

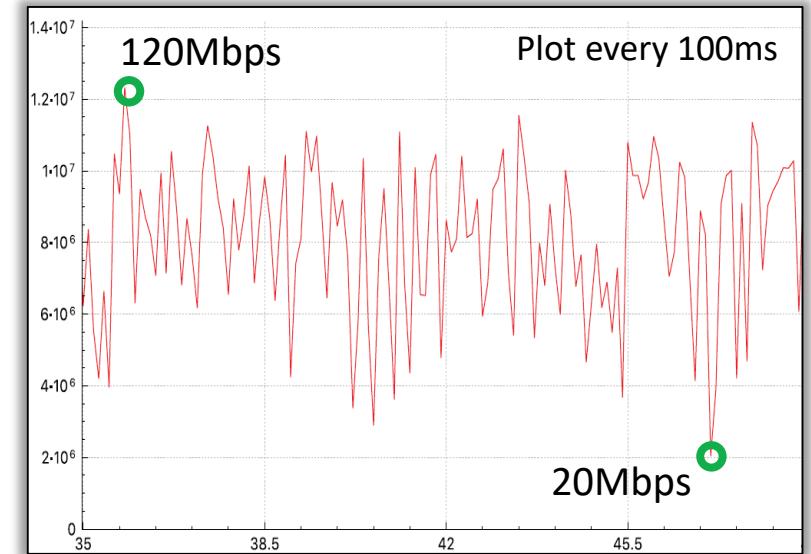
Gap analysis in 1Qcc for enhanced mechanism for Flexible Factories

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Background

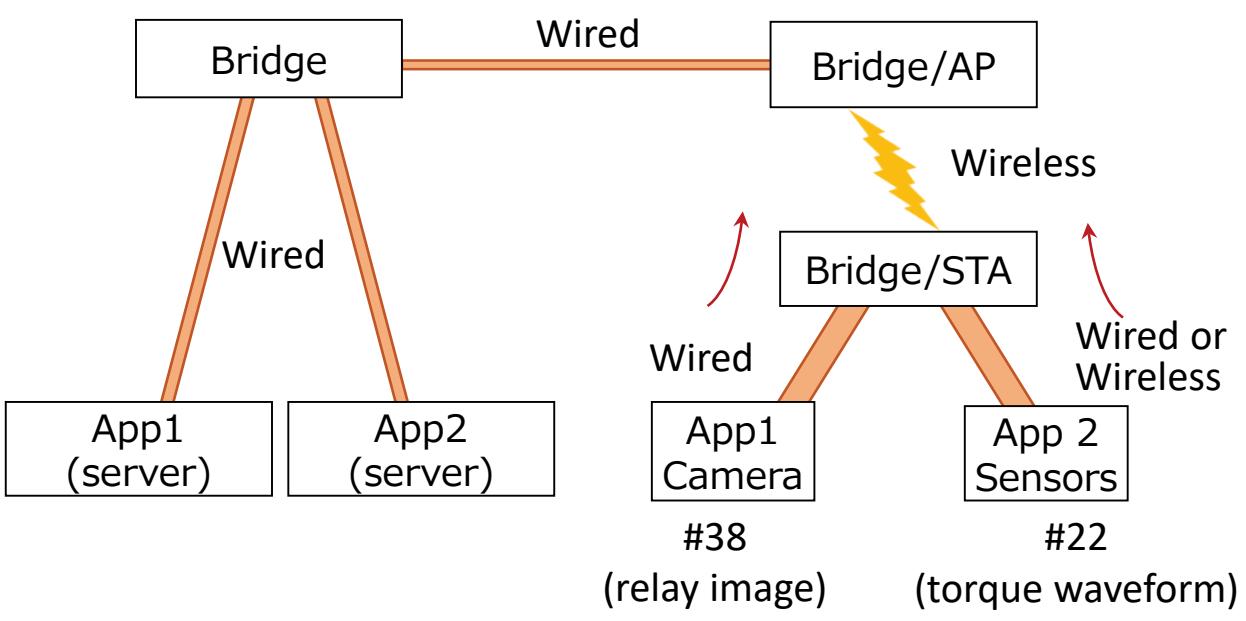
- Available wireless bandwidth dynamically changes due to various reasons
 - Path loss, fading, interference, MAC layer adaptation, ...
- In addition, required bandwidth dynamically changes since traffic pattern is not uniform
 - Burst data flow, cyclic data flow, ...
- Shortage of wireless bandwidth is difficult to avoid even if it occurs infrequently
 - In order to avoid the shortage, required bandwidth must be limited to very low. It is not an efficient way.



