

HARMAN

Automotive Networks

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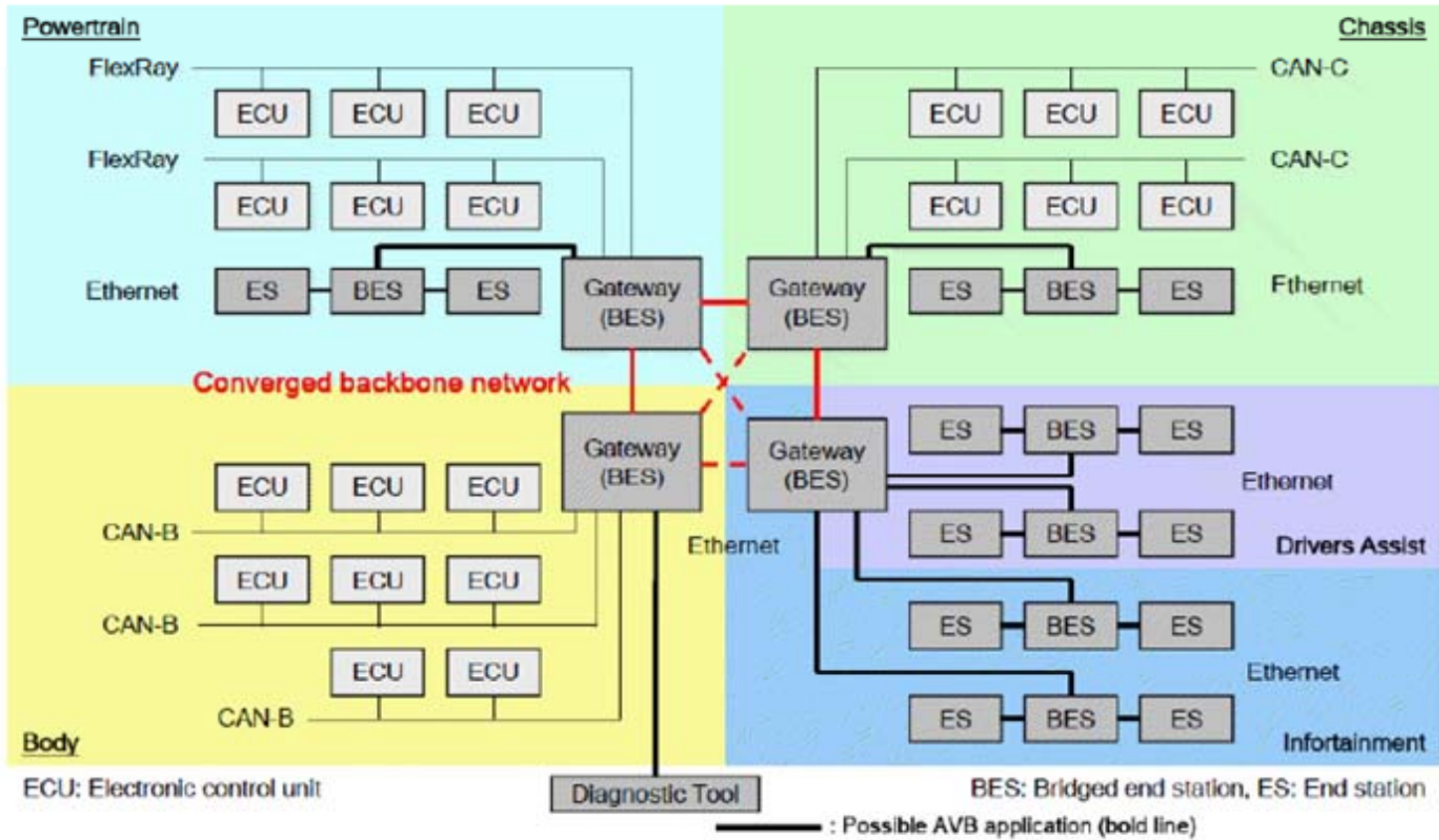
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Automotive Topology



▪ Automotive Network

- Increasing demand for bandwidth
- Desire to reduce number of networking technologies
 - LIN, CAN, FlexRay, MOST
- Distributed System need synchronization
- Guaranteed QOS required
- Guaranteed Latency required
- 50-70 ECU's in a modern car

