

# Co-existence of Service Classes with RPR Conservative Mode Fairness Mechanism

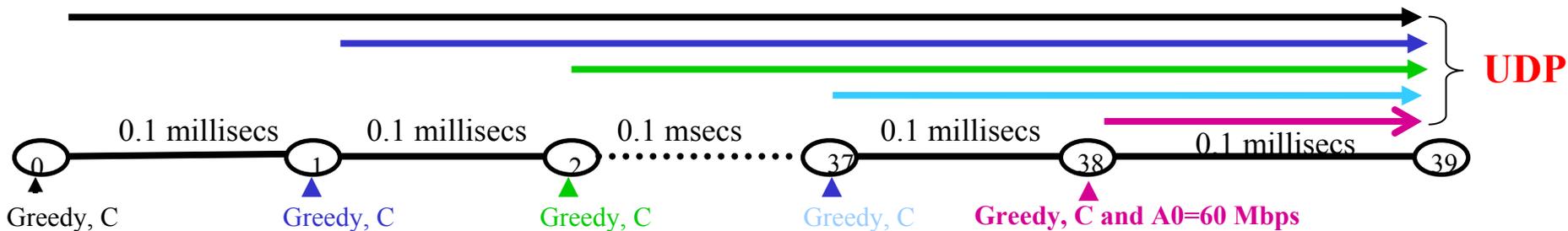
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- This presentation shows some simulation results with various options discussed in the FAH for dealing with the co-existence of multiple service classes along with the conservative mode fairness mechanism
  - Class A0 and Class C traffic co-existence
  - Class A0, Class A1 and Class C co-existence
- We also address some issues related to scalability of conservative mode with large numbers of stations
- Proposals made based on presentation of simulation results, for this meeting
  - Downstream Shaper should apply to the STQ traffic
    - ❖ In dual-queue transmit selection states, in Table 6.28 (Draft 2.4), add `passD` to the condition for selecting a packet from STQ
      - ensures that reserved bandwidth (Class A0) is carved out
      - shaperD credit won't go negative, nor go below `Low_limit`, since the transmit rate for non-classA0 traffic is no greater than unreserved rate
  - Update equation for maximum Class A1 traffic that can be supported
    - ❖ Based on formulas presented at Montreal meeting
  - Split the “rampCoef” parameter for conservative mode to two parameters
    - ❖ `rampUpCoef` for increase (Row 6 of Conservative state machine)
    - ❖ `rampDownCoef` for decrease (Row 5 of Conservative state machine)

# **Downstream Shaper Issues: Co-existence of Class A0 and Class C traffic**

- 40 nodes, with only the last hop sending Class A0 (reserved) traffic = 60 Mbps plus Class C traffic
- Class A0 traffic starts at time  $T = 0$ , along with all class C traffic.



- This scenario is used to demonstrate the impact of Class C FE traffic on Class A0, because the STQ at Node 38 reaches Full Threshold.

Motivation: If the congestion control mechanism does not react before the “Full Threshold” occurs, priority inversion may occur

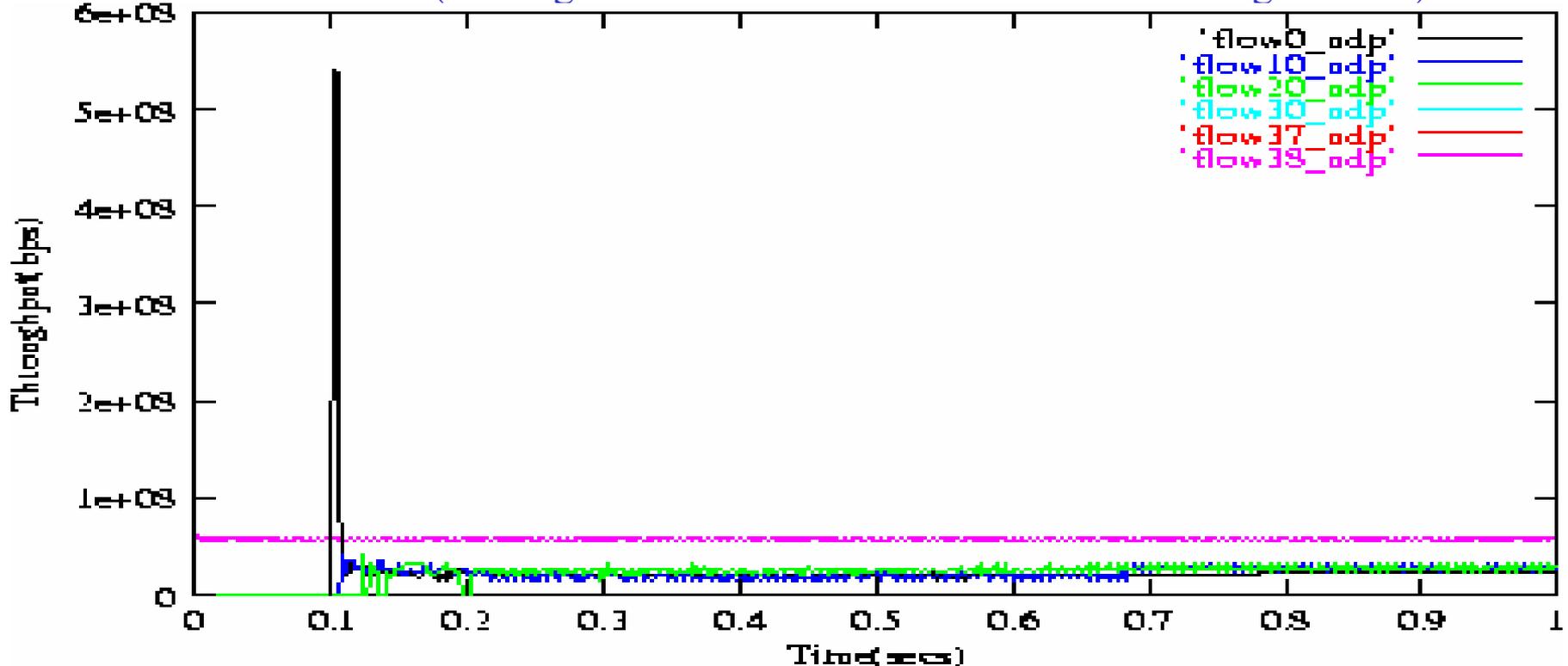
Does the conservative mode react fast enough, to not impact Class A0 traffic?

## □ Parameters:

- STQsize = 256 Kbytes
- Advertisement interval = 0.1 milliseconds
- Aging interval = 0.1 milliseconds
- Link Rate = 600 Mbits/sec
- Low\_Threshold =  $1/8 * STQ$ , Medium\_Threshold =  $3/16 * STQ$ , High\_Threshold =  $1/4 * STQ$
- Shaper parameters
  - ❖ Low\_limit = 1 MTU
  - ❖ High\_limit = 2 MTU