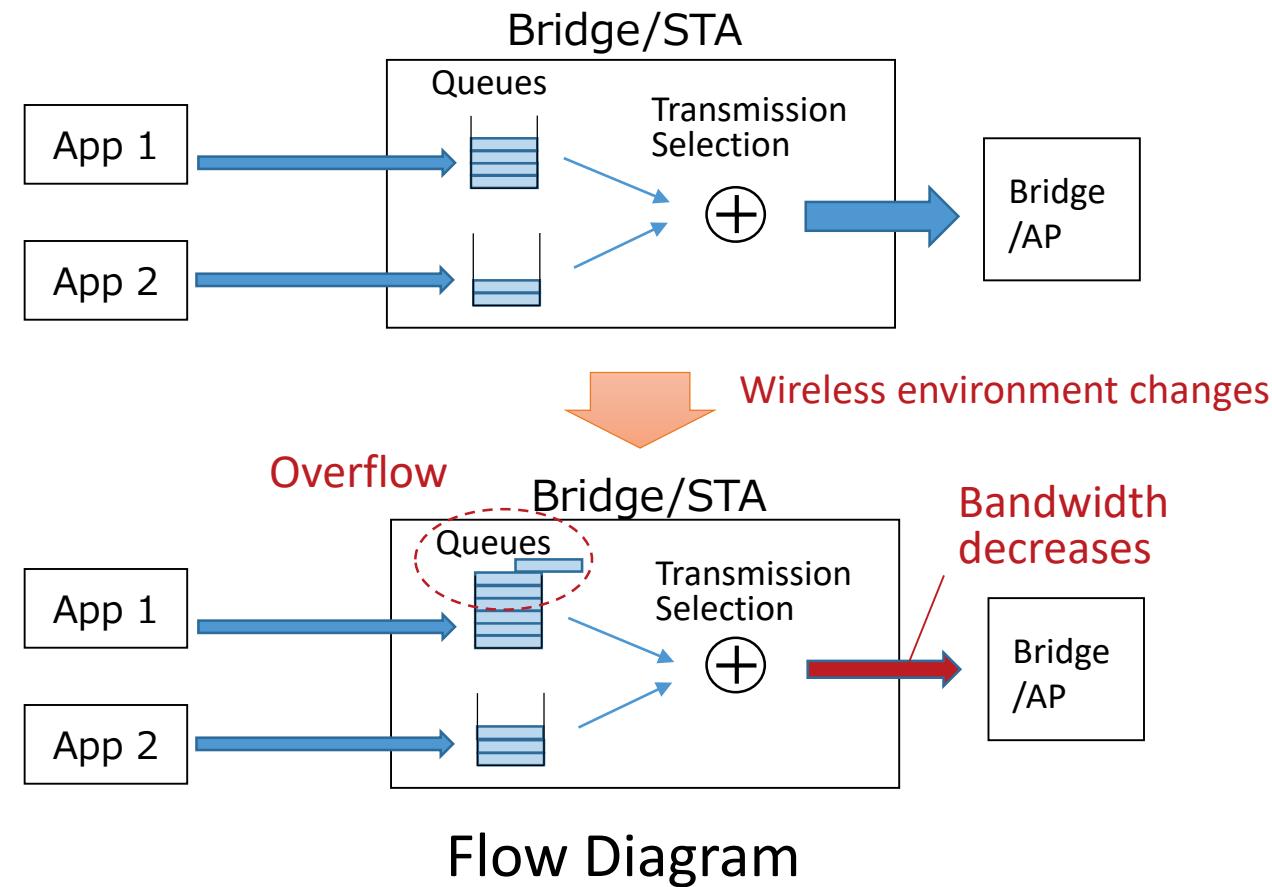
Example of measured UDP throughput
2.4GHz Ch.11 (20MHz band wise)

