A photograph of a surfer in a black wetsuit riding a large, curling wave. The wave is a vibrant green color and is breaking over the surfer, creating a tunnel effect. The surfer is positioned in the lower center of the frame, riding the base of the wave. The background is a clear blue sky.

Impulse Noise Measurement: Initial Results

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Overview

- **Purpose:** Create a test setup to capture, record, and analyze the characteristics of impulse noise waveforms in the enterprise environment and measure the important characteristics that could affect 2.5G/5G Base-T link quality
 - Initial set of measurements in a limited office environment (limited human activity) and a test lab area with large electrical machinery
 - Measured signal bandwidth, time span, and peak-to-peak differential voltage of impulse noise events
 - Not able to obtain useful inter-arrival interval data
- Impulse noise measurement site considerations
- Impulse noise measurement test setup and post-processing procedure
- Example captured impulse noise waveforms
- Impulse noise observations
- Observed issues with measurement test setup
- Summary of initial measurement results
- Steps for next measurement survey cycle

Impulse Noise Measurement Site Considerations

- Instrumentation must be placed at multiple locations to obtain a valid (and useful) noise profile of the enterprise environment
- Need test sites with a RH (relative humidity) down to at least 20 percent
- Each site must consider two basic equipment placement scenarios: nearby wired LAN ports (mainly in laptops) and wireless access points
- Examine two main impulse noise sources
 - ESD event induced impulse noise; mainly metal-to-metal (tool) contact events
 - On/off switch contact arc induced impulse noise; mainly switching inductive loads (e.g. motors, fluorescent lights, etc.)

Examples of Impulse Noise Sources

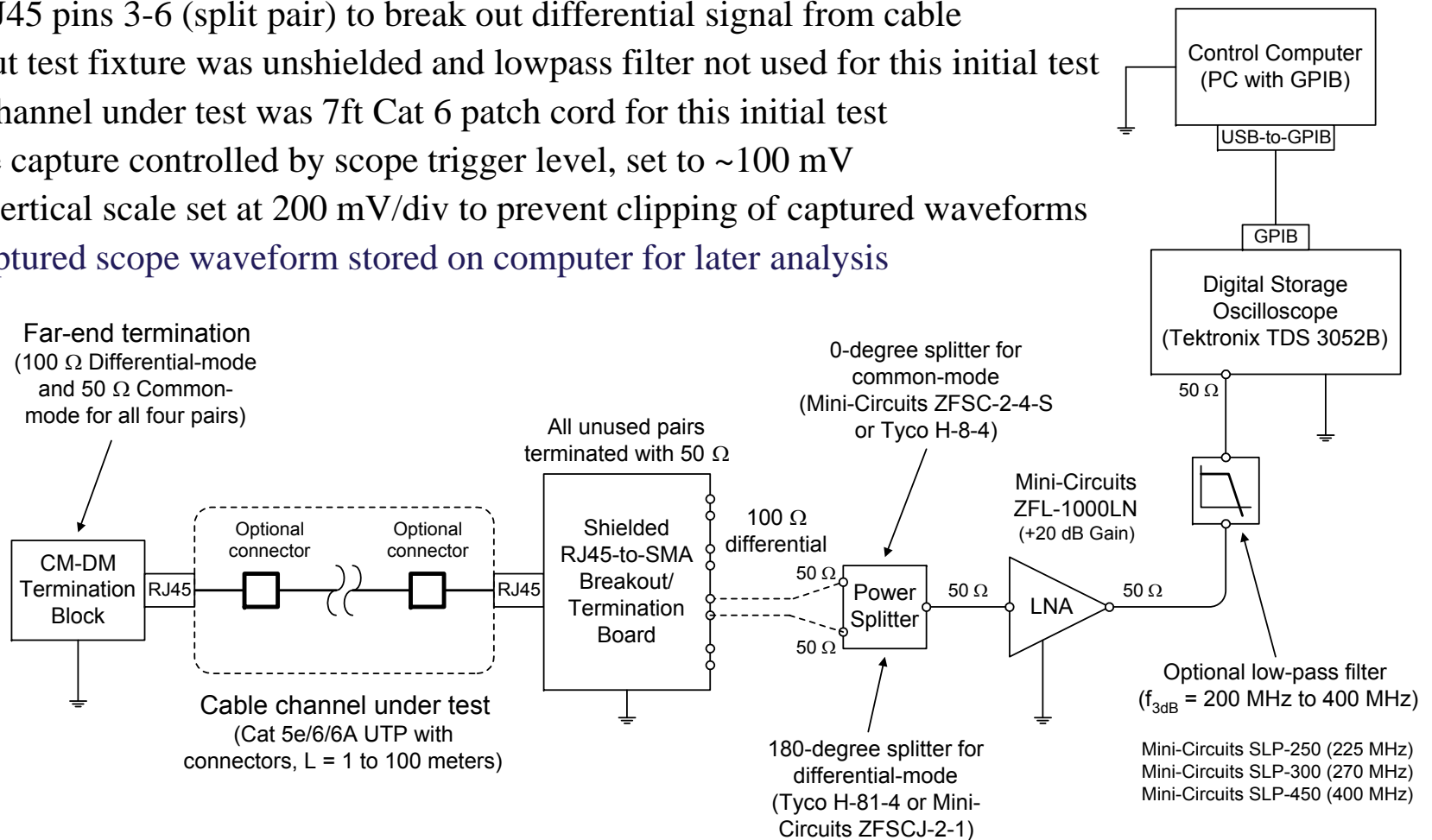
- Example sources of ESD in the enterprise environment
 - Metal-to-metal (tool) contact: Contact discharge of an isolated charged metal (conductive surface) object to ground (discharge) or contact with another “floating” metal object of different charge (charge equalization)
 - Movement of discrete metal objects in an insulating container; friction with insulating material charges metal object, contact with another metal object causes ESD event
 - Internal or external movement of furniture (e.g. opening and closing of desk drawers)
 - Sitting down or standing up in some desk chairs; these ESD events are generated internally inside the chair and grounding chains have no effect
 - Low humidity increases frequency of occurrence and intensity of ESD events
- Example sources of switch contact arc noise in the enterprise environment
 - On/off transition of light fixtures, notably desk fluorescent lights (including CFL bulbs)
 - On/off transition, plug/unplug, and operation of motorized equipment, including desk fans/heaters, paper shredders, and office HVAC

Example Measurement Sites

- Example location #1: Office “bullpen” cubicle
 - Lots of human activity in a limited area with no ESD mitigation measures
 - Potential for (tool contact) ESD induced impulse noise events near LAN ports
 - On/off switch arc induced impulse noise events (HVAC, desk fans, lighting, etc.)
- Example location #2: Local data center (other end of enterprise link)
 - Potentially less ESD events; newer installations have built-in ESD mitigation measures (probably why few problems observed with 10GBase-T)
 - CDE and PoE connect/disconnect impulse noise from inserting and removing cables
 - On/off arc induced impulse noise events from powered equipment insertion/removal
- Example location #3: Shipping/storage warehouse environment
 - On/off switch arc impulse noise events (lighting, fans, motorized equipment)
 - Potential for ESD events; lots of contact between metal tools and insulating materials

