



DetNet

Basic concept and Services

DetNet – TSN joint workshop
IETF / IEEE 802, Bangkok

Topics



- DetNet
 - Essentials
 - Forwarding characteristics
 - Building blocks / Functions
 - Protocol stack (sub-layers)
 - Components / Nodes
 - Service types
 - Some scenarios / Examples
- Summary

Overview

DetNet essentials



- DetNet
 - operates at the **IP/MPLS layer**
 - is for networks that are under a **single administrative control** or within a closed group of administrative control.
 - is NOT for large groups of domains such as the Internet.
- DetNet service provides a capability for the delivery of data flows with
 - (1) **extremely low** packet **loss** rates and/or
 - (2) **bounded** end-to-end delivery **latency**

Note1: These characteristics are accomplished by dedicating network resources such as link bandwidth and buffer space to DetNet flows and/or classes of DetNet flows, and by protecting packets (e.g., by replicating them along multiple paths).

Note2: Unused reserved resources are available to non-DetNet flows as long as all guarantees are fulfilled.



Forwarding characteristics

Latency, Loss and In-order-delivery

Forwarding parameters from source to destination:

- Minimum and maximum end-to-end **latency**;
timely delivery, and bounded jitter (packet delay variation) derived from these constraints
- Packet **loss** ratio
- Upper bound on **out-of-order** packet **delivery**;
some DetNet applications are unable to tolerate any out-of-order delivery

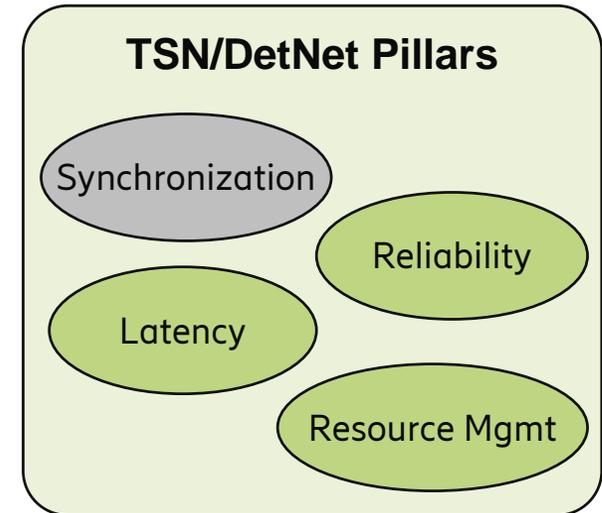
Note: It is a distinction of **DetNet** that it **is concerned solely with worst-case values** for the end-to-end latency, jitter, and misordering. Average, mean, or typical values are of little interest, because they do not affect the ability of a real-time system to perform its tasks.

In general, a trivial priority-based queuing scheme will give better average latency to a data flow than DetNet; however, it may not be a suitable option for DetNet because of its worst-case latency.

DetNet building blocks

Combinations depends on flow requirements

- Congestion protection
 - **allocating resources** along the path of a DetNet flow, e.g., buffer space or link bandwidth
 - addresses two of the DetNet QoS requirements: latency and packet loss.
- Service protection
 - addresses random media **errors** and equipment **failures**
 - e.g., packet replication and elimination (against failures), packet encoding (against media errors), re-ordering (ensure in-order delivery)
- Explicit routes
 - addresses impact of the **convergence** of routing or bridging protocols (i.e., temporary interruptions)



Note: congestion protection provided via congestion detection and notification is explicitly excluded from consideration in DetNet.

Note2: synchronization out-of-scope in DetNet discussions. It is expected to be provided by appropriate solutions.

DetNet mechanisms I.

Ensure required forwarding characteristics



- Congestion protection
 - Eliminate congestion loss
(properly designed queuing, no packets are dropped due to a lack of buffer storage)
 - Jitter reduction
(to enable the convergence of sensitive non-IP networks onto a common network infrastructure)
- Explicit routes
 - A.k.a. nailed down paths
(dynamic control protocols + a network topology event impacts packet delivery)

DetNet mechanisms II.

Ensure required forwarding characteristics



- **Service** protection
 - PREOF functions
 - **PRF**: packet replication function
 - sends copies of the same packets with sequencing information over multiple paths
 - **PEF**: packet elimination function
 - discards duplicates based on sequencing information and history of received packets
 - **POF**: packet ordering function
 - out-of-order impact the amount of buffering at the destination to properly process received data
 - Packet encoding
 - encoding the information into multiple transmission units; using multiple paths; combining units

Note: Packet replication and elimination does not react to and correct failures; it is entirely passive.

