

Traffic Type Class

4.6.1 Introduction

Industrial automation applications make use of different traffic schemes/patterns for different functionalities (for example, parameterization, control, alarming). The various traffic patterns have different characteristics and thus, impose different requirements on a TSN network. When To specify these traffic types, a two-step approach seems to be needed is used:

- 1.) First define characteristics of generic traffic type (traffic-type-class categories) and
- 2.) Second define instances of the generic types, i.e. the traffic types.

2.)

Such an approach will allow to translate the different use cases into a list of possible traffic types based on this traffic type classes.

This two-step approach allows a clear differentiation between characteristics as seen from the “network-Ethernet interface” point of view and “application” point of view. Traffic-type-classes categories would allow different IEEE 802 feature selections to achieve the specified goals

Definitions

In order to define the traffic-type-classes we need a more precise definition of the stream traffic and the definition of the non-stream traffic.

Stream traffic (or Stream) is a unidirectional flow of data from a Talker to one or more Listeners, which is usually sent periodically. Network resources and/or bandwidth may be reserved in order to meet the application requirements (e.g., latency). From the system design point of view Streams are either:

- dynamic planned configured in a network by means of (ad-hoc) stream reservation mechanisms (e.g., by using the centralized approach using the CNC and CUC or distributed approach)
- statically planned and/or configured by means of traffic engineering tools.

Non-stream traffic is a flow of data from a Sender to a Receiver which is usually send sporadically and uses shared network resources which may be reserved to meet potential application requirements.

Traffic Type Classes

Four traffic-types-classes-categories are identified in Industrial Automation (IA) systems:

1. IA time-aware stream
2. IA stream
3. IA traffic engineered non-stream
4. IA non-stream

IA time-aware stream

IA time-aware stream are used for periodic traffic with either deadline or latency requirements. The characteristics of this traffic are shown in Table X.

Characteristics	
<u>Periodicity</u> Cyclic	Periodic/cyclic traffic Yes
Data delivery requirement	Deadline or latency
<u>Configuration</u>	traffic engineered transmission path
<u>Frame loss and retransmission</u>	This traffic has zero congestion los
Time-triggered transmit	Optional Yes
<u>Expected behavior of the application receive interface</u>	Buffered communication interface

IA stream

The characteristics of this traffic are shown in Table X. IA stream traffic are used for periodic traffic with latency requirements.

Characteristics	
<u>Periodicity</u> Cyclic	Periodic/cyclic traffic Yes
Data delivery requirement <u>Data delivery requirement</u>	Latency
Time-triggered transmit <u>Configuration</u>	Learned path
<u>Frame loss and retransmission</u>	This traffic has zero congestion los
Time-triggered transmit <u>Time-triggered transmit</u>	No Optional
<u>Expected behavior of the application receive interface</u>	Buffered or Queued communication interface

IA traffic engineered non-stream

The characteristics of this traffic are shown in Table X. This traffic is used for application that send sporadic traffic but have either latency application requirements or require a certain bandwidth along the path of the traffic.

Characteristics	
<u>CyclicPeriodicity</u>	Aperiodic / sporadicNo
<u>Data delivery requirement</u> <u>Data delivery requirement</u>	Latency or bandwidth
<u>Time-triggered transmit</u> <u>CyclicTime-triggered transmit</u> <u>Configuration</u>	Learned path
<u>CyclicFrame loss and retransmission</u>	Multiple Senders use the same reserved bandwidth. Frame losses are possible.
<u>Time-triggered transmit</u> <u>Time-triggered transmit</u>	No
<u>Expected behavior of the application receive interface</u>	Queued communication interface

IA non-stream

The characteristics of this traffic are shown in Table X. IA non-stream is used for the bulk traffic with no specific data delivery requirements.

Characteristics		Note
<u>CyclicPeriodicity</u>	Aperiodic / sporadicNo	
<u>Data delivery requirement</u> <u>Data delivery requirement</u>	None	Bulk traffic, best-effort.
<u>Time-triggered transmit</u> <u>CyclicTime-triggered transmit</u> <u>Configuration</u>	Learned path	Ethernet interfaces and network are configured at run time to establish a path between a Sender and a Receiver. Non-stream traffic configuration may be affected by the spanning tree mechanisms.
<u>CyclicFrame loss and retransmission</u>	Frame losses are possible.	Retransmission in case of frame loss
<u>Time-triggered transmit</u> <u>Time-triggered transmit</u>	No	
<u>Expected behavior of the application receive interface</u>	Queued communication interface	All received frame are of interest.

Table 3 summarizes relevant industrial automation traffic types and their associated characteristics. In an industrial automation system, applications such as audio or video would utilize one of these traffic types. Traffic types are further described in 4.6.3.

Table 1 – Industrial automation traffic types summary

<u>Traffic type name</u>	<u>Cyclic</u>	<u>Data delivery requirements</u>	<u>Time-triggered transmit</u>	<u>Traffic-type-category</u>
<u>Isochronous</u>	<u>Yes</u>	<u>Deadline</u>	<u>Yes</u>	<u>IA time-aware-stream</u>
<u>Cyclic-Synchronous</u>	<u>Yes</u>	<u>Latency</u>	<u>Yes</u>	<u>IA time-aware-stream</u>
<u>Cyclic-Asynchronous</u>	<u>Yes</u>	<u>Latency</u>	<u>No</u>	<u>IA stream</u>
<u>Alarms and Events</u>	<u>No</u>	<u>Latency</u>	<u>No</u>	<u>IA traffic engineered non-stream</u>
<u>Configuration & Diagnostics</u>	<u>No</u>	<u>Latency</u>	<u>No</u>	<u>IA traffic engineered non-stream</u>
<u>Network Control</u>	<u>Optional</u>	<u>Latency</u>	<u>No</u>	<u>IA traffic engineered non-stream</u>
<u>Best Effort</u>	<u>No</u>	<u>N/A</u>	<u>No</u>	<u>IA non-stream</u>

Example assignments

Traffic types to traffic-type-classes assignment

This is an example how the traffic types can be assigned to specific traffic-type-class.

Traffic type class	Traffic type
IA time-aware-stream	<ul style="list-style-type: none">▪ Isochronous▪ Cyclic/Synchronous
IA stream	<ul style="list-style-type: none">▪ Cyclic/Asynchronous▪ Video▪ Audio/Voice
IA traffic engineered non-stream	<ul style="list-style-type: none">▪ Alarms and Events▪ Configuration & Diagnostics▪ Network Control
IA non-stream	<ul style="list-style-type: none">▪ Best Effort

Traffic classes to traffic-type-classes assignment

The following Table defines the usage of the following traffic classes based on the traffic type-classes:

Traffic class	Traffic type class	Traffic Type
7	IA time-aware-stream	Periodic, traffic engineered path, time-sensitive stream, zero congestion loss, defined receive deadline (engineered max latency)
6		Periodic, traffic engineered path, time-sensitive stream, zero congestion loss, engineered max latency
5	IA stream	Periodic, learned path, time-sensitive stream, defined bandwidth, engineered max latency
4	IA traffic engineered non-stream	Event-driven, learned path, defined bandwidth, network management
3		Event-driven, learned path, defined bandwidth
2		Event-driven, learned path, defined bandwidth
1	IA non-stream	Event-driven, learned path, limited bandwidth (per class)
0		Event-driven, learned path, limited bandwidth

Traffic-Type-Classes definition would allow different IEEE 802 feature selections to achieve the specified goals. Moreover it helps in identification of the traffic protection mechanisms.