

# Additional features needed in RAP

Karl Weber



**EtherCAT**<sup>®</sup>  
Technology Group

## Clause 1 (concept and context of RAP – should be replaced)

- Focus should be RAP and not the comparison with CNC  
the relationship to CNC and scheduled traffic should be explained in a short section.
  - Figure 1 should be a little bit modified to avoid overlap of different use of single terms
- Suggest to redesign clause 1, pointing out the complexity of a totally flat model in a structured environment (this is related to any kind of approach discussed as of now)

## Clause 2 (no

- deals with additional features of TSN compared to AVB and how to handle it in RAP

# But what means TSN in industrial area?

- Industrial means quite a few machines coupled (mostly by I/Os!):
  - A Maschine has
    - Controlling devices (typically 1)
    - I/O devices
    - Drives
    - local MMI (typically 1)
    - interface to the cell level.



**Figure**  
**Does not show**  
**Real Numbers!**

Per Machine

500 I/O

30 I/O Terminals

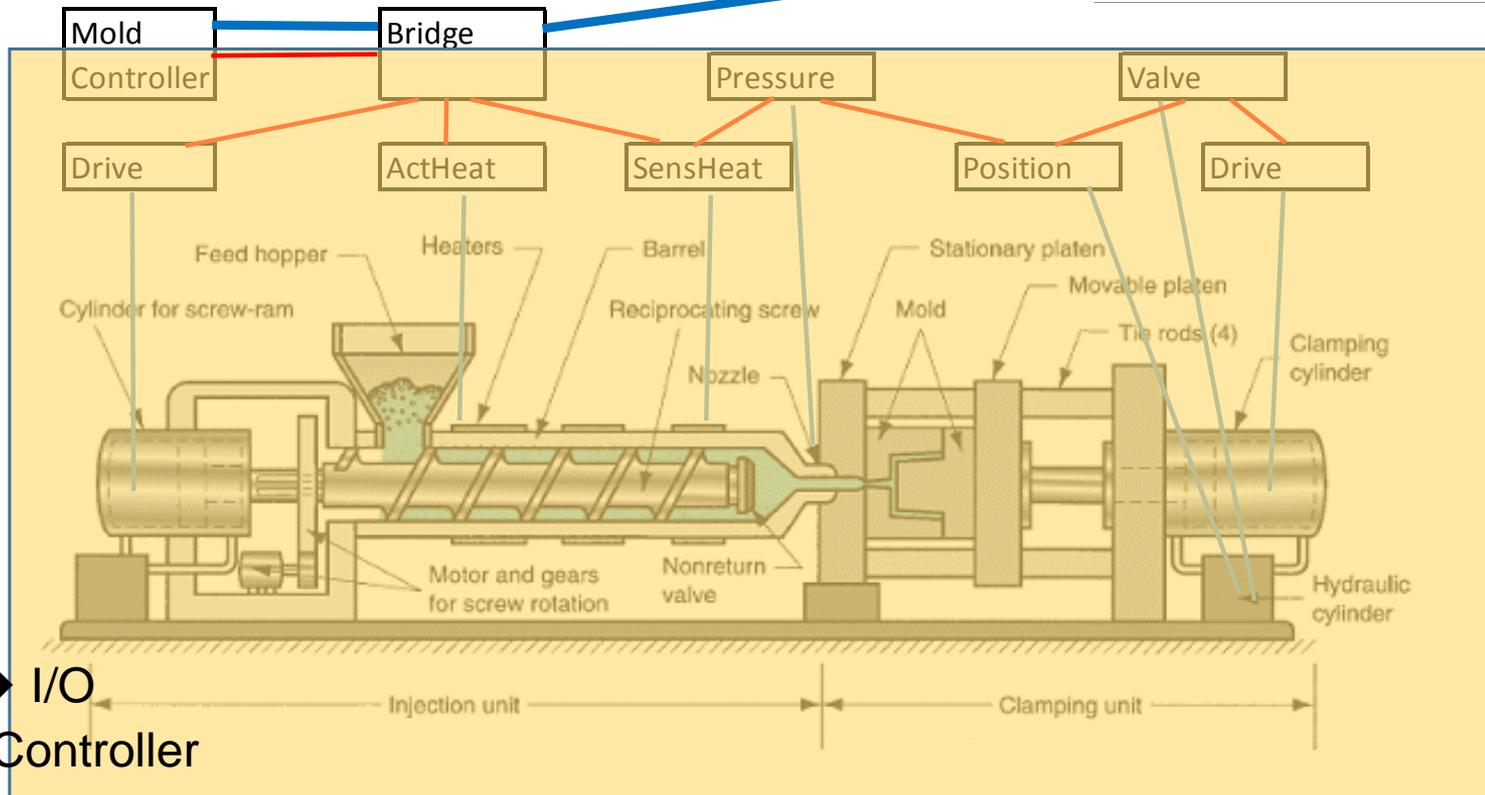
Per Cell

20 Machines

**Reverse roles:**

Small Servers → I/O

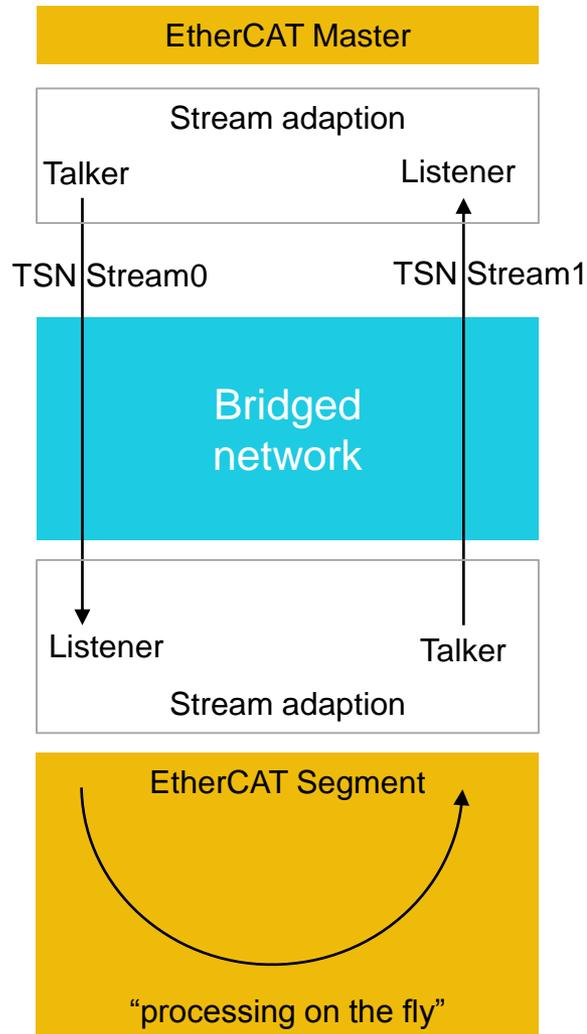
Large Client → Controller



- TSN can be used in machine level and cell level
  - TSN shall be the bridge between machine level and cell level
- 
- Configuration at machine level must not be changed by configuration cell level  
... but a schedule may be shifted as a whole
  - A typical machine configuration is straightforward  
if the latency of the I/O devices to the controller is known  
centralized, decentralized approaches may produce the same results
- 
- Minimum configuration effort within machine
    - Automatic topology
    - Diagnosis with localization
    - No address setting required
- 
- A resource allocation protocol shall be aware of resources in both ways
    - Resources are connected/ started
    - Resources are disconnected/ stopped
- 
- ➔ Any change can have impact to the operation of the machinery  
and shall be reported asap to the controller

