Block
7. ExitActions Block
8. ExitPath
9. SkipPath

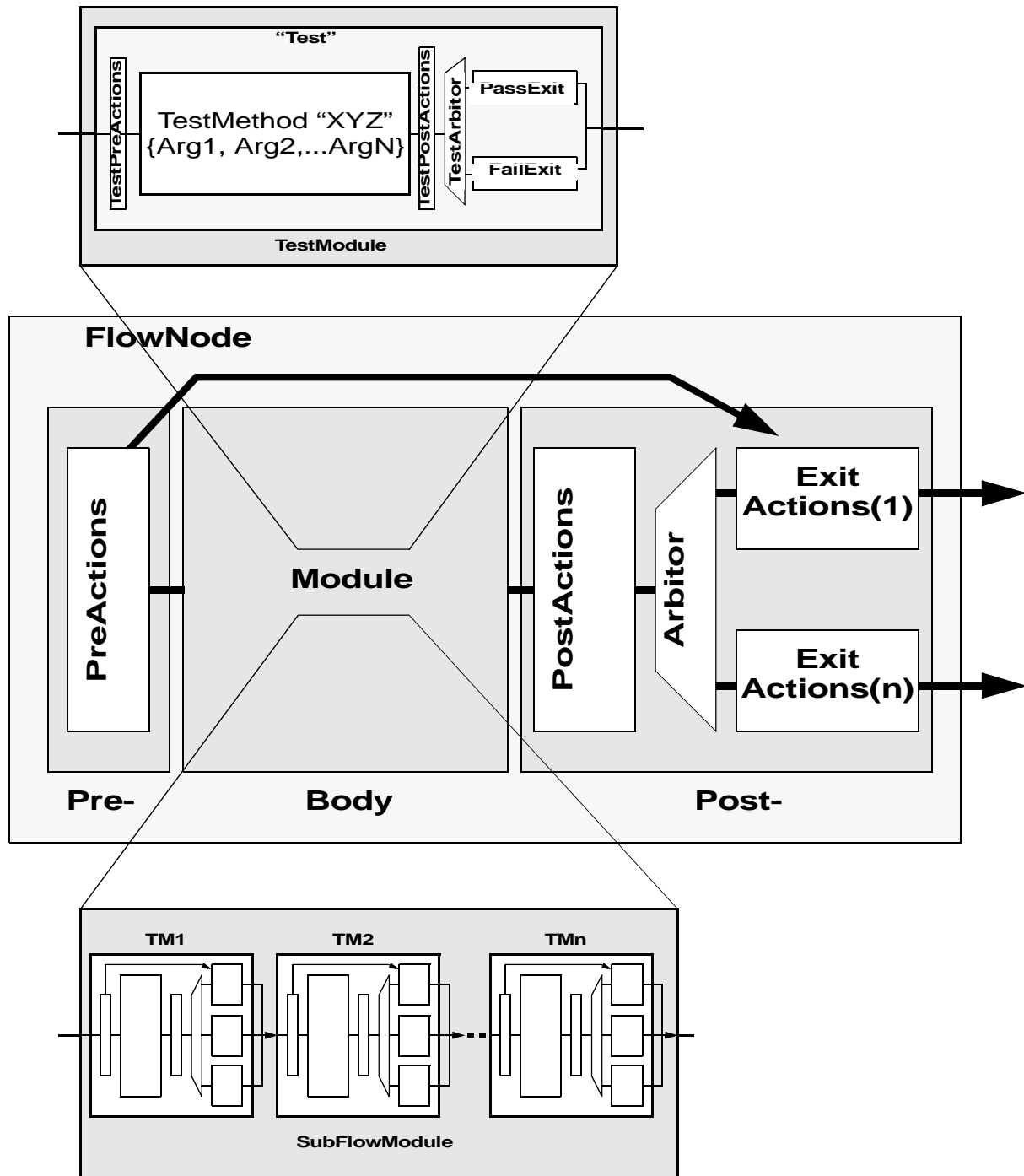
## Informative Terms:

Pre-

Body

Post-

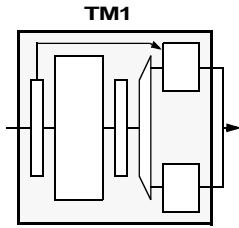
**Figure 2: Variations on What a FlowNode Module Is**  
**Figure 2A: TestModule**



