



SPI Parallel Read Operation on GBB (1722c)

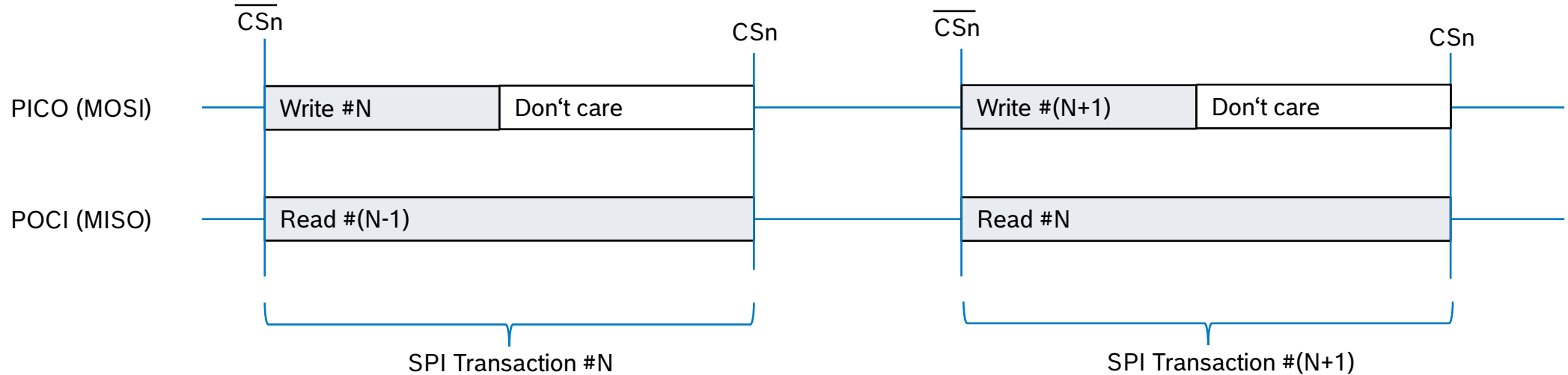
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SPI Parallel Read Operation on GBB (1722c)

- I propose to support two versions of SPI Read in Annex O
 1. **Consecutive SPI Read**
 2. **Parallel SPI Read**
- The current Annex O draft already covers the Consecutive SPI Read (?)
- The proposal does not intend to fundamentally change the existing proposal, only to extend it with an additional Parallel SPI Read operation using GBB

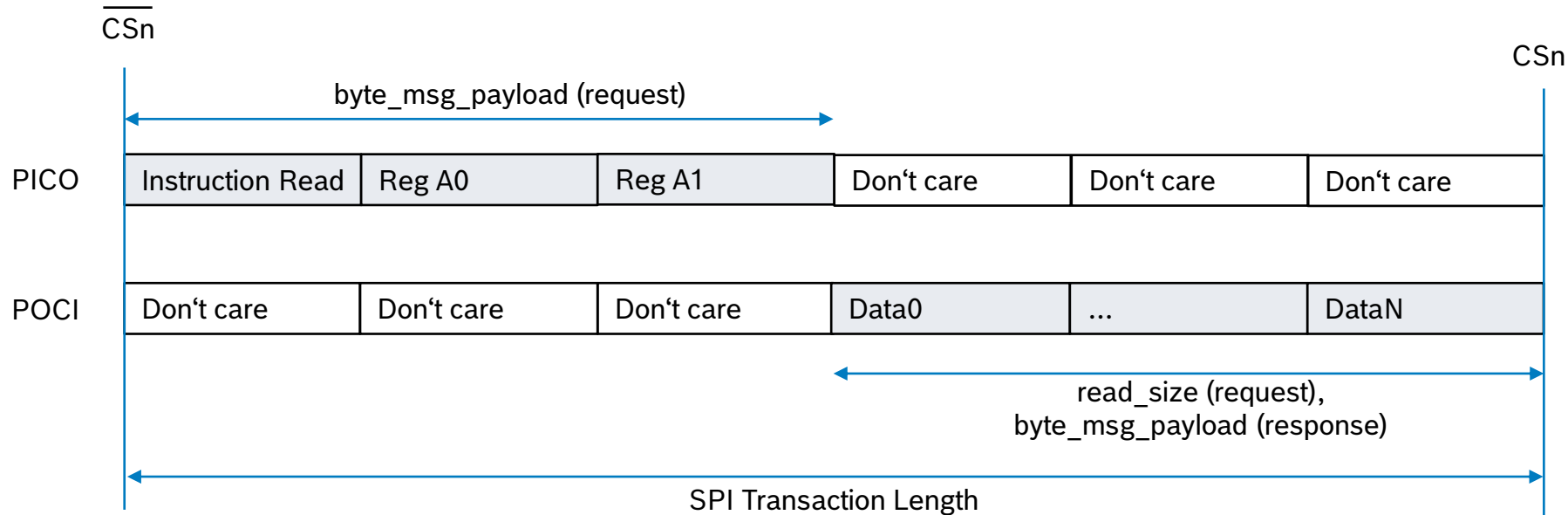
Why the need for a Parallel SPI Read?

