

# IEEE 1722 Control Format Generic Image Sensor Transport

2020-07-28, Rev 5 (slide 8~15 added)

Edited by Yong Kim

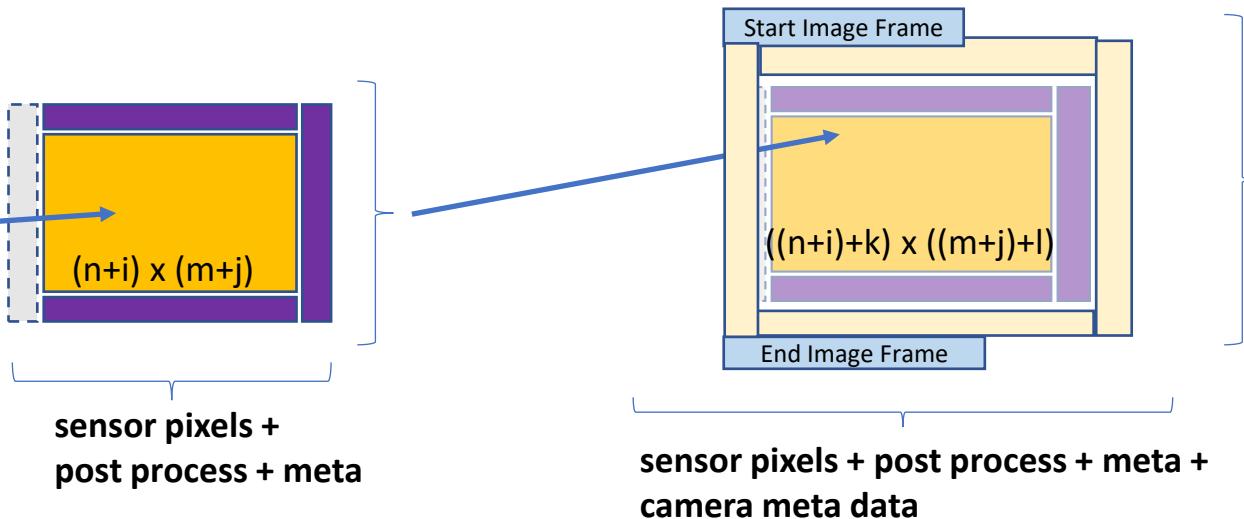
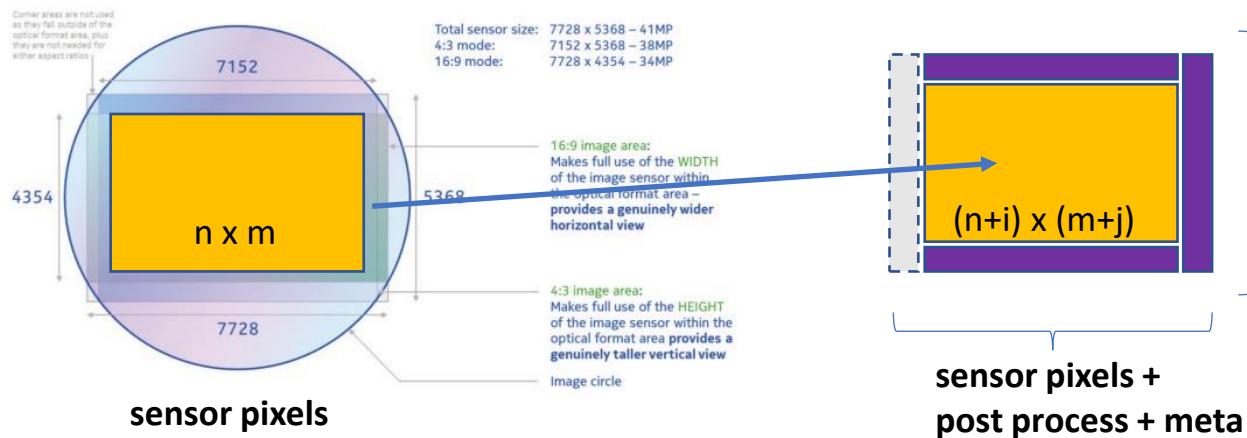
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# Motivation