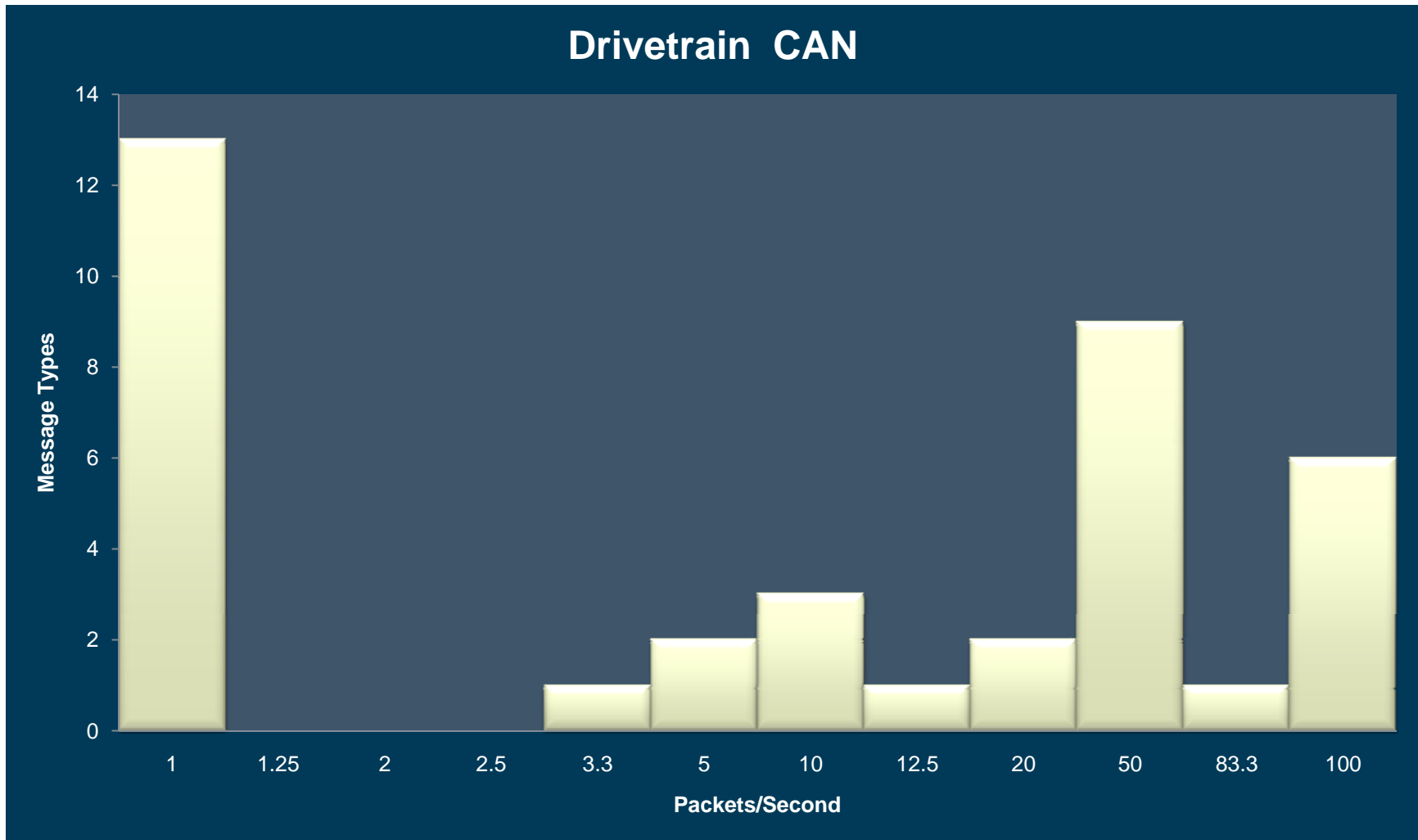
▪ Current networks

- MOST
 - Synchronous TDMA Ring
 - 25, 50, 150 Mbps
 - Reserved bandwidth
- CAN
 - CSMA/CR bus system
 - < 1Mbps
 - Prioritized by CAN identifier
- FlexRay:
 - Time-triggered TDMA Bus and/or Star
 - < 10 Mbps
 - Guaranteed Latencies

