Traffic-Type-Class4.6.1 Introduction

Industrial automation applications make use of different traffic schemes/patterns for different functionalities (e.g. parameterization, control, alarming). The various traffic patterns have different characteristics and thus, impose different requirements on a TSN network. When To specifying these traffic types, a two-step approach seems to be needed used:

- 1.) First define characteristics of generic traffic type (traffic-type-classcategories) and
- 2.) Second define instances of the generic types, i.e. the traffic types.

2.)

Such an approach will allow to translate the different use cases into a list of possible traffic types based on this traffic-type-classes.

This two-step approach allows a clear differentiation between characteristics as seen from the "network_Ethernet_interface" point of view and "application" point of view. Traffic-type-classes categories would allow different IEEE 802 feature selections to achieve the specified goals

Definitions

In order to define the traffic-type-classes we need a more precise definition of the stream traffic and the definition of the non-stream traffic.

Stream traffic (or Stream) is a unidirectional flow of data from a Talker to one or more Listeners, which is usually sent periodically. Network resources and/or bandwidth may be reserved in order to meet the application requirements (e.g., latency). From the system design point of view Streams are either:

- dynamic planed configured in a network by means of (ad-hoc) stream reservation mechanisms (e.g., by using the centralized approach using the CNC and CUC or distributed approach)
- statically planed and/or configured by means of traffic engineering tools.

Non-stream traffic is a flow of data from a Sender to a Receiver which is usually send sporadically and uses shared network resources which may be reserved to meet potential application requirements.

Traffic Type Classes

_Four traffic-types-classes-categories are identified in Industrial Automation (IA) systems:

- 1. IA time-aware stream
- 2. IA stream
- 3. IA traffic engineered non-stream
- 4. IA non-stream

IA time-aware stream

IA time-aware streams are used for periodic traffic with either deadline or latency requirements.

Characteristics		Note
PeriodicityCyclic	Periodic/cyclic trafficYes	
Data delivery requirement	Deadline or latency	Each stream may have its individual deadline or latency value, but also multiple streams with the same period may share the same deadline or latency value
Configuration	traffic engineered transmission path	The network shall be configured such that the Stream configuration is not affected by the spanning tree mechanisms alone, as by selection of an alternative path for a given stream the requested application properties of that stream can be invalidated (e.g., latency requirement is not satisfied).
Frame loss and retransmission	This traffic has zero congestion los	No retransmission in case of frame loss
Time-triggered transmit	Optional Yes	
Expected behavior of the application receive interface	Buffered communication interface	Only the latest received frame is of interest

IA stream

IA stream traffic are used for periodic traffic with latency requirements.

Characteristics		Note
<u>Cyclic</u> Periodicity	Periodic/cyclic	
	traffic Yes	
<u>Data delivery</u>	Latency	Each stream may have its individual deadline or
<u>requirement</u>		latency value, but also multiple streams with the same
delivery requirement		period may share the same deadline or latency value
Time-triggered	Learned path	The network shall be configured such that the Stream
<u>transmit</u> Configuration		configuration is not affected by the spanning tree
		mechanisms alone, as by selection of an alternative
		path for a given stream the requested application
		properties of that stream can be invalidated (e.g.,
		latency requirement is not satisfied).
CyclicFrame loss and	This traffic has zero	No retransmission in case of frame loss
retransmission	congestion los	
<u>Time-triggered</u>	No Optional	
transmit Time-triggered		
transmit		
Expected behavior of the	Buffered or Queued	
application receive	communication	
interface	interface	

IA traffic engineered non-stream

This traffic is used <u>for application that to</u> send sporadic traffic <u>but have</u> with<u>er bounded</u> latency <u>application requirements or require</u> a certain bandwidth along the path of the traffic.