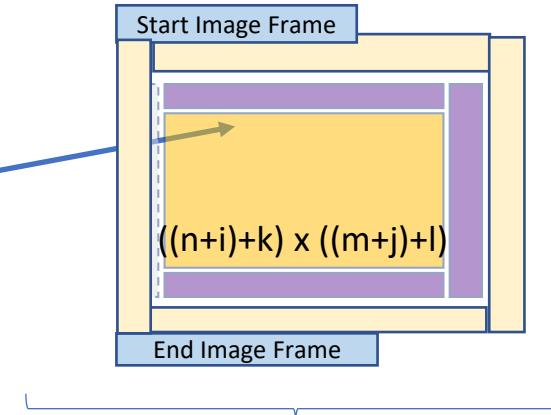
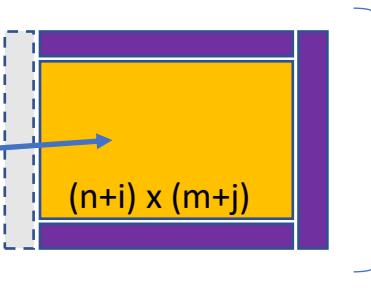
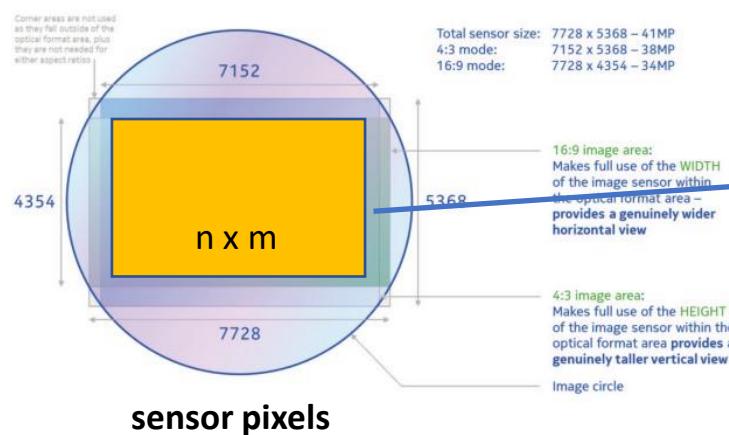
- One of the major justifications of automotive Multi-gig Ethernet PHY (IEEE 802.3ch) is network connection of high bandwidth autonomous drive (AD)/advanced driver assistance system (ADAS) sensors, such as uncompressed AD and parking cameras.
- Image sensors outputs  $n \times m$  matrix of  $n$  pixels per line  $\times m$  lines.
- Image sensors meta-data outputs, often, are embedded in the extra row or columns.
- There is a need to transport image sensor outputs, row by row, over high-speed serial interface; P2P, or ideally real P2MP network, transport protocol that supports time sensitive networking, i.e. IEEE 1722 AVTP.
- Avoid pre-standard and proprietary implementation islands that form once system productions start; Avoid artificial turf defense when these form. There is no intrinsic value to having multiple different but functionally equivalent approaches.
- Avoid compatibility issues, implement transparent transport, i.e. bits in, bits out, layered.
- Stated goal of 1722b – serve the industry and perform necessary revision quickly – fits well with a goal of this proposal.

# Cameras used in ADAS and Autonomous Drive

- 1 MP, 1.3MP, 2MP, and 8 MP, often leveraged from consumer electronics R&D, e.g. cell phones.
  - The same image sensors but instead of RGBG (Red, Green, Blue, Green) filter lens, it may use alternate color filters, RCCC (Red, Clear, Clear, Clear), or other combinations that are optimized for machine vision and object detection.
  - Camera sensor wrapped around camera system SoC may outputs to a number of standard interfaces.
  - Many of the ADAS/AD camera system leverages the mobile camera (integrated Sensor + system SoC) R&D.
- Transport Considerations
  - Camera sensors output what it sees in various configurable formats
  - Camera system SoC output what it processes in various configurable formats
  - Transport should just transport bits, bytes. In camera terms, [frame start] [lines]...[lines][frame end].



# 1722b to transport image data - image sizes

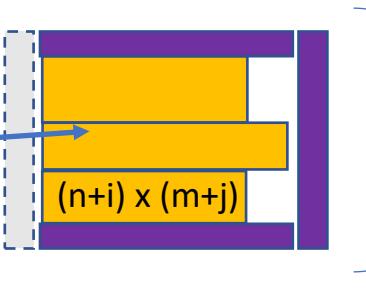
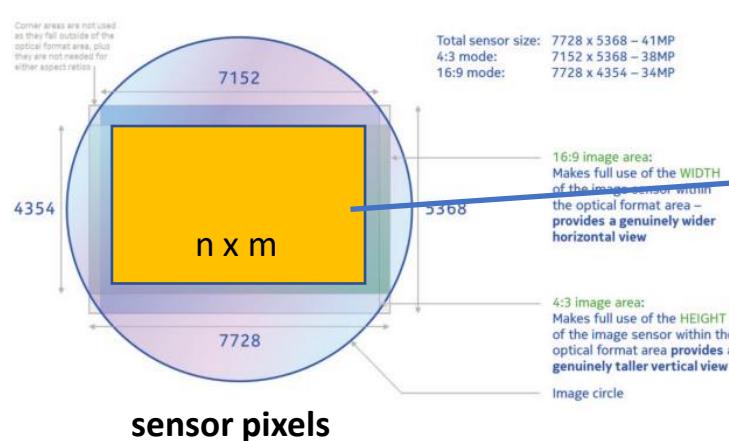


- Image sensor + lens + filter
- Just accept  $n \times m$  pixels of some resolution
- No need to know, don't care about content (from transport perspective)

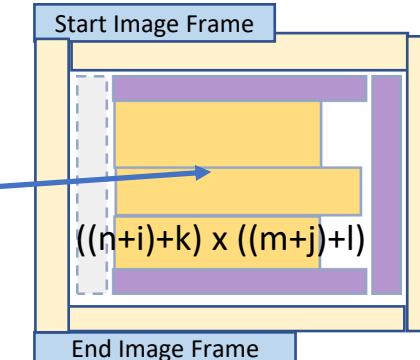
- Pixels have meaning (color space, depth, HDR processed, etc. whatever).
- Added pixel space may be added for meta data that increases  $n \times m$  to be a bit bigger.
- No need to know, don't care about content (from transport perspective)

- Transparent transport of the previous content.
  - Start Image Frame
  - Line by line
  - End Image Frame.
  - May have added metadata but not distinguishable.