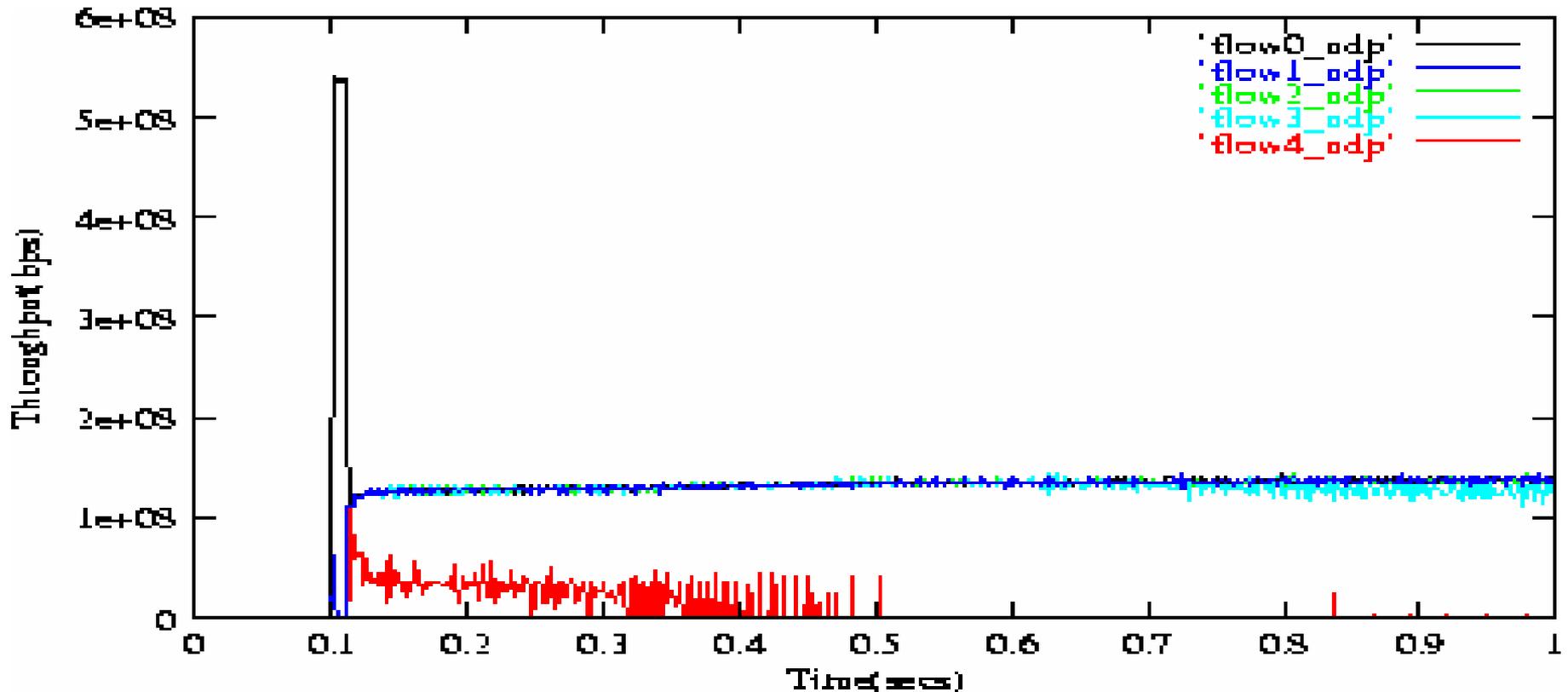
# Impact on Class A0 traffic in scenario with large # nodes

- 40 nodes, with only the last hop sending Class A0 (reserved) traffic of 60 Mbps
  - isCongested determined by  $(NrXmitRate > unreservedRate) \parallel (STQ > lowThreshold)$
  - Class A0 is not impacted, and remains at the targeted rate of 60 Mbps
- Note: the setting of the initial ShaperD parameters is critical to ensure there is no impact on Class A0 traffic (too large an initial “Low limit” results in too large a burst)





- ❑ Scenario 2: Reserved rate of 60 Mbps (no reserved traffic is being sent)
- ❑ isCongested determined by  $(NrXmitRate > unreservedRate) \parallel (STQ > lowThreshold)$
- ❑ Downstream station 4 is starved after some time
  - Cause: ShaperD credits go below Low\_limit