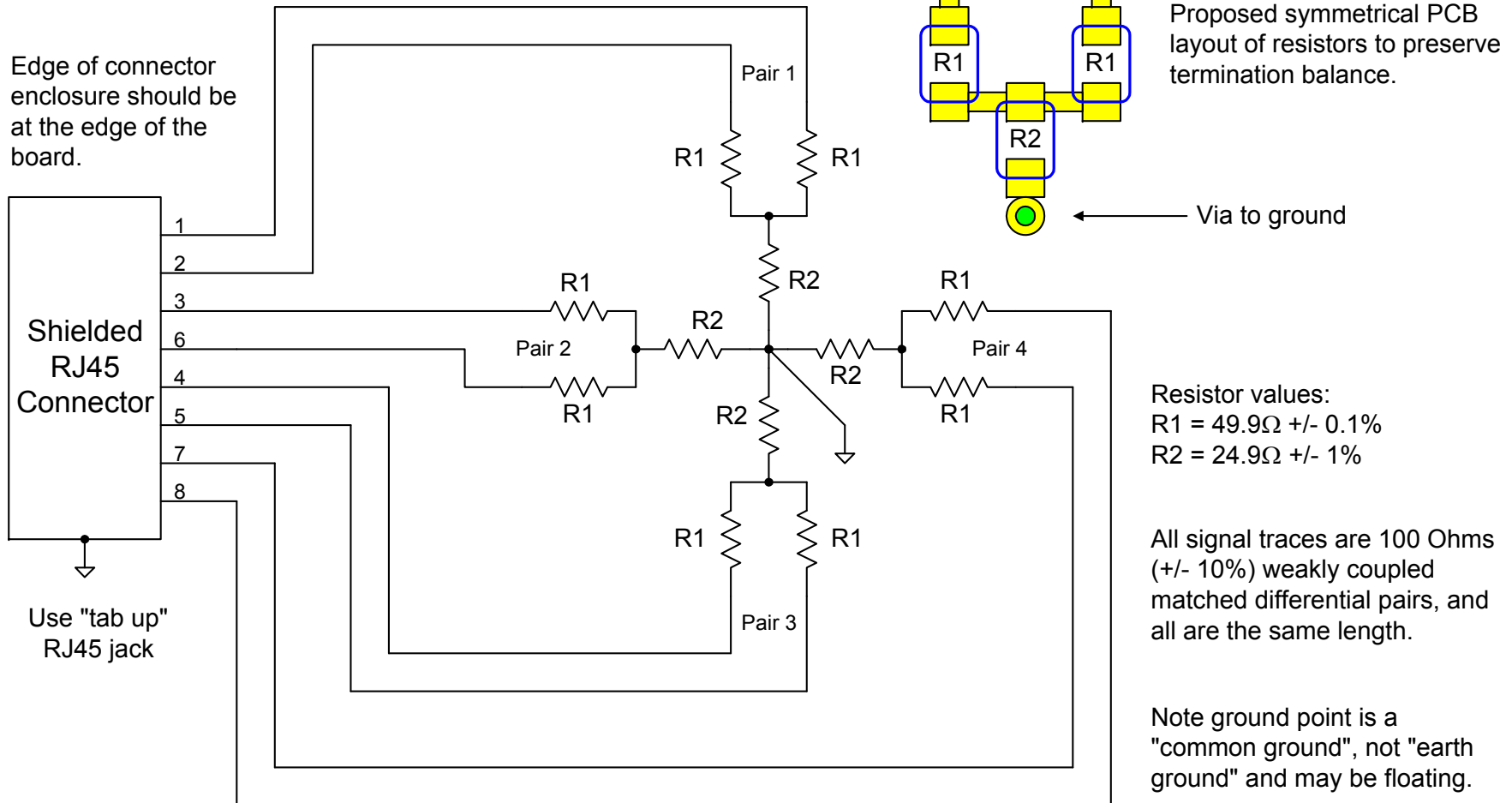
Noise Event Capture Test Setup

- Scope channel has 500 MHz bandwidth; set to 2.5 Gsps sampling rate, and 10000 samples memory capture depth (4 usec time span)
- Used RJ45 pins 3-6 (split pair) to break out differential signal from cable
- Breakout test fixture was unshielded and lowpass filter not used for this initial test
- Cable channel under test was 7ft Cat 6 patch cord for this initial test
- Impulse capture controlled by scope trigger level, set to ~100 mV
- Scope vertical scale set at 200 mV/div to prevent clipping of captured waveforms
- Raw captured scope waveform stored on computer for later analysis