CAN Messages

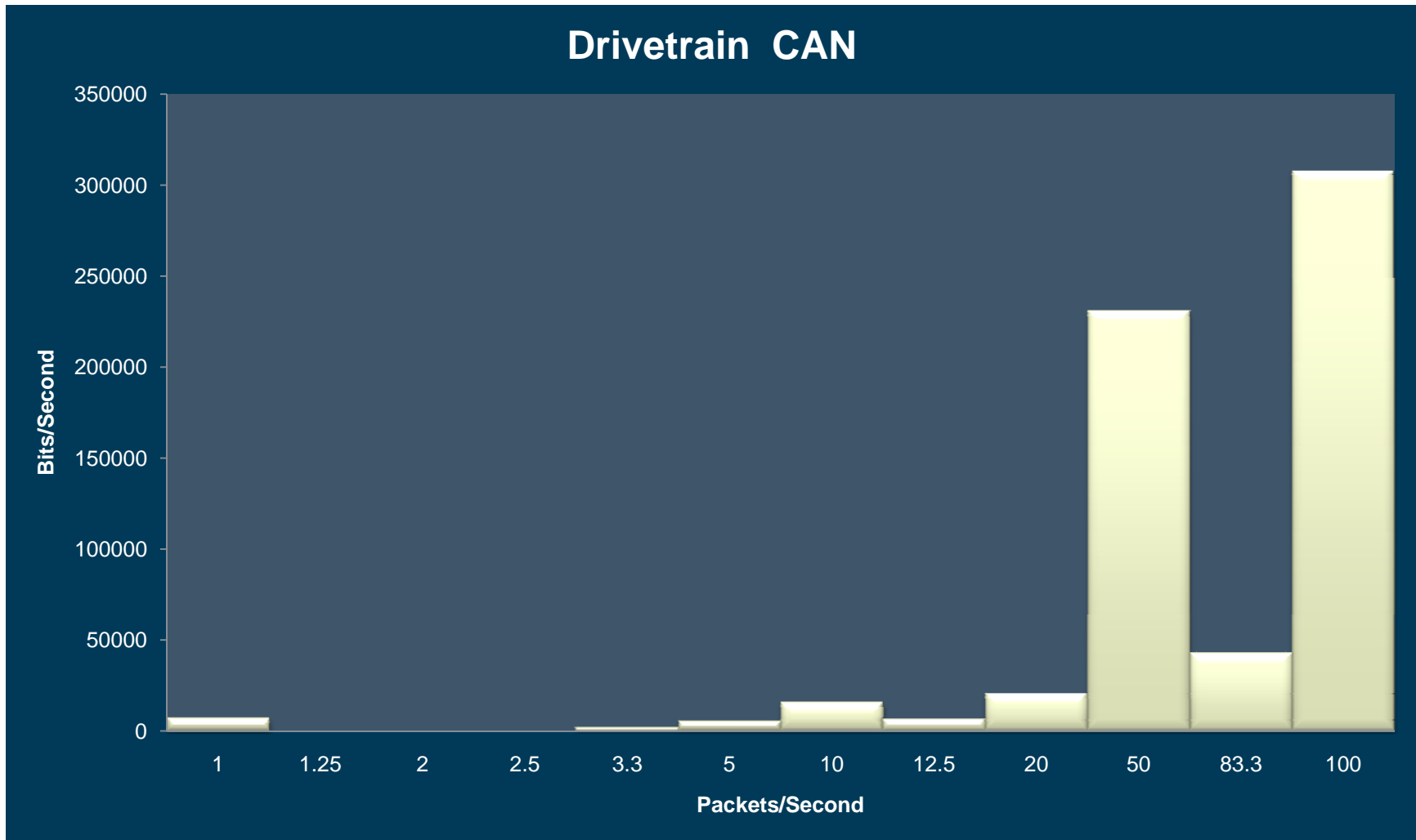
- **8 bytes of data per frame**
- **Base or Extended frame format**
 - Base: 11 identifier bits
 - Extended: 29 identifier bits
- **Messages prioritized by identifier**
- **Low latency for high priority frames**
- **Possible high latency for low priority frames**
- **Messages are unique per transmitter**
- **Two transmitters attempting to send the same message would cause a bus conflict**
- **Cyclical/Spontaneous messages**