# 1722b to transport image data - discuss



**sensor pixels +  
post process + meta**



**sensor pixels + post process + meta +  
camera meta data**

- Image sensor, lens, filter
- Just accept  $n \times m$  pixels of some resolution
- No need to know, don't care about content (from transport perspective)



- Each image is on its own.
- Frame, Line, .. Line, Frame
- Don't assume fixed image size/depth.
- Each image type is separate stream (e.g. allow for interspersed raw and HDR images, or dual image sensors onto single transport.)



- Each frame is on its own.
- FS, 'embedded', ... , line, ..., embedded', FE
- Don't assume fixed image size/depth.
- Transparent transport of packet header – issues?



# 1722b to transport image data – requirements

## Background

- Video Stream format is optimized for rendering device, e.g. TV
  - Presentation Time → renderer's use.
- Example: Brake actuator needs presentation time – currently in time-sensitive header.
- ACF format allows for input data timestamp, e.g. Lin message time stamp, camera shutter.
  - ACF time → sensor input's use.
- Example: Image sensor needs input time – currently only in ACF

## Some Requirements for potential 1722 transport.

- Format with input time (e.g. as in existing ACF sub-type message timestamp)
- Raw video format that supports variable length lines (i.e multiple rectangles in a single frame).

# 1722b to transport image data – considerations

- Raw image : e.g. not i.e., 4:4:4, 4:4:4:4, ...,
- ‘Improved image’: e.g. 8b(4:2:2), 10b(4:4:2), 12b(4:4:4), 16b(5:6:5)...
- Resolutions: e.g. 1MP, 1.3MP, 2MP, 4MP, 8MP,...
- Line Lengths:

pixel/line	+8	12 bit/pixel in bytes	16 bit/pixel in bytes
1280	1288	1932	2576
1920	1928	2892	3856
2560	2568	3852	5136
3840	3848	5772	7696

- Should allow for transparent transport of a line of pixel bytes in multiple Ethernet frames and reduce max latency for other TSN flows w/o use of preemption.
- Be aware of robustness of CRC32 and payload – avoid use of jumbo.
- For those who loves linear math and error functions, see referenced in: [http://www.ieee802.org/3/bj/public/jul12/cideciyan\\_01\\_0712.pdf](http://www.ieee802.org/3/bj/public/jul12/cideciyan_01_0712.pdf)

# 1722 Transport sub-type considerations - detail

# AVTPDPU Subtype Summary (4.4.3 & Table 6)

- Header Type: [Stream | Alternative | Control]
  - Stream:** stream\_id, avtp\_[presentation]timestamp, etc ← TS ACF (TSCF)
  - Alternative:** **no** stream\_id, **no** avtp\_[presentation]ts, etc. ← NTS ACF (NTSCF)
  - Control:** stream\_id, **no** avtp\_ts, etc ← 1722.1, MAAP, etc.

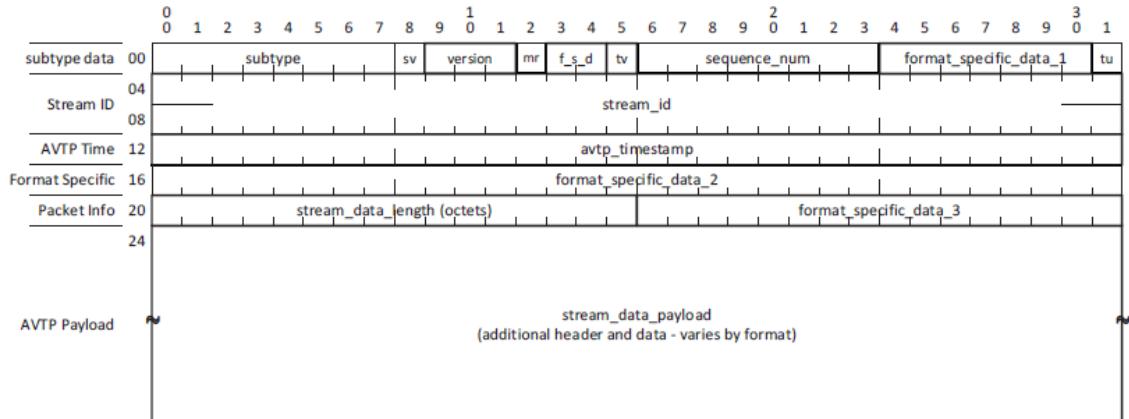


Figure 9—AVTPDPU common stream header

Audio, Video, TS Control Format

AVTP TS and Non-TS Control Format subtypes has “origination” time-stamps, differentiating “presentation” time-stamps.