- A Controller should have all information about application and network within an isolated network
  - =done in case of application in many applications
  - =storage of configuration shall be concentrated for consistency
  - =Master-Slave type of configuration has all information in the master
- Some components acting as server have several stream options that are selected by the controller
- An isolated network requires a proxy function for the communication with external components
- Gateway functions can result in a situation that a stream has subelements with different latency parameters
- Non IEEE 802.1 network elements should be integrated
  - ➔ this may require organizationally defined TLVs

# Additional rules for bundle of streams



- Stream 0 has a high degree of freedom - from the communication side
- Segment traffic depends upon the configuration of the underlying system
- Stream 1 has to follow Stream 0 and the segment traffic
- Stream 1 depends upon Stream 0 (may be configured after Stream 0)  
Rule: the client set up the streams the server follows if possible
- If there are multiple listeners in a station the arrival time should be coordinated  
➔ do not scatter arrival over cycle

# TSN shall provide isolation

- Today:

- Physically isolated network**

- =Gateway function needed at the controller side
- =Limitation of the information exchange in both worlds
- =Poor communication resource utilization  
(multiple communication interfaces and multiple bridges)
- But a very predictable communication cycle

- Next:

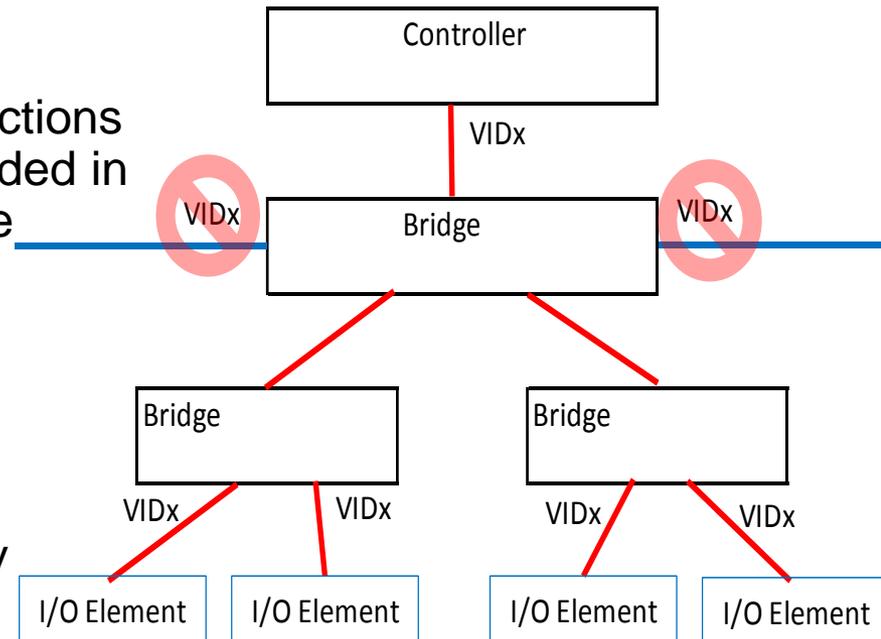
- Logically isolated network**

- =Data flow to devices could be done without controller interactions
- =Allows access to devices with a few restrictions
- =Just a single communication channel needed in
- But a very predictable communication cycle

- How:

- VLAN usage for isolation**

- =Assign end nodes to a dedicated VLAN
- =Maybe better: mark exit ports
- Reservation from outside with lower priority



We should try to use TSN in a structured way

**NOW!**



**EtherCAT**<sup>®</sup>  
Technology Group