



**Audio Unit**  
 Number of Input Stream Ports: 4  
 Base Input Stream Index: 0  
 Number of Maps: 1  
 Base Input Map Index: 0  
 Sample Rate: 48k

**Stream Port Output (Index 0)**  
 Stream Port Output  
 Number of Clusters: 4  
 Base Cluster: 0  
 Number of Maps: 1  
 Base Map: 0

**External Input Ports (Index 0-3)**  
 Jack Index  
 External Input Port Index

**Input Jacks (Index 0-3)**  
 Jack Name  
 Jack descriptor Index

**Audio Clusters (Index 0-3)**  
 Signal Index  
 Cluster Name  
 Cluster Format  
 Cluster Channel  
 Cluster Index

**Audio Map (Index 0)**  
 Cluster Channel  
 Cluster Index  
 Stream Channel  
 Stream Index

**Stream Output (Index 0)**  
 Stream Channel

**AVB Interface (Index 0)**

**Audio Clusters**  
 Signal Type: external input port  
 Name: 64 chars per cluster, can be used to describe contents of that specific AES3 stream, e.g. "coding=DolbyE, layout=7.1, language=2" and/or "7.1 mix, Dolby E, French" and/or "SMPTES338Type=28".  
 Cluster Format: IEC\_60958 (which contains an equivalent, internationally standardized version of AES3).

**Stream Output**  
 Format: AVTP Audio - AES3  
 Audio Channels: 8  
 Name: 64 chars, can be used to describe whole 1722 stream, e.g. "Stereo PCM + Multi Chan Coded Audio" and/or "name=Oscars 2013" and/or "SMPTES338Type=11e".

**Input Jacks**  
 Jack Type: AES\_EBU  
 Jack Names: 64 chars per jack, can be used to describe that input, e.g. "Input 1" and/or "Stereo Mix Lang 1"

Maps clusters to stream