What Happens?

- Traditional issue of queues overflow when shortage of bandwidth happens



Data flow model



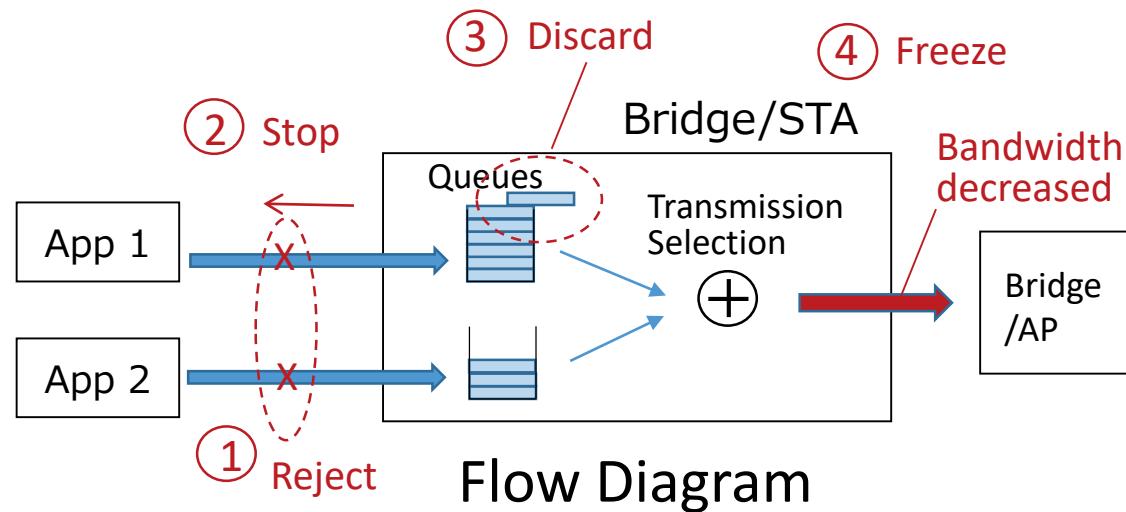
Flow Diagram

How to React?

- Possible conventional reaction approach depending on implementation:
 - Reject further data input -> stop all or forward selected queues following priority
 - Request to stop data input (e.g. PFC*) -> stop one link following priority
 - Discard data -> ignore QoS requirements**
 - Freeze operation -> fall into system-down