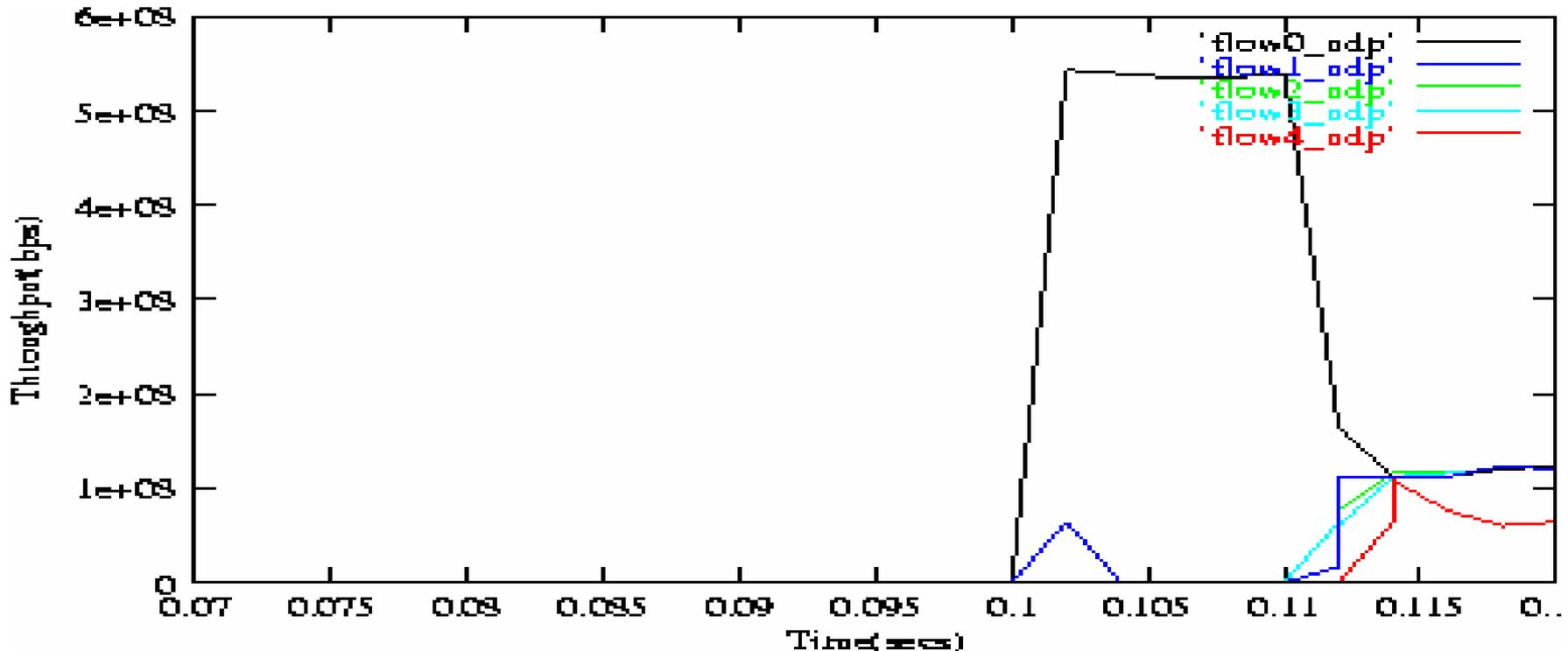


# Observations



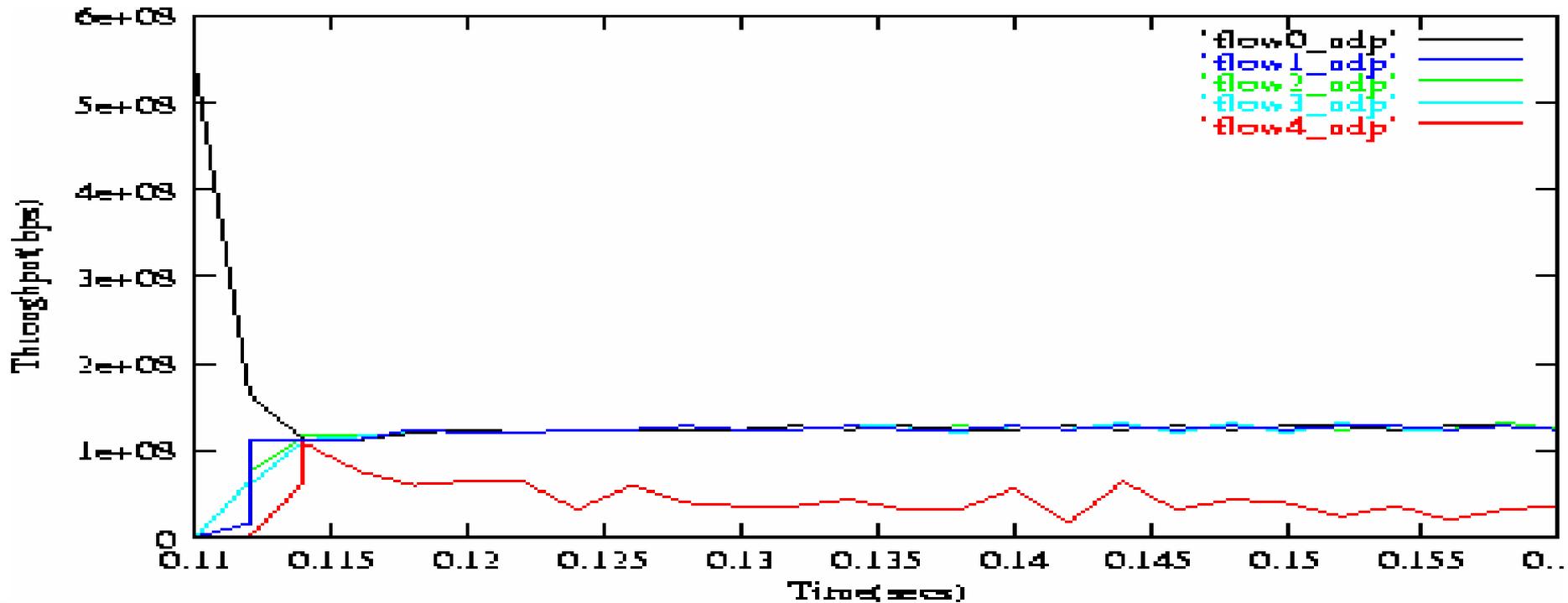
- ❑ Over the long time scale, node 4 (last source node) is starved for a long period of time, and receives drastically unfair service
- ❑ Observing the detailed operation of the congestion control mechanism, it appears to behave correctly, as we understand it
  - Number of active stations = 5
  - Initial advertised fair rate is correct
- ❑ Initially node 0 transmits at unreserved rate = 540 Mbps
  - Causes the shaperD credits at nodes downstream of node 0 to go below Low\_limit of 1 MTU
  - Node 4 becomes congested and advertises a local fair rate of 540/5 Mbps.
- ❑ Node 0 drops its rate upon receiving FCM, and nodes 1, 2 and 3 are now able to start sending again (see next slide)
  - This causes node 4 to drop its add rate when its shaperD credits fall below Low\_limit (around 0.115 seconds)

- Looking at the initial transient: The most upstream flow, flow 0->5 is able to send at a high rate. Flows immediately downstream of it (flow 1->5, 2->5) start up, but have their shaperD credits drop below Low\_limit
  - Their shaperD credits are incremented at unreserved rate (540 Mbps)
  - Their shaperD credits are decremented at link rate (600 Mbps) because the STQ buffer has packets to send from the upstream station



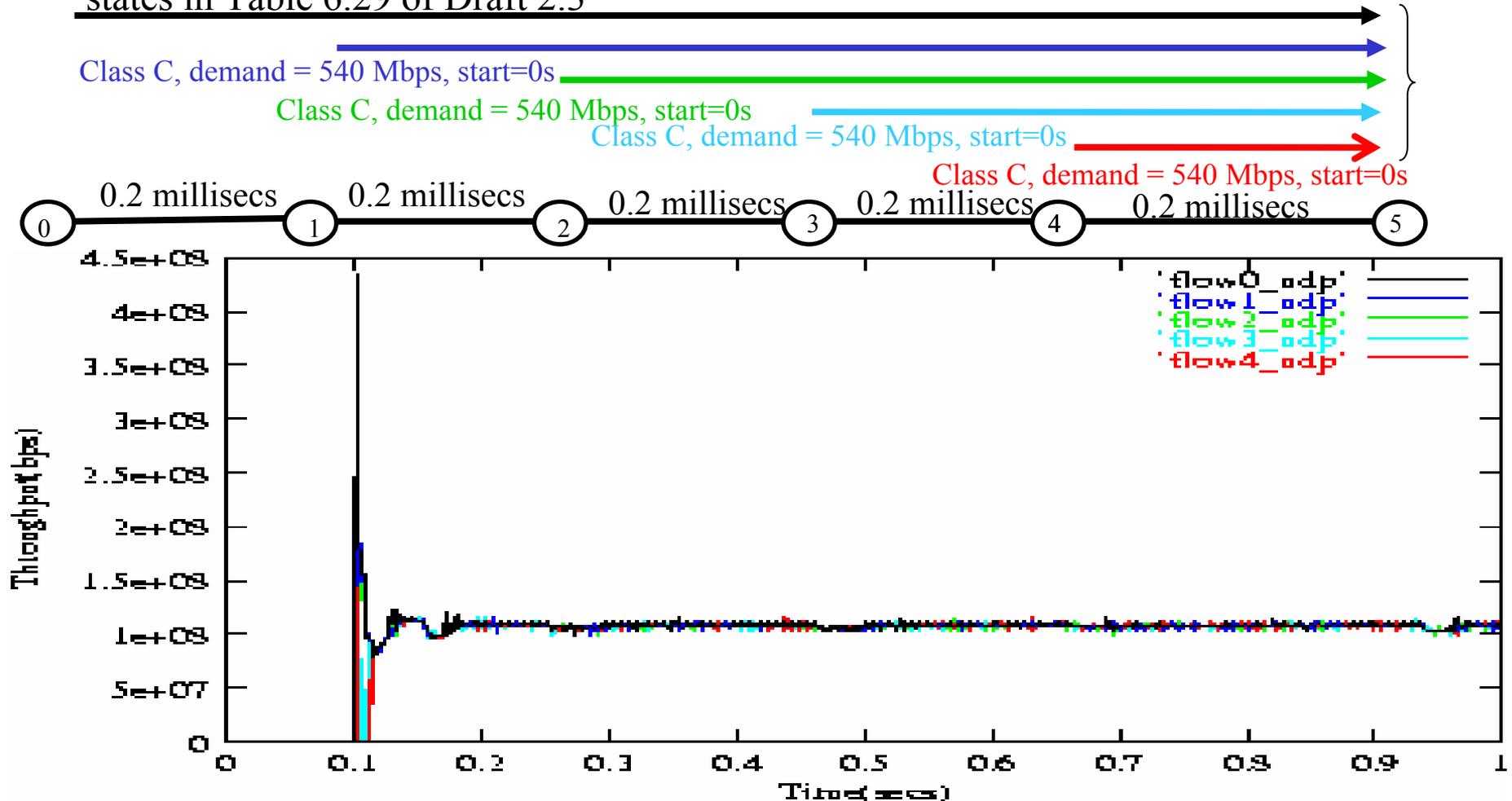
- Node 4 detects congestion (based on “nrXmit\_rate > unreserved\_rate”)
  - Forces upstream nodes to reduce transmit rate, relieving congestion at node 4
  - Node 4 STQ is below low\_threshold, thus local fair rate allowed to ramp up
    - ❖ according to “row 6” of conservative mode scheme
  - The advertised rate allows upstream nodes to increase their add rate
    - ❖ Node 4 shaperD credits oscillates around Low\_limit but eventually falls below Low\_limit and the node is starved as upstream nodes ramp up their rate (see next slide for close up view of rates as time evolves)
    - ❖ Node 4’s shaperD credits decremented at or above unreserved rate (up to link rate), but incremented only at unreserved rate

- ❑ Node 4's local fair rate **ramps up** because STQ is below Low\_threshold: allows upstream nodes to speed up
- ❑ Node 4 can send, but at a lower rate because it's shaperD credit oscillates around Low\_limit
- ❑ Ultimately, node 4 is **unable to transmit** (because it is not slowing down upstream nodes, but it's shaperD credits are below Low\_limit) - starvation