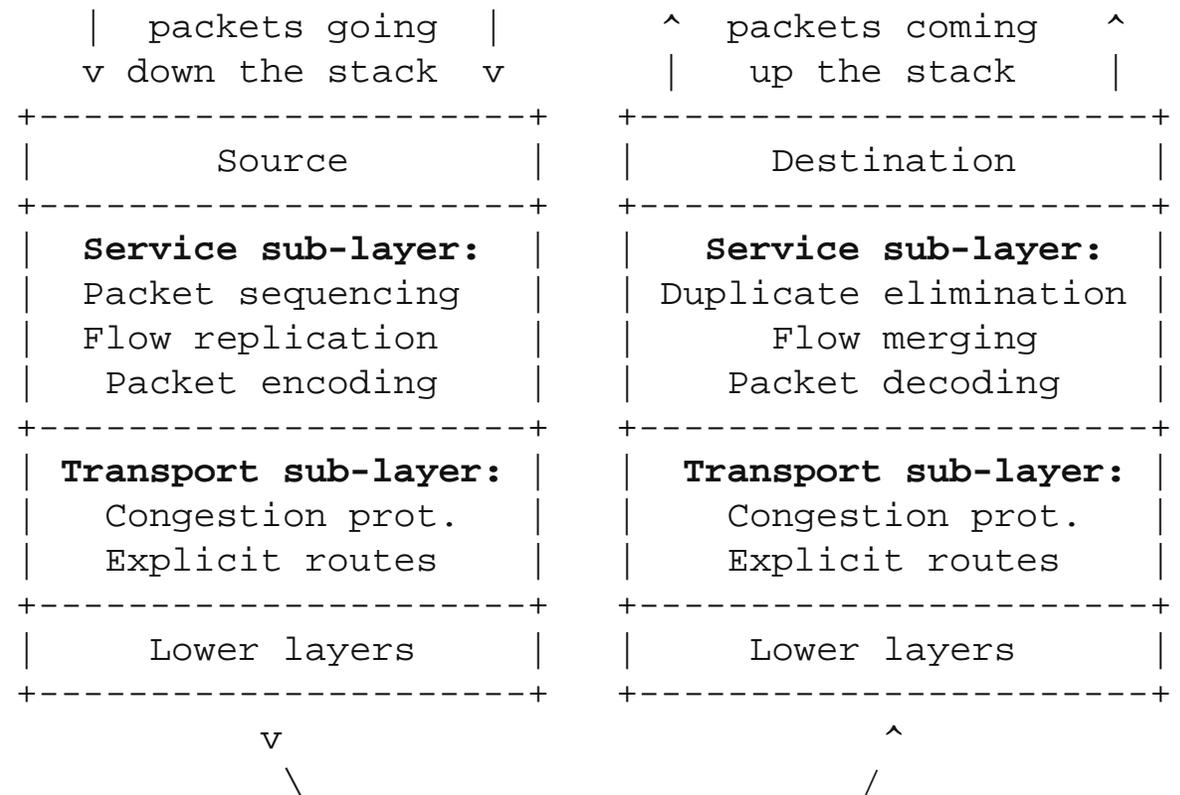
DetNet protocol stack

Service and Transport sub-layers



— DetNet functionality is implemented in two adjacent sub-layers in the protocol stack:

- DetNet **service sub-layer**: provides DetNet service (e.g., service protection), to higher layers in the protocol stack and applications
- DetNet **transport sub-layer**: supports DetNet service in the underlying network (e.g., by providing explicit routes and congestion protection) to DetNet flows