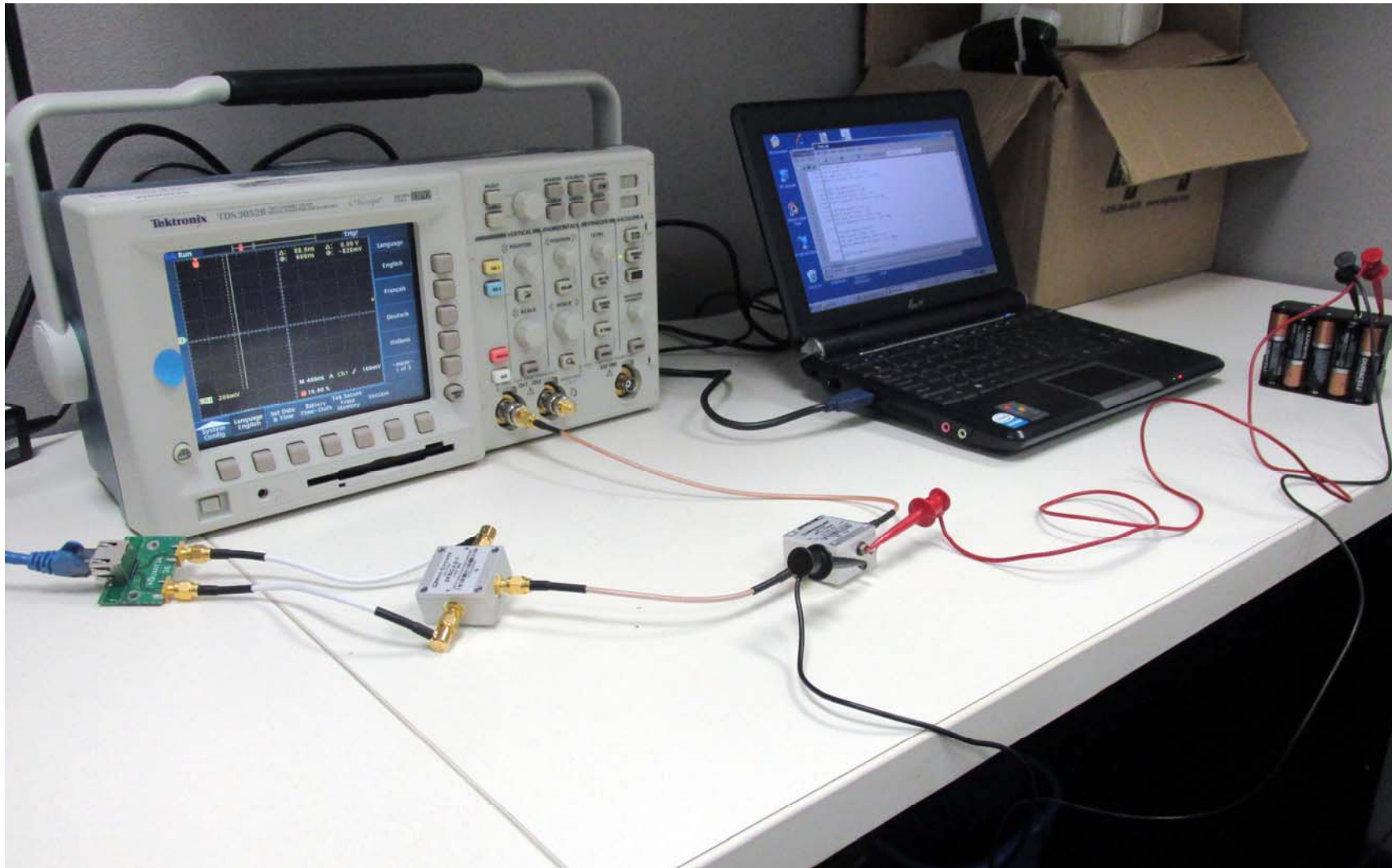


Design of RJ45 CM-DM Termination Block

RJ45 Termination Block
 $(R_{DM} = 100\Omega, R_{CM} = 50\Omega)$



Implementation of Test Setup

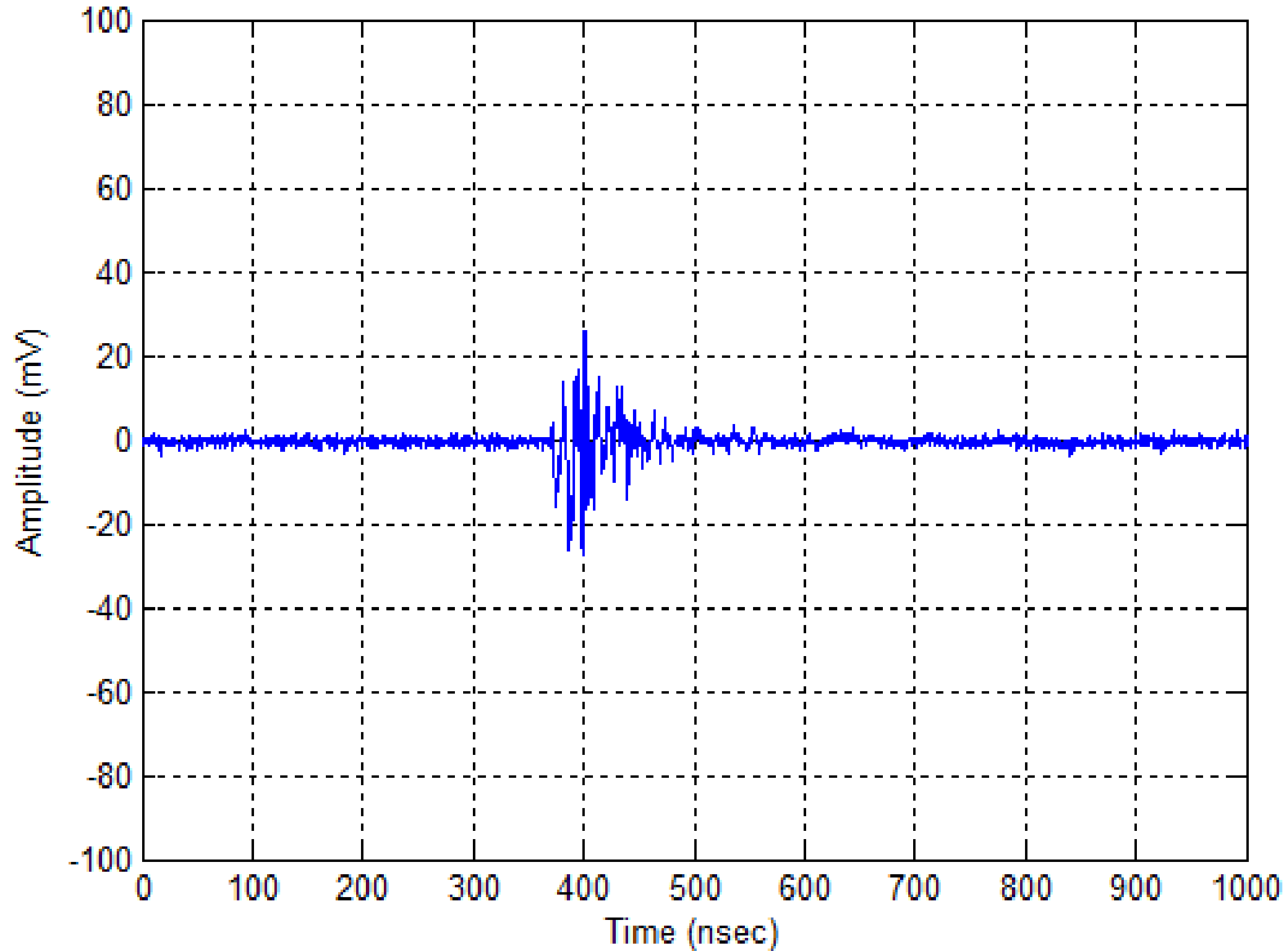


Post-Processing of Recorded Data

- Record the raw captured scope waveform to allow application of various post-processing algorithms without having to repeat measurement
- Plot voltage impulse noise waveform seen at the attached UTP cable (what the AFE will see) and plot the PSD of the impulse with respect to background noise
- Initial post processing of impulse noise event
 - Remove DC component of captured waveform: $v(t) - \text{mean}\{v(t)\}$
 - Scale voltage data by -17 dB (-20 dB for LNA gain, $+3$ dB for change of Z_{REF} from 50 Ohms at scope to 100 Ohms at RJ45/UTP cable interface)
 - No lowpass filtering for any data sets
- Additional post-processing of ESD impulse noise event
 - Compute PSD of ESD impulse noise event inside a 1.0 usec localized time span; note PSD level will be inversely proportional to length of computation time window
 - Compute background noise PSD from second half (2.0 usec time span) of captured impulse noise data; for most short ESD events this section contains no impulse noise
- Additional post processing of switch contact arc impulse noise event
 - Compute PSD of ESD impulse noise event over full time span of waveform (4.0 usec)
 - Use computed background noise PSD from ESD event as reference level