- ❑ The fundamental difficulty is:
  - ShaperD credits at a station are incremented at unreserved rate
  - However, when upstream stations transmit data, and transit traffic is forwarded, ShaperD credits are decremented at link rate
- ❑ If shaperD credits are below Low\_limit, then a station is not allowed to transmit
  - Continued forwarding of transit traffic prevents a station from building up credits to allow it to transmit (i.e., go above Low\_limit)
- ❑ We observe a station (e.g., station 4) has an STQ buffer occupancy below Low\_threshold, but is still starved
  - Does not add traffic, but does not reduce advertised rate to upstream (i.e.,  $nrXmitrate \leq unreserved\_rate$ ;  $STQ\ occupancy < low\_threshold$  – remains in Row “6”)
    - ❖ **Hence station allows upstream stations to ramp up their rate according to Row 6!**
- ❑ **Fundamental Need: Match the shaperD credit increment rate to credit decrement rate for correct operation**
- ❑ Alternative: push down upstream stations much more aggressively so that the aggregate upstream rate is below unreserved rate
  - The aggressive mode attempts to do this, but at the cost of fairness and oscillation

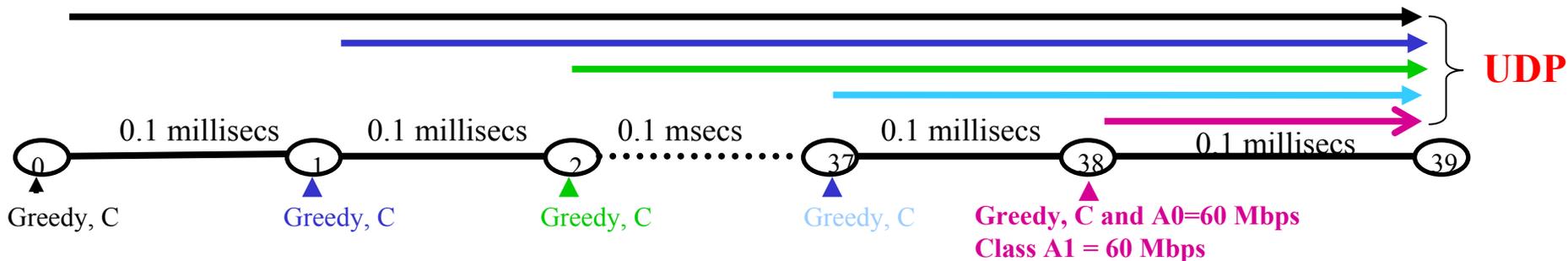
- Reserved rate of 60 Mbps (no reserved traffic is being sent)
- add passD to condition for selecting a packet from STQ in dual-queue transmit selection states in Table 6.29 of Draft 2.3



- All of our previous analyses of the conservative mode (fairness, utilization) with just fairness eligible traffic will *hold* with the suggested change
  - ShaperD being applied to the transit traffic at a node ensures that at no node do we have a rate of transmission above “unreserved\_rate”.
  - Hence, the criteria used in prior analyses remains, isolating Class A0 reserved traffic from fairness eligible traffic
- Shaping transit traffic ensures:
  - ShaperD incremented & decremented at commensurate rates: “unreserved\_rate”
  - Isolates and eliminates all interactions between FE traffic and reserved traffic
  - Completely precludes impact on Class A0 reserved traffic by fairness eligible traffic and the dynamics of the congestion control feedback mechanisms
- We believe this will have a superior overall performance and fairness compared to the alternative scheme of pushing upstream stations down based on local “add\_rate” (i.e., aggressive scheme)

# Co-existence of Class A0, A1 and Class C traffic

- ❑ Scenario (3a) used to demonstrate co-existence of Class A0, A1 and maintenance of their guarantees in the presence of Class C traffic
- ❑ 40 nodes, with the last hop sending Class A0 traffic, Class A1 plus Class C traffic
  - Class A0 and Class A1 traffic starts at time  $T = 0$ ; all class C traffic start at  $T = 0.1$  seconds

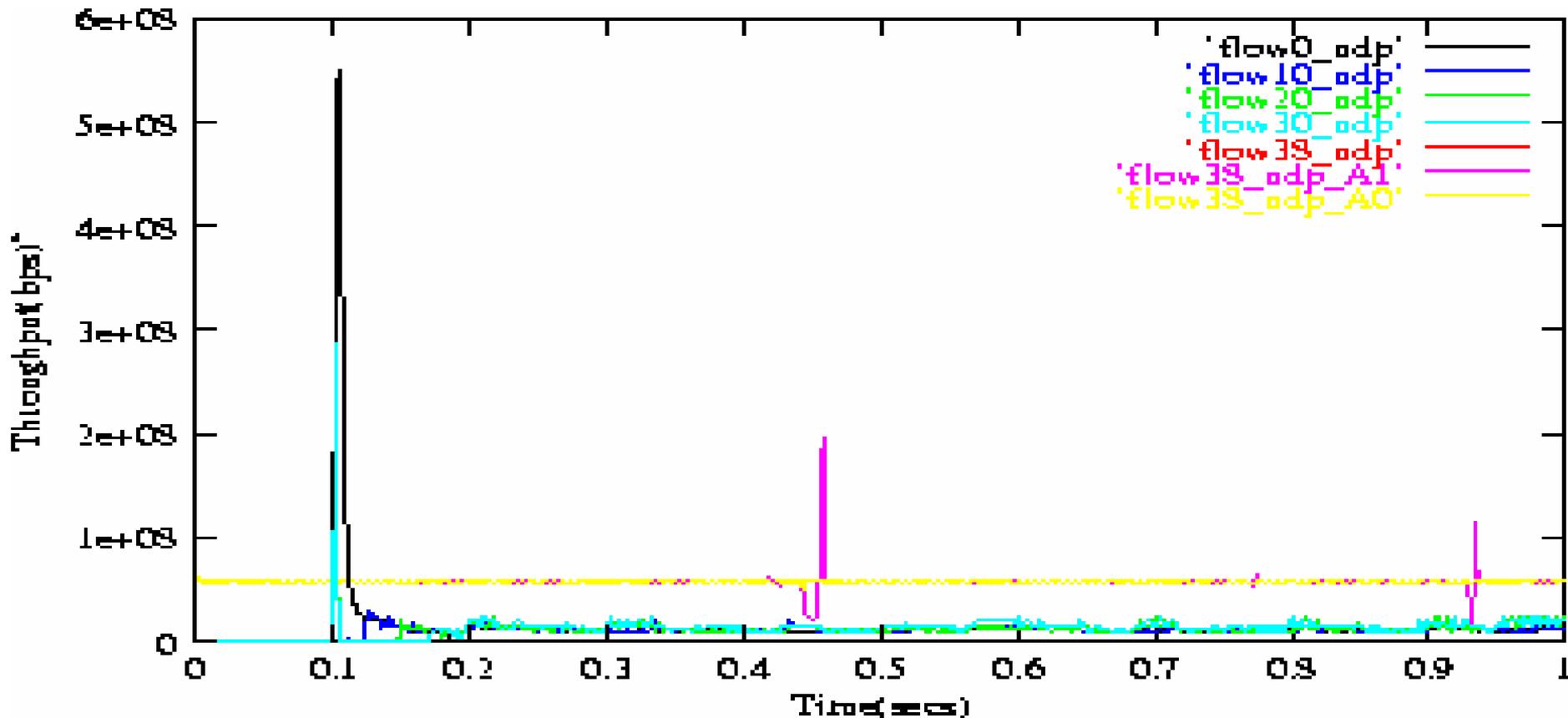


- ShaperD shapes STQ traffic as well as stops local addition of all Class B and Class C add traffic (when below `Low_limit`)
- Also, when ShaperD credits go below `Low_limit`, stop all Class A1 add traffic also (interpretation of current spec.)
- Also assumed that when Class A1 traffic is forwarded from PTQ or added, ShaperD credits can go below `Low_limit`. However, Class B and Class C traffic can only be added when ShaperD credits go above `Low_Limit`.