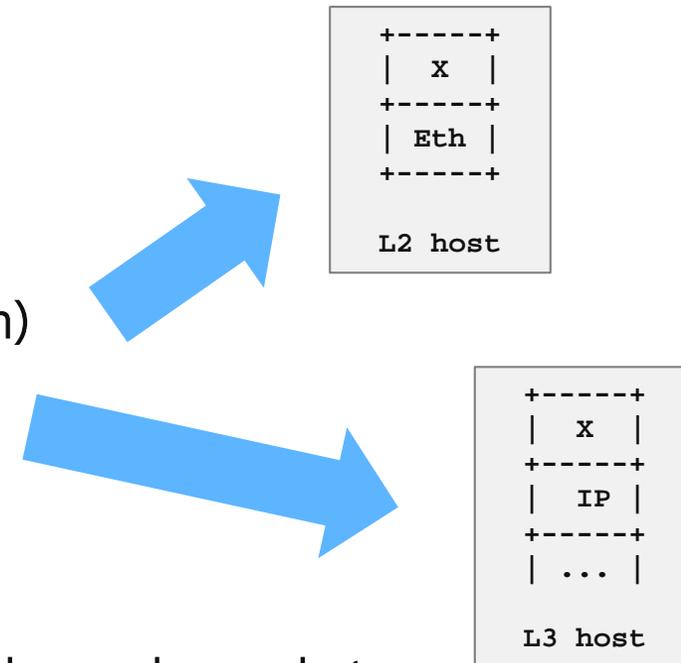


Flow specific information

Encapsulation ...



- It is **application specific**
 - how data is encapsulated
 - what information encoded in header fields
- Application data flow types
 - Layer-2: encapsulated in Ethernet (e.g., a TSN Stream)
 - Layer-3: encapsulated in IP
- DetNet related mechanisms require two attributes
 - **Flow-ID**: to identify the flow the packet belongs to
 - **Sequence number**: to recognize duplicate packets and re-order packets
- DetNet specific encapsulation formats coming soon ...



DetNet service types

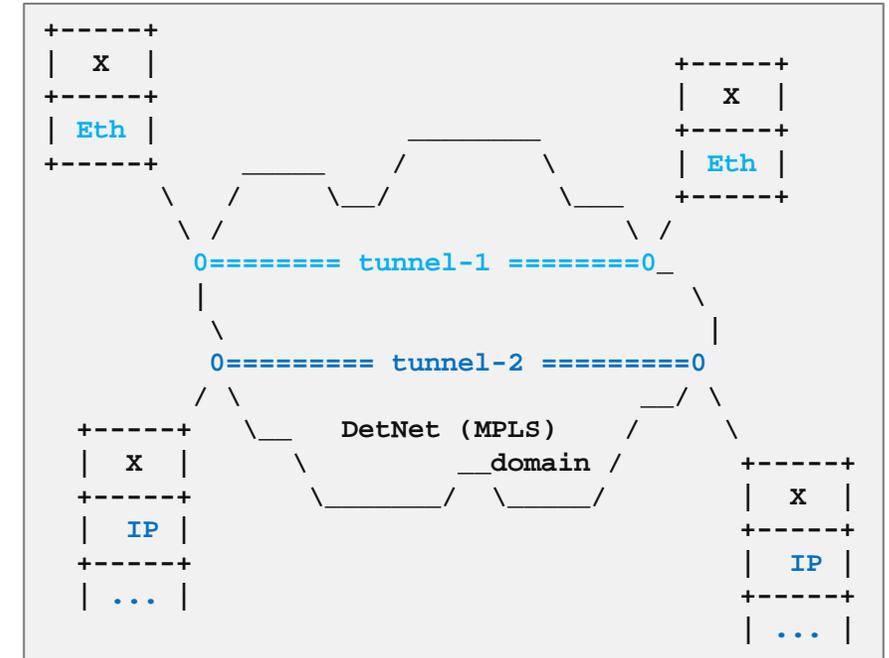
“Forwarding paradigm: Bridging vs. Routing”

— DetNet Layer-2 service

- End-systems share broadcast domain
- Forwarding over the DetNet domain is based on L2 (MAC) addresses (i.e. dst-MAC), or on received interface [RFC3985]
- L2 headers MUST either be kept, or provision must be made for their reconstruction at egress from the DetNet domain

