

# **1722a Content Protection**

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# **Agenda**



- Content Protection and DRM
- DTCP Overview
- HDCP Overview
- DTCP versus HDCP Similarities
- DTCP versus HDCP Differences
- Next Steps

### **Content Protection and DRM**



#### DRM (Digital Rights Management)

- Group of technologies that are used to determine and manage legal rights to view, copy (or not), or distribute (or not) digital audiovisual content
- Available access rights are set by artists, studios, etc.

#### Content Protection

- Content protection is just one part of DRM
- Content protection is used to protect authorized content from illegal copying, distribution, etc., as it is transmitted across various links or stored on media.

#### Example

- Purchasing a valid BluRay disk grants you legal access to view it on a valid BluRay player
- Content protection is used to insure you or someone else can't illegally copy and distribute it

### **Content Protection and DRM**



- Digital rights management is outside the scope of 1722a
- 1722a is really only concerned about content link protection
- Link Protection
  - Digital Transmission Content Protection (DTCP)
    - Originally developed with 1394/61883 in mind
  - High-Bandwidth Digital Content Protection (HDCP)
    - Originally developed for HDMI/DVI links. Now has IIA (Interface Independent Adaptation) for any transmission interface technology

# DTCP Overview (1 of 2)



### DTLA (Digital Transmission License Authority) History

- DTLA: "The 5C": Hitachi, Intel, Panasonic, Sony, Toshiba
- Released by DTCP in 1999, widely adopted by many content providers

#### What is DTCP?

- "Link Protection"
  - Using authentication and encryption, DTCP protects content from tampering, unauthorized copying, or retransmission, during transport on networks.
- Copy Protection
  - DTCP enables content providers to enable/disable various levels of copy protection/access
    - Copy once
    - No more copies
    - Copy Never
    - Copy freely

# DTCP Overview (2 of 2)



## What is DTCP? (continued)

- System Renewability
  - Compromised or rogue devices can have authentication "revoked"
  - Robustness of system is improved
  - Better long term integrity

# HDCP Overview (1 of 2)



### DCP LLC - Digital Content Protection, LLC

- Intel Subsidiary for license management of HDCP technology
- Similar function to DTLA but for HDCP
- Originally developed for HDMI, DVI, now interface independent
- No Approved Retransmission Technologies (ART)
  - Example:
    - HDCP protected content cannot be retransmitted with DTCP. Must be transmitted using HDCP again.

# HDCP Overview (2 of 2)



#### What is HDCP?

- "Link Protection"
  - Using authentication and encryption, HDCP protects content from tampering, copying, or retransmission, during transport on networks.
- Copy Protection
  - By definition, HDCP has only one copy protection mode:
    - No copies. Period.
- System Renewability
  - Compromised or rogue devices can have authentication "revoked"
  - Robustness of system is improved
  - Better long term integrity





- High level authentication and key exchange (AKE)
- System Renewability Messaging (SRM)
- Base encryption cipher: AES-128
- Implementations are self certified by the manufacturer
- Interoperability can be verified at a test house



#### Underlying cryptographic functions

- DTCP: SHA-1, Elliptic-Curve Cryptography (ECC), Diffie-Helman (EC-DH), Digital Signature Algorithm (EC-DSA)
- HDCP: SHA-256, RSA, RSAASA-PKCS1

#### AKE Protocol

- HDCP requires additional locality check (maximum RTT of 7mS)
- Stream startup
  - DTCP allows protected content transmission before AKE
  - HDCP requires AKE first, then content transmission



### Protocol Support

- DTCP evolved with IEEE-1394 in mind
  - All 61883 formats are compatible with DTCP
    - SYN bit fields define encryption and copy protection modes
- HDCP evolved from HDMI
  - HDCP IIA supports Transport Stream Data 61883-4
  - Currently no bit in 1722 to indicate HDCP



## Approved Retransmission

- DTCP can be transmitted as HDCP
- HDCP has no approved retransmission technology
  - Any content that originates on HDMI or MHL must use HDCP



## Copy Modes

- DTCP has multiple copy modes
  - Copy once, No more copies, Copy Never, Copy freely
- HDCP has one copy mode
  - Copy Never



#### Approved methods

- DTCP requires a DTLA approved supplement
  - Incomplete informational docs are available online
  - Complete docs are available for purchase, subject to license agreement
  - Supplement for DTCP over 1722 has to be reviewed and approved by the DTLA
- HDCP provides IIA
  - Documents are available for free online
  - Specification for HDCP over 1722 using the IIA needs no approval
  - Could be included as an annex in 1722a

## **Next Steps?**



#### Does HDCP support all use cases?

- HDMI/MHL input is a requirement
- DTCP can be retransmitted by HDCP
- HDCP does not require documents to be purchased by each workgroup member
- HDCP only supports Transport Streams with the IIA
- Define HDCP bit

### Does DTCP support all use cases?

- Satellite/Digital TV typically support DTCP
- DLNA supports DTCP
- Are DTCP copy modes important

# **Next Steps?**



- Do we need to support both DTCP and HDCP?
- Possibility of reusing DTCP-IP if we had an alternate 1722 format that includes an IP header

#### **More Information**



#### DTLA

– <a href="http://www.dtcp.com/">http://www.dtcp.com/</a>

### Informational DTCP specifications

- http://www.dtcp.com/specifications.aspx
- Note: Full specifications only available in hardcopy from the DTLA to DTCP licensees.

## DCP and HDCP IIA 2.0 Specification

- http://www.digital-cp.com/
- http://www.digital-cp.com/files/static\_page\_files/DABB540C-1A4B-B294-D0008CB2D348FA19/HDCP%20Interface%20Independent%20Adaptatio n%20Specification%20Rev2\_1.pdf



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