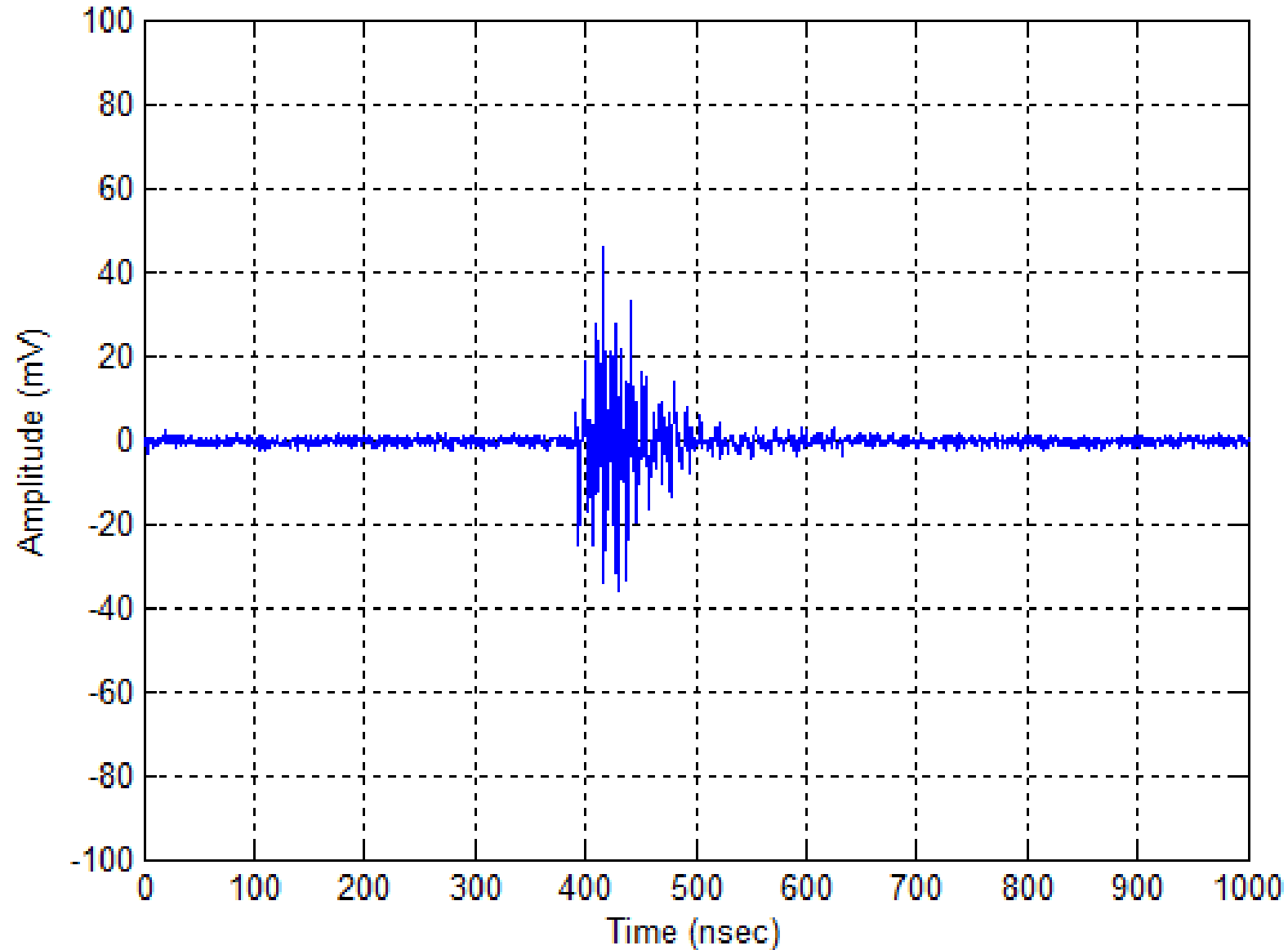
Differential Impulse Noise from ESD Event #1

V_{ptp} = 54 mV, Span (90% power) = 83 nsec, Bandwidth (90% power) = 410 MHz



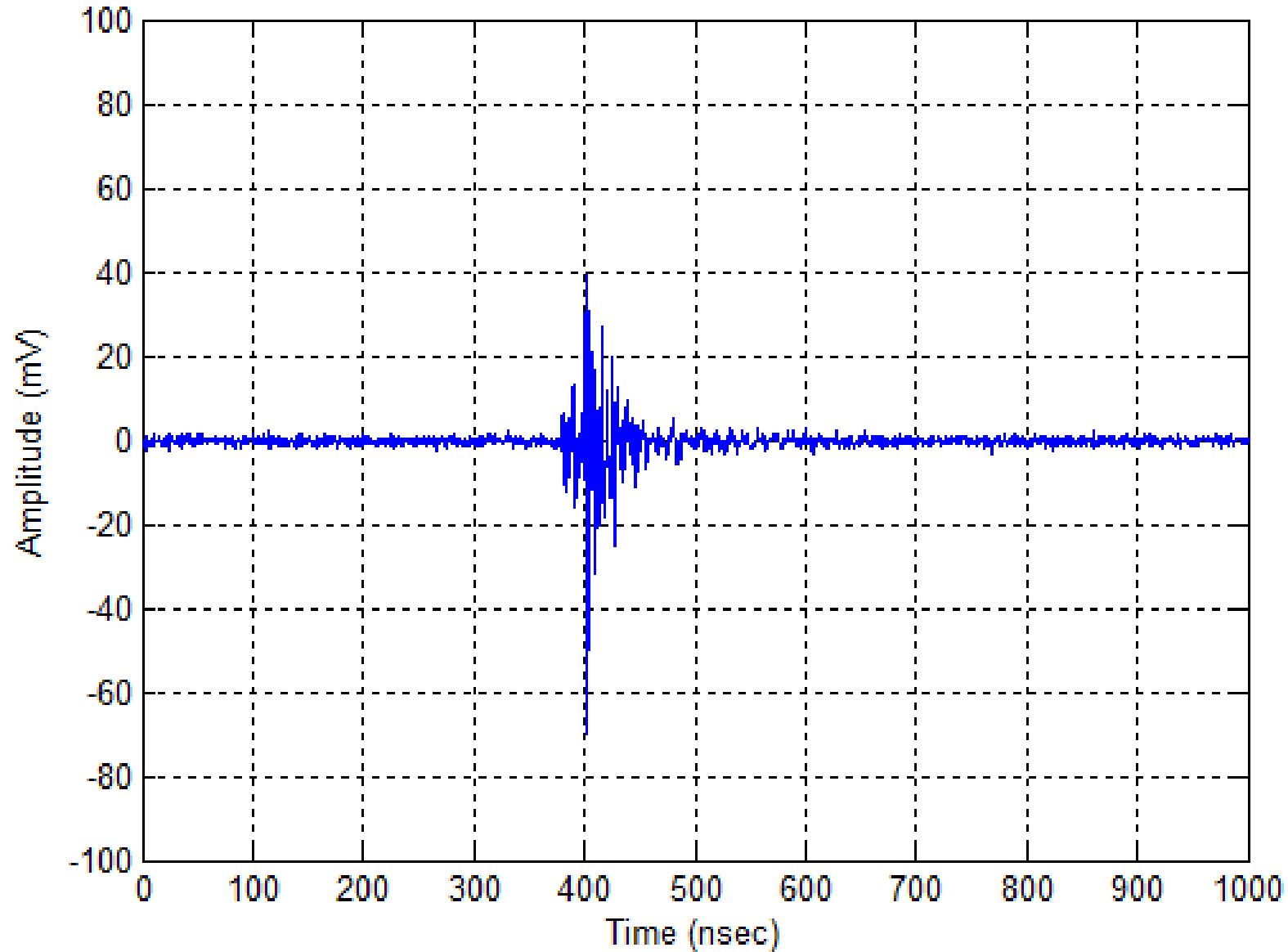
Differential Impulse Noise from ESD Event #2