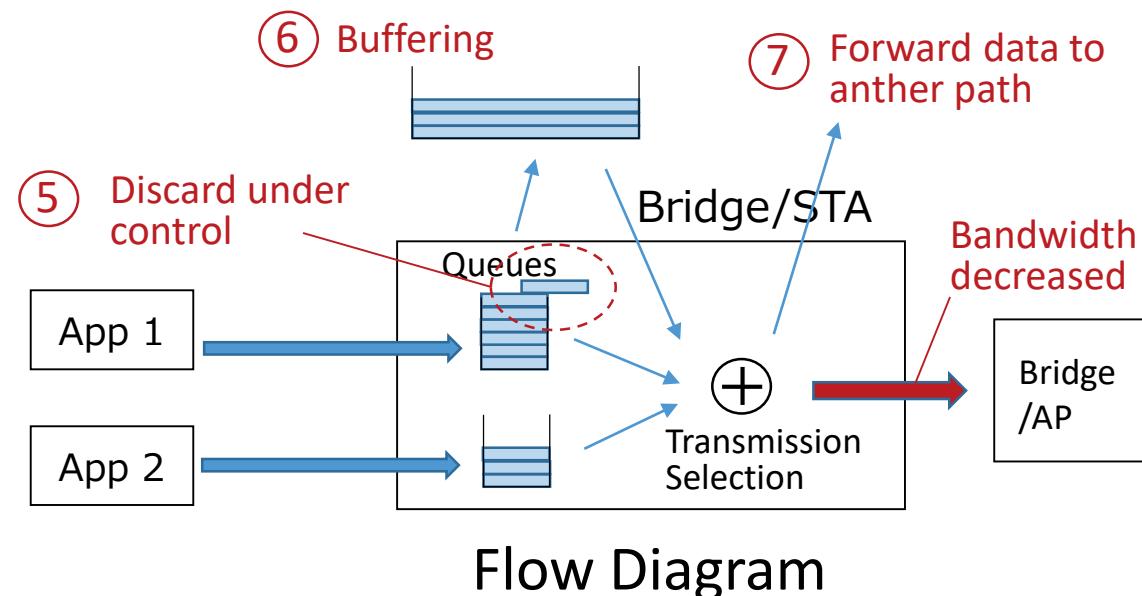
*Note that PFC stops one link in another bridge
(not in the case of this diagram)

**Frame loss is described in Std. 802.1Q (6.5.2)



Advanced Forwarding

- Sophisticated and enhanced methods:
 - ⑤ Discard under control -> reduce data not to stop high priority application
 - ⑥ Buffering -> use additional buffer to peak-rate shaving
 - ⑦ Forward data to another path -> use another path or link aggregation



Bridge needs to know attributes of each flow for decision

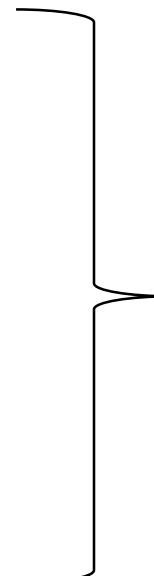
Flow Attributes for Advance Forwarding

- **Application properties**

- **Tolerance for packet losses**
 - Avoid application stopping due to dropped packets
- **Importance of application**

- **Traffic properties**

- **Traffic pattern**
 - Burst
 - Burst size
 - Frequency
 - Cyclic
 - Peak and average data rate
- **Maximum latency**

