



# On the Validity of Credit-Based Shaper Delay Guarantees in Decentralized Reservation Protocols Lisa Maile

Friedrich-Alexander Universität, Erlangen-Nürnberg, Germany

lisa.maile@fau.de

# Introduction





### **Problem:**

Worst-case latency formulas for CBS in TSN standards. But they do not cover the actual worst case.

### **Result:**

Real-time streams may miss their "promised" deadline.

### **Solution:**

Adapting the decentral admission control scheme to offer safe guarantees.

### **Based on conference publication (copyright by ACM):**

L. Maile, D. Voitlein, A. Grigorjew, K.-S. J. Hielscher, and R. German, "On the Validity of Credit-Based Shaper Delay Guarantees in Decentralized Reservation Protocols," in Proceedings of the 31st International Conference on Real-Time Networks and Systems (RTNS '23). Dortmund, Germany. Association for Computing Machinery (New York, NY, USA), Jun. 2023, pp. 108–118. doi: 10.1145/3575757.3593644.









### **Protocols for Decentralized Resource Reservations**

1997
Resource Reservation Protocol (RSVP)

commonly using IntServ and per-flow shaping

2010 Stream Reservation Protocol (SRP)

for Credit-Based Shaper with per-class shaping IEEE 802.1Qat

2018
Resource Allocation Protocol (RAP)

support planned for various schedulers including Credit-Based Shaper IEEE P802.1Qdd (draft)

# **Credit-Based Shaper**

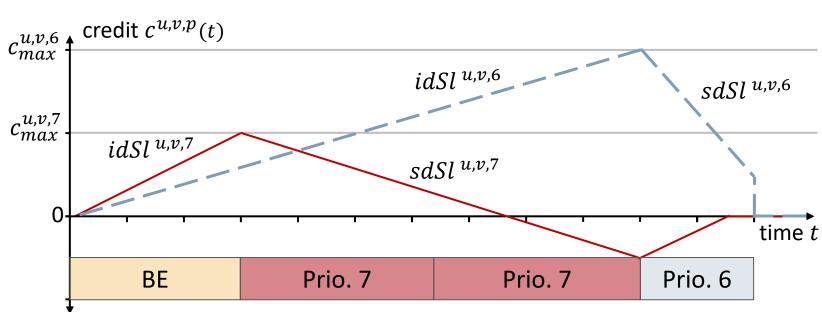


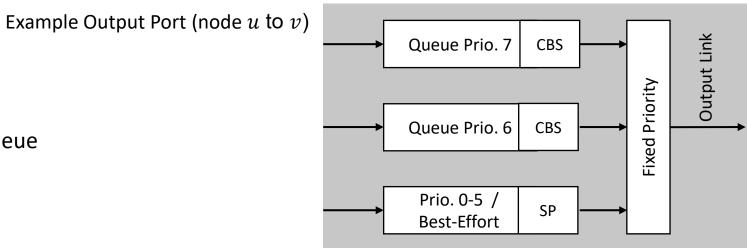


Recap

# **Credit-Based Shaper (CBS)**

- per-queue shaping
- -idSl is the reserved bandwidth for each queue









**General Procedure** 

### **Decentralized Admission Control**

1) Talker advertises the availability of data

→ including TSpec and delay-requirement

### Stream / Flow ID

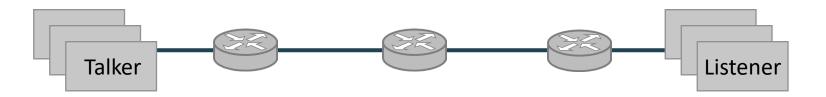
TSpec:

Frame Size & CMI

Priority

E2E delay requirement

Acc. Delay (over path)