Cyclical CAN Traffic



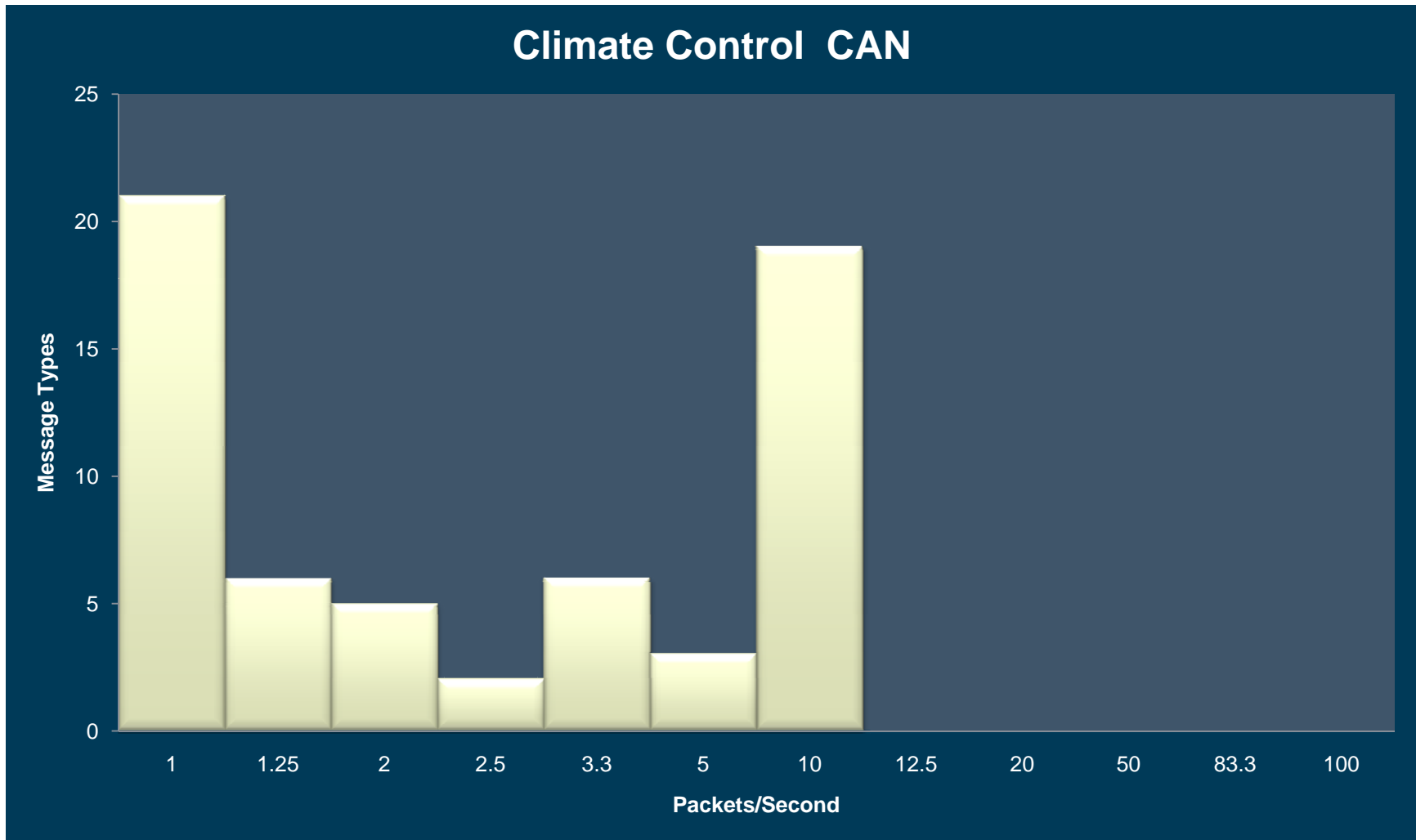
1243 Packets/Second

Cyclical CAN Traffic

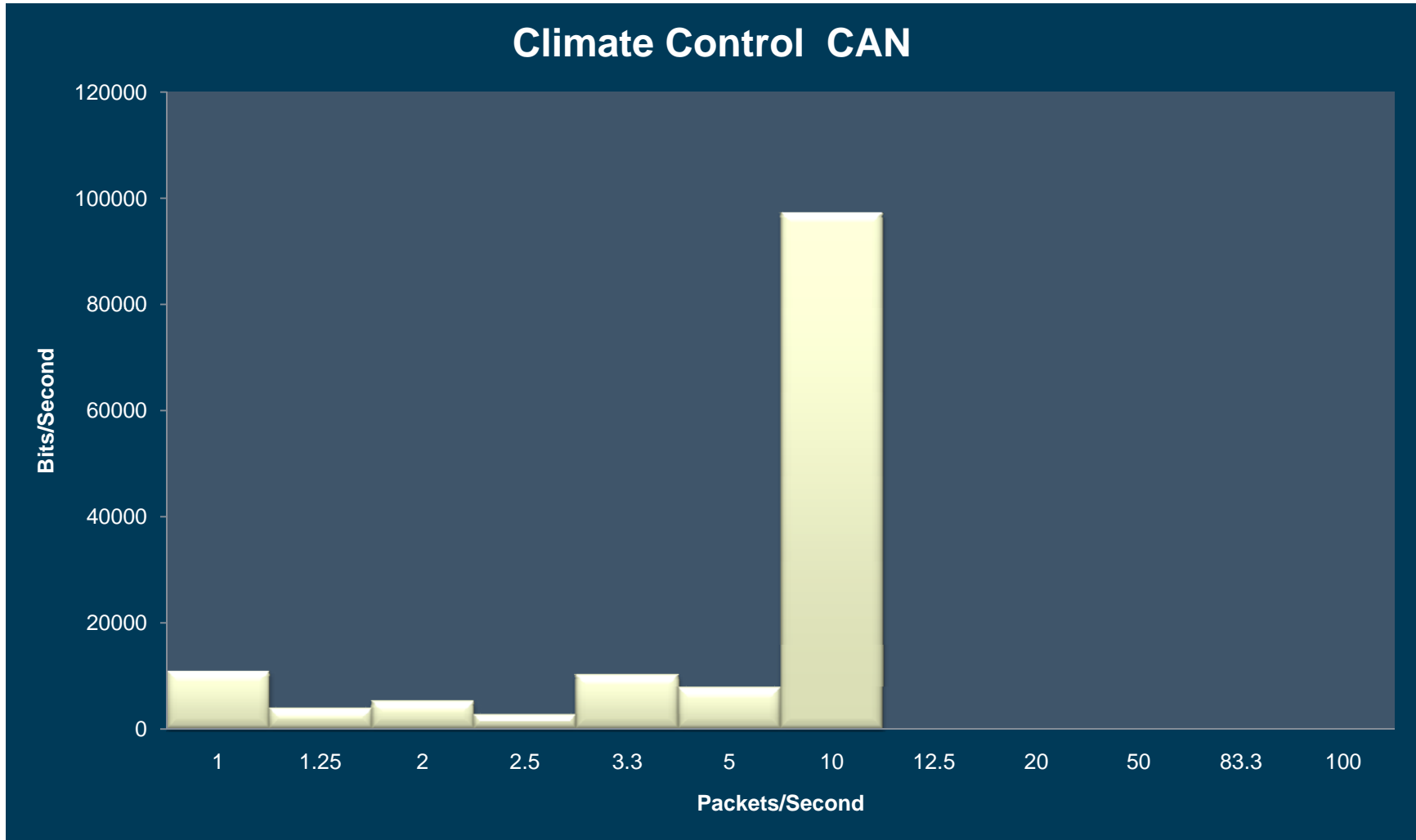


635955 Bits/Second

Cyclical CAN Traffic



Cyclical CAN Traffic