Value	Name	Description	Reference	Header type	Encryption rule
0x00	NULL PDU	AVTP NULL PDU	Clause 7	Stream (4.4.0)	Customize
0x01	SMALL STREAM	AVTP Small Stream	Clause 1	Stream (4.4.0)	Customize
0x02	AVTP Video	AVTP Video	Clause 2	Stream (4.4.0)	Customize
0x03	AVTP Audio	AVTP Audio	Clause 3	Stream (4.4.0)	Customize
0x04	CRF	Clock Reference	Clause 1	Alternative	Customize
0x05	TSCF	Time-Synchronization Control Frame	Clause 1	Stream (4.4.0)	Customize
0x06	TSV	Time-Stamp Value	Clause 1	Stream (4.4.0)	Customize
0x07	TSR	Time-Stamp Request	Clause 1	Stream (4.4.0)	Customize
0x08	TSR_CTRNOOKS	Time-Stamp Request with CTRNOOKS	Clause 1	Alternative	Customize
0x09	TSP	Time-Sync Period	Clause 1	Stream (4.4.0)	Customize
0x0A	TSR_NOC	Time-Stamp Request with NO-C	Clause 1	Stream (4.4.0)	Customize
0x0B	TSR_R	Received	Clause 1	Stream (4.4.0)	Customize
0x0C	VIF STREAM	Voice-Interface Function	Clause 1	Stream (4.4.0)	Customize
0x0D	MAAP	MAAP	Clause 1	Stream (4.4.0)	Customize
0x0E	MAAP_TSCTRL	MAAP TS Control	Clause 1	Stream (4.4.0)	Customize
0x0F	MAAP_TSCTRL_CTRNOOKS	MAAP TS Control with CTRNOOKS	Clause 1	Stream (4.4.0)	Customize
0x10	MAAP_TSCTRL_NOC	MAAP TS Control with NO-C	Clause 1	Stream (4.4.0)	Customize
0x11	MAAP_TSCTRL_R	MAAP TS Received	Clause 1	Stream (4.4.0)	Customize
0x12	MAAP_TSCTRL_VIF	MAAP TS VIF	Clause 1	Stream (4.4.0)	Customize
0x13	MAAP_TSCTRL_TSCTRL	MAAP TS TSCTRL	Clause 1	Stream (4.4.0)	Customize
0x14	MAAP_TSCTRL_TSCTRL_CTRNOOKS	MAAP TS TSCTRL with CTRNOOKS	Clause 1	Stream (4.4.0)	Customize
0x15	MAAP_TSCTRL_TSCTRL_NOC	MAAP TS TSCTRL with NO-C	Clause 1	Stream (4.4.0)	Customize
0x16	MAAP_TSCTRL_TSCTRL_R	MAAP TS TSCTRL Received	Clause 1	Stream (4.4.0)	Customize
0x17	MAAP_TSCTRL_TSCTRL_VIF	MAAP TS TSCTRL VIF	Clause 1	Stream (4.4.0)	Customize
0x18	MAAP_TSCTRL_TSCTRL_TSCTRL	MAAP TS TSCTRL TSCTRL	Clause 1	Stream (4.4.0)	Customize
0x19	AVTPC	AVTPC	Clause 1	Control (4.4.0)	Customize
0x1A	AVTPC_PDU	AVTPC PDU	Clause 1	Control (4.4.0)	Customize
0x1B	AVTPC_Connect_Packet	AVTPC Connect Packet	Clause 1	Control (4.4.0)	Customize
0x1C	AVTPC_Disconnect_Packet	AVTPC Disconnect Packet	Clause 1	Control (4.4.0)	Customize
0x1D	AVTPC_Beacon	AVTPC Beacon	Clause 1	Control (4.4.0)	Customize
0x1E	AVTPC_Discovery	AVTPC Discovery	Clause 1	Control (4.4.0)	Customize
0x1F	AVTPC_MSF	AVTPC MSF	Clause 1	Control (4.4.0)	Customize
0x20	AVTPC_TSCTRL	AVTPC TS Control	Clause 1	Control (4.4.0)	Customize
0x21	AVTPC_TSCTRL_CTRNOOKS	AVTPC TS Control with CTRNOOKS	Clause 1	Control (4.4.0)	Customize
0x22	AVTPC_TSCTRL_NOC	AVTPC TS Control with NO-C	Clause 1	Control (4.4.0)	Customize
0x23	AVTPC_TSCTRL_R	AVTPC TS Received	Clause 1	Control (4.4.0)	Customize
0x24	AVTPC_TSCTRL_VIF	AVTPC TS VIF	Clause 1	Control (4.4.0)	Customize
0x25	AVTPC_TSCTRL_TSCTRL	AVTPC TS TSCTRL	Clause 1	Control (4.4.0)	Customize
0x26	AVTPC_TSCTRL_TSCTRL_CTRNOOKS	AVTPC TS TSCTRL with CTRNOOKS	Clause 1	Control (4.4.0)	Customize
0x27	AVTPC_TSCTRL_TSCTRL_NOC	AVTPC TS TSCTRL with NO-C	Clause 1	Control (4.4.0)	Customize
0x28	AVTPC_TSCTRL_TSCTRL_R	AVTPC TS TSCTRL Received	Clause 1	Control (4.4.0)	Customize
0x29	AVTPC_TSCTRL_TSCTRL_VIF	AVTPC TS TSCTRL VIF	Clause 1	Control (4.4.0)	Customize
0x2A	AVTPC_TSCTRL_TSCTRL_TSCTRL	AVTPC TS TSCTRL TSCTRL	Clause 1	Control (4.4.0)	Customize