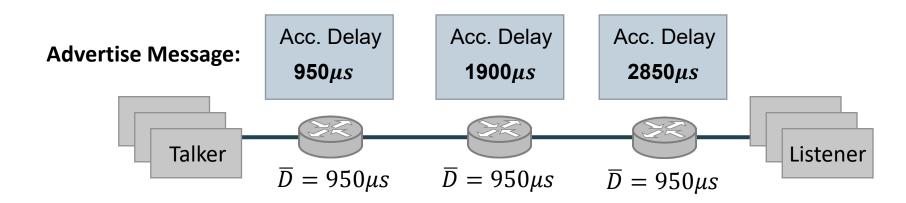


**General Procedure** 

### **Decentralized Admission Control**

1) Talker advertises the availability of data

- → including TSpec and delay-requirement
- 2) Advertisements are distributed through the network
- $\rightarrow$  per-hop delay bounds  $\overline{D}$  accumulated in protocol field, with  $\overline{D}$  from standard formulas





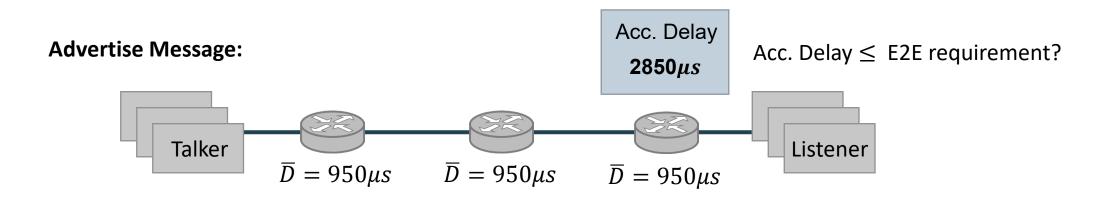


### **General Procedure**

### **Decentralized Admission Control**

- 1) Talker advertises the availability of data
- 2) Advertisements are distributed through the network
- Listeners receive the advertisements,if interested in the stream: respond with subscription

- → including TSpec and delay-requirement
- $\rightarrow$  per-hop delay bounds  $\overline{D}$  accumulated in protocol field, with  $\overline{D}$  from standard formulas
- if interested in the stream: respond with subscription  $\rightarrow$  check: accumulated delay  $\leq$  end-to-end delay-requirement



# General Procedure

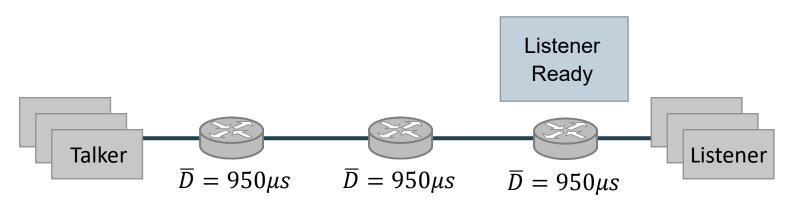


### **Decentralized Admission Control**

- 1) Talker advertises the availability of data
- 2) Advertisements are distributed through the network
- Listeners receive the advertisements,if interested in the stream: respond with subscription
- 4) Bridges check required bandwidth and reserve stream
- 5) Transmission of data

→ including TSpec and delay-requirement

- $\rightarrow$  per-hop delay bounds  $\overline{D}$  accumulated in protocol field, with  $\overline{D}$  from standard formulas
- if interested in the stream: respond with subscription  $\rightarrow$  check: accumulated delay  $\leq$  end-to-end delay-requirement



# **Latency Calculation in the Standards**





# **Existing worst-case latency calculations in the TSN standards:**

### "Rule of Thumb" in IEEE Std 802.1BA-2021

"2 ms [...] for SR Class A can be met for 7 hops of 100 Mbit/s Ethernet if the maximum frame size on the LAN is 1522 octets"



**Counterproof by Christian Boiger (IEEE 802 Plenary Meeting, 09 November 2010)** 

# **Latency Calculation in the Standards**





# **Existing worst-case latency calculations in the TSN standards:**

IEEE 802.1BA Section 6.6

$$\overline{D} = t_{proc} + \underbrace{t_{L_{max}}}_{\text{other pr.}} + \underbrace{\left(\frac{idSl}{C} \cdot CMI - t_{L_{FoI}}\right) \cdot \frac{C}{idSl}}_{\text{same priority}} + t_{L_{FoI}-IPG}$$