— DetNet Routing service

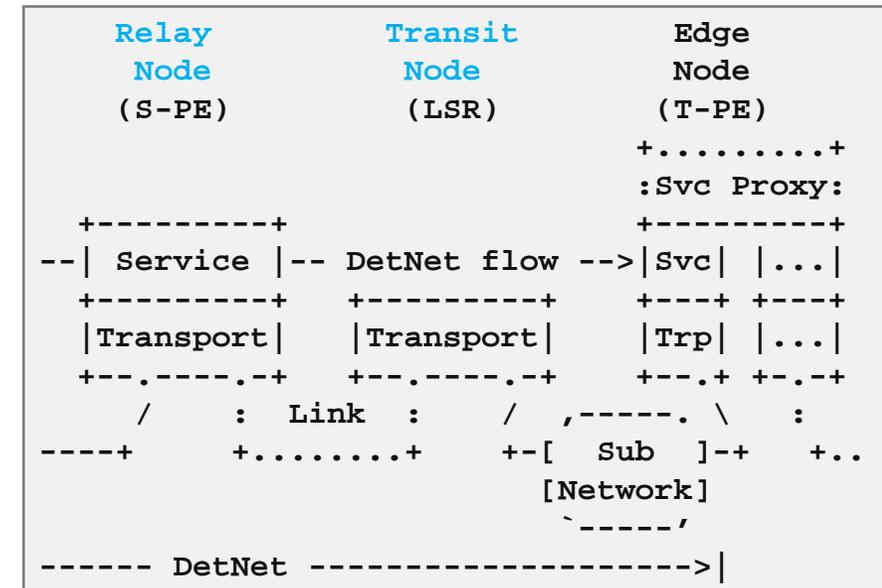
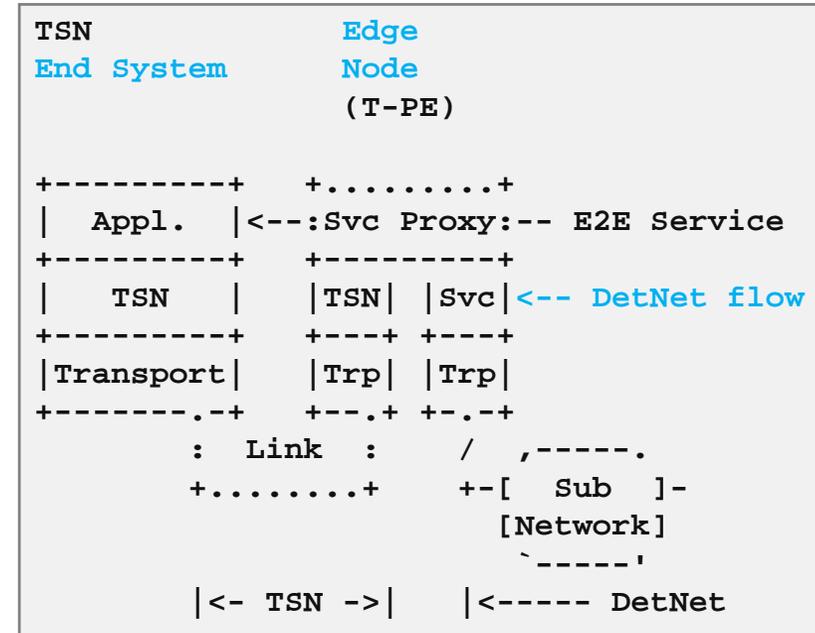
- End-systems in different broadcast domains
- IP headers are modified per standard router behavior, e.g., TTL handling



DetNet components

End-systems and DetNet nodes

- "Deterministic Network" is composed of
 - DetNet (enabled) end systems:
 - A.k.a. "host" (IETF), and an "end station" (IEEE 802). Sources or destinations of DetNet flows.
 - DetNet relay nodes
 - includes a DetNet service sub-layer function and DetNet transport sub-layer functions as well.
 - DetNet edge nodes:
 - a DetNet relay node that acts as a source and/or destination at the DetNet service sub-layer. (It is analogous to a Label Edge Router (LER) or a Provider Edge (PE) router.)
 - DetNet transit nodes
 - operates at the DetNet transport sub-layer, provides congestion protection over those paths. (An MPLS LSR is an example of a DetNet transit node.)

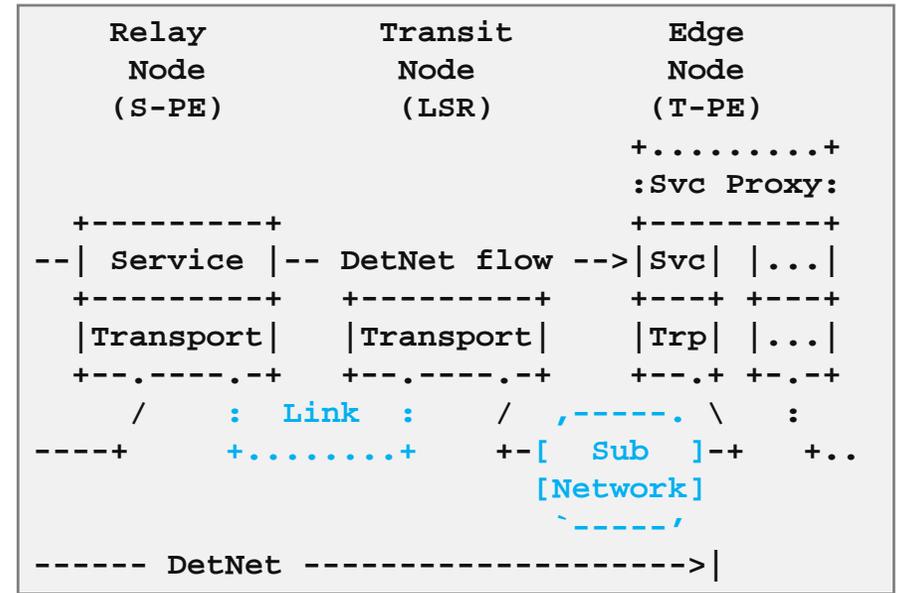


DetNet components (cont.)

