IEEE 1904.2 Universal Management Tunnel

Topology Elements

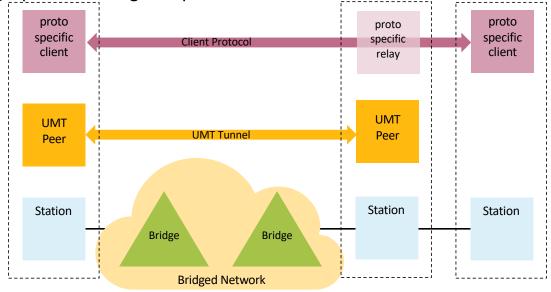


UMT Network Topology Elements

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- <u>UMT Peer</u>: An entity implementing an instance of the UMT sublayer and UMT client, the combination of which causes a Protocol-Specific Client's data to be encapsulated in a UMTPDU and transmitted to another UMT Peer.
- UMT Client: A function in the IEEE 1904.2 model definition TBD
- <u>UMT Sublayer</u>: A function in the IEEE 1904.2 model definition TBD

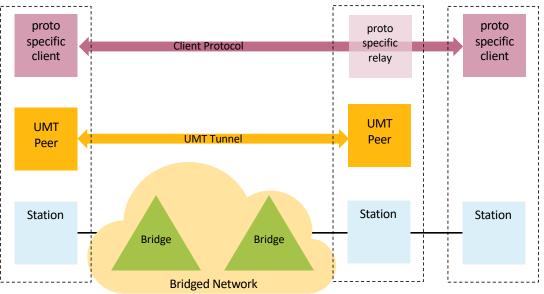
Protocol-Specific Client: The entity implementing a protocol being encapsulated in a UMTPDU



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UMT Network Topology Elements

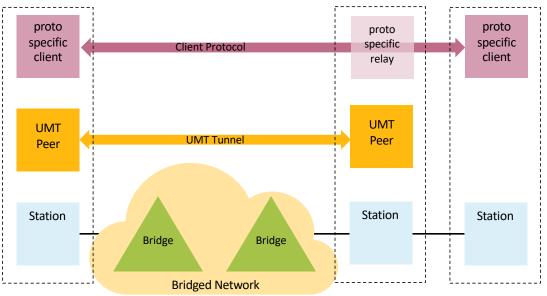
- <u>Bridged Network</u>: A general term referring to a Virtual Bridged Network and/or a MAC Bridged Network.
- <u>MAC Bridged Network</u>: A term describing a network that relays frames based on MAC-layer addressing. A MAC bridged network as defined in IEEE 802.1Q-2018.
- <u>Virtual Bridged Network</u>: A term describing a network that relays frames based on VLAN addressing. A Virtual Bridged network as defined in IEEE 802.1Q-2018.
- VLAN Bridged Network: A synonym for Virtual Bridged network as defined in IEEE 802.1Q-2018.





UMT Network Topology Elements

- <u>Protocol-Specific Relay</u>: A special case of a Protocol-Specific Client that relays the client protocol from a UMT Peer to a UMT-Unaware station.
- <u>Station</u>: As defined in IEEE 802 (end station), is a source and/or destination of link layer traffic
- Client Protocol: The protocol being encapsulated in a UMTPDU
- Bridge: As defined in IEEE 802.1Q-2018, a MAC bridge or VLAN bridge