IEEE 802.1Q Section L.3.1.1

$$\overline{D} = t_{inQueue} + t_{int} + t_L + t_{prop} + t_{sf}$$

$$\downarrow \text{includes} \\ t_{queue} = \begin{cases} L_{max}/C & \text{for prio. 7} \\ (L_{max} + L^{(7)})/(C - idSl^{(7)}) & \text{for prio. 6} \end{cases}$$

Plenary Session ref. in IEEE 802.1Q, p. 1569

$$\overline{D} = \left( L_{max} + 2 \cdot (R_{max} - L_{FoI}) - \left| \frac{R_{max} - L_{FoI}}{N} \right| + L_{FoI} \right) \cdot t_{oct}$$
other pr.
$$R_{max} = \left| \frac{CMI}{t_{oct}} \cdot \frac{idSl}{C} \right|, \quad N = \min \left( |\mathcal{L}^{-}|, \left| \frac{R_{max} - L_{FoI}}{L_{min}} \right| \right)$$

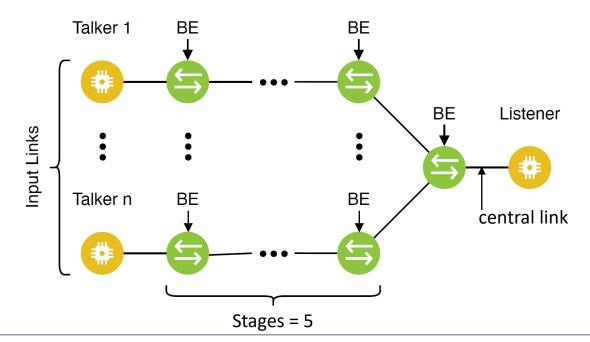
# **Latency Calculation in the Standards**

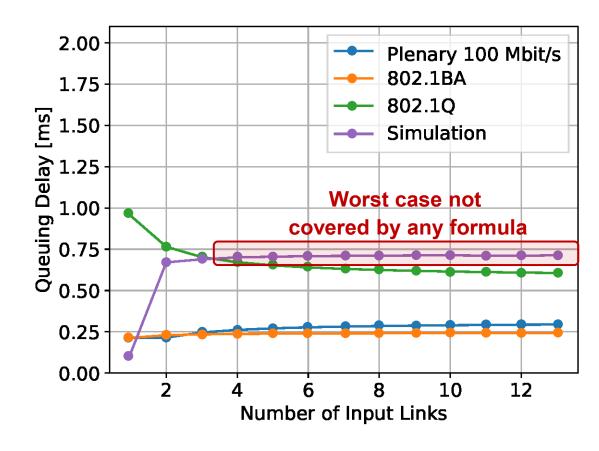
### Counterexamples by Simulation



### **Simulation Results**

- link capacity 100Mbit/s, idSl=0.75, priority 7, Talker CMI =  $125\mu s$
- constant central link utilization 75Mbit/s
- packet size adapted to number of Input Links (max. 13 due to min. Ethernet size)
- measured max. queueing delay at output port before central link









# **Unbounded Local Latencies**





### **Problem:**

Decentral architecture  $\rightarrow$  locally available information for worst-case delay calculation.

Given	Wanted
<ul> <li>data rate of all connected links</li> <li>idleSlopes of all queues</li> <li>TSpec of all reserved streams         (stream ID, priority, sending interval, and data)</li> </ul>	→ maximum local latency may not change afterwards
<ul> <li>before each new reservation:</li> <li>check available data rate and idleSlope</li> </ul>	

### Theorem:

With the given information for the decentralized TSN reservation protocols the maximum local latencies in CBS are unbounded.