- Certain SPI devices can operate in a pipelined mode



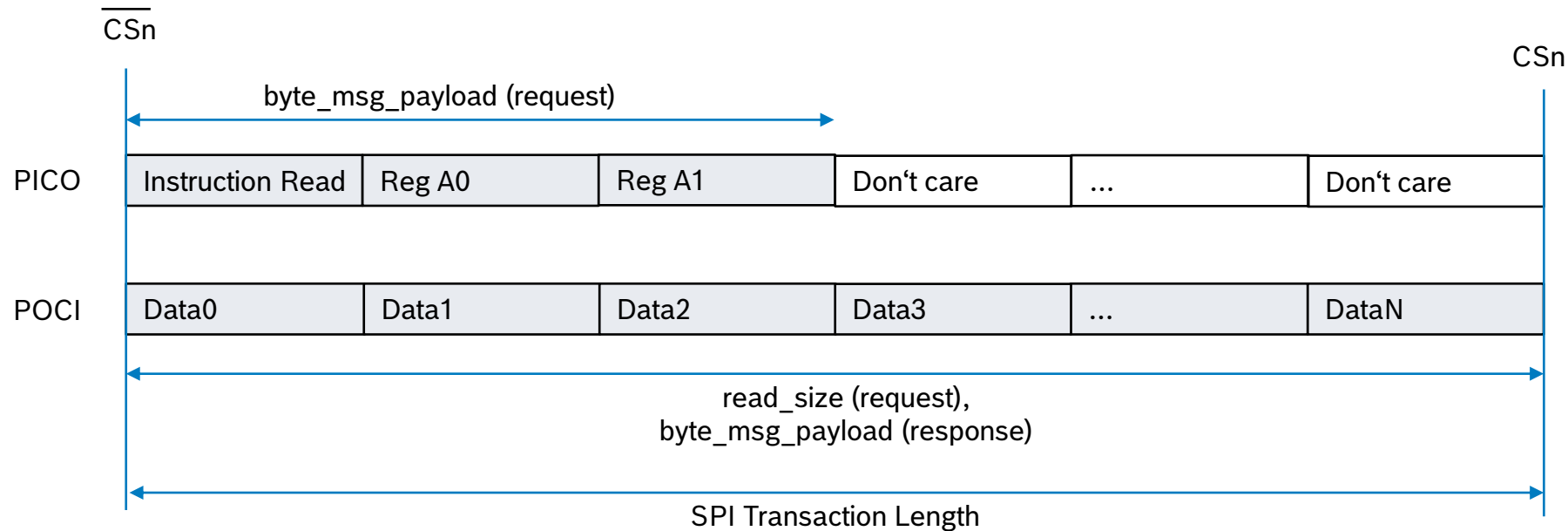
Note: The hs-bit (or any other available bit) could be used to differentiate between two kinds of Read-Operation (see following slides)

Consecutive SPI Read (1722b)



- Proposal: If $\text{op}==0$ and $\text{hs}==0$ a **Consecutive Read** operation is performed
- Total length of SPI transaction is $(\text{byte_msg_payload} + \text{read_size})$
- **If $\text{hs}==0$, the GBB read_size is aligned to the first byte following the end of the write phase**
- To my knowledge, this is basically Hari's proposal(?) and should cover >90% of use cases

Proposal: Parallel SPI Read (1722c)



- Proposal: If $\text{op}==1$ and $\text{hs}==1$ a **Parallel Read** operation is performed
- Total length of SPI transaction can be calculated as $\text{MAX}(\text{request_payload_size}, \text{read_size})$
- **If $\text{hs}==1$, the GBB read_size is aligned to the first byte of the SPI transaction**

Comparision Consecutive/Parallel Read

- **Let's assume we only support the (1) Consecutive SPI Read operation**
 - **Pro:** Majority of SPI devices use consecutive read phases and would be supported with good bandwidth efficiency on GBB
 - **Con:** Pipelined SPI devices or devices that read/write data in parallel wouldn't be supported.
- **Let's assume we only support the (2) Parallel SPI Read operation**
 - The Consecutive Read operation can be generalized with the Parallel Read operation.
 - **Pro:** The Parallel Read can cover all SPI devices!
 - **Con:** But this would imply very bad bandwidth efficiency for the Consecutive Read which most devices use (lot's of don't care data transferred over GBB)
- **Both cases on their own have significant drawbacks. That's why I would like to support both the Consecutive and Parallel Read operations in Annex O!**