

## Enet AV SW outline

### Topic

- For all:
  - Establishing AV cloud
    - do this on a per port basis*
    - Must be full duplex, else legacy port
    - LLDP (802.1ab)
      - This is a protocol to learn the characteristics of a device on the other end of a link*
      - Only implement the minimum, plus announce support for time synch and AV*
    - If multiple peers, legacy port
      - If multiple links announce, then there must be an unmanaged bridge in the way*
    - If peer not AV-enabled, then legacy port
      - Probably going to link time-synch and AV bridging together, but may have to do separately since some on standards committee may want it that way*
  - Start up time synch
    - Do grand master selection
      - Needs validation ... current 1588 assumes IP connectivity and slow convergence*
    - Exchange first messages (synch/followup/delay request [maybe rdelay])
    - If delay between two peers greater than "reasonable" cable delay (a few usec), then legacy port
      - Some kind of buffer in the way .... likely an unmanaged bridge*
    - If all those OK, then we have an AV port
  - Keeping connection up
    - Time synch/grandmaster selection has some persistence
      - Most uncertain part of protocol .. need to validate current 1588 and remap to 802*
- For NIC
  - Maintaining timing
    - If clock slave, synch clock using 1588v2 802/layer 2 protocol
    - if clock master, provide clock using 1588v2 802/layer 2 protocol
  - Establishing connection
    - SRP for registration from listener to talker, reservation returns
  - Sending stream
    - Uses new traffic shaping requirements on a per-class basis
- For bridge
  - Maintaining timing
    - 0 or 1 clock slave ports, take synch/followup messages and associated timestamps
- LLDP
  - Need correct TLV(s) for Ethernet AV ...
    - Either one or two TLVs: just "AV bridge" or ("1588/802" and "AV bridge")*
- 1588v2 802/layer2 Protocol
  - Uses well-known Ethertype
  - Offset/frequency time synch
    - Clock master sends synch (and possible followup)
      - messages are easily parsed to make sure that HW can easily note time of tx/rx

## Topic

- Clock slave uses synch info to maintain offset and freq
- Bridge transfers information from slave ports to master ports using "modified transparent clock" method
- Establish GM
  - Default hierarchy with override
- GM switchover
  - No glitches on GM change
  - Forced time update possible
    - will reset all connections
- Simple Reservation Protocol
  - Based on 802.1ak "Multiple Reservation Protocol"  
*New draft available, needs intense review for implementation*
  - "SRP" uses MRP to register talker MAC address, multicast address, traffic class, and BW needed  
*Felix Feng of Samsung is author. We need to work with him intensely. He may be a resource for development.*
  - Adds a "reservation" phase when registration gets to talker
    - Returns to listener  
*locks down resources*
  - registration expires if reservation not received  
*needed original registration may flood network if paths not established*