$V_{ptp} = 82 \text{ mV}$, Span (90% power) = 85 nsec, Bandwidth (90% power) = 695 MHz



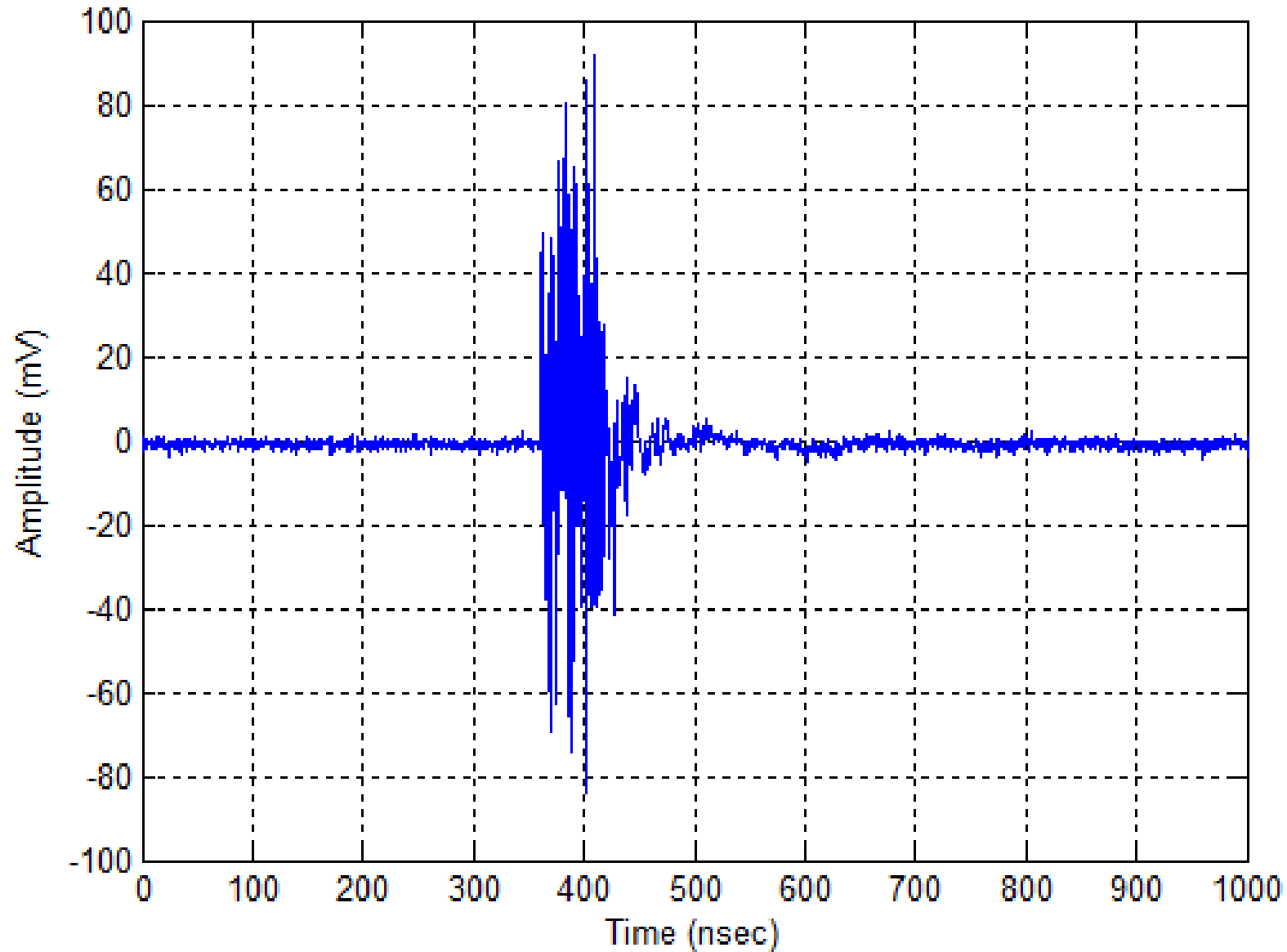
Differential Impulse Noise from ESD Event #3

V_{ptp} = 109 mV, Span (90% power) = 44 nsec, Bandwidth (90% power) = 545 MHz



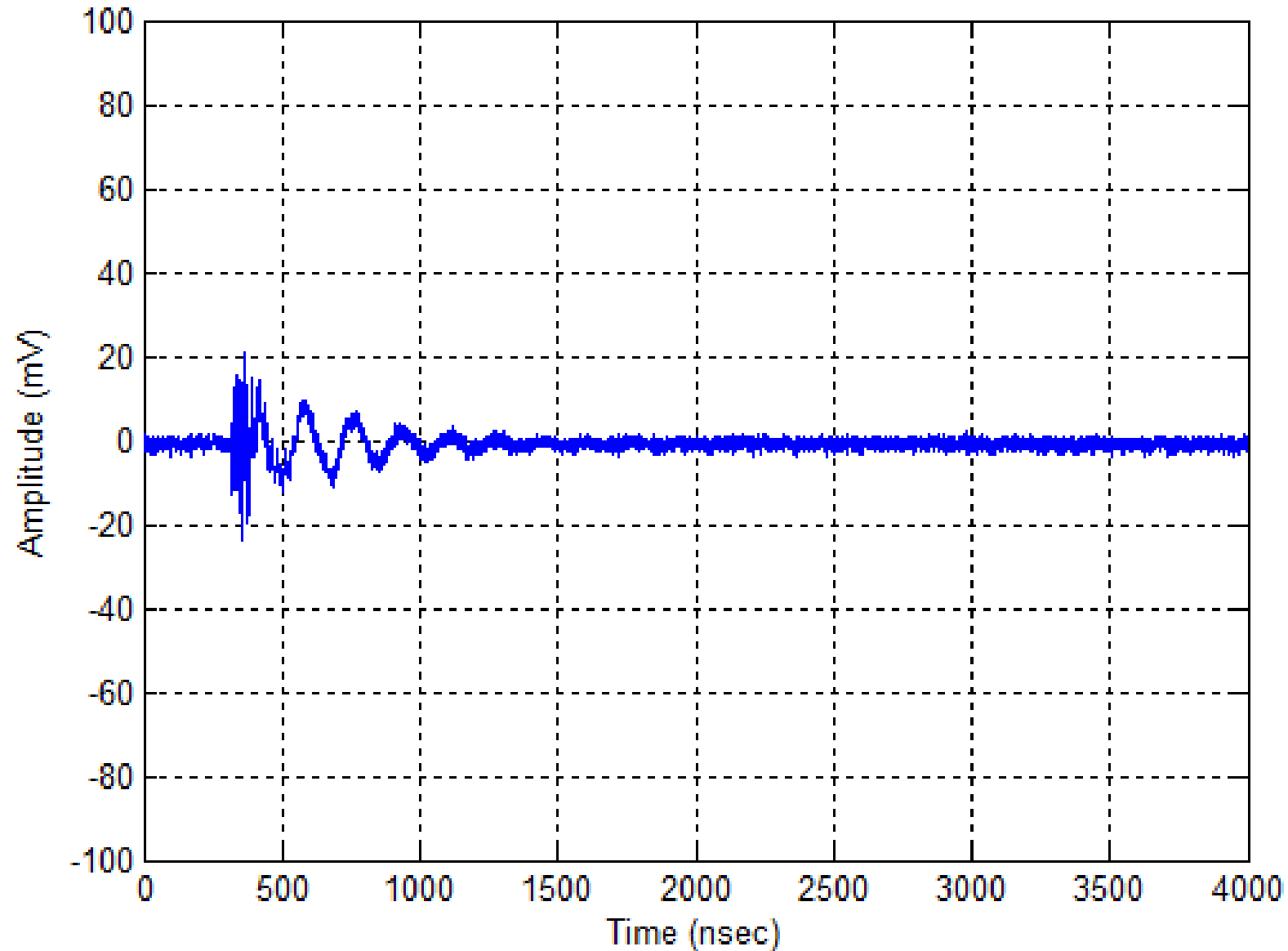
Differential Impulse Noise from ESD Event #4