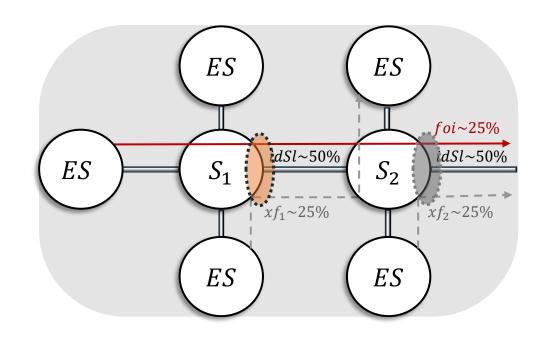
### **Proof:**

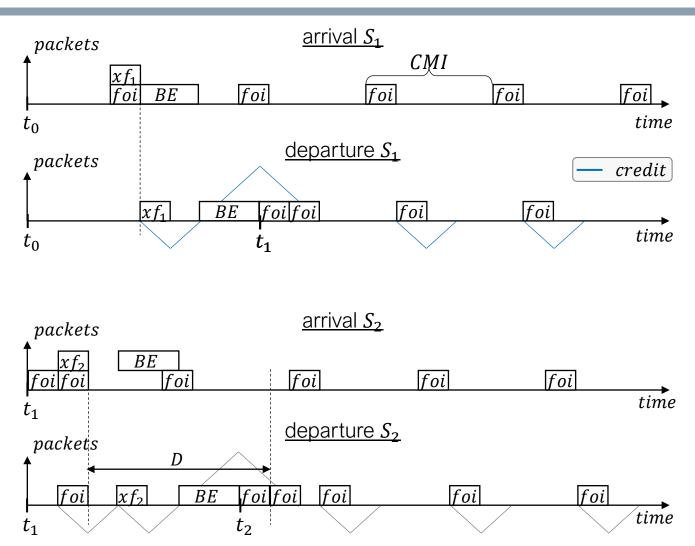
Details in publication, idea illustrated in the following  $\rightarrow$  based on recursion.





