Title: Text replacements in Clause 14 to include 3 Mbit/s FH PHY

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Introduction

In document P802.11-96/52 the extension of the current FH PMD to support an optional 3 Mbit/sec rate was presented. This submission presents proposal for text replacements in the Clause 14.

An equipment produced to the specifications below operates in the field today and interoperates with the 1Mb/s and 2Mb/s PMD's. Therefore I move to incorporate the text changes detailed below into the standard towards D4.0

Editorial Note

The text replacement shown below was produced as a modification of SEC11.DOC file from D3.1 draft, after accepting revisions. No field codes were changed in order to make inclusion in the draft easier. As a result the numbering of the sections, tables and figures is incorrect in this paper. I appologize to the readers of this document for the inconvenience caused by it.

Text Changes follow:

14.1.1 TXVECTOR Parameters

The following parameters are defined as part of the TXVECTOR parameter list in the PHY_TXSTART.request service primitive.

Parameter	Associate Primitive	Value
LENGTH	PHY_TXSTART.request (TXVECTOR)	0-4095
PLCP_BITRATE	PHY_TXSTART.request (TXVECTOR)	BASIC, HIGH SPEED 2M,HIGH3M

Table A, TXVECTOR Parameters

14.1.1.1 TXVECTOR PLCP_BITRATE

The PLCP_BITRATE parameter is an optional parameter. Its value describes the bit rate the PLCP should use to transmit the PLCP_PDU. Its value can be BASIC, <u>HIGH2M</u> or <u>HIGHSPEED3M</u>. The BASIC rate is defined as the BSSBasicRate in the FHSS PHY MIB. The HIGHSPEED2M and <u>HIGH3M</u> rates is defined by the CurrentHighSRate in the MIB.

14.1.2 Physical Layer Convergence Procedure Frame Format

The PLCP Frame Format provides for the asynchronous transfer of MAC Layer MPDU from any transmitting station to all receiving stations within the wireless LAN. The PLCP frame format illustrated in **Error! Reference source not found.** consists of three parts: a PLCP Preamble, a PLCP Header, and a PLCP_PDU. The PLCP Preamble provides a period of time for several receiver functions. These functions include antenna diversity, clock and data recovery and field delineation of the PLCP Header and the PLCP_PDU. The PLCP Header is used to specify the length of the MPDU field, the rate at which the MPDU is transmitted and support any PLCP management information. The PLCP_PDU contains the MPDU data modified by the PLCP_PDU data whitener.

14.1.2.1.1 PLCP Signaling Field

The 4-bit PLCP Signaling Field (PSF) is defined in Table B, PLCP Signaling Field Bit Descriptions. The PSF is transmitted LSB (bit 0) first and MSB (bit 3) last.

Bit	Parameter Name	Parameter Values	Description
0	Reserved	Default = 0	Reserved
1	Reserved	Default = 0	Reserved
2	Reserved	Default = 0	Reserved
3 <u>:2</u>	PDU_RATE	<u>0</u> 0=1Mb, <u>0</u> 1=2Mb, <u>10=3Mb</u>	This field indicates the bit rate of the PLCP_PDU