V_{ptp} = 176 mV, Span (90% power) = 63 nsec, Bandwidth (90% power) = 710 MHz



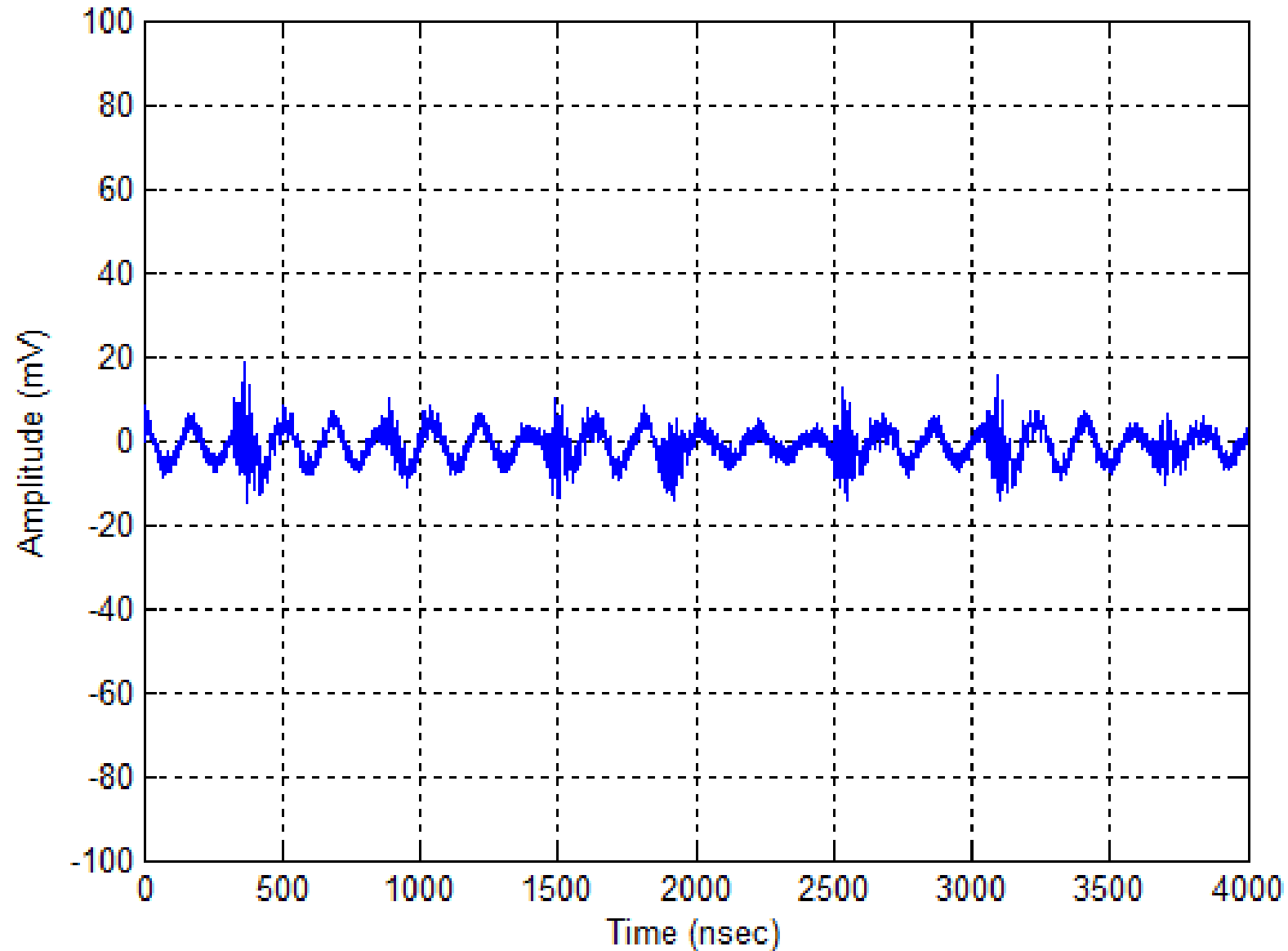
Differential Impulse Noise from Fluorescent Light Event #1

$V_{ptp} = 45 \text{ mV}$, Span (90% power) = 676 nsec, Bandwidth (90% power) = 593 MHz



