

VARIOUS PROPOSED LISTS OF ELEMENTARY FUNCTIONS

JOHN PRYCE

1. PURPOSE OF THIS DOCUMENT

As a basis for discussion of P1788 Motion 10, **I offer** a table that lists the elementary functions required or proposed in some actual or draft standards. The four basic arithmetic operations are not listed. At present it shows:

- (1) The functions in Jürgen's P1788 Motion 10. For this list only, I have distinguished between Y="required" and y="recommended" functions.
- (2) The functions in IEEE 754-2008. These are mainly from §9.2, with some from §5.4.
- (3) The functions proposed in the Brönnimann–Melquiond–Pion C++ interval standard proposal n2137 of November 2006.

Anyone who wishes to add another column is welcome to do so.

I suggest, hereby, a (friendly) amendment to Jürgen's motion, whereby each function on this list, and maybe some others, is/are voted for individually. So the "voting slip" contains a check-box opposite each function. Each voter puts Yes or No into each check-box, or abstains. (Should abstention count as No, or be ignored? I leave that to George Corliss.) Those that don't reach a certain level of support are dropped. Those that remain are put on a final list. At this point we re-check carefully for consistency, and choose the name each function will have in the P1788 text. This final list is voted for as a single motion.

Whether the accuracy mode (e.g. Vienna's tight, accurate or valid) can be chosen as part of the above, I do not feel competent to judge. I suspect we need a separate motion to decide if we like the Vienna scheme or something else. And that then some experts on elementary functions should propose a motion saying what accuracy is required of each function in the P1788 list.

2. COMMENTS

Functions appropriate for a point-arithmetic standard may not all be so for an interval standard, and we should view the 754 list in that light.

Many functions are in all three lists and I doubt if we shall have much controversy about them—but what do I know? For those that don't appear in all, here's our chance to weigh priorities.

I don't have strong feelings, except to **remember K.I.S.S.** However:

- I feel sceptical about Jürgen's `cos2`, `exp2`, `sin2`; anyway, why is `sin2` defined as $\frac{\sin(x) - x}{x^2}$ and not $\frac{\sin(x) - x}{x^3}$?
- If we have a function for $\frac{e^x - 1}{x}$, surely there is no need of a separate one for $e^x - 1$?
- How important are versions of the Gamma function and the Error function, for P1788? Will someone champion them?

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- Personally I like 754's `cosPi` and related functions. E.g. one can use interval `atan2` to find the angle subtended at the origin by a box. If the true result is, say, $[\text{something}, \pi/2]$ then ordinary `atan2` must increase the $\pi/2$ slightly to get a valid enclosure; whereas `atan2Pi` can report the upper bound exactly. For an algorithm that must check, say, that a box does *not* extend into the 2nd quadrant, this is a valuable simplification. (Some of my research has involved computing winding-numbers, for which this is relevant.)

Remember this motion is not concerned with “accuracy mode”. Nor with the actual names we give to functions in the standard document.

I will be most grateful if people check my table for correctness, against the source documents. [List (1): Jürgen? List (2): Dan? List (3): Guillaume?]

3. THE TABLE

Function	(1)	(2)	(3)	Notes
<code>abs(interval X)</code>	y	y	y	
<code>acos(interval X)</code>	Y	y	y	
<code>acosh(interval X)</code>	Y	y	y	
<code>asin(interval X)</code>	Y	y	y	
<code>asinh(interval X)</code>	Y	y	y	
<code>atan(interval X)</code>	Y	y	y	
<code>atanPi(interval X)</code>		y		$\arctan(x)/\pi$
<code>atanh(interval X)</code>	Y	y	y	
<code>atan2(interval Y, interval X)</code>	Y	y	y	
<code>atan2Pi(interval Y, interval X)</code>		y		$\text{atan2}(y, x)/\pi$
<code>cbrt(interval X)</code>			y	cube root
<code>ceil(interval X)</code>	y			least integer $\geq x$
<code>compound(interval X, int y)</code>	y	y	y	$(1+x)^y$
<code>cos(interval X)</code>	Y	y	y	
<code>cos2(interval X)</code>	y			$(\cos(x) - 1)/x^2$
<code>cosPi(interval X)</code>		y		$\cos(\pi x)$
<code>cosh(interval X)</code>	Y	y	y	
<code>cosh2(interval X)</code>	y			$(\cosh(x) - 1)/x^2$
<code>erf(interval X)</code>			y	error function
<code>erfc(interval X)</code>			y	complementary error function
<code>exp(interval X)</code>	Y	y	y	
<code>exp1(interval X)</code>	y			$(e^x - 1)/x$
<code>exp2(interval X)</code>		y	y	2^x
<code>exp2(interval X)</code>	y			$(e^x - 1 - x)/x^2$; note name-clash
<code>exp10(interval X)</code>		y		10^x
<code>expm1(interval X)</code>	y	y	y	$e^x - 1$
<code>exp2m1(interval X)</code>		y		$2^x - 1$
<code>exp10m1(interval X)</code>		y		$10^x - 1$
<code>fdim(interval X, interval Y)</code>			y	$\max(x - y, 0)$
<code>floor(interval X)</code>	y			greatest integer $\leq x$
<code>fma(interval X, interval Y, interval Z)</code>		y	y	fused multiply-add $xy + z$

Table 1: Elementary functions required or proposed in some actual or draft standards. In column (1) a distinction is made between Y=required and y=recommended.

(1) P1788 motion 10 (Vienna proposal is very similar).

(2) IEEE Std 754-2008 (mainly from clause 9).

(3) Draft C++ interval standard n2137.

Notes column describes underlying point function, when this is not obvious.

Function	(1)	(2)	(3)	Notes
gamma(interval X)			y	called tgamma in (3): this is also its C name
hypot(interval X,interval Y)	y	y	y	$\sqrt{x^2 + y^2}$
ldexp(interval X,int y)		?	y	$x \times 2^y$
lgamma(interval X)			y	$\log \Gamma(x) $
log(interval X)	Y	y	y	natural log
log2(interval X)	Y	y	y	$\log_2(x)$
log10(interval X)	Y	y	y	$\log_{10}(x)$
logp1(interval X)	y	y	y	$\log(1+x)$; called log1p in (3)
log2p1(interval X)		y		$\log_2(1+x)$
log10p1(interval X)		y		$\log_{10}(1+x)$
max(interval X,interval Y)		y	y	
min(interval X,interval Y)		y	y	
pown(interval X,int y)	Y	y	y	x^y for integer y
pow(interval X,interval Y)	Y	y	y	x^y for real y
powr(interval X,int y,int z)	y			$x^{y/z}$ for integer y, z
root(interval X,int y)	y	y	y	$\sqrt[y]{x}$; called rootn in (2), nth_root in (3)
rSqrt(interval X)	y	y		$1/\sqrt{x}$
sign3(interval X)	y			sign, with values $-1, 0, 1$
sin(interval X)	Y	y	y	
sin2(interval X)	y			$(\sin(x) - x)/x^2$
sinPi(interval X)		y		$\sin(\pi x)$
sinh(interval X)	Y	y	y	
sinh2(interval X)	y			$(\sinh(x) - x)/x^2$
sqrt(interval X)	Y	y	y	
sqr(interval X)	Y		y	
tan(interval X)	Y	y	y	
tanh(interval X)	Y	y	y	

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