Table B, PLCP Signaling Field Bit Descriptions

```
Data Whitener Encoding Algorithm:
                       If MSB of stuff symbol = 1 = next \ block is inverted; 0 = not \ inverted */
                      Accumulate PLCP Header; begin stuffing on first bit of the PLCP_PDU */
 /****** Calculate number of 32-symbol BSE blocks required to send MPDU;
                                             no padding is necessary for number of symbols not multiple of 32 ********/
Input parameter: number_of_MPDU_octets, rate;
                                                                                                                                                         /* rate is 1,-or 2 or 3*/
number_of_symbols= truncate{(number_of_MPDU_octets *8+(rate-1)) /rate};
number_of_blocks_in_packet = truncate{(number_of_symbols + 31) / 32)};
 ******** Accumulate the bias in the header to use in calculating the inversion state of the first*
                      block of PLCP_PDU data *******/
Read in header \{b(1),...,b(32)\};
                                                                                                                                                           /* b(1) is first bit in */
header_bias = Sum\{weight(b(1)),...,weight(b(32))\};
                                                                                       /* calculate bias in header; weights are defined in Table 11-4 */
Transmit \{b(1),...,b(32)\};
                                                                                                                                                           /* no stuffing on header */
accum=header bias;
                                                                                                                                                           /* initialize accum */
Initialize scrambler to all ones;
/****** Whiten the PLCP_PDU data with scrambler and BSE encoder *******/
For n = 1 to number_of_blocks_in_packet
                      b(0) = 0 for 1 Mbps; b(0)=00 for 2 Mbps; b(0)=000 for 3 Mbps; /* b(0) is the stuff symbol */
                                                                                                                                                      /* N= block size in symbols */
                      N = min(32, number\_of\_symbols);
                      Read in next symbol block \{b(1),...,b(N)\};   /*b(n) = \{0,1\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*\{0,1,2,3\},o*
                                             1 - 4*rate8 octets, use PHY_DATA.req(DATA), PHY_DATA.confirm for each octet*/
```

```
Scramble \{b(1),...,b(N)\};
                                                     /* see subclause Error! Reference source not found.
bias_next_block = Sum\{weight(b(0)),...,weight(b(N))\};
                                                              /* calculate bias with b(0)=0 */
/**** if accum and bias of next block has the same sign, then invert block;
if accum=0 or bias_next_block=0, don't invert *****/
If {[accum * bias_next_block > 0] then
 {
         Invert \{b(0),...,b(N)\};
                                            /* Invert deviation, or, negate MSB of symbol */
         bias_next_block = - bias_next_block;
 }
accum = accum + bias_next_block;
transmit \{b(0),...,b(N)\};
                                                     /* b(0) is first symbol out */
number_of_symbols = number_of_symbols - N
```

Figure A, Data Whitener Encoding Procedure

The weights assigned to each value of the symbols are defined in Table C for the 1 Mbps (2GFSK) and 2 Mbps (4GFSK) symbols.

2GFSK	4GFSK	8GFSK	weight
		<u>100</u>	7
	10		3 6
		<u>101</u>	<u>5</u>
1			2 4
		<u>111</u>	<u>3</u>
	11		<u>+2</u>
		<u>110</u>	1
center	center		0
		<u>010</u>	<u>-1</u>
	01		- <u>+2</u>
		<u>011</u>	<u>-3</u>
0			- 2 4
		<u>001</u>	<u>5</u>
	00		- <u>6</u> 3
		000	-7

Table C, PLCP Field Bit Descriptions Weights for Whitening Encoding Procedure

Note: The operation of the whitening algorithm does not change when all the weights are scaled by same factor. For example, a PMD supporting 1 Mb/s only can use -1 and +1 as weights for '0' and '1', respectively.

```
Data Whitener Decoding Algorithm:

/* If MSB of stuff symbol = 1 = next block is inverted; 0 = not inverted */

/* Stuffing begins on first symbol of PLCP Header following the start frame delimiter */

/* Algorithm begins after verifying validity of header with HEC */
```

```
/****** Calculate bias in header for format error checking *******/
Read in header \{b(1),...,b(32)\};
                                                                 /* b(1) is first bit in */
Get number_of_MPDU_octets, rate from header;
                                                                 /* rate is 1,-or 2 or 3 */
number_of_symbols = <a href="mailto:truncate">truncate{(number_of_MPDU_octets*8+(rate-1))/rate};</a>;
number_of_blocks_in_packet = truncate{(number_of_symbols + 31) / 32};
Initialize scrambler to all ones;
/****** De-whiten the PLCP_PDU data with BSE decoder and de-scrambler /******/
For n = 1 to number_of_blocks_in_packet
         N = min(32, # of symbols remaining);
                                                       /* N= block size in symbols */
         Read in next block \{b(0),...,b(N)\};
                                                                 /*b(n) = \{0,1\}_{\bullet} or \{0,1,2,3\}_{\bullet} or \{0,...,7\} */
         If \{[MSB \text{ of } b(0)=1] \text{ then Invert } \{b(1),...,b(N)\};
                                                                          /* if invert bit=true */
         Descramble \{b(1),...,b(N)\};
                                                                 /* see subclause Error! Reference source not found.
         Send \{b(1),...,b(N)\} to MAC
                                     /* 1 - 8 octets; use PHY_DATA.ind(DATA) for each octet. */
```

Figure B, Data Whitener Decoding Procedure

14.1.2.2 PMD_SAP Service Primitives Parameters

The following table shows the parameters used by one or more of the PMD_SAP Service Primitives.