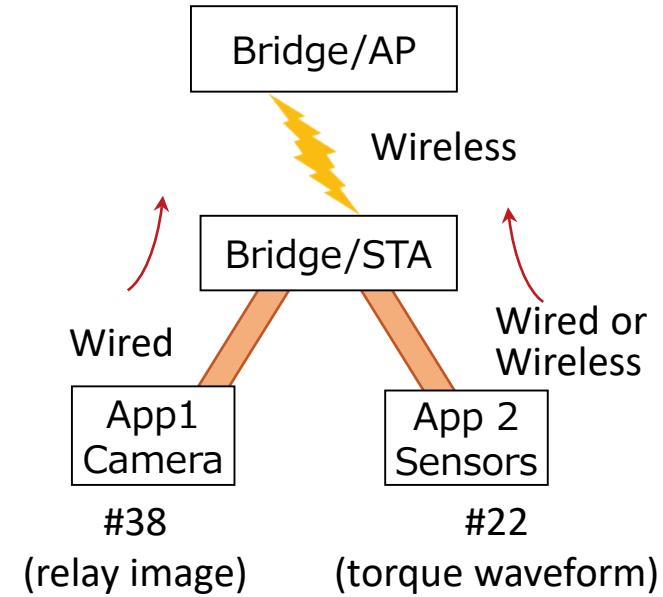


Decide if flow is to be buffered or aborted

=> How to use attributes is to be explained in following slides

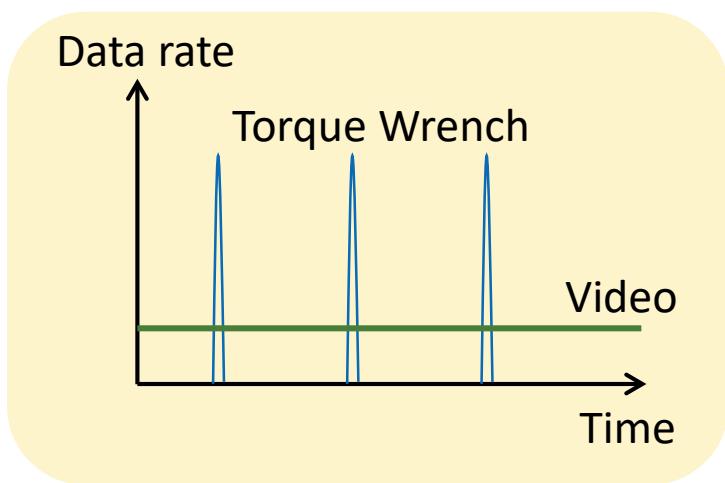
Example of Real Scenario

	Video	Torque wrench (TW)
Traffic pattern	Stream	Burst
Data rate	5Mbps	8Mbps (Peak rate)
Max latency	20ms	200ms
Permitted packet loss rate	0%	20%
Importance of application	Middle	High