Links and sub-networks

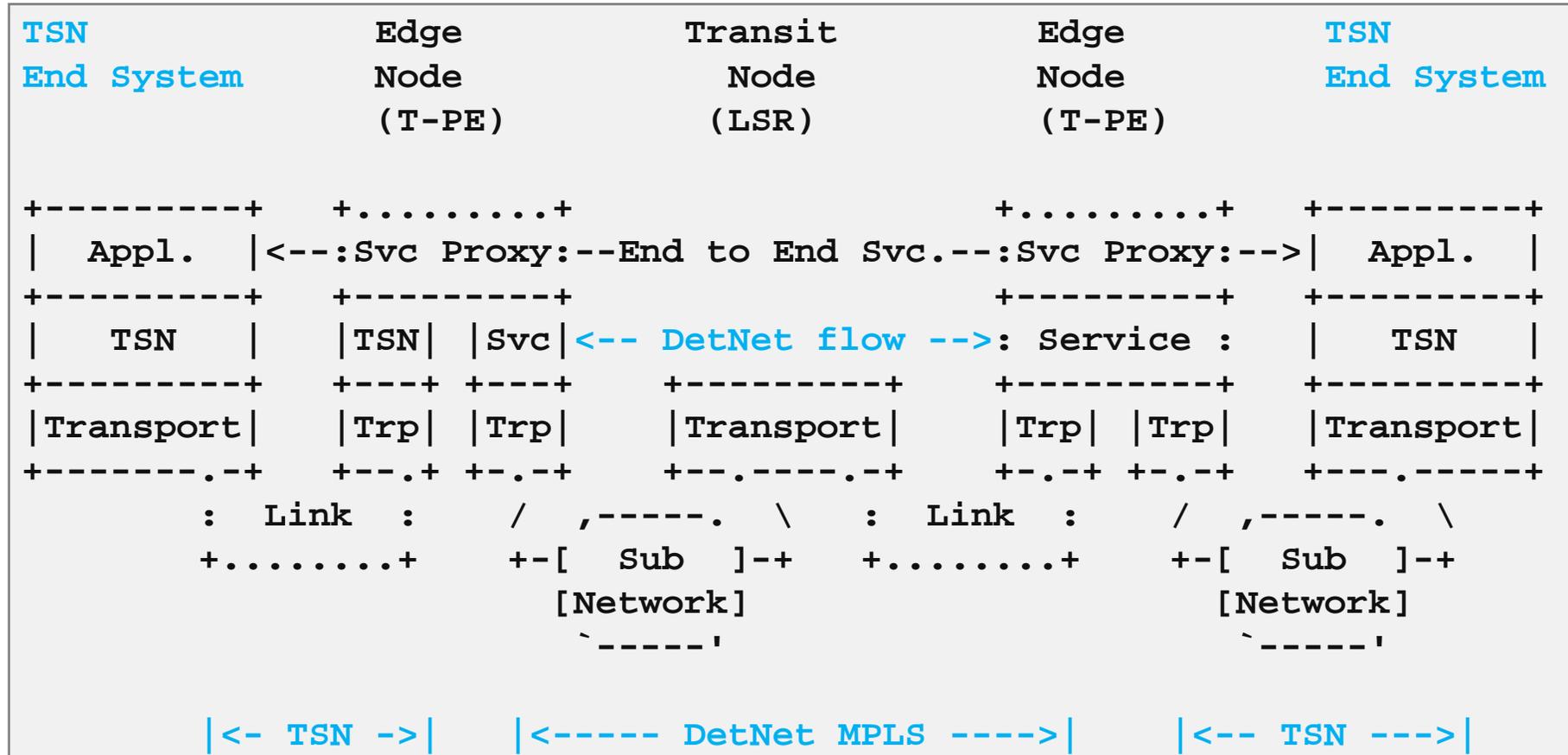


- All DetNet nodes are connected to **sub-networks**
 - point-to-point link is also a simple sub-network
 - sub-networks provide DetNet compatible service for support of DetNet traffic
 - examples: MPLS TE, IEEE 802.1 TSN.
- Multi-layer DetNet systems may also be possible, where one DetNet appears as a sub-network, and provides service to a higher layer DetNet system