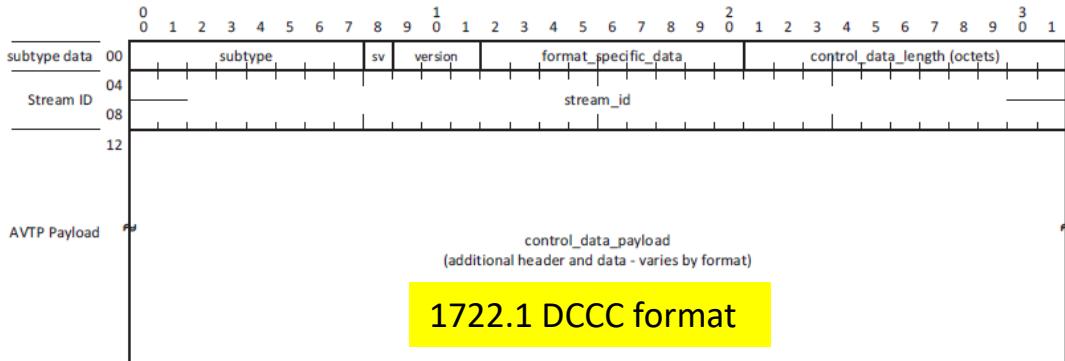


Figure 11—AVTPDPU common control header

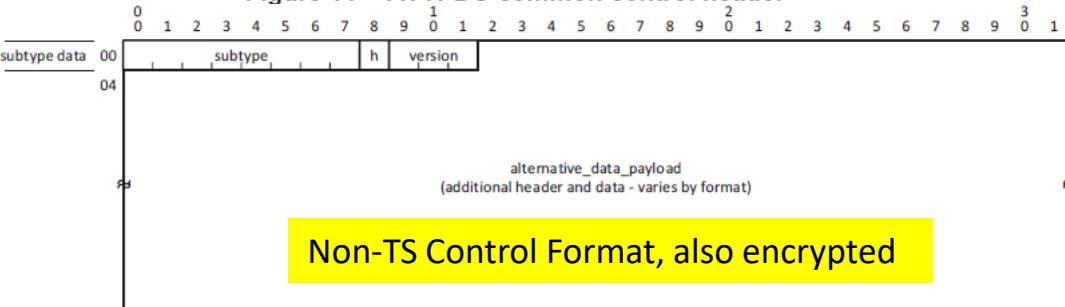


Figure 13—Alternative AVTPDPU header

# IEEE 1722 Raw Video Sub-type – summary

- Excluding IEC 61883/IIDC format, Compressed Video Format (CVF), SDI Video Format (SVF), leaves just RAW Video Format (RVF)
  - IEC61883/IIDC format has color space and resolution – but camera use case no relevance to IEC61883.
  - Compressed Video Format has MJPEG, H.264, JPEG2000 (we should add H.265 in 1722b) -- mild relevancy to compressed (e.g. some Parking camera)
  - SDI Video Format has fixed raster structure (user space available but not good enough).
- RAW Video Format
  - Stream\_id – G
  - Avtp\_[presentation]timestamp – NM (not meaningful)
  - Pixel depth – 0x0, 0x5~0xE (reserved), 0xF (user) – total of 11 resv + 1 – NG but ok to not use.
  - Pixel format – 0x5, 0xC~0xE (reserved), 0xF (user) – total of 4 resv + 1 – NG but ok to not use.
  - Frame rate – 16 bit field (20 used, 1 user, rest reserved).
  - Color space - 0x0, 0xA~0xE (reserved), 0xF (user) – total of 6 resv + 1 – NM (not meaningful)
  - Num\_lines – 4 bit -- # of whole lines in this PDU – N/A (not applicable)
  - Line number & total line – 16 bit (good for 64K lines x 113K across for 9x16) – G
  - Active Pixels – 16 bits – fixed for the frame (every line) – NG
  - i\_seq\_num – sequence of frames for partial lines – G
  - Flags: ap, f, ef, evt, pd, l – extend to other respective fields valid.

Excellent template for the generic image sensor transport over AVTP Control Formats (ACF) [that supports origination timestamp]

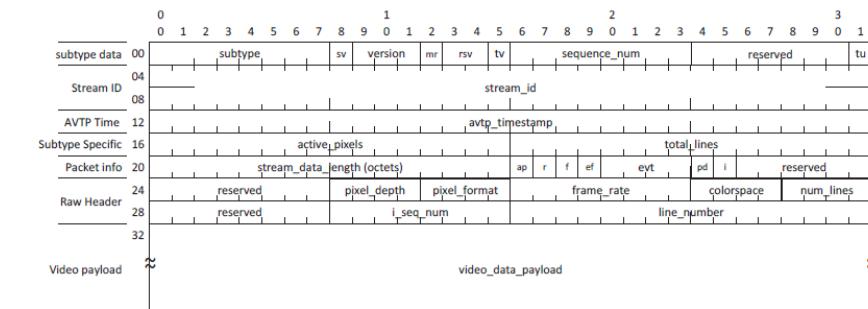


Figure 78—Raw Video PDU Format

# AVTP Control Format Summary (9, Table 22)

- ACF Subtypes: [Stream | Alternative]
  - Stream:** stream\_id, avtp\_[presentation]timestamp, etc ↪ TS ACF (TSCF)
  - Alternative:** no stream\_id, no avtp\_[presentation]ts, etc. ↪ NTS ACF (NTSCF)
- Alternative Subtype: “Steering input – origination timestamp”,  
 Stream Subtype: “Wheel angle actuation – presentation timestamp”.  
... but presentation timestamp could instead be in the alternative & ACF msg type.