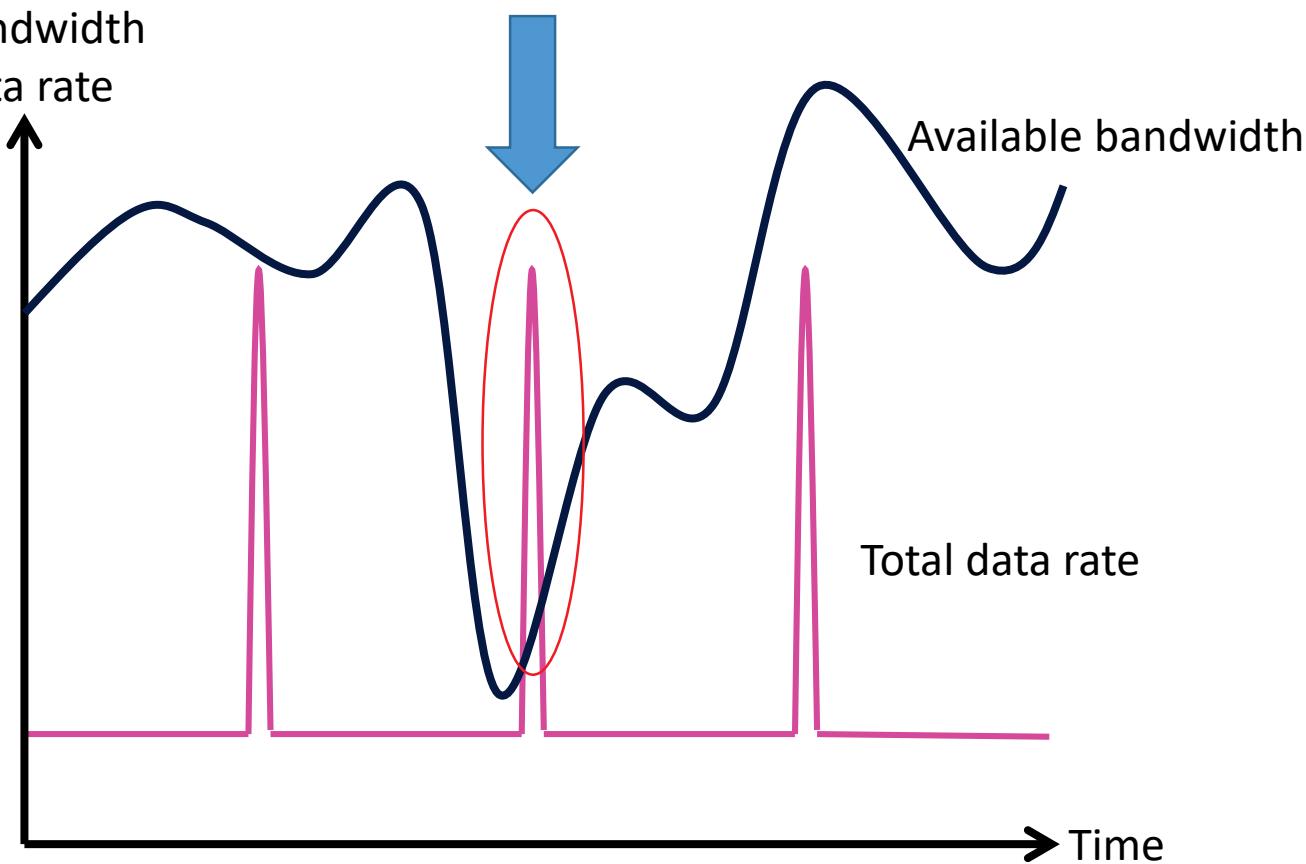


- From QoS point of view, Video must be put high priority
 - Average rate is high, and low latency is required
 - Packet loss causes poor video quality
- However, TW application is more important
 - Low quality is acceptable, but corruption of application is not acceptable

Example of Real Scenario (Cont.)



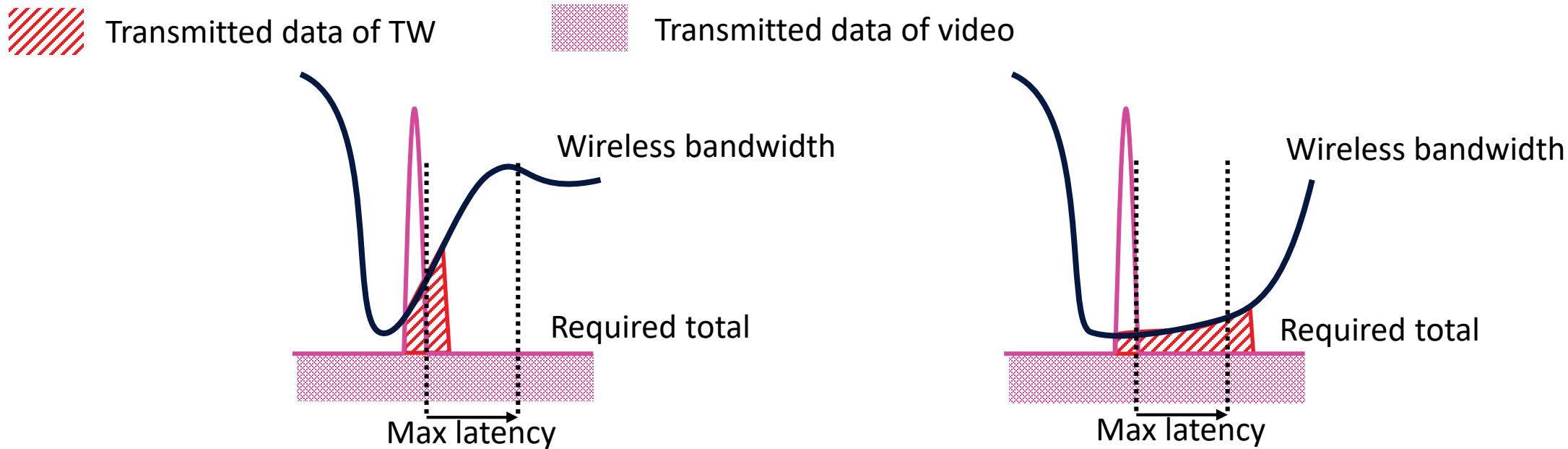
How should Bridge handle data when sudden bandwidth reduction happens?