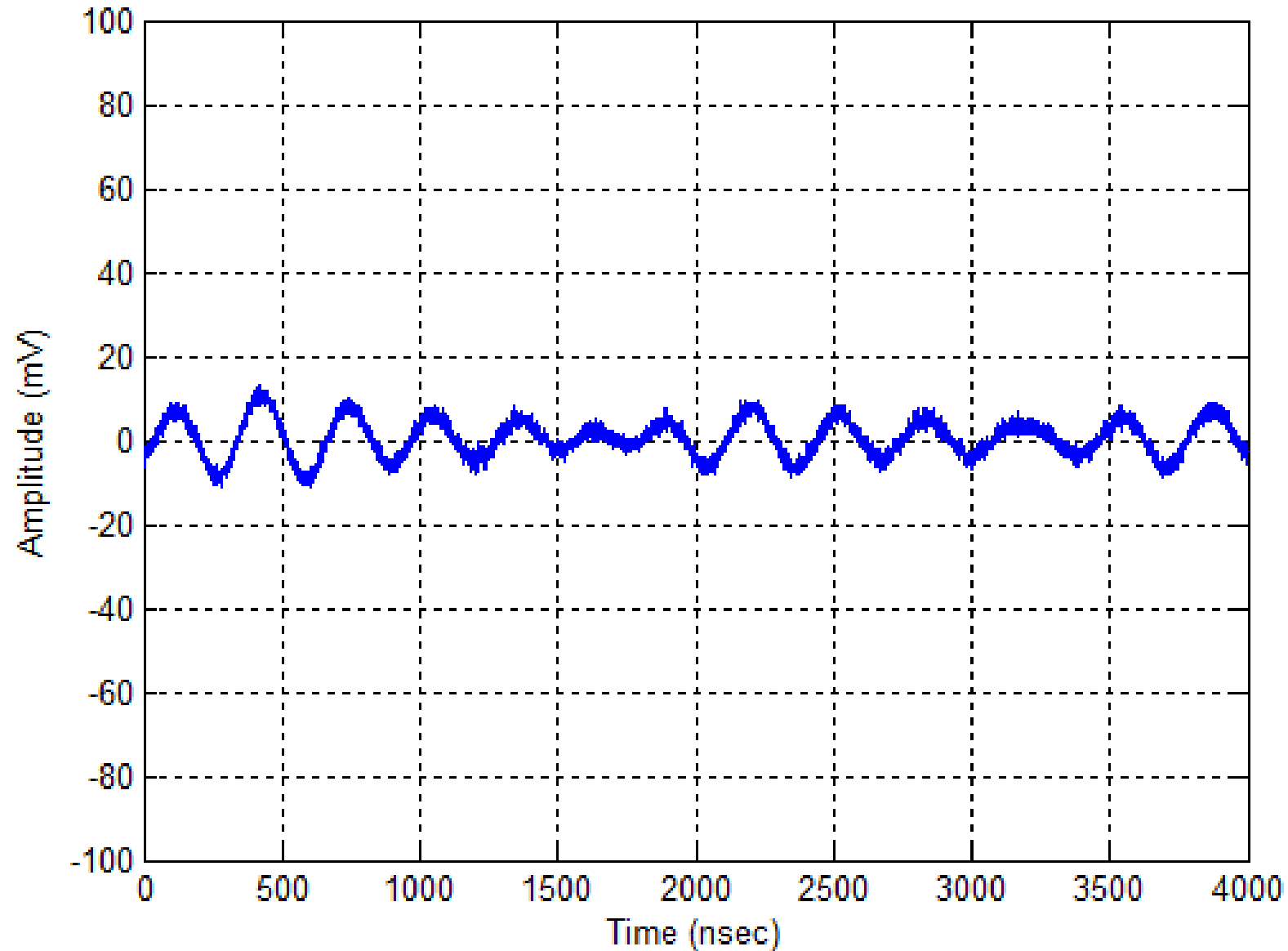
Differential Impulse Noise from Fluorescent Light Event #2

$V_{ptp} = 33 \text{ mV}$, Span (90% power) = 4000 nsec, Bandwidth (90% power) = 306 MHz