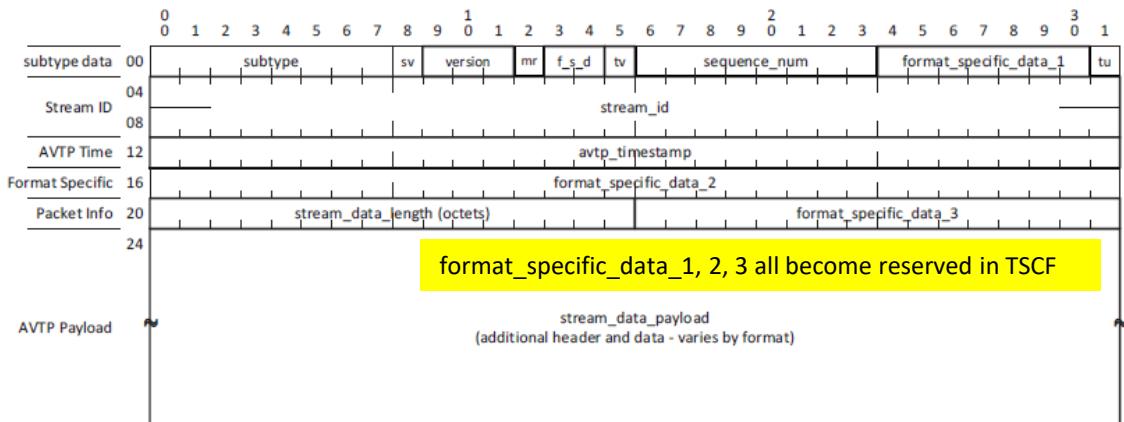


Figure 9—AVTPDU common stream header

Audio, Video, TS Control Format

AVTP TS and Non-TS Control Format subtypes has “origination” time-stamps, differentiating “presentation” time-stamps.

Table 22—ACF message types

Value	Name	Description	Subclause
00 <sub>16</sub>	ACF_FLEXRAY	FlexRay™ message	9.4.2
01 <sub>16</sub>	ACF_CAN	Controller Area Network (CAN)/CAN with Flexible Data-Rate (CAN FD) message	9.4.3
02 <sub>16</sub>	ACF_CAN_BRIEF	Abbreviated CAN/CAN FD message	9.4.4
03 <sub>16</sub>	ACF_LIN	LIN® message	9.4.5
04 <sub>16</sub>	ACF_MOST	MOST® message	9.4.6
05 <sub>16</sub>	ACF_GPC	General purpose control message	9.4.7
06 <sub>16</sub>	ACF_SERIAL	Serial port message	9.4.8
07 <sub>16</sub>	ACF_PARALLEL	Parallel port message	9.4.9
08 <sub>16</sub>	ACF_SENSOR	Analog sensor message	9.4.10
09 <sub>16</sub>	ACF_SENSOR_BRIEF	Abbreviated sensor message	9.4.11
0A <sub>16</sub>	ACF_AECP	IEEE Std 1722.1 AECP message	9.4.12
0B <sub>16</sub>	ACF_ANCILLARY	Video ancillary data message	9.4.13
0C to 77 <sub>16</sub>	Reserved	Reserved	—
78 to F <sub>16</sub>	ACF_USER	User-defined ACF message	—