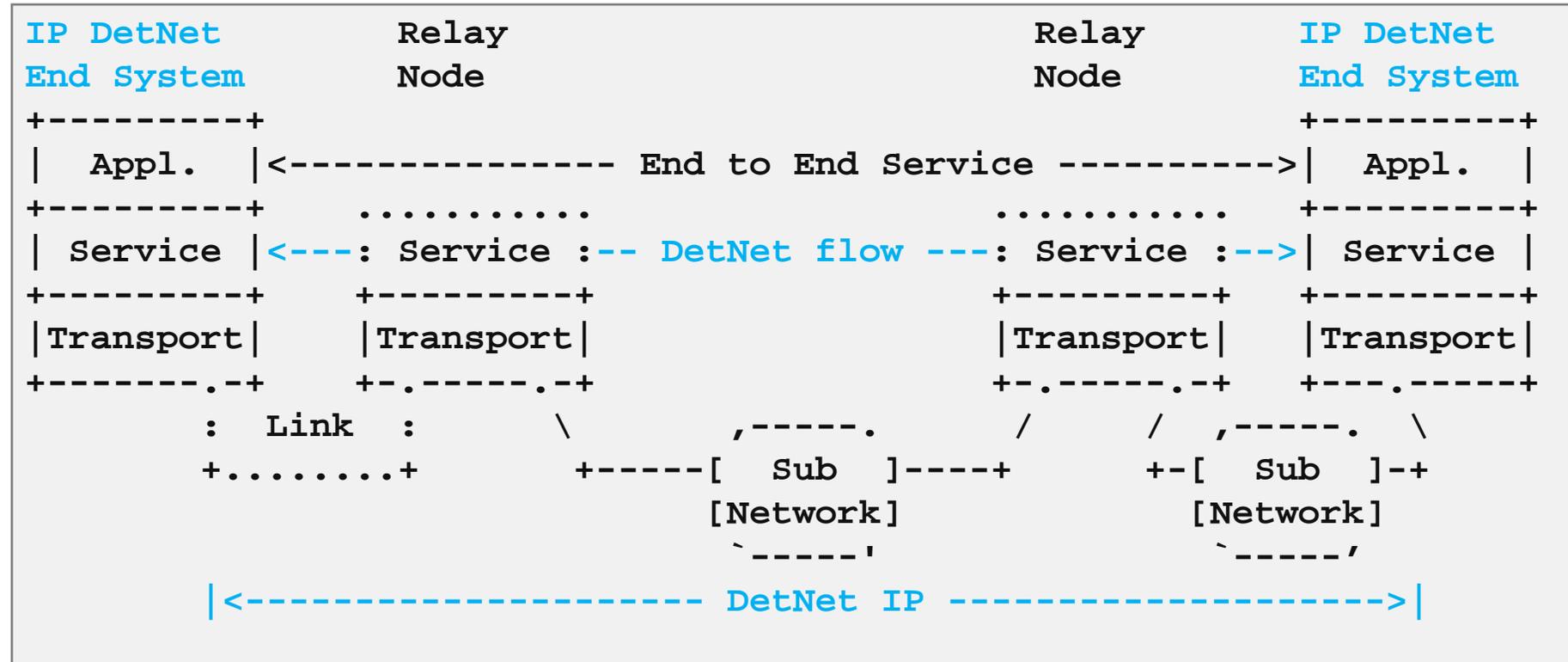
Service scenarios example I.

DetNet Layer-2 service: TSN over DetNet (MPLS)



Service scenarios example II.

DetNet Layer-3 service: DetNet (DN) Enabled IP Network



Summary

DetNet in a nutshell



Deterministic Networking

- provides **guaranteed delivery** with bounded low latency, low delay variation, and extremely low loss
- extreme values (μsec , lossless, ...) often appear, but the main target is guaranteed upper bound

Techniques/functions used include:

- **Reserving** data plane resources
for DetNet flows in some or all of the intermediate nodes along the path of the flow
- Providing **explicit** routes
for DetNet flows that do not immediately change with the network topology
- **Distributing** data from DetNet flow packets
over time and/or space to ensure delivery of each packet's data in spite of the loss of a path



Questions ...