## □ Parameters:

- STQsize = 256 Kbytes
- Advertisement interval = 10 microseconds (results similar for 100 μsecs)
- Active station estimation interval = 10 milliseconds
- Aging interval = 0.1 milliseconds
- Link Rate = 600 Mbits/sec
- Low\_Threshold =  $1/8 * STQ$ , Medium\_Threshold =  $3/16 * STQ$ ,  
High\_Threshold =  $1/4 * STQ$
- rampcoef=64
- Shaper parameters
  - ❖ Low\_limit = 1 MTU
  - ❖ High\_limit = 2 MTU

- ❑ ShaperD is applied to Class A1 traffic also, from node 38 (as per current spec.)
  - **Note: STQ is already being shaped**
- ❑ Class A1 traffic gets hit for a brief time, periodically
  - Due to STQ buffer occupancy goes above Full Threshold





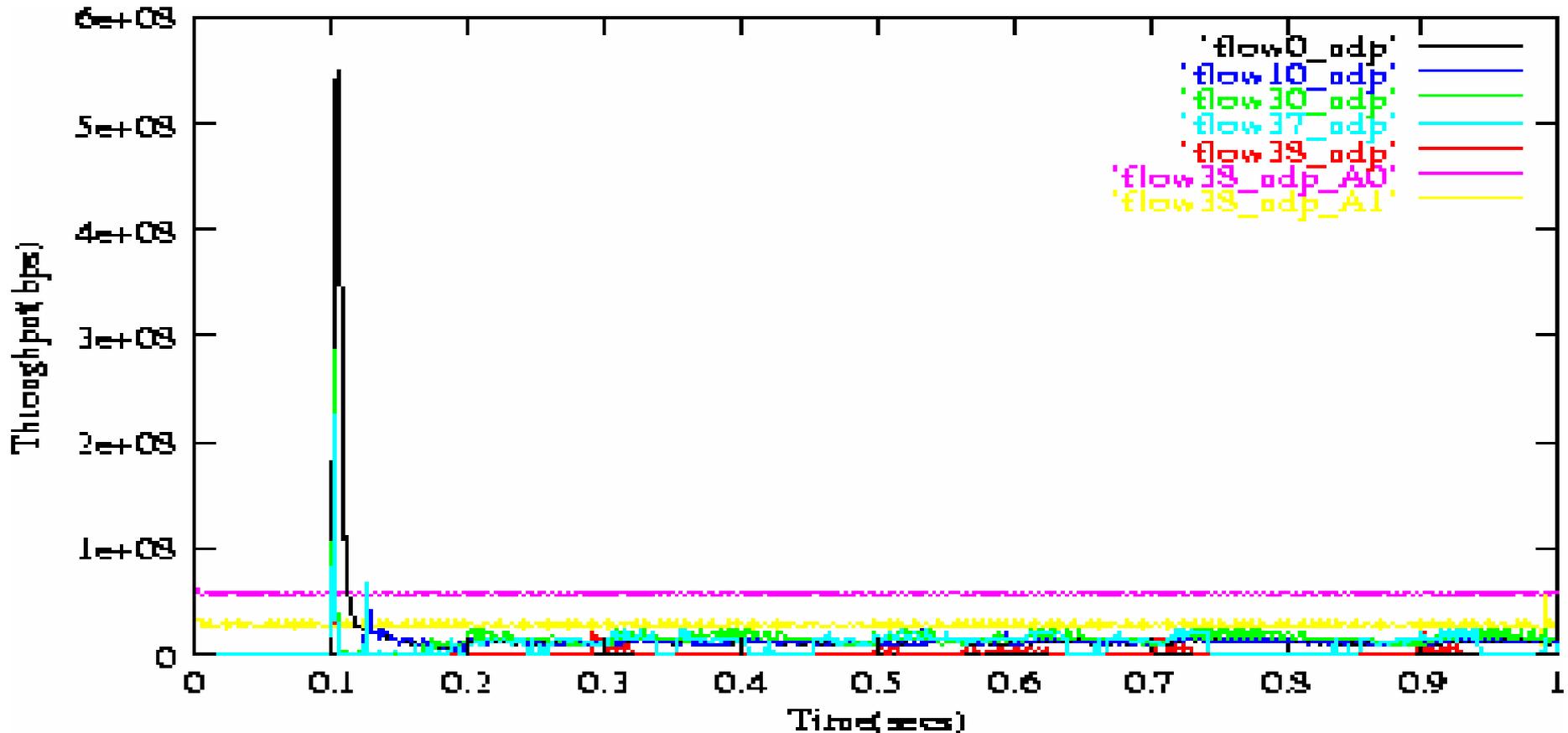
# Limit (Class A1 + Class B-CIR) Rate to avoid even brief starvation



- The maximum Class A1 rate recommended in Appendix G provides a guideline for how large Class A1's rate can be:
  - Feedback is generated once STQ reaches STQLowThreshold
    - ❖  $\text{Default STQLowThreshold} = 1/8 * \text{sizeSTQ}$  (based on default thresholds)
  - We have up to 7/8 of the STQ buffer to accommodate arriving traffic already admitted into ring, before STQ is full and local traffic has to be “shut off”
- With conservative mode, initial estimate of “active\_stations”/ “active\_weights” in Row 2 (when STQLowThreshold is reached) may not yet be accurate
  - Row 7 re-calculates local\_fair\_rate, when STQDepth  $\geq$  STQHighThreshold
  - Remaining buffer available is  $3/4$  sizeSTQ before local add traffic blocked
  - upstream nodes' STQbuffer also filled to STQHighThreshold in worst case
    - ❖  $\text{Queueing delay} = (\# \text{ hops} * \text{STQHighThreshold}) / \text{unreservedRate}$
    - ❖  $\text{FRTT}' = (\text{round\_trip propagation delay} + \# \text{ hops} * \text{advt. delay} + \text{queueing delay} + \text{aging\_filter\_reaction\_time}^*)$  (\*: TBD)
- Estimate of max. Class A1 rate can be calculated as:
  - $\text{RateA1} \leq (\text{sizeSTQ} - \text{stqHighThreshold}) / (\text{FRTT}') - \text{ClassB(CIR)}$



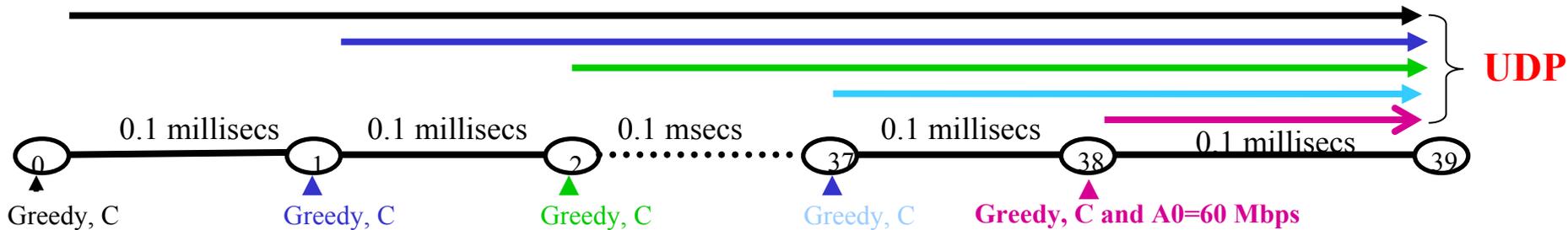
- ❑ Reduce Class A1 traffic = 30 Mbps, per our suggestion from Montreal
  - ShaperD **NOT** applied to Class A1 traffic also, from node 38 (doesn't matter)
- ❑ Class A1 and Class A0 traffic are **NOT** impacted
  - STQ occupancy remains below Full Threshold



# Scalability Issues for the Conservative Mode

Scenario is used to demonstrate the scalability of the conservative mode

- ❑ Large # of active stations - 40 nodes, with only the last hop sending Class A0 (reserved) traffic = 60 Mbps plus Class C traffic
- ❑ Class A0 traffic starts at time  $T = 0$ ; all class C traffic start at  $T = 0.1$  seconds