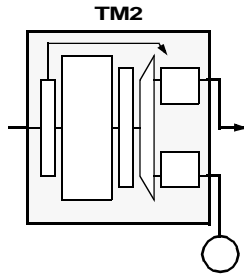
**Figure 2B: SubFlowModule**

**Figure 3: Variations on TestModule with Three “out-flow” Configurations**

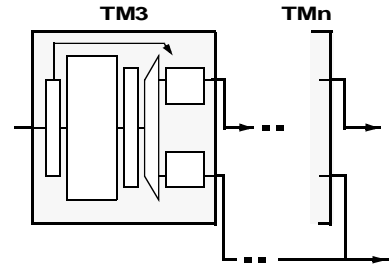
**3A: Two Exits Joint to One Point for Later Arbitor Action**



**3B: Classic Two Exits: One Pass, One to Failure Terminal Point**



**3C: By Pass, Two Exits: Normal Pass to Next TestModule, One that Flows next Around TM**



**Figure 4: An Example of a FlowNode containing SubFlowModule with Reusable FlowModules of Various “out-flow” Configurations**

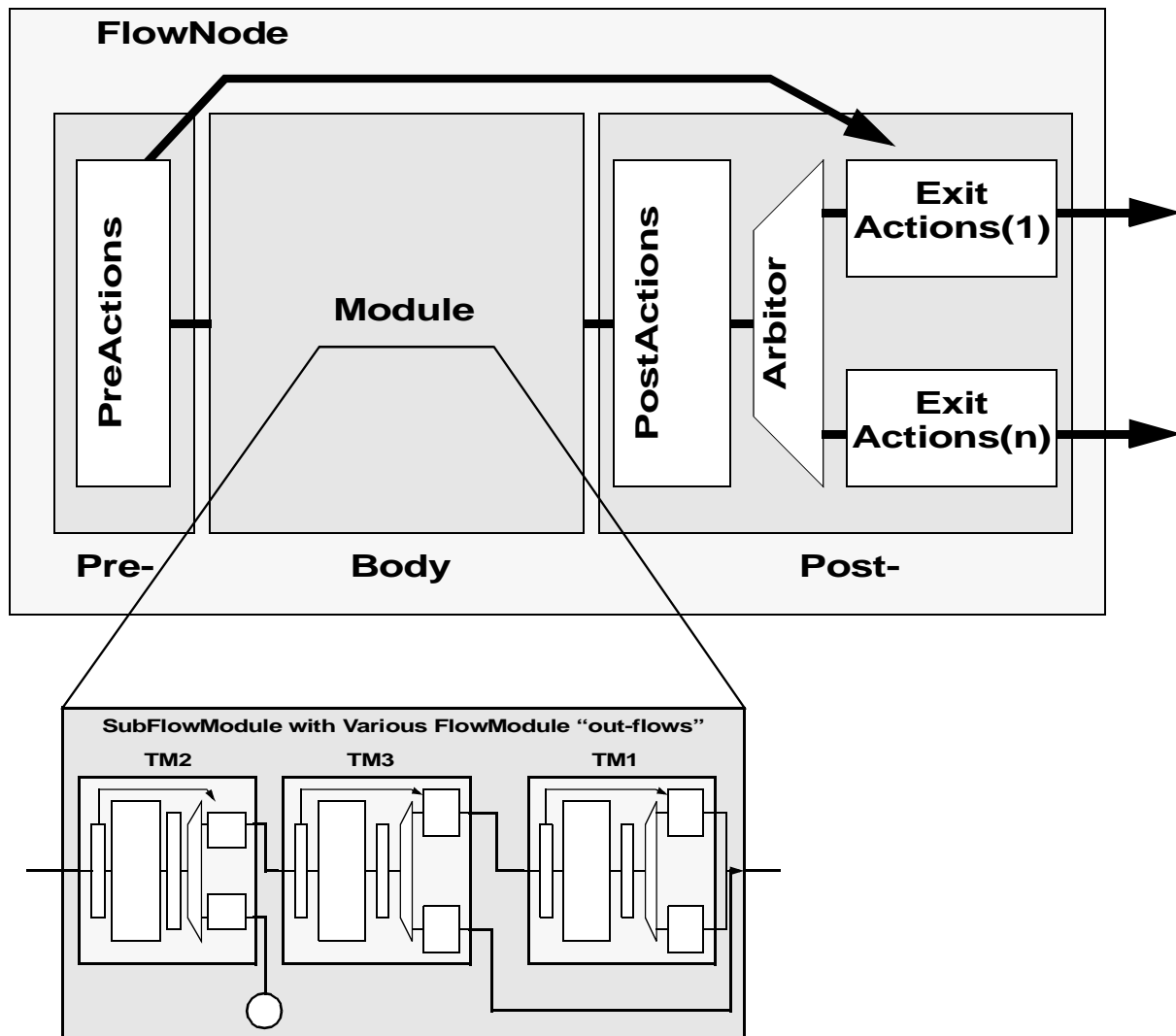


Figure 5: An Example of a SubFlowModule with Contents per ITC2002 Diagram