Available wireless bandwidth fluctuates largely due to various reasons

- Shadowing and multipath fading
- Noise and interference
- MAC layer adaptation like rate adaptation
- ...

Priority Based Scheme

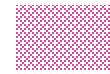


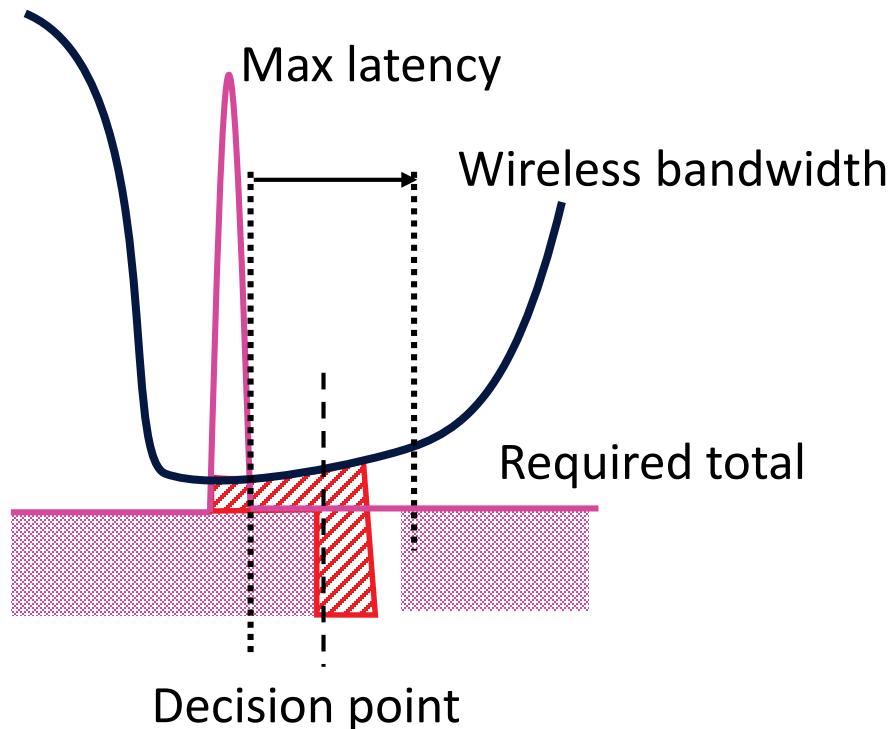
1. Video is transmitted with higher priority
2. TW data is buffered and transmitted using remaining bandwidth
3. If wireless bandwidth is recovered quickly (left case), TW data can be transmitted within required max latency
 - Priority based scheme works fine in this case
4. **If wireless bandwidth is not recovered (right case), TW application is corrupted**
 - **This must be avoided, but it cannot be avoided with priority based scheme**

Advanced Scheme for

⑤ Discard under control

 Transmitted data of TW

 Transmitted data of video

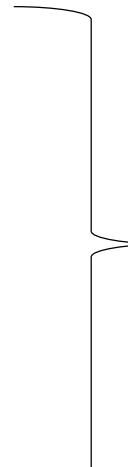


1. If TW data is buffered, discard up to 20% of TW data
2. If TW data is not transmitted enough at predefined decision point, Bridge makes decision:
 - Application importance of TW is higher than that of Video, Bridge tries to sustain TW
 - Traffic pattern of TW is Burst, and arrival of new packets is not expected since arrived data size is almost equal to Burst size
 - => Bridge can estimate that TW can survive by **buffering or aborting Video**
 - Max latency expected to be expired if Video is buffered
 - => Bridge decides to **abort Video**

Required Features

- **Configuration of attributes to Bridge**

- Application properties
 - Tolerance for packet losses
 - Importance of application
- Traffic properties
 - Traffic pattern
 - Max latency



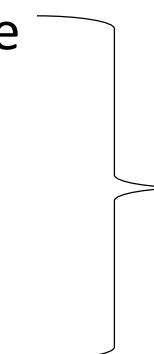
1Qcc can be applied, but few things need to be added

- **Identification of flow (stream) on Bridge**

- Detection of wireless bandwidth reduction on Bridge

- Forwarding decision on Bridge

- Discard under control
- Buffering
- Forward data to another path
- ...