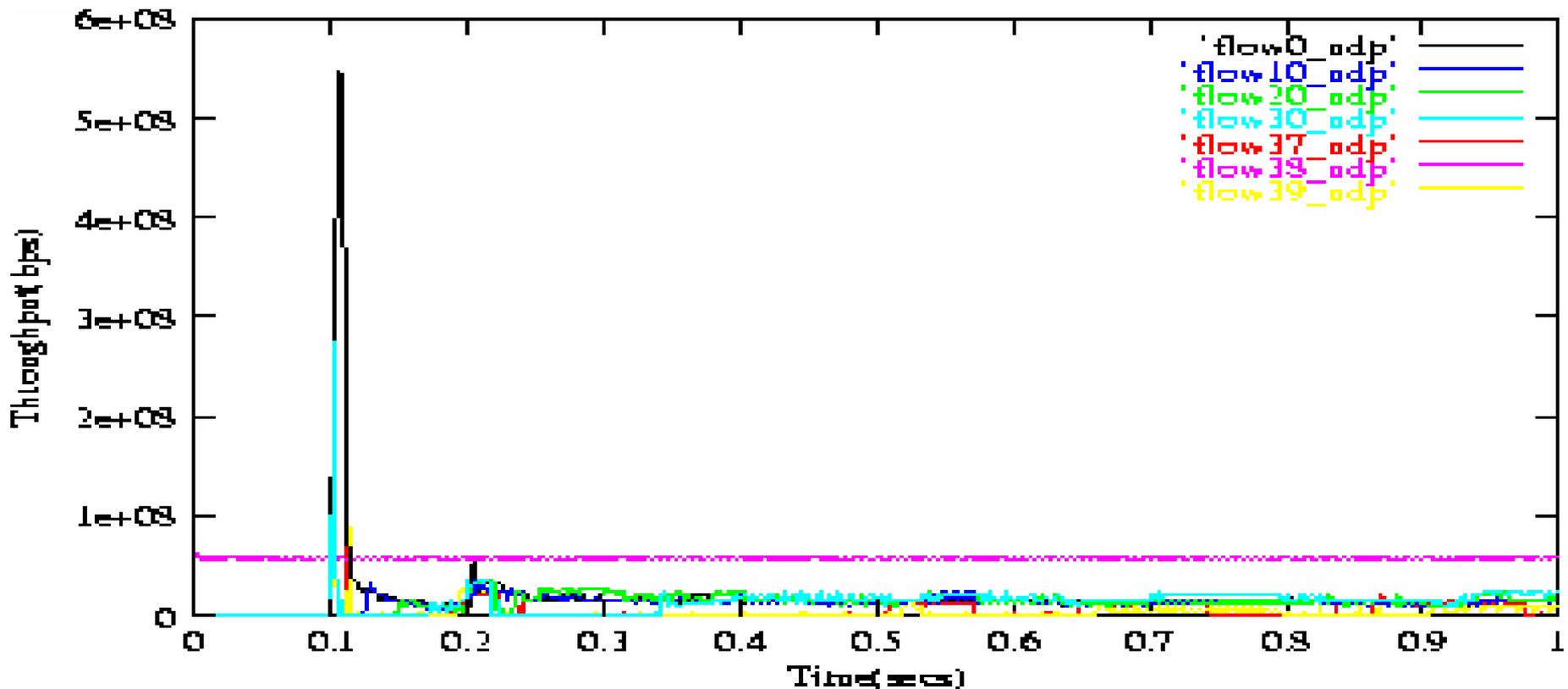
- Performance with different values for rampCoef in Row 6 (increase) =  $1/256$ ; rampCoef in Row 5 – left unchanged at  $1/64$
- Estimation interval for active stations = 10 milliseconds (100 aging intervals)
  - Concerns about implementation: rounding/truncation of rate
  - (we had implemented the local\_fair\_rate calculation using integer arithmetic)



# Scenario 1 with rampcoef = 64 for increase and decrease

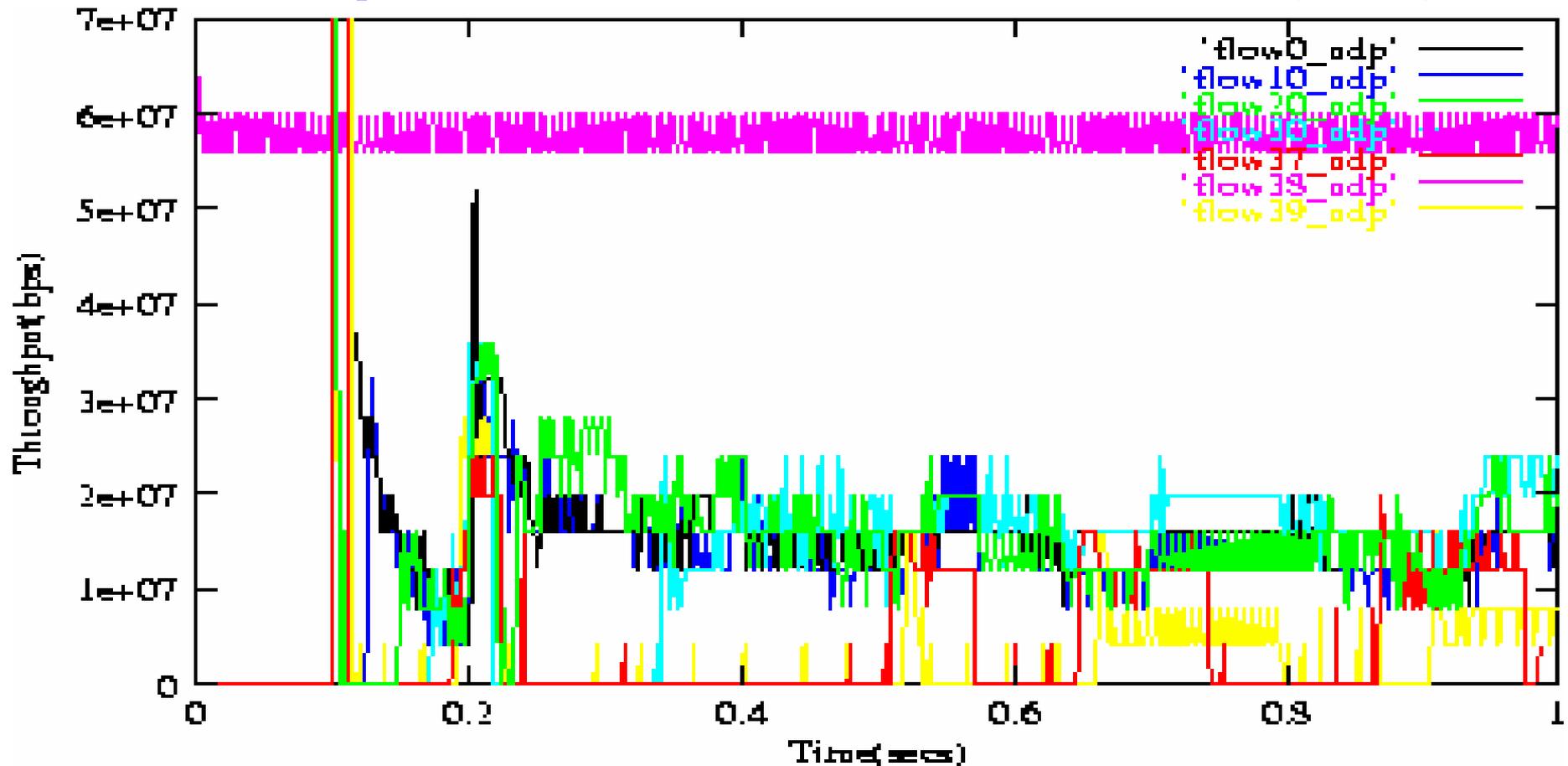


- 40 nodes, with only the last hop sending Class A0 (reserved) traffic of 60 Mbps
  - Shaping STQ; credits reset when station has NO packets to send (doesn't matter)
- Rampcoef for increase (Row 6) =  $1/64$  = rampcoef for decrease (Row 5)
- Considerable periods of starvation for FE traffic from nodes 37 and 38