### **Recursion Level 0:**

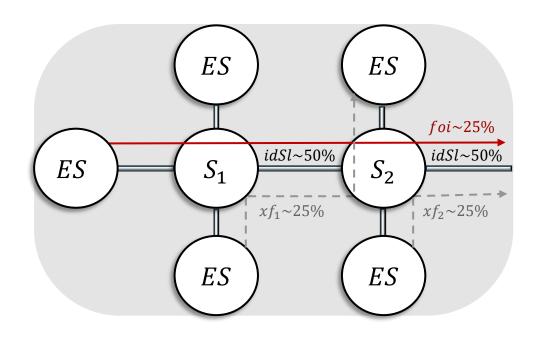




### Illustration of Proof with Recursion



### **Recursion Level 0:**



### **Principle of Recursion:**

### recursion level 0

foi: path with **two** hops cross-flows  $(xf_i)$ : path with **two** hops

### For each recursion level i:

crossflows of level i = foi in level i-1

### recursion level $i \rightarrow \infty$

foi: path with **two** hops cross-flows  $(xf_i)$ : path with **four** hops





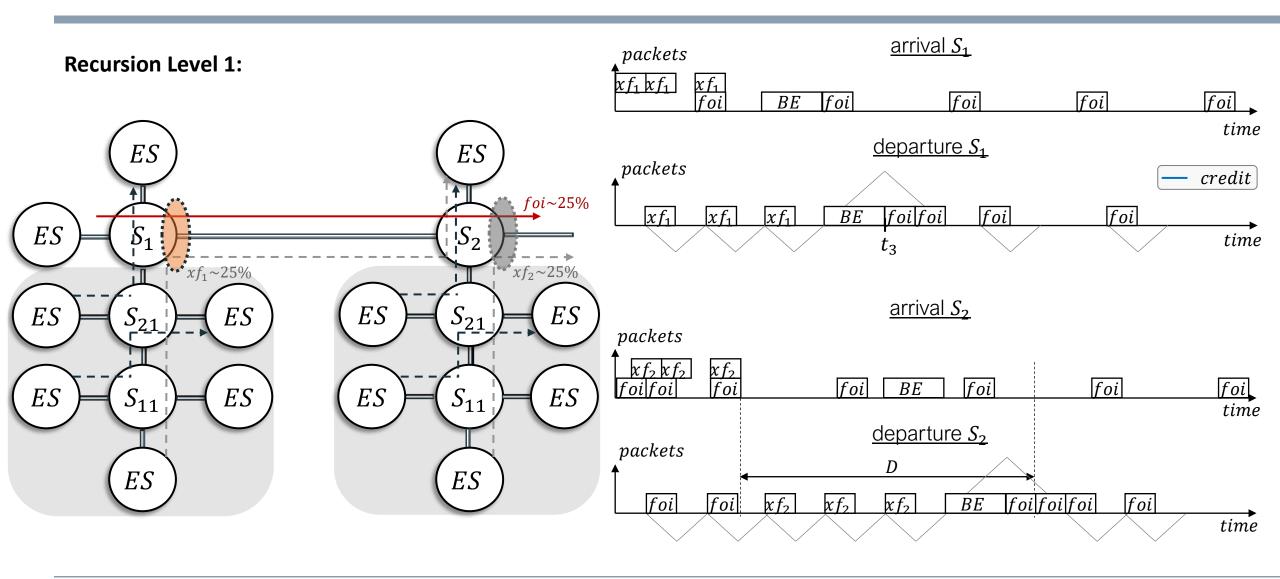


Illustration of Proof with Recursion



### **Principle of Recursion:**

Delay D increases with each recursion level  $i \rightarrow \infty$  to infinity.

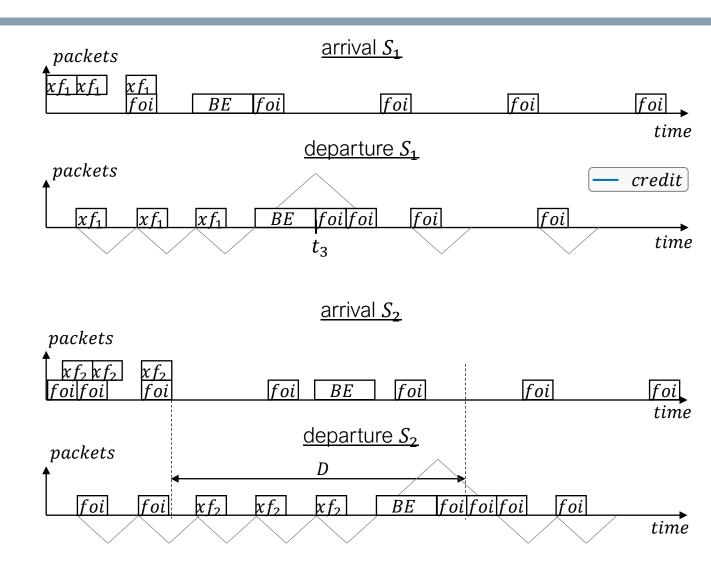
### **Result:**

Even with limited idSl and limited path length, the worst-case delay of CBS can increase infinitely  $\rightarrow$  depends on the cross-flows (more traffic added to the network, but not locally at the bridge).

### Note:

The actual delay can be safely calculated (e.g., with Network Calculus, eligible intervals, etc.) with global network knowledge.

But no bound with only local information possible.







# Solution: Reliable Reservation Protocol

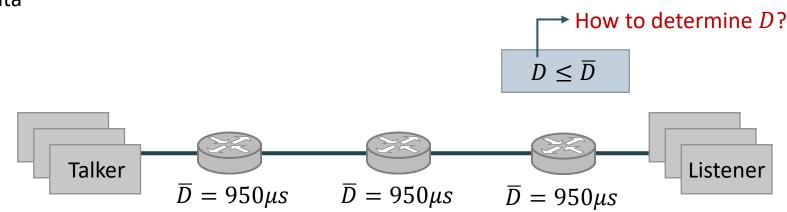




### **Decentralized Admission Control**

1) Talker advertises the availability of data

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- 2) Advertisements are distributed through the network
- $\rightarrow$  per-hop delay bounds  $\overline{D}$  accumulated in protocol field, with  $\overline{D}$  from standard formulas as configurable input
- Listeners receive the advertisements, if interested in the stream: respond with subscription
  - if interested in the stream: respond with subscription  $\rightarrow$  check: accumulated latency  $\leq$  end-to-end dela-requirement
- 4) Bridges check required bandwidth and reserve stream  $\rightarrow$  check: actual/current worst-case delay  $D \le$  delay bound  $\overline{D}$
- 5) Transmission of data