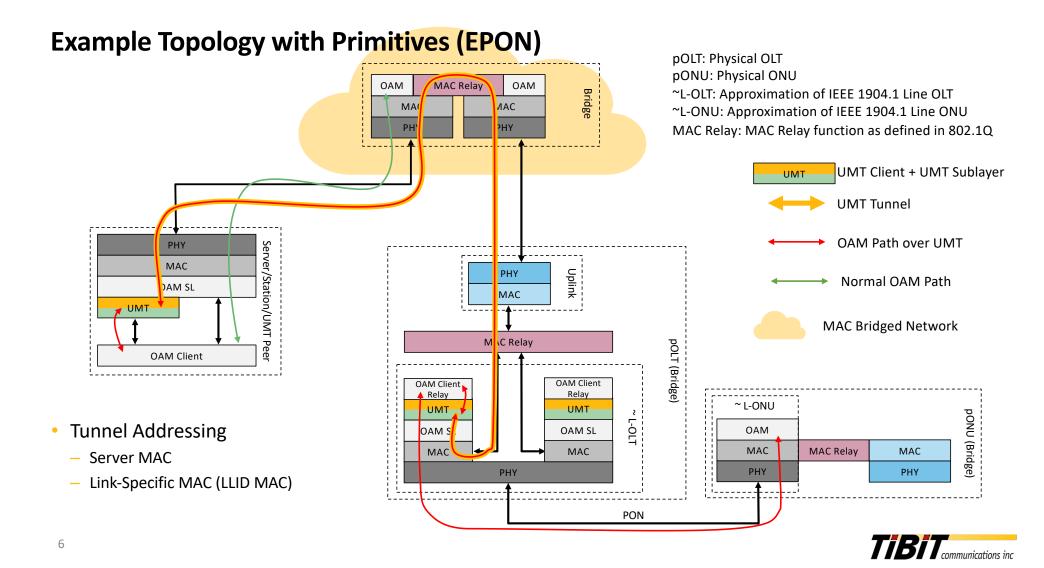




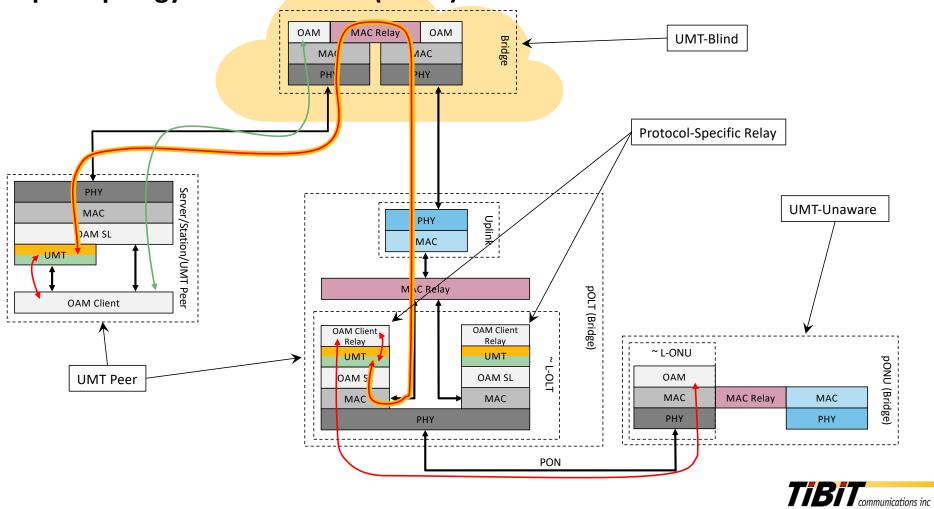
Additional Vocabulary

- <u>Universal Management Tunnel (UMT)</u>
 - The protocol defined by IEEE 1904.2;
 - also refers to an instance of the protocol operating between two implementations of the IEEE 1904.2 protocol
- <u>UMT Protocol Data Unit (UMTPDU)</u> The unit of UMT data sent across a network
- <u>Service Data Unit (SDU)</u> The unit of data carried as payload in service-providing protocol (inferior layer/sublayer in a stack) for a client protocol (superior layer/sublayer in a stack)
- <u>Protocol Data Unit (PDU)</u> The unit of data for a service-providing protocol
- <u>UMT-Unaware</u>: Used to describe an entity (station) that does not implement an instance of the UMT sublayer+client, but has a protocol entity that uses a UMT tunnel
- <u>UMT-Blind</u>: Used to describe an entity (typically a bridge) that forwards a UMTPDU with no awareness of it being a UMTPDU

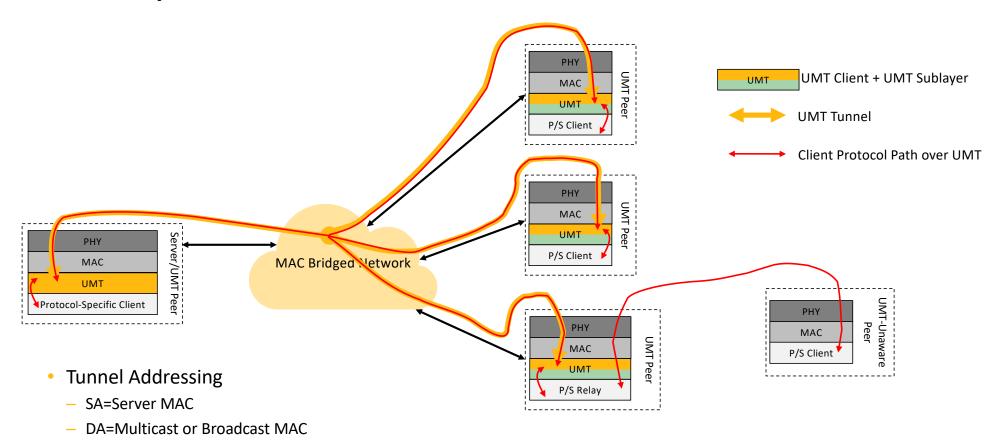




Example Topology with Primitives (EPON)



Multicast/Broadcast UMT





Recommendation

• Accept the vocabulary in this presentation as the basis for describing the operation of UMT in IEEE 1904.2



Thank You! Additional Q&A