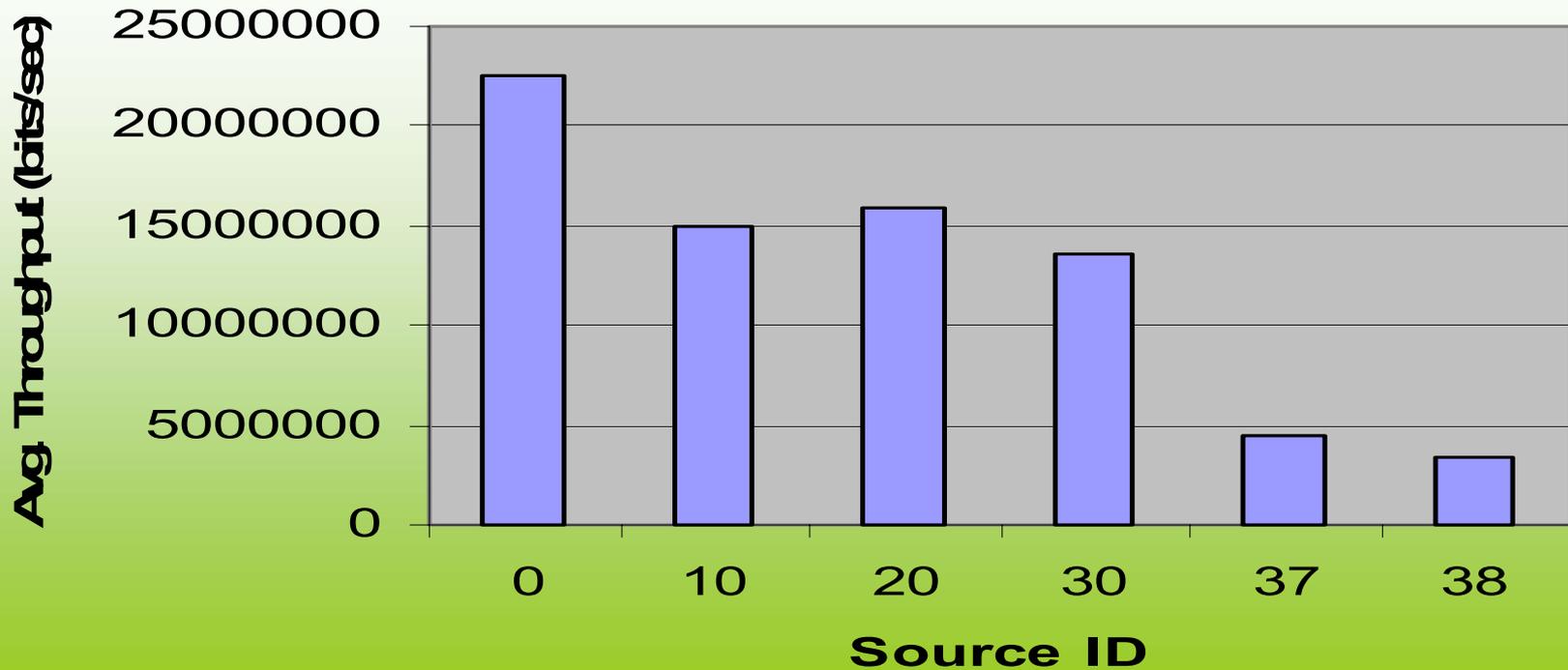
□ A closer look by examining the behavior of the FE traffic without the initial transient

➤ Considerable periods of starvation for FE traffic from nodes 37 and 38 (flow 39)



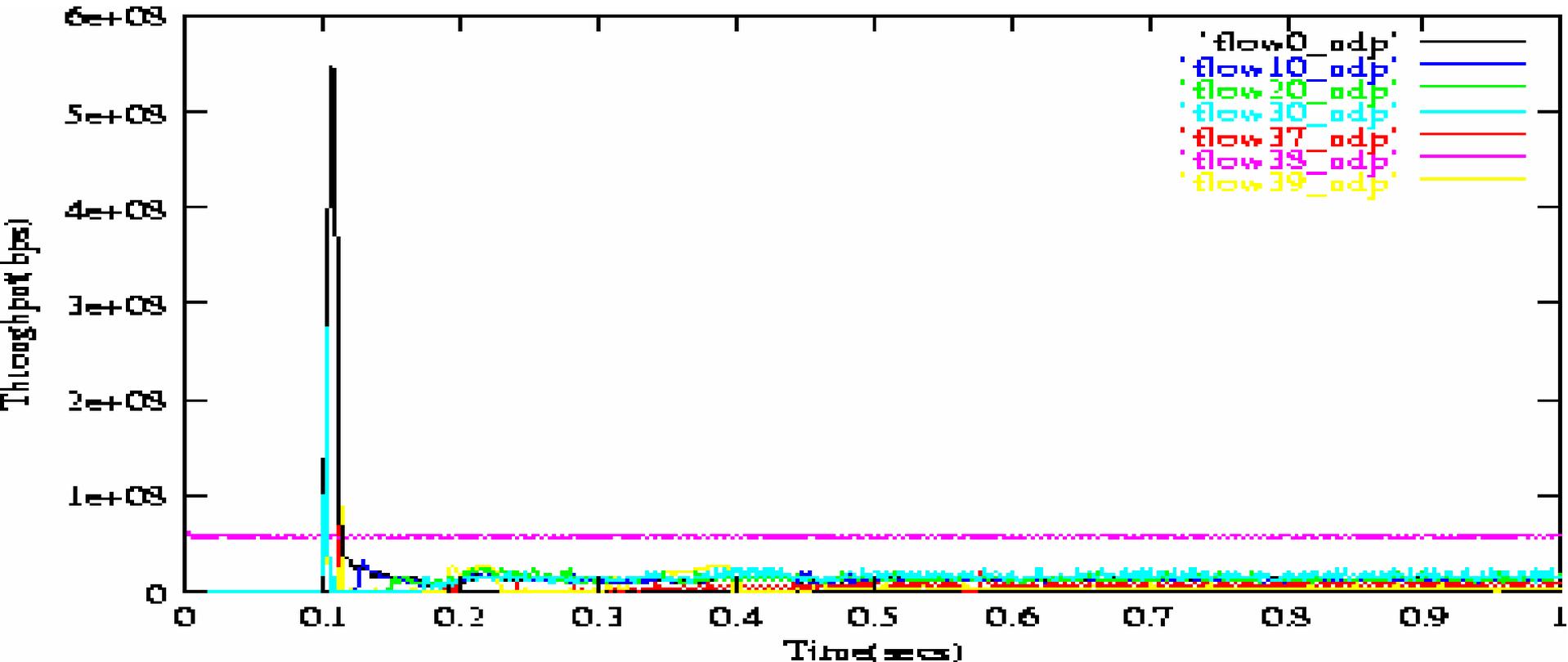
- Examine average station throughput, measured over the total simulation time, for selected stations.