Parameter	Associate Primitive	Value
TXD_UNIT	PMD_DATA.request	1 Mbps: 0, 1
		2 Mbps: 0, 1, 2, 3
		3 Mbps: 0, 1, 2, 3, 4, 5, 6, 7
RXD_UNIT	PMD_DATA.indicate	1 Mbps: 0, 1
	3.54	2 Mbps: 0, 1, 2, 3
		3 Mbps: 0, 1, 2, 3, 4, 5, 6, 7
RF_STATE	PMD_TXRX.request	TRANSMIT, RECEIVE
RAMP_STATE	PMD_PARAMP.request	ON, OFF
ANTENNA_	PMD_ANTSEL.request	1 to 255
STATE		
TXPWR_LEVEL	PMD_TXPWRLVL.request	LEVEL1, LEVEL2, LEVEL3,
		LEVEL 4
CHNL_ID	PMD_FREQ.request	2 through 80 inclusive
STRENGTH	PMD_RSSI.indicate	0 - RSSI Max
MODE	PMD_PWRMGNT.request	ON, OFF

14.2 FHSS Physical Medium Dependent Sublayers 2.0M Bit and 3.0M Bit

14.2.1 Introduction

The following subclause details the RF specification differences of the optional 2.0 Mb/s and 3.0 Mb/s operation from the baseline 1.0 Mb/s PMD as contained in subclause **Error! Reference source not found.** Unless otherwise specified in this subclause, the compliant PMD shall also meet all requirements of subclause **Error! Reference source not found.** when transmitting at 2.0 Mb/s or 3.0 Mb/s. When implementing the 2.0 Mb/s or 3.0 Mb/s PLCP_PDU option, the preamble and PHY Header shall be transmitted at 1 Mb/s. Stations implementing the 2.0 Mb/s or 3.0 Mb/s option shall also be capable of transmitting and receiving PLCP_PDUs at 1 Mb/s.

14.2.2 Multil Level GFSK Modulation

For a FHSS 2MB/sec PMD, the modulation scheme shall be 4 level Gaussian Frequency Shift Keying (4GFSK), with a nominal symbol-period bandwidth product (BT) = 0.5. For a FHSS 3MB/sec PMD, the modulation scheme shall be 8 level Gaussian Frequency Shift Keying (8GFSK), with a nominal symbol-period bandwidth product (BT) = 0.5. The four level deviation factor, defined as the frequency separation of adjacent symbols divided by symbol rate, h4, shall be related to the deviation factor of the 2GFSK modulation, h2, by the following equation:

h4/h2 = 0.45 + -0.01

The eight level deviation factor, defined as the frequency separation of adjacent symbols divided by symbol rate, h8, shall be related to the deviation factor of the 2GFSK modulation, h2, by the following equation:

h8/h2 = 0.225 + /-0.005

An incoming bit stream at 2 Mb/see or 3 Mb/s will be converted to 2 bit or 3 bit, respectively, words or symbols, with a rate of Fclk=1M symbol/sec. The first received bit will be encoded as the left most bit of the symbol in the table below. In the case of 3 Mb/s PMD trailing zeroes will be appended to the last data bit, if needed, until the last symbol is filled with 3 bits. The bits will be encoded into symbols as shown in Table D below:

1 Mbit/sec, 2-GFSK

Symbol	Carrier Deviation
1	1/2 * h2*Fclk
0	-1/2 * h2*Fclk

2 Mbit/sec, 4-GFSK

Symbol	Carrier Deviation
10	3/2 * h4*Fclk
11	1/2 * h4*Fclk
01	-1/2 * h4*Fclk
00	-3/2 * h4*Fclk

3 Mbit/sec, 8-GFSK

Symbol	Carrier Deviation
100	7/2 * h8*Fclk
<u>101</u>	5/2 * h8*Fclk
<u>111</u>	3/2 * h8*Fclk
<u>110</u>	1/2 * h8*Fclk
010	-1/2 * h8*Fclk
011	-3/2 * h8*Fclk
<u>001</u>	-5/2 * h8*Fclk
000	-7/2 * h8*Fclk

Table D, Symbol Encoding into Carrier Deviationivision

*Note: These deviation values are measured using the center symbol of 7 consecutive symbols of the same value. The instantaneous deviation will vary due to Gaussian pulse shaping.

