
IEEE P802.11

Wireless Access Method and Physical Layer Specification

Authentication Letter Ballot comments

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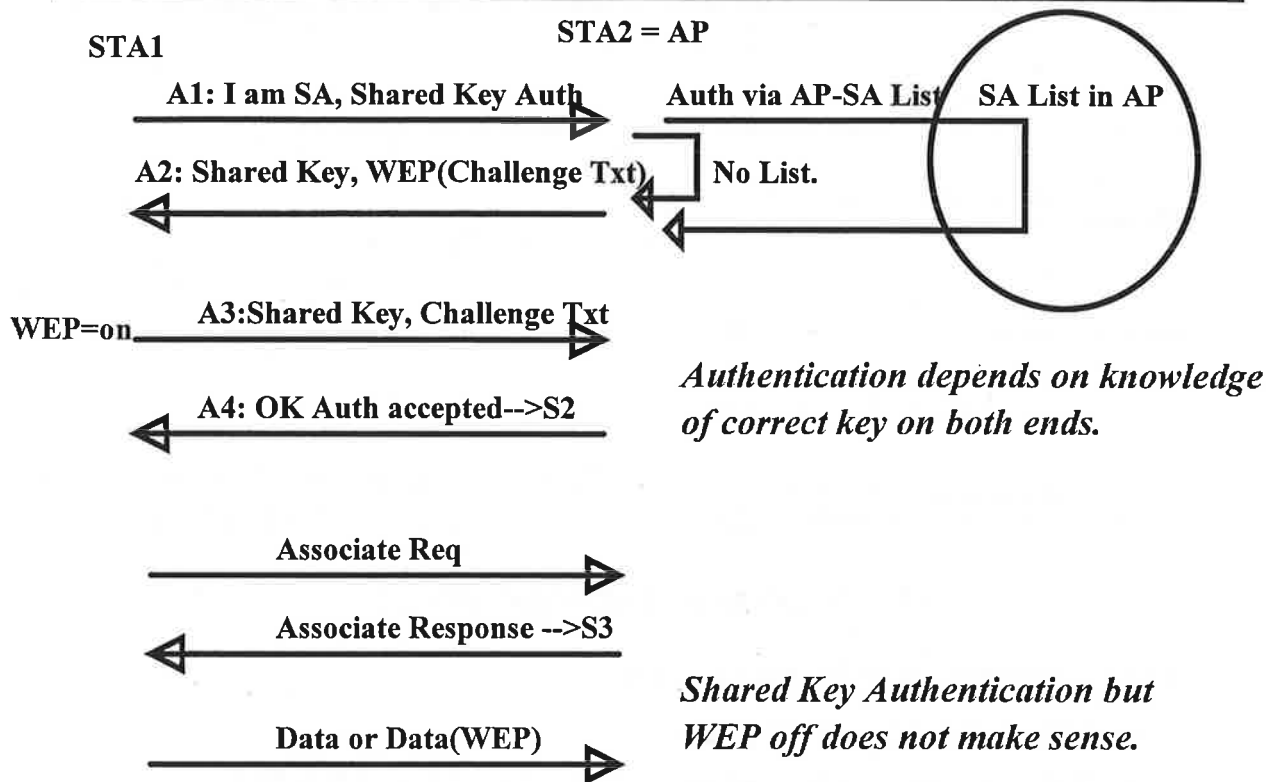
Authentication discussion

Slide 2

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- **This document intends to analyse the functionality of the different authentication schemes that are currently defined in D2 draft, and tries to identify the differences in their characteristics**
 - **There are 3 authentication mechanisms defined:**
 - **Open Authentication**
 - **Shared Key authentication**
 - **Proprietary authentication**
 - **Basic assumptions.**
 - **The objective for the 802.11 authentication is simply used to bring the wireless link up to the assumed physical standard of a wired link (section 2.4.3.1 par 5)**
 - » **So “Open Authentication” that compares the STA address against a “Allowed List” does achieve this basic function.**
 - » **But a station could fraud to be another station by using its SA address.**
 - **More sophisticated Authentication does only make sense when Privacy is used on all data traffic, so when WEP is on.**
 - » **otherwise stations can always fake to be an other station to send its information anyway.**
 - **If WEP is not used, then a more sophisticated Authentication scheme does not prevent stations to fake identity.**
 - **If a station does know the WEP key, then that is equivalent to a station being physically connected to the wired medium.**
 - » **So then we have achieved the spirit of the “Wired Equivalency”.**
 - **So when WEP=on then knowledge of the WEP key does accomplish the “Wired Equivalency”, and provide a level of implicit authentication.**

Shared Key Authentication:

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Shared Key Authentication

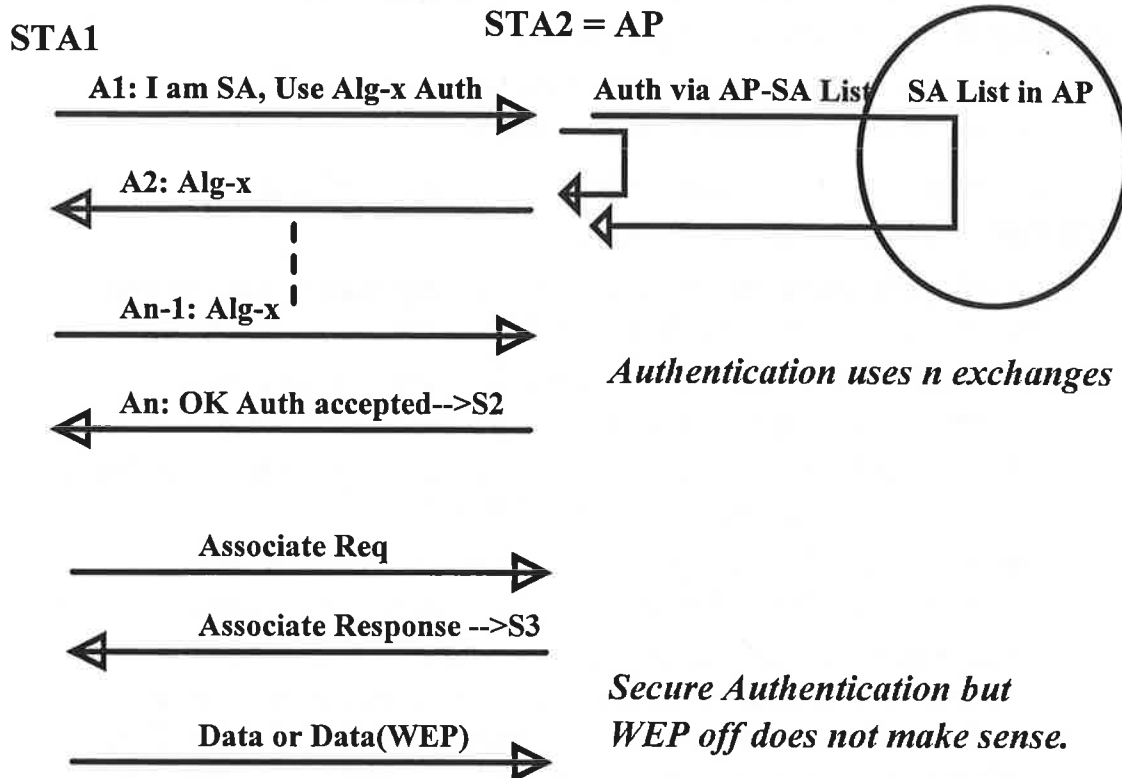
- Shared Key Authentication:
 - Needs WEP algorithm + Shared Key in Authentication phase.
 - » The same key is used for Privacy and Authentication (no separate key provisions in MIB).
 - AP can do an additional membership check against SA list.
 - Using Shared Key Authentication, without using WEP for data privacy does not make sense from privacy point of view. (We are not doing security but privacy).
- So Shared Key Authentication does also rely on knowledge of the same key on both ends.
- What is the value of Shared Key versus Open System Authentication when WEP is on???????
- So why bother?

Conclusion: Shared Key authentication is equivalent to Open System authentication, because they both depend on the knowledge of the same key on both ends.

Recommendation: Delete Shared Key Authentication method.

Proprietary Authentication:

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Proprietary Authentication algorithm

- Proprietary algorithm possible.
 - Can take relative long time depending on algorithm.
 - Therefore desire for pre-authentication possibility.
 - Station can be authenticated with multiple APs and Stations at the same time according to current scheme.
 - » This is basic requirement to allow pre-authentication.
- There is a desire for support of other authentication methods.
 - This is provided by the mechanism as currently defined.
 - Although from a privacy point of view it does not provide additional protection when the WEP key is known.

Maintaining Authentication State:

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- **Stations need to be able to be authenticated with multiple stations at same time.**
 - Basically to allow pre-authentication to prevent long proprietary authentication delays.
- **Currently each TA/RA pair must maintain a authentication state variable.**
 - Authentication is needed before any traffic can occur between a given station (TA/RA) pair.
 - For an AP this is no problem, because it needs to maintain per station knowledge for all kind of purposes.
 - For a Station in an IS this is default no problem, as long as all traffic is going via the AP (DS).
 - In Ad-Hoc a Station does need to maintain State information for all stations it wants to communicate with.
 - The same is true for a Station in an IS that wants to do direct S-to-S traffic, then it needs to maintain extra Authentication State information for each station that wants to communicate directly, in addition to the AP.
- **Effect of Authentication requirement for S-to-S.**
 - First transmission to a given station should be a Authentication handshake.
 - If there is a mismatch between state information on both ends then traffic is dropped (although Acked), and there is no feedback about this occurring.
 - Similar to suggested changes in AP, rules could be changed such that if such is detected, then a station has to do a deAuthenticate, to get state information on both ends in line.
 - However do we need/want this complexity??
- **Authentication and WEP was there primarily to protect the DS, and to prevent to compromise the privacy of the existing wired network.**
 - For Ad-Hoc implicit authentication is achieved when WEP is used.
 - This is more then sufficient for Ad-Hoc.

Implicit Authentication in Ad-Hoc

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- **Conclusion:**
 - Implicit Authentication is enough for Ad-Hoc.
 - So no explicit authentication is needed.
 - So no S-to-S state information needs to be maintained.
 - » which is an N to N problem.
 - Complexity reduction for Stations.
 - This is accomplished by allowing S-to-S traffic in State 1 of Figure 2-8. (To_DS = off).
- **This can also simplify the Association:**
 - Define an Authentication field in the (Re)Association frames.
 - » This can have the value:
 - Pre-authenticate
 - Open System
 - Or "Shared Key" if not deleted.
 - » If value is Pre-Authenticate, then an explicit Authentication cycle is needed.
 - » If value is open System, then Association can proceed as normal.
 - Only returning status should show separate authentication failure code.
 - Association is reduced to two frames.
 - pre-authentication is still possible.

Conclusion:

- Using implicit "authentication only" for Ad-Hoc allows combined Association/Authentication frames without any loss of capability / flexibility.
- Also applies to any traffic with To_DS and From_DS both false

Recommendation: Authentication is not needed for Ad-Hoc. So allow direct data frames (To_DS and From_DS both false) also as Class-1 frame.