# **Delay Analysis**

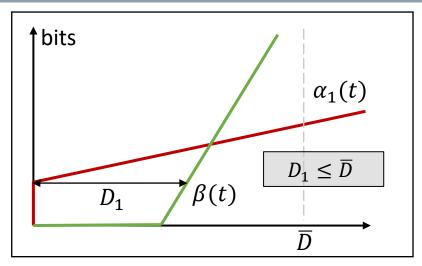


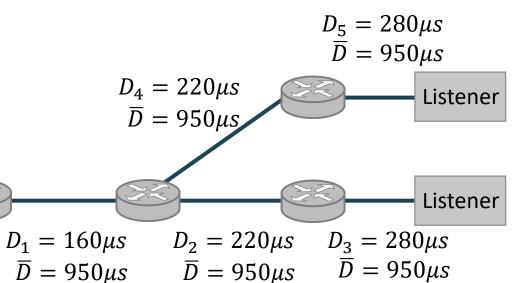
### How to determine the actual/current delay D?

- using Network Calculus:  $D \le h(\alpha, \beta)$  with h being the max. horizontal distance
- only using locally available information
- for the simplicity of the presentation, we omit hardware delays

Talker

- arrival curve lpha(t) from TSpec
- service curve  $\beta(t)$  from idSl, link rate, and max. packet size





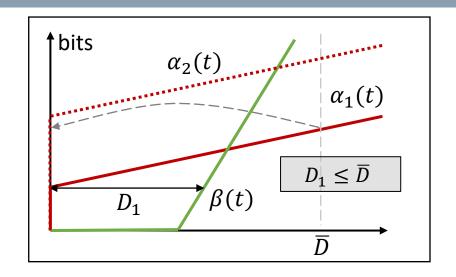
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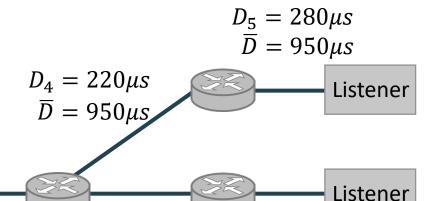


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- arrival output curve using  $\overline{D}$ :  $\alpha_{i+1}(t) = \alpha_i(t+\overline{D})$ or with min. Delay  $\underline{D}$  (e.g., in RAP):  $\alpha_{i+1}(t) = \alpha_i(t + \overline{D} - D)$

Talker





$$D_1 = 160 \mu s$$

$$D_2 = 220 \mu s$$

$$D_2 = 220 \mu s$$
  $D_3 = 280 \mu s$ 

$$\overline{D} = 950\mu s$$
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$$\overline{D} = 950\mu$$
s

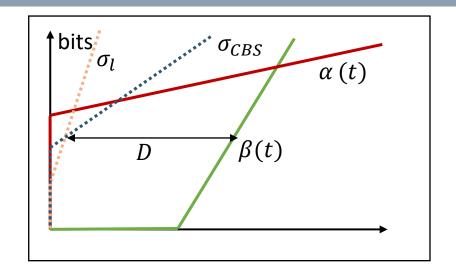
$$\overline{D} = 950 \mu s$$

# **Delay Analysis**



### How to determine the actual/current delay D?

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- improved by shaping curves of the link  $\sigma_l$  and optionally by previous CBS queues  $\sigma_{CBS}$