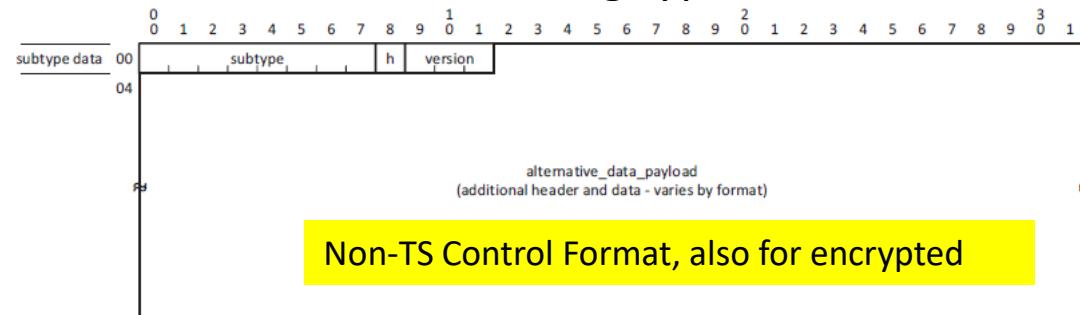


Figure 13—Alternative AVTPDU header

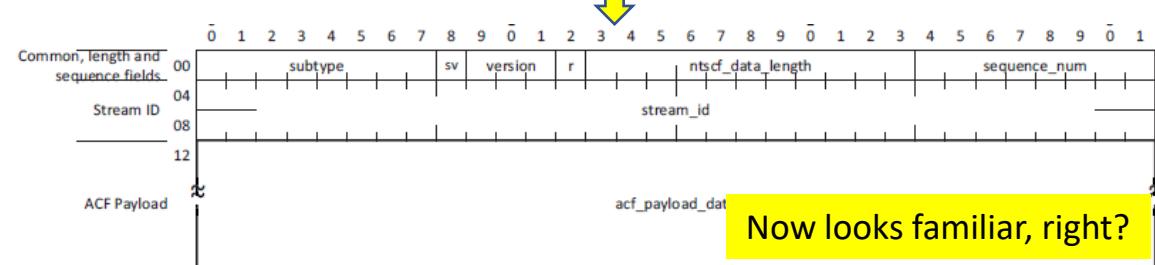
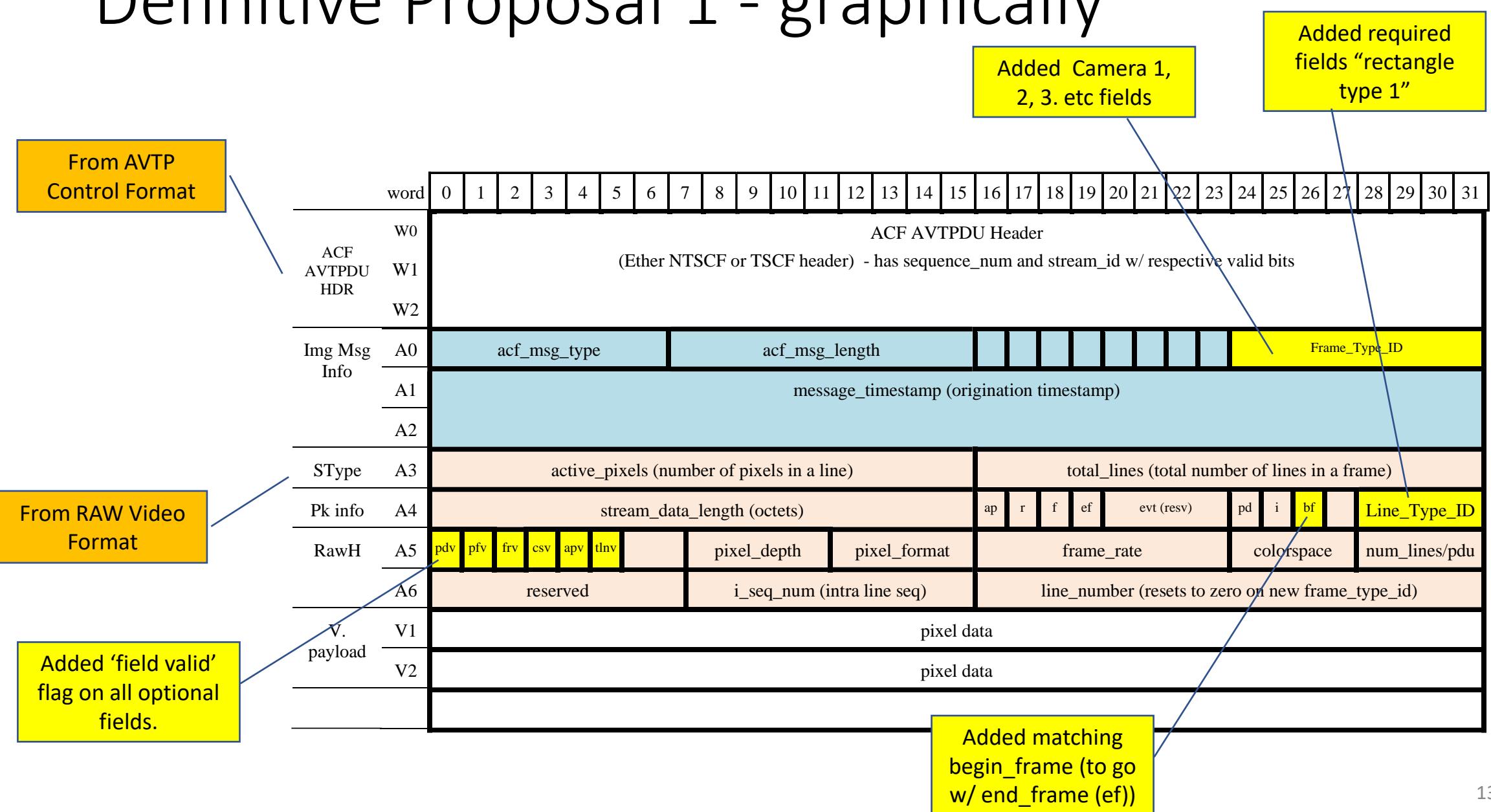