- **Flexible Topology**

- Bus
- Star
- Combination Bus/Star
- Redundant

- **0-254 Data bytes per frame**

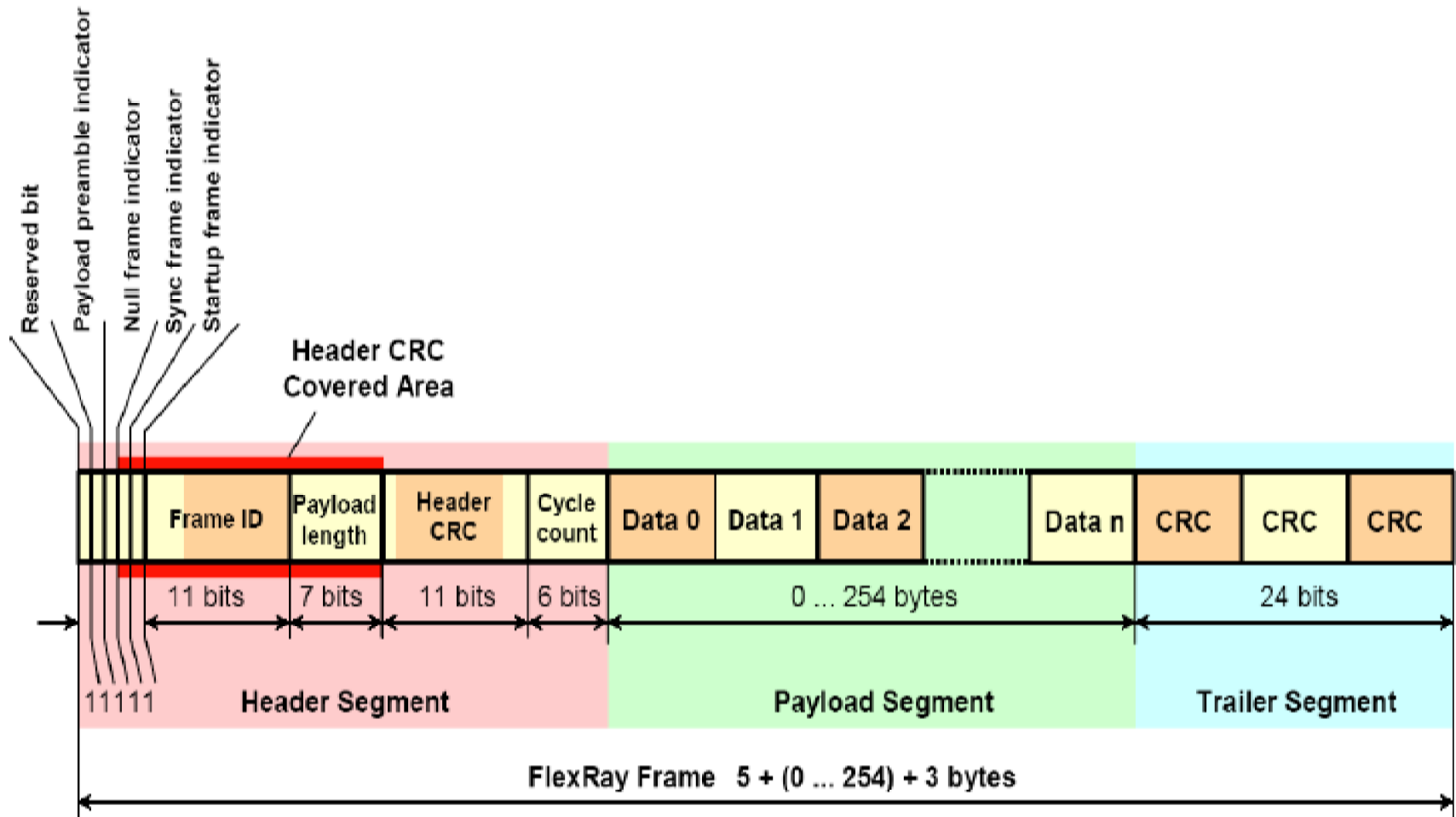
- **Synchronized Network Clock**

- **Software TDM**

- **Communication Cycle**

- Static segment, Dynamic segment, Symbol segment, Network Idle Time

FlexRay Frame



FlexRay Clock

▪ Microtick

- Node's own internal time base
- Derived from a local oscillator
- Free running, not synchronized with system