The deviation factor h2 for 2GFSK (measured as difference between frequencies measured in the middle of 0000 and 1111 patterns encountered in the SFD, divided by 1 MHz) will nominally be 0.32. h2 will be no less than 0.30 (with maximum dictated by regulatory bandwidth requirement). Accordingly, h4 (measured as a difference between the outermost frequencies, divided by 3, divided by 1 MHz) is nominally 0.45*0.32=0.144, and it will be no less than 0.45*0.3=0.135. For 3 Mb/s PMD, h8 (measured as a difference between the outermost frequencies, divided by 7, divided by 1 MHz) is nominally 0.225*0.32=0.072, and it will be no less than 0.225*0.3=0.0675.

The modulation error shall be less than +/-15 kHz or 8 kHz at the mid symbol time for 4-GFSK and 8GFSK, respectively, from the frequency deviations specified above, for a symbol surrounded by identical symbols, and less than +/-25 kHz for any symbol. The deviation is relative to the actual center frequency of the RF carrier. For definition purposes, the actual center frequency is the mid frequency between symbols 11 and 01 for 4GFSK and between 001 and 101 symbols for 8GFSK. The actual center frequency shall be within +/- 60 kHz of the nominal channel center frequency defined in subclause Error! Reference source not found. and shall not vary by more than +/-10 kHz/msec, from the start to end of the PLCP_PDU. The peak-to-peak variation of the actual center frequency over the PLCP_PDU shall not exceed 15 kHz. Symbols and terms used within this subclause are illustrated in the Figure C below:

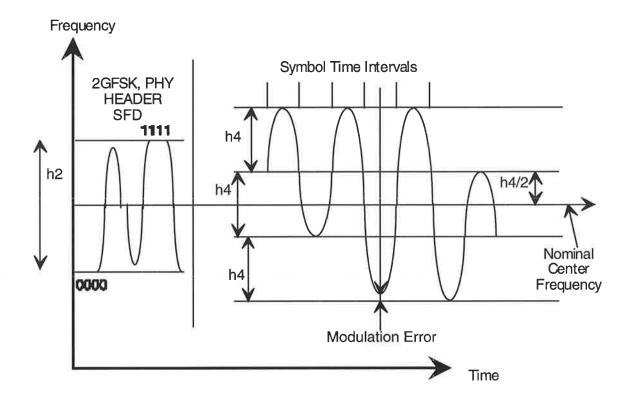


Figure C, 4 Level GFSK Transmit Modulation

14.2.2.1 Frame Structure for HS FHSS PHY

The High Rate FHSS PHY frame consists of PLCP preamble, PLCP header and PLCP_PDU. The PLCP preamble and PLCP header format are identical to 1 Mbit PHY, as described in 14.1.2. The PLCP_PDU is transmitted in 2GFSK, 4GFSK or <u>8GFSKhigher</u> format, according to the rate chosen. The **rate** is indicated in a 2 bit field in a PLCP header, having value of 1,-or 2 or 3 bits/symbol (or Mbit/sec).

The PLCP_PDU is transmitted as 2, 4 or 8 level symbols, with the amount determined by

 $number_of_symbols = (number_of_MPDU_bytes*8+(rate-1))/rate$.

The input bits are scrambled according to the method in Error! Reference source not found...

The scrambled bit stream is divided into groups of rate $(1_2 - or 2 \underline{or 3})$ consecutive bits. The bits are mapped into symbols according to Table D.

A Bias suppression algorithm is applied to the resulting symbol stream. The bias suppression algorithm is defined in **Error! Reference source not found.**, and Figure A. A polarity control symbol is inserted prior to each block of 32 symbols (or less for the last block). The polarity control signals <u>used</u> are <u>symbols with the outermost frequency deviations</u>4GFSK symbols 10 or 00. The algorithm is equivalent to the case of 2GFSK, with the polarity symbol 2GFSK '1' replaced with 4GFSK symbol '10' or 8GFSK symbol '100', respectively, and the 2GFSK polarity symbol '0' replaced with a 4GFSK symbol '00' or 8GFSK symbol '000', respectively.

14.2.3 Channel Data Rate

The channel symbol rate shall be 1.0 Msymbol/sec +/- 50 ppm. Accordingly, tThe data rate for the PLCP_PDU at the optional 2 Mb/s or 3 Mb/s rate shall be 2.0 Mb/s +/- 50 ppm or 3.0 Mb/s +/- 50 ppm, respectively.