Information available

Information needs to be added / distributed

# **Evaluation**

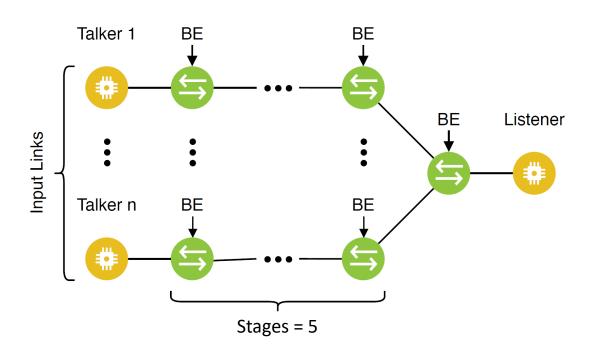


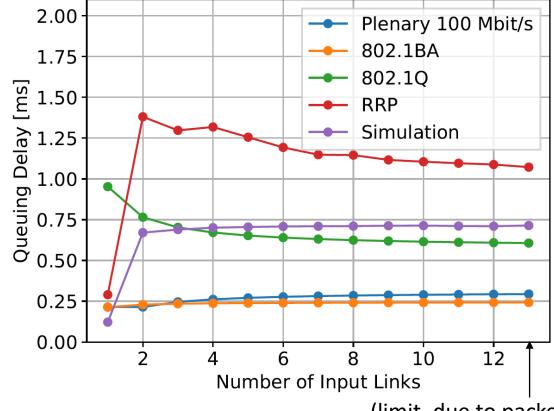
Validity of Worst-Case Queuing Delay

### **Deadline Guarantees**

 $-\overline{D}$  from RRP versus the standard formulas and simulation results

worst case covered





(limit, due to packet size)

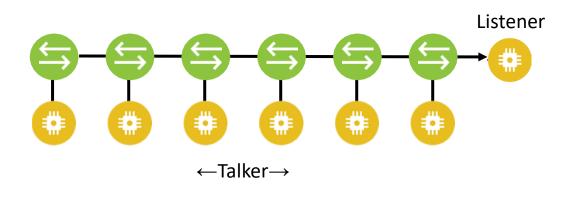
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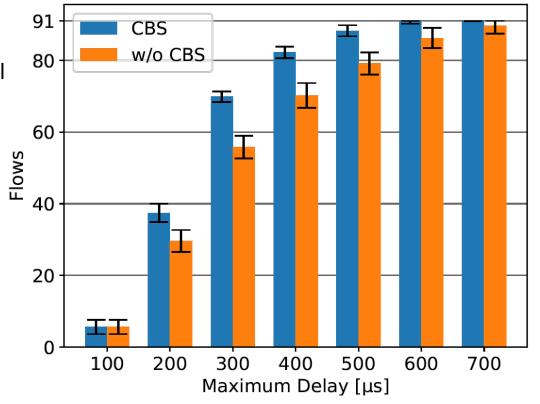
### Improvement by Shaping Curve



### **CBS Shaping Curves Effect on Delay Guarantees**

- max. 91 flows for full bandwidth usage
- CBS shaping (with  $\sigma_{CBS}$ ) allows for more flow reservations
- using RAP to distributing neighboring information is beneficial





# Conclusion





TSN seeks to add delay guarantees to networks with decentralized control



Currently, no worst-case latency formula in the standards cover the actual worst-case



With the current procedure, bounding the worst-case delay in CBS networks is not possible



We introduced RRP - a new approach which can be used by the existing protocols



CBS shaping information can increase the number of reservable flows



We hope that our solutions help future standardization processes in TSN

# References



### **Presented Publication**

L. Maile, D. Voitlein, A. Grigorjew, K.-S. J. Hielscher, and R. German, "On the Validity of Credit-Based Shaper Delay Guarantees in Decentralized Reservation Protocols," in Proceedings of the 31st International Conference on Real-Time Networks and Systems (RTNS '23). Dortmund, Germany. Association for Computing Machinery (New York, NY, USA), Jun. 2023, pp. 108–118. doi: 10.1145/3575757.3593644.

### **Related Publications**

A. Grigorjew et al., "Bounded Latency with Bridge-Local Stream Reservation and Strict Priority Queuing," in 11th International Conference on Network of the Future (NoF 2020), Bordeaux, France: IEEE, Oct. 2020, pp. 55–63. doi: 10.1109/NoF50125.2020.9249224.

C. Boiger. "Class A bridge latency calculations". Technical Report. 2010. IEEE 802 November Plenary Meeting. Online available: https://www.ieee802.org/1/ files/public/docs2010/ba-boiger-bridge-latency-calculations.pdf (2023-10-30).

L. Maile, K.-S. Hielscher, and R. German, "Network Calculus Results for TSN: An Introduction," in Information Communication Technologies Conference (ICTC 2020), Nanjing, China: IEEE, May 2020, pp. 131–140. doi: 10.1109/ICTC49638.2020.9123308.



Computer Networks and Communication Systems
Computer Science 7
Friedrich-Alexander-Universität
Erlangen-Nürnberg



# Thank you!

# More information?

Lisa Maile
lisa.maile@web.de
Friedrich-Alexander-Universität Erlangen-Nürnberg