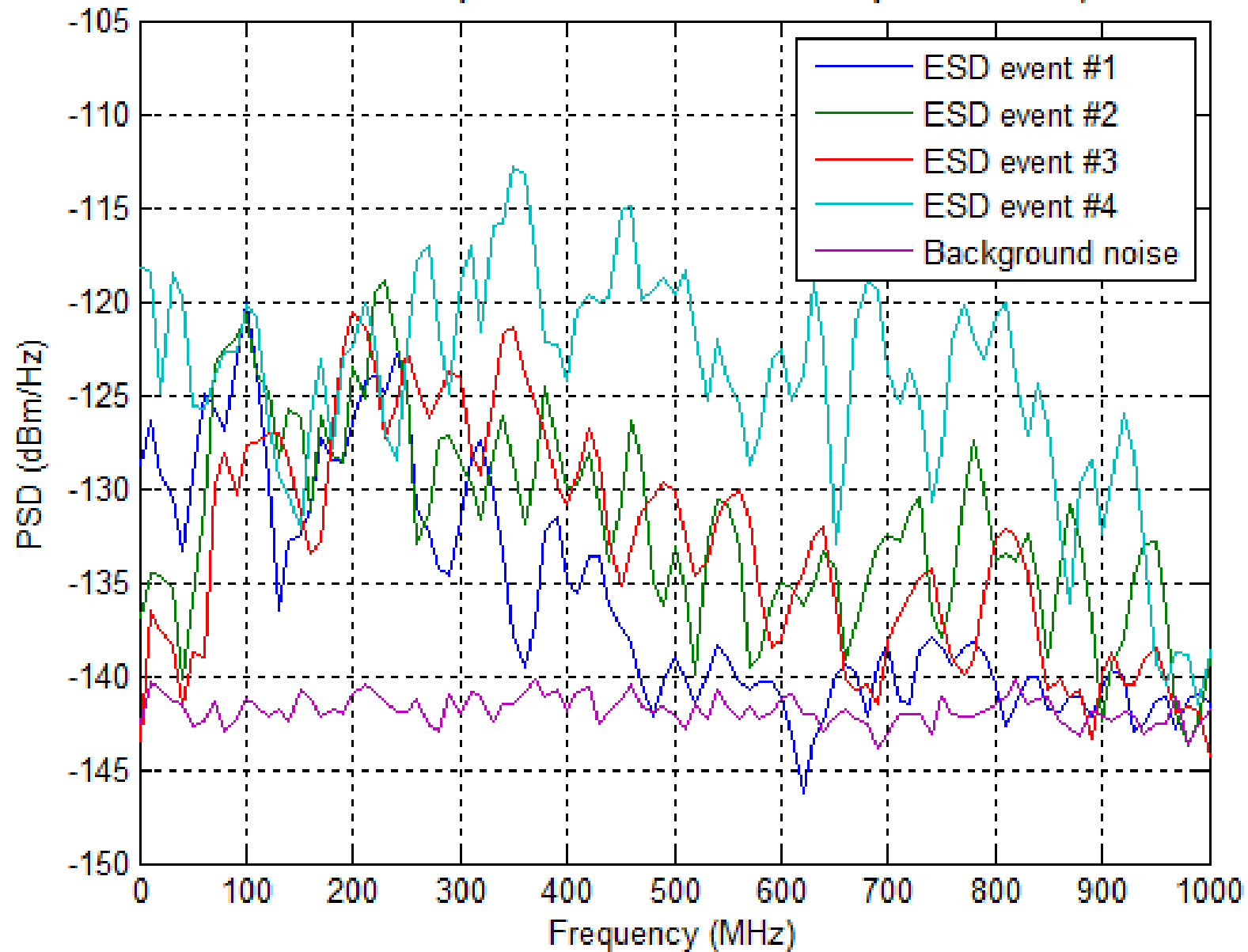


Differential Impulse Noise from Electric Pump Event

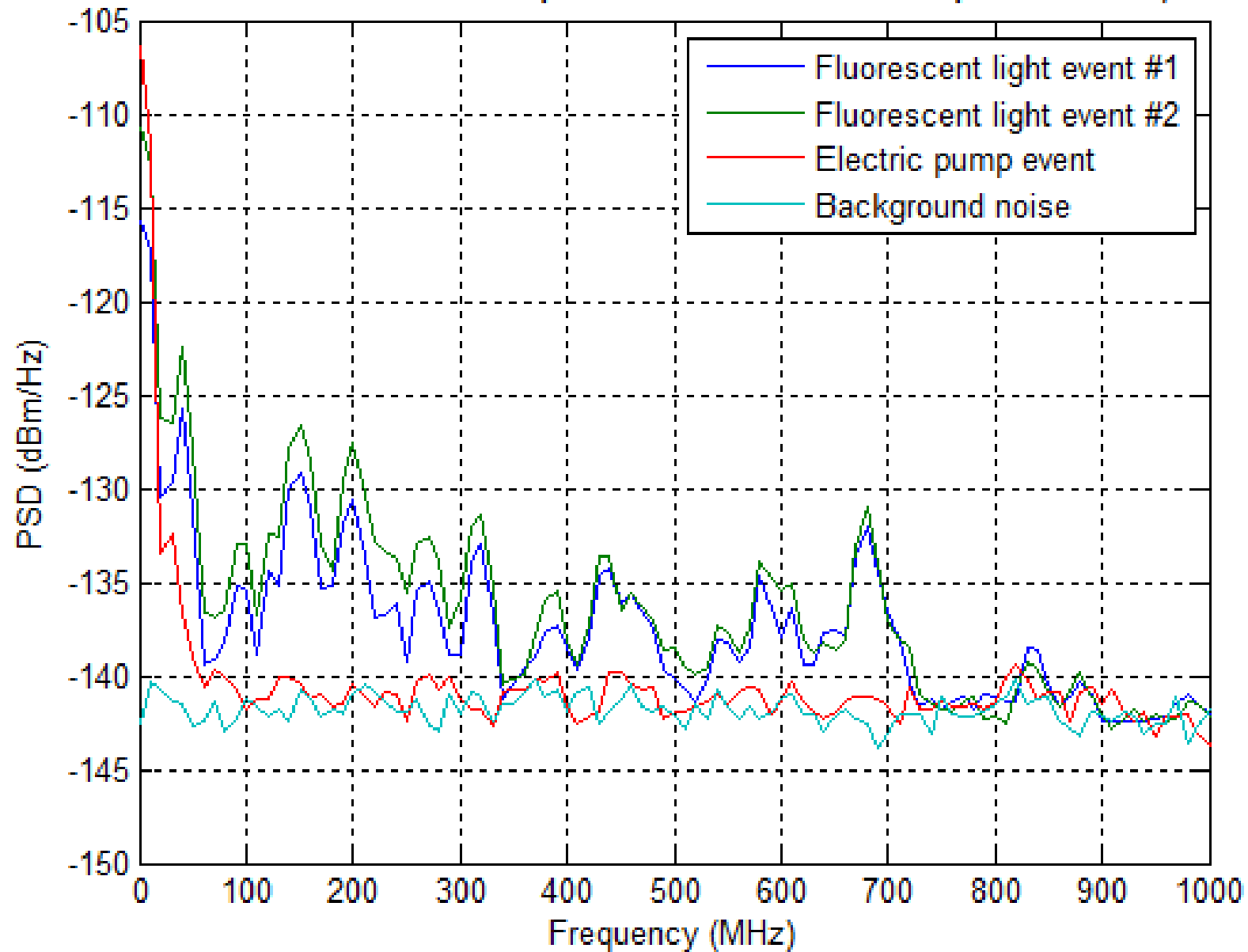
$V_{ptp} = 24 \text{ mV}$, Span (90% power) = 4000 nsec, Bandwidth (90% power) = 3 MHz



ESD Event Impulse Noise PSD: Span = 1.0 μ sec



Switch Contact Arc Impulse Noise PSD: Span = 4.0 μ sec



Observed Characteristics of ESD Induced Impulse Noise

- ESD induced impulse noise events are mainly generated by human activity; high event occurrence is where human occupancy and activity is high
- Lower voltage events generate a wider bandwidth impulse because of the fast rise time of the ESD current; most common source of impulse noise
 - These events are known to cause errors in 10GBase-T links
 - Generally from tool (metal-to-metal) contact ESD
- High voltage events produce a longer spark gap which increases the rise time of the ESD current; skews energy distribution towards lower frequencies
- Impulse noise from lower voltage events have a slight “highpass” shaped PSD with most energy above 200 MHz
 - RF ingress in UTP increases as frequency increases (depends upon cable length and orientation with respect to the radiation source)
 - Less impulse noise energy below 200 MHz may explain why 1000Base-T operation is not degraded by the occurrence of ESD events

Observed Characteristics of Switch Contact Arc Induced Impulse Noise

- On/off switch contact arc induced impulse noise generated mainly by switching inductive loads (e.g. motors, fluorescent light ballasts)
- Much longer duration and lower peak-to-peak voltage than ESD impulse noise; needs a longer capture window
- Strong low frequency content, minimal high frequency energy
 - Most energy below 50 MHz (for small inductive loads) and below 10 MHz for large inductive loads
 - Larger inductances generate higher arc voltages creating longer arc discharge paths causing a longer arc current rise time and increasing lower frequency emissions
- Need more measurement data from different sources to determine if switch contact arc impulse noise is a problem for 2.5G/5G Base-T systems
 - Measure impulse noise generated by specific equipment (e.g. desk fans, desk lamps, paper shredders, etc.)
 - Determine frequency of occurrence of such events in the enterprise environment

Observed Issues with Measurement Test Setup

- Need a longer capture window for contact arc impulse noise events; slower sample rate and/or larger capture memory depth
- Disconnecting termination block in test setup increases impulse noise ingress
- Need to use shielded RJ45-to-SMA breakout test fixture; a shielded fixture more accurately replicates the environment of a real product
- Scope vertical sensitivity may limit resolution of differential-mode waveforms since the scope V/div must be high enough to prevent waveform clipping and associated artifacts
- Potential for intra-pair delay skew (mismatched cables and breakout board trace mismatch) to introduce significant common-mode to differential conversion that limits differential signal resolution
 - Total delay skew must be <10 ps to limit C2D to -36 dB at 500 MHz (-30 dB at 1 GHz)
 - Must have tight trace length matching on SMA breakout test fixture (< 70 mils with perfect cables)
 - Use short matched cables for test setup as the shorter length limits total delay skew
- Accuracy may be slightly improved by gain scaling with actual measurement data from the test fixturing (splitter, LNA, and all cables); -20 dB correction for LNA and test fixture is approximate

Summary of Results from Initial Measurements

- Initial set of measurements was in a limited office environment with insufficient human activity level to obtain useful inter-arrival interval data of impulse noise events
- Gathered a set of impulse noise samples from common ESD and switch contact arc events that could occur in a typical desk cubicle
- Examination of impulse noise waveforms and PSDs from various ESD and switch contact arc impulse noise samples
- The impulse noise spectrum from some ESD events show a slight highpass shape which may explain limited ESD effects on 1000Base-T systems
- A longer capture window is required for contact arc impulse noise events; slower sample rate and/or larger capture memory depth

Steps for Next Measurement Survey Cycle

- Measure data from office area with more human activity to obtain inter-arrival time and energy distribution statistics on impulse noise events; need at least one location with low relative humidity
- Measure impulse noise from plug/unplug, on/off, and operation of common office devices: small fans, paper shredders, desk lamps (both CFL and LED bulbs)
- Test setup issues
 - Increase capture window time span for on/off switch contact arc impulse noise events
 - Use a shielded RJ45-to-SMA breakout test fixture
- Define a standard post-processing procedure for captured impulse noise data (e.g. set time span window length for PSD computation, lowpass filtering)
- Record relative humidity of each measurement site