14.2.3.1 Input Dynamic Range

The PMD shall be capable of recovering a conformant PMD signal from the medium, as described in related subclauses, with a FER less than or equal to 3% for MPDUs of 400 octets generated with pseudo-random data, for receiver input signal levels in the range from -20 dBm to the receiver sensitivity (as specified in 14.2.3.2), across the frequency band of operation.

14.2.3.2 Receiver Sensitivity

The sensitivity is defined as the minimum signal level required for a Frame Error Ratio (FER) of 3% for MPDUs of 400 octets generated with pseudo random data. For a 2 Mb/s PDU tThe sensitivity shall be less than or equal to -75 dBm. The reference sensitivity is defined as -75 dBm for the 2 Mbps FH PHY specifications. For a 3 Mb/s PDU the sensitivity shall be less than or equal to -68 dBm. The reference sensitivity is defined as -68 dBm for the 3 Mbps FH PHY specifications.

14.2.3.3 Intermodulation

Intermodulation protection (IMp) is defined as the ratio to -77 dBm of the minimum amplitude of one of the two equal level interfering signals at 4 and 8 MHz removed from center frequency, both on the same side of center frequency, that cause the FER of the receiver to be increased to 3% for MPDUs of 400 octets generated with pseudo random data, when the desired signal is -72 dBm or -65 dBm (3dB above the specified sensitivity specified in subclause 14.2.3.2) for 2 Mb/s and 3 Mb/s, respectively. Each interfering signal is modulated with the FH 1Mb/sec PMD modulation uncorrelated in time to each other or the desired signal. The FHSS optional 2Mb/sec or 3 Mb/sec rate IMp shall be greater than or equal to 25 dB.

14.2.3.4 Desensitization

Desensitization (Dp) is defined as the ratio to measured sensitivity of the minimum amplitude of an interfering signal that causes the FER of the receiver to be increased to 3% for MPDUs of 400 octets generated with pseudo random data, when the desired signal is -72 dBm or -65 dBm(3 dB above sensitivity specified in subclause 14.2.3.2) for 2 Mb/s and 3 Mb/s, respectively. The interfering signal shall be modulated with the FHSS PMD modulation uncorrelated in time to the desired signal. The minimum Dp shall be as given in Table E below:

Interferer Frequency	DP Minimum
M=N+/-2	20dB
M=N+/-3 or more	30dB

Table E, 2M Bit Desensitization

^{*}M is the interferer frequency and N is the desired channel frequency

14.3 FHSS PHY Management Information Base

14.3.1 Introduction

The following is the Management Information Base for the Frequency Hopping Spread Spectrum PHY.

14.3.2 FH PHY Attributes

The following subclause defines the attributes for the FHSS MIB. Table F lists these attributes and the default values. Following the table is a description of each attribute.

Attribute	Default Value	Operational Semantics	Operational Behavior
аРНҮТуре	FHSS = 01h	Static	Identical for all FH PHYs
999	(****)	***	***
aSuprtDataRatesTX	1M = 01 Mandatory 2M = 02 Optional 3M = 03 Optional	Static	Identical for all FH PHYs
aSuprtDataRatesRX	1M = 01 Mandatory 2M = 02 Optional 3M = 03 Optional	Static	Identical for all FH PHYs
1000	5000	***	

Table F, FHSS PHY Attributes

14.3.2.1.1 aSuprtDataRatesTX.

The aSuprtDataRatesTX attribute for the FHSS PHY is defined as a null terminated list of supported data rates in the transmit mode for this implementation. The table below shows the possible values appearing in the list

Code Point	Data Rate
01h	1M bits per second
02h	2M bits per second
<u>03h</u>	3M bits per second
OOh	Null Terminator

Table G, Supported Data Rate Codes

14.3.2.1.2 aSuprtDataRatesRX.

The aSuprtDataRatesRX attribute for the FHSS PHY is defined as a null terminated list of supported data rates in the receive mode for this implementation. The table below shows the possible values appearing in the list

Code Point	Data Rate	
01h	1M bits per second	
02h	2M bits per second	
<u>03h</u>	3M bits per second	
00h	Null Terminator	

Table H, Supported Data Rate Codes