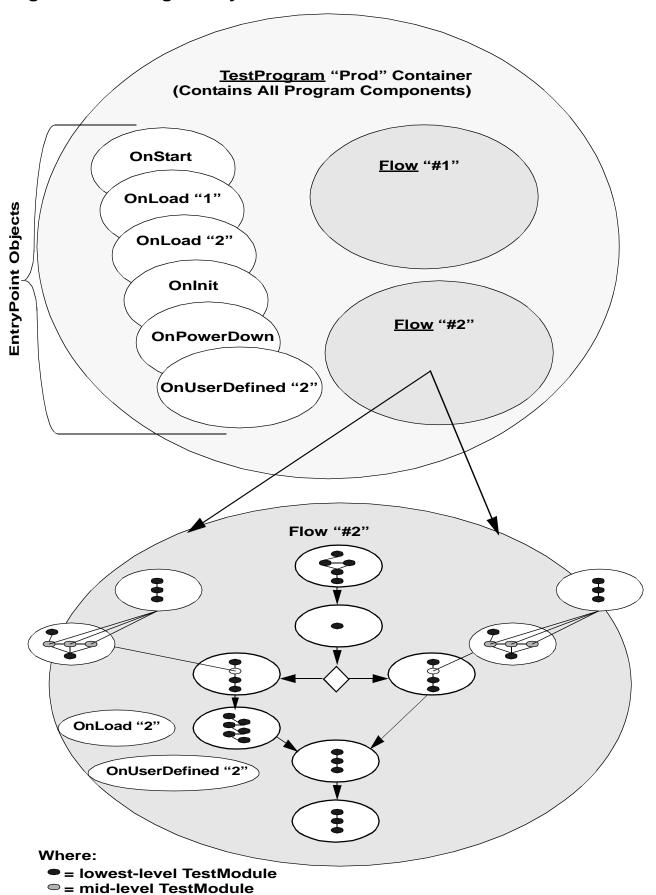
Figure A: Test Program Layers

○ = highest-level TestModule



<u>TestProgram Block</u>: top level test program construct or container There can be one or more of these blocks and they may be domain name or unnamed (global).

EntryPoint: A special program level tester activated task that is a pointer a TestModule. There are a set of general (via this spec) EntryPoint entities such as OnStart, OnReset, etc. these can be domain named or defaulted unnamed. If a given Flowdeclares a domain named EntryPoint (i.e. OnLoad "2") then when an "on-load" tester systeminterupt occurs, then execution will flow to the Active Flow to the named object.

Flow Block: One or more program flows (ie. Prod, Finaltest, Char ...)

Special SubFlowNodecomposing a complete test flow.

<u>FlowNode</u>: Node in a flow: contains a TestModule or SubFlow Reference (See Figure #1)

SubFlowModule: (See Figures #2B, 4 and 5)

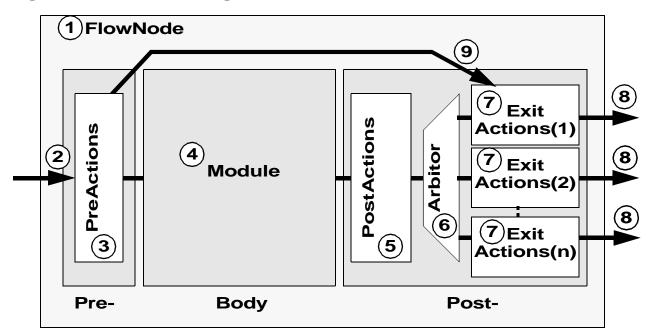
TestModule: (See Figures #, 2A and 3)

BinNode: Not yet discussed/defined (Need two natures, terminal and flow-through)

<u>TaskNode</u>: Is this non-test type node? Is it needed for non-test activities?

<u>DecisionNode</u>: Is this non-test type node? Is it needed for flow decisions?

Figure 1: A FlowNode Diagram with Its Named Parts



FlowNode Elements Terms

- 1. FlowNode
- 2. EntryPath
- 3. PreActions Block
- 4. Module Block
- 5. PostActions Block
- 6. Arbitor Block
- 7. ExitActions Block
- 8. ExitPath
- 9. SkipPath

Informative Terms:

Pre-

Body

Post-

Figure 2: Variations on What a FlowNode Module Is a TestModule

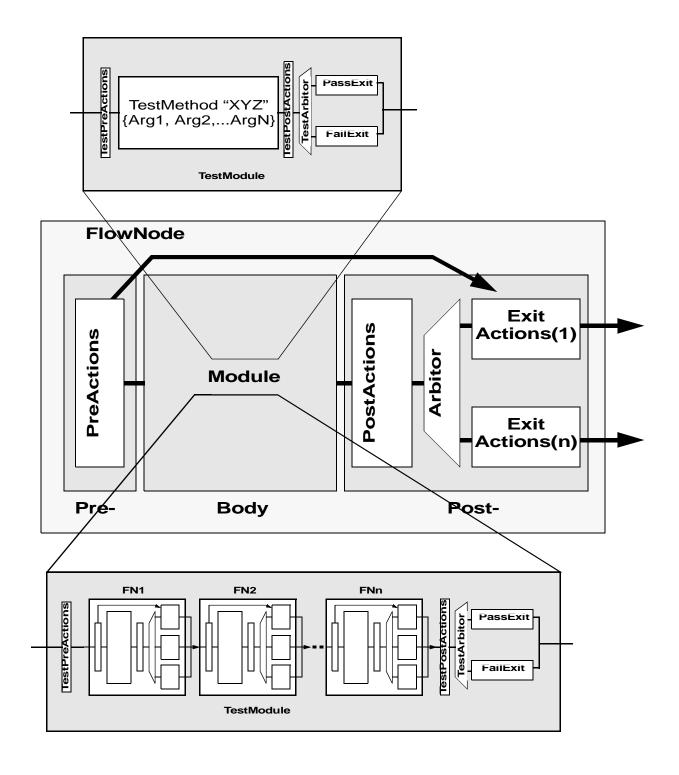


Figure 3: Variations on TestModule with Three "out-flow" Configurations

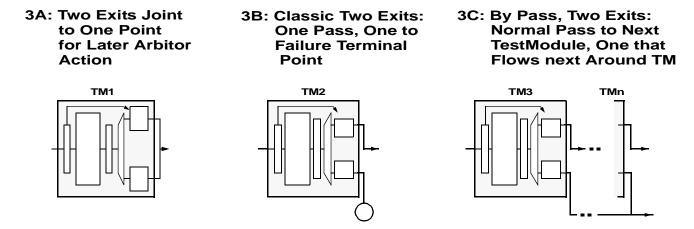


Figure 4: An Example of a FlowNode containing SubFlowModule with Reusable FlowModules of Various "out-flow" Configurations

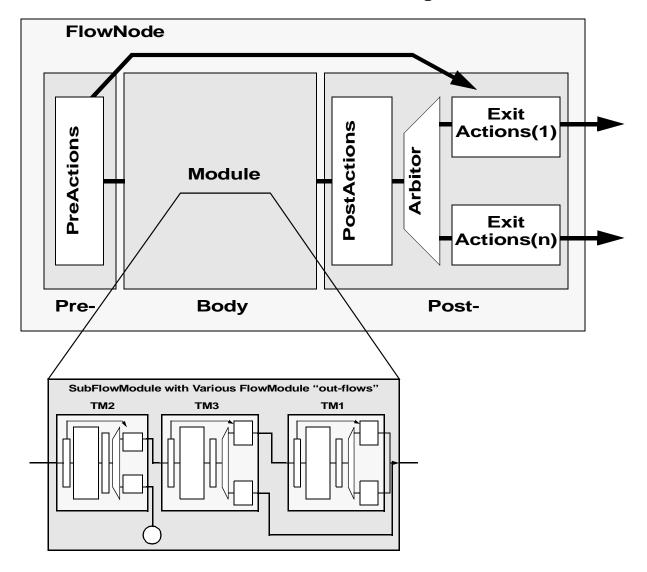
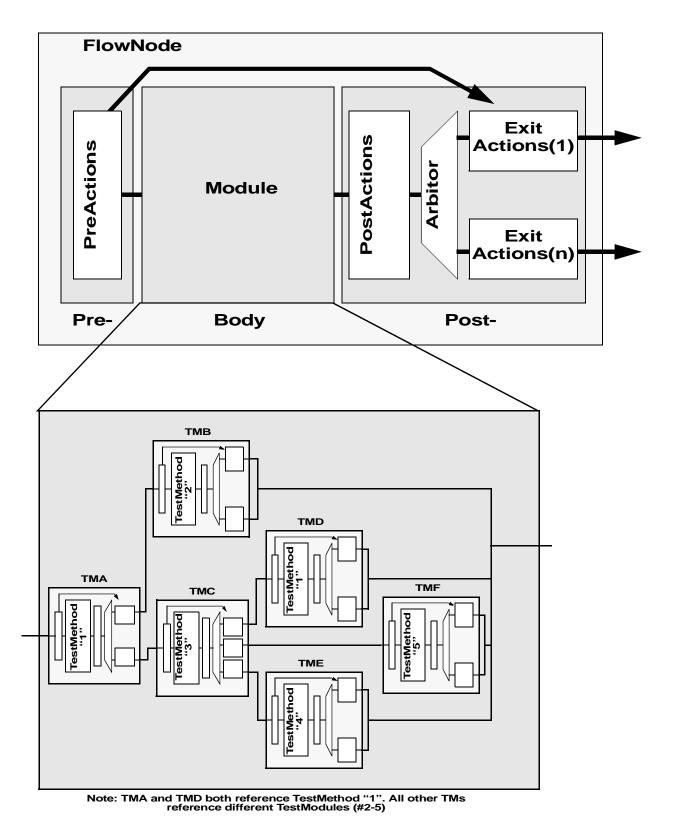


Figure 5: An Example of a SubFlowModule with Contents per ITC2002 Diagram



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