Figure 50—Non-Time-Synchronous Control Stream PDU Format

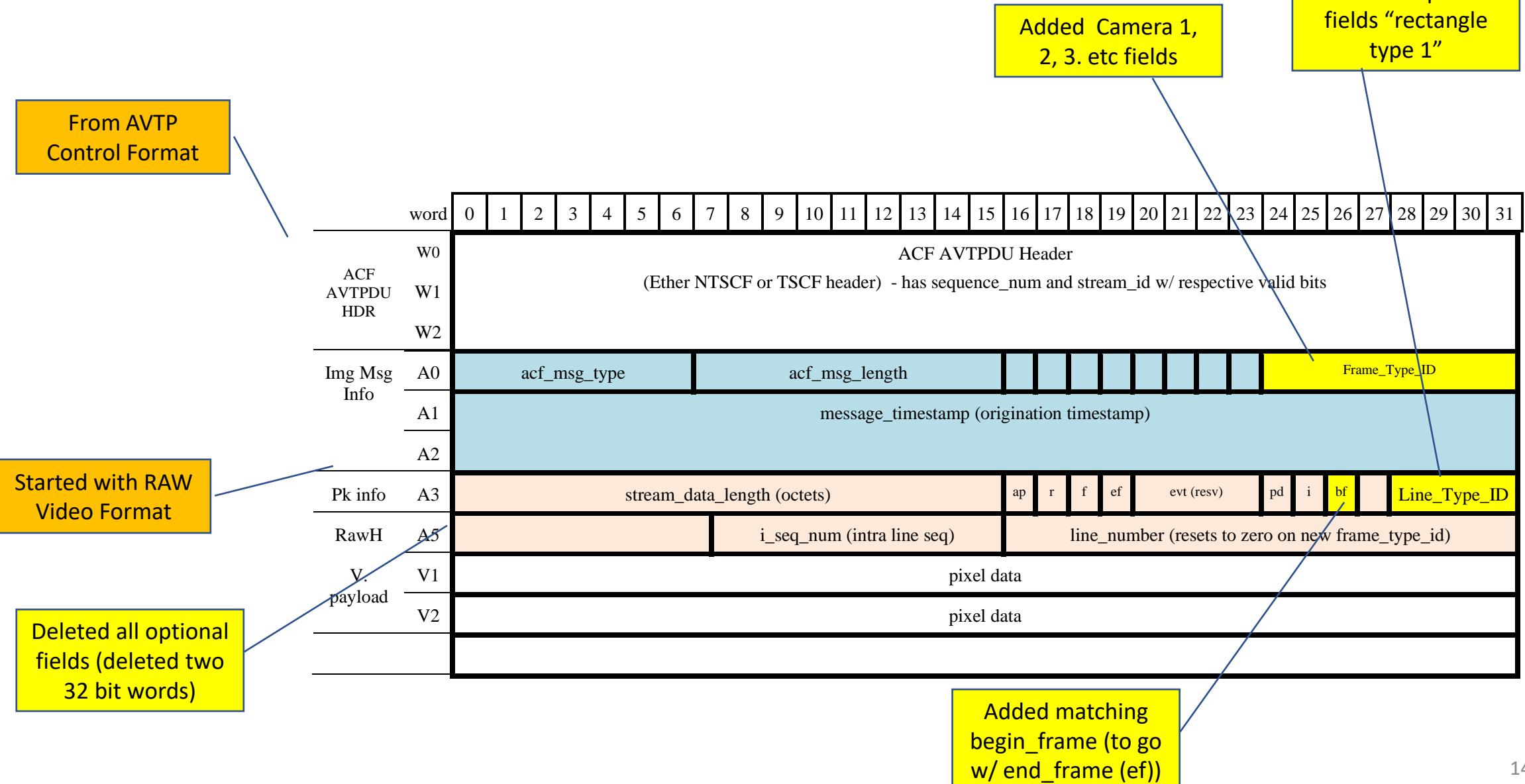
# Definitive Proposal – toward agreement

- Subtype: ACF – NTSCF. Discuss whether to allow TSCF.
- Indicate: Frame Start, Frame End, Line Start (implicit), Line # (w/ its valid flag), Line Sequence #, Line End (implicit).
  - Indicate: Frame Type (if multiple frame types are interspersed in a same avtp stream), for example single stream that may serve multiple inter-related camera outputs on single avtp stream.
  - Indicate: Line Type (“rectangle type 1”, “rectangle type 3”, etc)
- Indicate: Frame Origination Time Stamp – must be valid on Frame Start. May increment and vary for each of the lines (for non-global shutter imagers (rare))
- Color space, pixel depth, pixel format, -- copy from RAW format but with valid flag. -- allowed and optional -- further definition may not add further value. But allow them.
- Controversial?
  - **Proposal:** Do NOT allow ACF\_payload concatenation of more ACF\_payload and must be the 1<sup>st</sup> ACF\_payload\_data. For ease of implementation and optimum MTU size consideration.
  - **Counter Proposal:** If ACF\_payload concatenation is not allowed (TLV fashion), then why NOT use RAW as the basis and add origination timestamp and any other required modifications?
  - **Discuss.**

# Definitive Proposal 1 - graphically



# Definitive Proposal 2 - graphically



# Discuss and build consensus

- AVTP timestamp always has been used as a presentation timestamp. Changing this may be confusing.
- AVTP origination timestamp had been introduced for automotive (and industrial) sensor data over AVTP. Therefore AVTP Control Formats were defined.
- RAW Video format has many relevant fields, but some are not appropriate (as in number of pixels per line shall not change in a frame).
- Introduce a new image sensor format that parallels RAW Video format but under AVTP Control Format, where it is easy to be found (sensors).
- Discuss -