Characteristics		Note
<u>Cyclic</u> Periodicity	Aperiodic / sporadicNo	
Data delivery	Latency or bandwidth	Event traffic usually require some latency guarantee
<u>requirement</u> Data		and the configuration traffic might require some
delivery requirement		bandwidth reservation.
		Expected bandwidth usage is engineered offline, and
		Ethernet interfaces are configured accordingly.
<u>Time-triggered</u>	Learned path	Ethernet interfaces and network are configured at
transmitCyclicTime-		run-time to establish a path between a Sender and a
triggered		Receiver.
<u>transmit</u> Configuration		
		Non-stream traffic configuration may be affected by
		the spanning tree mechanisms.
<u>Cyclic</u> Frame loss and	Multiple Senders use	Retransmission in case of frame loss
retransmission	the same reserved	
	bandwidth. Frame	
	losses are possible.	
<u>Time-triggered</u>	No	
transmit Time-triggered		
transmit		
Expected behavior of the	Queued	All received frame are of interest.
application receive	communication	
interface	interface	

IA non-stream

IA non-stream is used for the bulk traffic with no specific data delivery requirements.

Characteristics		Note
<u>Cyclic</u> Periodicity	Aperiodic / sporadicNo	
Data delivery	None	Bulk traffic, best-effort.
<u>requirement</u> Data		
delivery requirement		
<u>Time-triggered</u>	Learned path	Ethernet interfaces and network are configured at
transmitCyclicTime-		run-time to establish a path between a Sender and a
triggered		Receiver.
transmitCyclicTime-		
triggered		Non-stream traffic configuration may be affected by
<u>transmit</u> Configuration		the spanning tree mechanisms.
CyclicFrame loss and	Frame losses are	Retransmission in case of frame loss
retransmission	possible.	
<u>Time-triggered</u>	No	
transmit Time triggered		
transmit		
Expected behavior of the	Queued	All received frame are of interest.
application receive	communication	
interface	interface	

Table 3 summarizes relevant industrial automation traffic types and their associated characteristics.

Table 1 – Industrial automation traffic types summary

Traffic type name	Cyclic	Data delivery requirements	<u>Time-</u> triggered transmit	Traffic-type- category
<u>Isochronous</u>	<u>Yes</u>	<u>Deadline</u>	<u>Yes</u>	IA time-aware- stream
Cyclic- Synchronous	<u>Yes</u>	<u>Latency</u>	<u>Yes</u>	IA time-aware- stream
Cyclic- Asynchronous	<u>Yes</u>	<u>Latency</u>	<u>No</u>	IA stream
Alarms and Events	<u>No</u>	<u>Latency</u>	<u>No</u>	<u>IA traffic</u> engineered non- stream
Configuration & Diagnostics	<u>No</u>	<u>Latency</u>	<u>No</u>	<u>IA traffic</u> engineered non- stream
Network Control	<u>Yes</u>	<u>Latency</u>	<u>No</u>	<u>IA traffic</u> engineered non- stream
Best Effort	<u>No</u>	<u>None</u>	<u>No</u>	IA non-stream
<u>Video</u>	<u>No</u>	<u>Latency</u>	<u>No</u>	IA stream
Audio/Voice	<u>No</u>	<u>Latency</u>	<u>No</u>	IA stream

Example assignments

Traffic types to traffic type-classes assignment

This is an example how the traffic types can be assigned to specific traffic-type-class.

Traffic-type-class	Traffic type
IA timo awara stroam	 Isochronous
IA time-aware-stream	 Cyclic-Synchronous
	Cyclic-Asynchronous
IA stream	• Video
	 Audio/Voice
	 Alarms and Events
IA traffic engineered non-stream	 Configuration & Diagnostics
	Network Control
IA non-stream	Best Effort

Traffic classes to traffic-type-classes assignment

The following Table defines the usage of the following traffic classes based on the traffic type-classes:

Traffic class	Traffic type class	Traffic Type
7	IA time-aware-stream	Periodic, traffic engineered path, time-sensitive stream, zero congestion loss, defined receive deadline (engineered max latency)
6		Periodic, traffic engineered path, time-sensitive stream, zero congestion loss, engineered max latency
5	Periodic, learned path, time-sensitive stream, defined bandwidth, engineered max latency	
4	IA traffic engineered	Event-driven, learned path, defined bandwidth, network management
3	non-stream	Event-driven, learned path, defined bandwidth
2		Event-driven, learned path, defined bandwidth
1	IA non-stream	Event-driven, learned path, limited bandwidth (per class)
0	IA IIUII-SU Edili	Event-driven, learned path, limited bandwidth

Traffic-Type-Classes definition would allow different IEEE 802 feature selections to achieve the specified goals. Moreover it helps in identification of the traffic protection mechansims.