▪ Macrotick

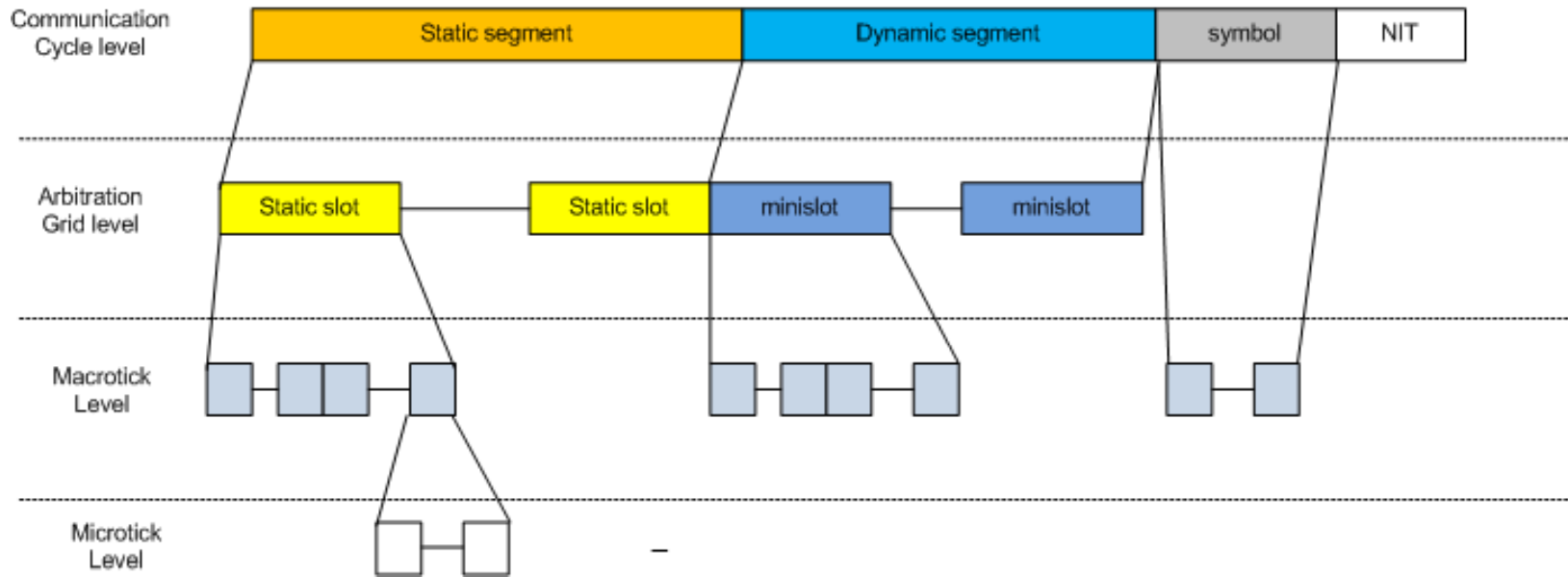
- Derived from system wide clock sync algorithm
- Always an integral number of microticks
 - Number of microticks per macrotick varies from node to node
 - Number of microticks per macrotick can vary from macrotick to macrotick

▪ **Transmission cycles start/end on Macrotick boundaries**

FlexRay Communication Cycles

-
- **Communications based on a recurring sequence of 64 communication cycles numbered 0-63**
 - **Static Segment**
 - Present in every cycle, used for time-triggered communications
 - **Dynamic Segment**
 - Optionally present in the communication cycle and is used for ad-hoc, event-driven communication
 - **Symbol Window**
 - Optionally present in the communication cycle and is used to transmit FlexRay defined symbols
 - **Network Idle Time (NIT)**
 - NIT is used by each node to calculate and apply clock correction

Communication cycle



Sources

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- http://www.ip-extreme.com/downloads/flexray_mb_wp.pdf
 - http://www.ece.cmu.edu/~ece649/lectures/21_flexray.pdf
 - <http://www.flexray.com/products/protocol%20overview.pdf>

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