Vendor specific implementation can be allowed

MSRPv1

Type-Length-Value for Talker/Listener Enhanced

Table 35-66—TLV Types

<u>TLV</u>	<u>TLV Type</u>	<u>TLV Length</u>
<u>Talker</u>	<u>1</u>	<u>variable</u>
<u>StreamID</u>	<u>2</u>	<u>8</u>
<u>StreamRank</u>	<u>3</u>	<u>1</u>
<u>EndStationInterfaces</u>	<u>4</u>	<u>variable</u>
<u>InterfaceID</u>	<u>5</u>	<u>variable</u>
<u>DataFrameSpecification</u>	<u>6</u>	<u>18</u>
<u>IEEE802-MacAddresses</u>	<u>7</u>	<u>12</u>
<u>IEEE802-VlanTag</u>	<u>8</u>	<u>2</u>
<u>IPv4-tuple</u>	<u>9</u>	<u>15</u>
<u>IPv6-tuple</u>	<u>10</u>	<u>39</u>

For stream identification

<u>TrafficSpecification</u>	<u>11</u>	<u>9</u>
<u>TSpecTimeAware</u>	<u>12</u>	<u>12</u>
<u>UserToNetworkRequirements</u>	<u>13</u>	<u>5</u>
<u>InterfaceCapabilities</u>	<u>14</u>	<u>variable</u>
<u>Listener</u>	<u>15</u>	<u>variable</u>
<u>Status</u>	<u>16</u>	<u>variable</u>
<u>StatusInfo</u>	<u>17</u>	<u>3</u>
<u>AccumulatedLatency</u>	<u>18</u>	<u>4</u>
<u>InterfaceConfiguration</u>	<u>19</u>	<u>variable</u>
<u>TimeAwareOffset</u>	<u>20</u>	<u>4</u>
<u>FailedInterfaces</u>	<u>21</u>	<u>variable</u>

Requirement for CNC

StreamRank

	Octet	Length
reserved	1	7 bits
Rank	1	1 bit

Figure 35-5 — Value of StreamRank TLV

- Basic concept of Rank is the same that of advanced forwarding
- Application importance can be configured by Rank
- However, 1 bit is not enough to handle multiple streams
 - Expansion to reserved field is needed

Related Elements

Table 46-8—TrafficSpecification elements

Name	Data type	Reference
Interval	rational	46.2.3.5.1
MaxFramesPerInterval	uint16	46.2.3.5.2
MaxFrameSize	uint16	46.2.3.5.3
TransmissionSelection	uint8	46.2.3.5.4

Difficult to configure traffic pattern of burst traffic

Table 46-10—UserToNetworkRequirements elements

Name	Data type	Reference
NumSeamlessTrees	uint8	46.2.3.6.1
MaxLatency	uint32	46.2.3.6.2

There's no element corresponding to 'Tolerance for packet losses'

Max latency can be configured

Gap

- 1Qcc can be applied to advanced forwarding
- Few attributes are missing
 - Tolerance for packet losses
 - Traffic pattern
- Rank can be used to configure importance of application, but 1 bit is not enough
- Potential amendment
 - **TLV for ‘Tolerance for packet losses’ and ‘Traffic pattern’**
 - **Expansion of StreamRank**

Moving forward

- Continuing investigation of more functions by January, 2019 interim meeting.
- Identifying need to amend existing and to be integrated IEEE 802.1Q or to create a profile for flexible factory scenarios. More volunteers are welcome.
- Proposal: To authorize IEEE 802.1 WG to generate PAR and CSD for flexible factory scenarios during January, 2019 interim meeting.