# **Automotive Requirements**



#### Lots of raw Audio >10 streams

- 7.1 streams 44.1Khz 16 bit
- Stereo streams 44.1Khz 16 bit

#### Limited Bandwidth

- Current automotive PHY technology limits to 100Mbps
- AVB limit is 75Mbps

#### Desire to use AVB Video

- Backup Camera
- Rear Seat Entertainment

## Latency is not critical in most applications

Small network topology reduces latency

## **Qav Observation Interval**



- Bandwidth is extremely limited in the Automotive environment
- Bandwidth can be conserved by adjusting the Qav Observation Interval with no meaningful loss of performance

## **Bandwidth Calculations**



#### **AVB Audio Bandwidth Calculation Spreadsheet**

The following constants and parameters for AVB Audio frames, and generally should not be changed.

Overhead Source	Bytes	802.1Qav Interval (us)
Inter-frame Gap	12	125
Preambles + SFD	8	
Ethernet Header	14	Bytes per Sample
802.1Q VLAN tag	2	2
AVTPDU Header	24	
CIP Header	8	Max Ethernet Frame
Ethernet FCS	4	1522
<b>Total Overhead</b>	72	

Enter the desired properties (in the grey cells) for each group of identical streams on a separate line: A red-highlighted cell indicates a problem with the value or its inputs All max sample rates are presumed to be referenced to the Qav interval; add some

margin if an integer relationship cannot be guaranteed (e.g. @ 32 / 48 / 96 / 192 KHz Fs)

Max Sample Rate (KHz)	# of Audio Channels	Samples per Packet	Bytes per Packet	Per-Stream BW (Mbps)	# of Streams	Total BW (Mbps)
44.100	8	6	168	10.752	1	10.752
44.100	2	6	96	6.144	1	6.144

**Total** 16.896

Check against available link bandwidth here; highlighted color indicates whether streams can be supported

 Legacy Reservation
 25.00%
 100 Mbit Link
 1Gbit Link

 16.896
 16.896

# **Bandwidth Utilization**



	# of Audio	Samples per				
Max Sample Rate (KHz)	Channels	Packet	Bytes per Packet	Per-Stream BW (Mbps)	# of Streams	Total BW (Mbps)
44.100	8	6	168	10.752	1	10.752
44.100	2	6	96	6.144	1	6.144

250US Max Sample Rate (KHz)	# of Audio Channels	Samples per Packet	Bytes per Packet	Per-Stream BW (Mbps)	# of Streams	Total BW (Mbps)
44.100	8	12	264	1 1 1 1 1		8.448
44.100	2	12	120	3.840	1	3.84

500us Max Sample Rate (KHz)	# of Audio Channels	Samples per Packet	Bytes per Packet	Per-Stream BW (Mbps)	# of Streams	Total BW (Mbps)
44.100	8	23	440	7.040	1	7.04
44.100	2	23	164	2.624	1	2.624

## 1000us

	# of Audio	Samples per				
Max Sample Rate (KHz)	Channels	Packet	Bytes per Packet	Per-Stream BW (Mbps)	# of Streams	Total BW (Mbps)
44.100	8	45	792	6.336	1	6.336
44.100	2	45	252	2.016	1	2.016



### **34.6.1**

• For streams that make use of SR class A or SR class B, it is a requirement that the rate at which frames for any given stream are selected for placement in its per-stream queue does not exceed the bandwidth reserved for the stream, measured over the class measurement interval for the SR class (125 μs for SR class A, 250 μs for SR class B.) For some combinations of stream bandwidth requirement and transmission Port data rate, this can place a limit on the frame size that can be used when transmitting stream data.



- An end station implementation that conforms to the provisions of this standard for forwarding and queuing for time-sensitive streams shall:
  - a) Support a minimum of two traffic classes on all Ports, of which
    - 1) A minimum of one traffic class supports the strict priority algorithm for transmission selection (8.6.8.1), and
    - 2) One traffic class is an SR class.
  - b) Support the operation of the credit-based shaper algorithm (8.6.8.2) as the transmission selection algorithm used for frames transmitted for each stream associated with the SR class.
  - c) Support the operation of the credit-based shaper algorithm (8.6.8.2) on all Ports as the transmission selection algorithm used for the SR class.
  - d) Use the default priority associated with SR class "B" as shown in Table 6-6 as the priority value carried in transmitted SR class "B" data frames.



- An end station implementation that conforms to the provisions of this standard for forwarding and queuing for time-sensitive streams may:
  - e) Support two or more SR classes (a maximum of seven), and support the operation of the credit based shaper algorithm (8.6.8.2) on all Ports as the transmission selection algorithm used for those SR classes. The number of SR classes supported shall be stated in the PICS.
  - f) Use the default priority associated with SR class "A" as shown in Table 6-6 as the priority value carried in transmitted SR class "A" data frames. If more than two SR classes are supported, the priority value carried in transmitted data frames for the additional SR classes shall be stated in the



WHERE SOUND MATTERS