## Avg. Throughput based on Source



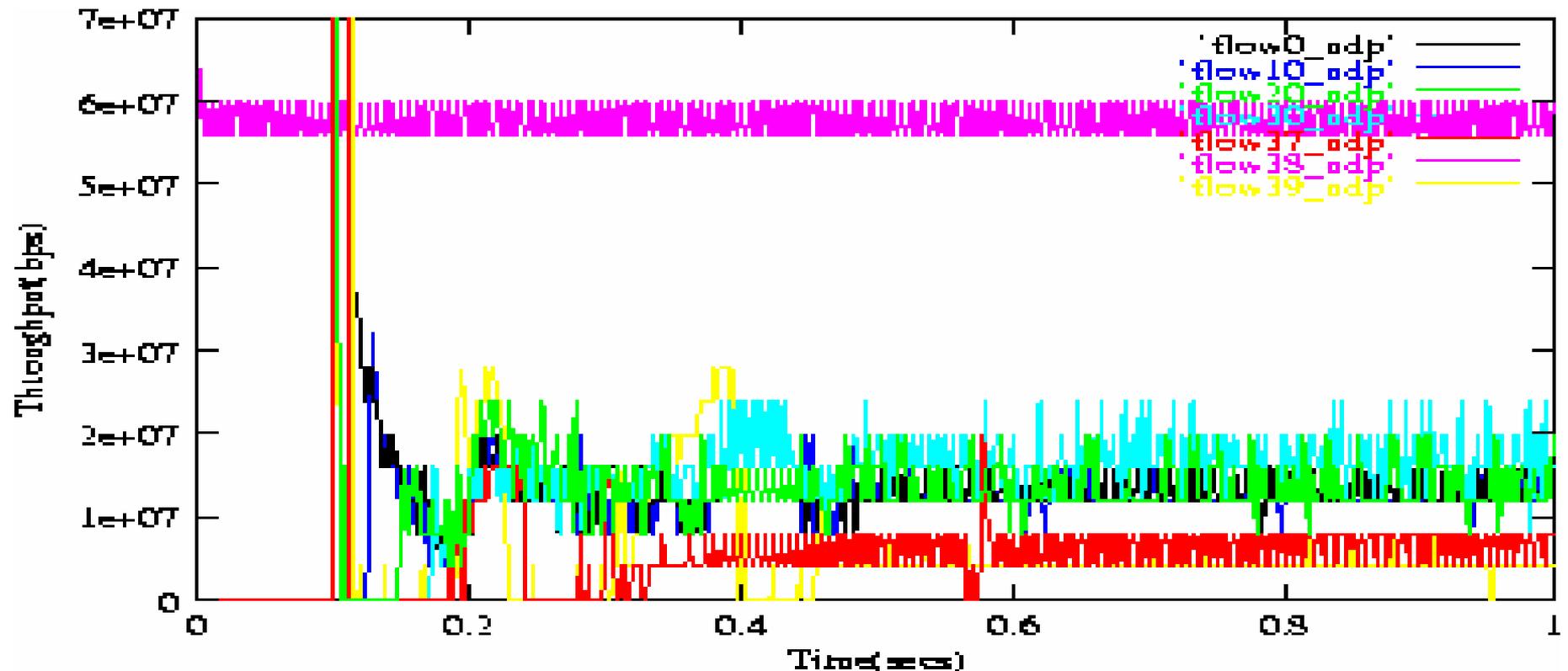
# Scenario 1 with asymmetric rampcoef for increase and decrease

- 40 nodes, with only the last hop sending Class A0 (reserved) traffic of 60 Mbps
- Shaping STQ; shaperD credits reset when station has NO packets to send
- Rampcoef for decrease (Row 5) =  $1/64$ ; rampcoef for increase (Row 6) =  $1/256$
- Reduced starvation considerably, slightly improved fairness

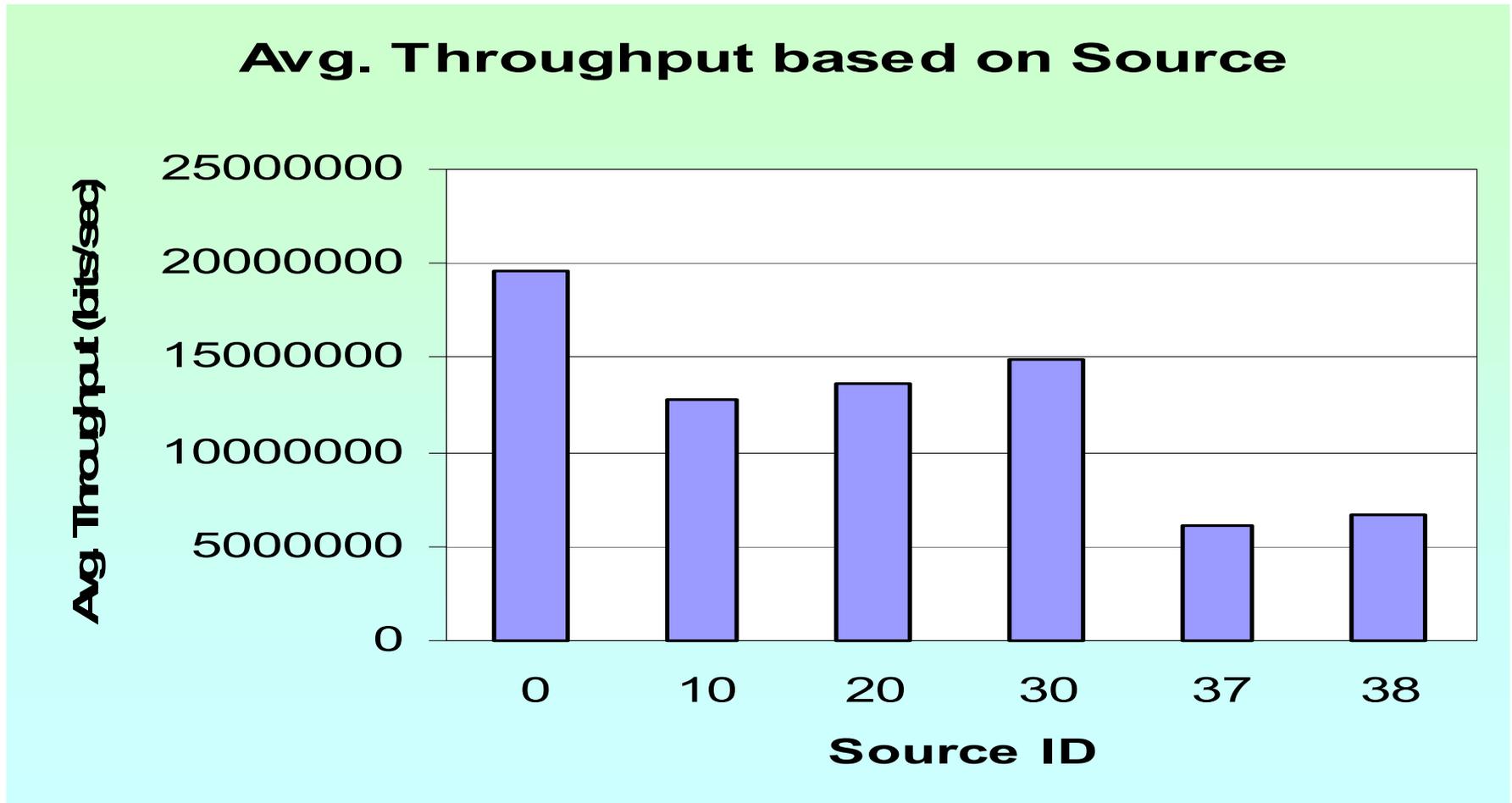


# Scenario 1 with asymmetric rampcoef for increase and decrease

- ❑ Shaping STQ; shaperD credits reset when station has NO packets to send
- ❑ Rampcoef for increase (Row 6) =  $1/256$ ; rampcoef for decrease (Row 5) =  $1/64$
- ❑ A closer look, ignoring the initial transient (flow 37 and 39 almost overlap)
- ❑ Reduced starvation considerably, slightly improved fairness



- Examine average station throughput, measured over the total simulation time, for selected stations.



- ❑ STQ shaping enables avoid starvation of Fairness Eligible Traffic in the presence of Reserved traffic (Class A0)
- ❑ For the scenarios we have examined through simulation, we observe that Class A0 rate (and probably appropriately set delay) guarantees are met
  - With the conservative mode for FE traffic
- ❑ Class A1 rate guarantees can also be met, as long as the rate of class A1 traffic is *suitably* limited
  - Update the formula in Clause 6 (and corresponding explanations in Appendix G) to reflect the lower limit on Class A1, to continue to meet rate guarantees in the presence of Fairness eligible traffic
- ❑ To have a scalable conservative scheme for FE traffic, decouple the parameters for increase and decrease
  - Define a rampUpCoef (Row 5) and a rampDownCoef (Row 6)
    - ❖ Make them independently configurable;
    - ❖ We recommend that rampUpCoef be smaller for rings with larger # stations