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**Abstract:** [Feasibility of Spectral Shaping]

This document has been prepared for explaining feasibility of implementation of spectral shaping of transmitted UWB signals in order to show some examples for avoiding interference to coexisting systems. Three approaches for spectral shaping are discussed. One is based on an analog notch filtering with a analog delay line and 180 degree hybrid. Second is based on spreading codes to make periodical notches. Third is based on multiple frequency antenna.

**Purpose:** [Provide technical information to the TG3a voters regarding DS-UWB (Merger #2) Proposal]

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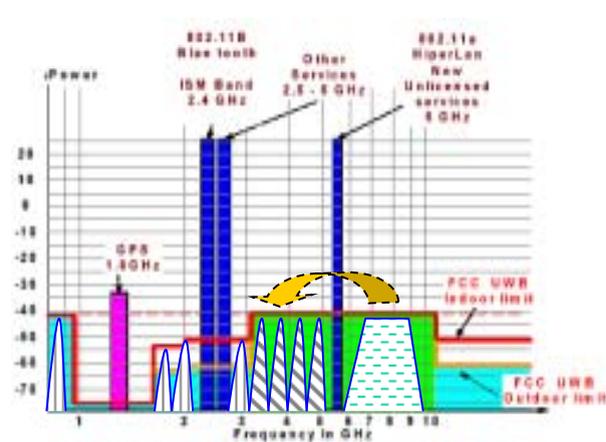
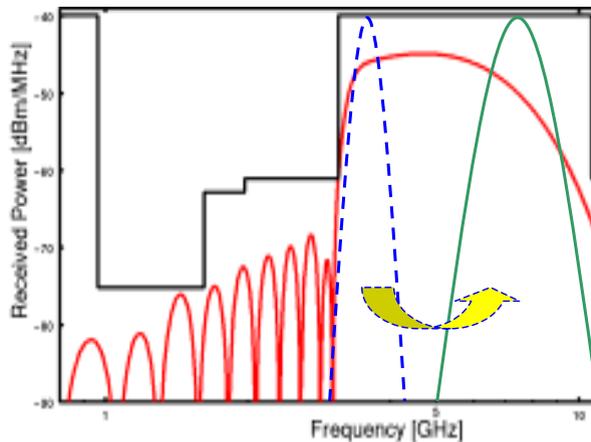
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## ***Feasible Implementation of Soft Spectral Shaping***

1. **Notch generation by using a simple analog delay line:** Analog type of SSA
2. **Notch generation by using a spreading code**
3. **Notch generation by using a multiple frequency antenna**

# 1. Basic philosophy of Soft-Spectrum Adaptation

- Design a proper pulse waveform with higher *frequency efficiency* corresponding to any spectral mask
- Adjust transmitted signal's spectrum with *flexibility*, so as to minimize interference to/from coexisting systems
- Employ *optimized* pulse wavelets to achieve higher system performance



Basic Formulation

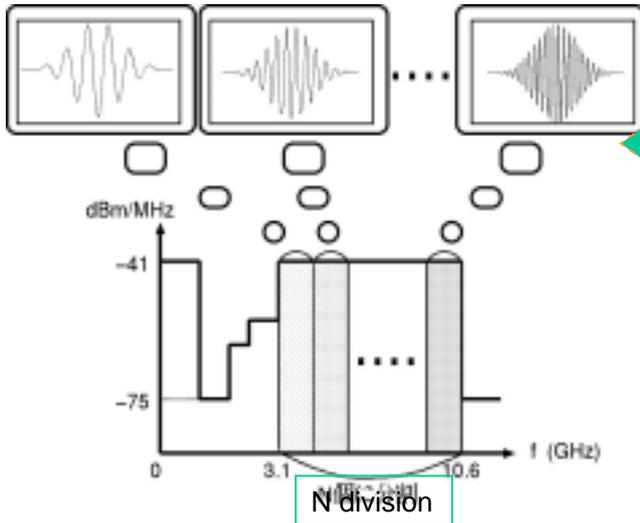
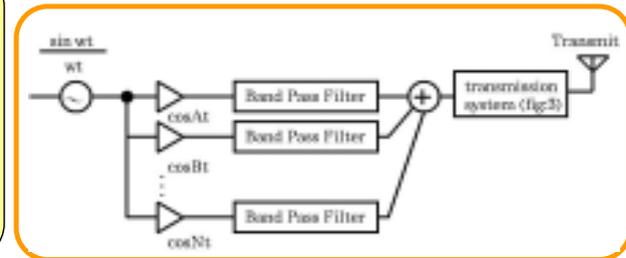
$$f(t) = \sum_{k=1}^N f_k(t) \quad \leftarrow \text{Synthesize pulse waveform}$$

In case of multiband: Kernel function is Sinusoidal

$$f_k(t) = \cos\left[2\pi\left(f_L + \frac{(1+2k)B}{2N}\right)t\right] \times \frac{\sin(B\pi t)}{N\pi t}$$

*B: bandwidth [f<sub>H</sub> ~ f<sub>L</sub>]*

Example of Pulse Generator

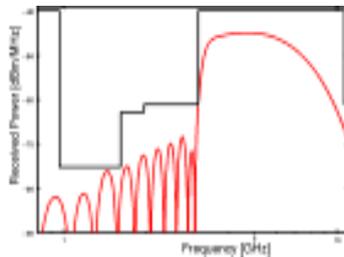


Feasible Solution: Pulse design satisfying Spectrum Mask

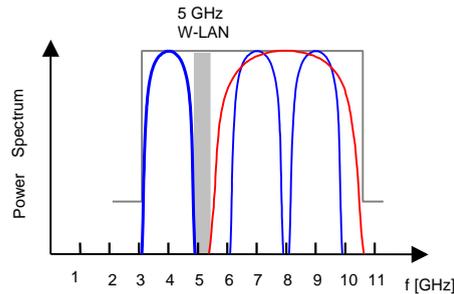
- Divide (spread-and-shrink) the whole bandwidth into several sub-bands → Soft Spectrum (spectrum matching)
- Pulse synthesized by several pulses which have different spectra → Soft Spectrum, M-ary signaling

## SSA-UWB with flexible band plan

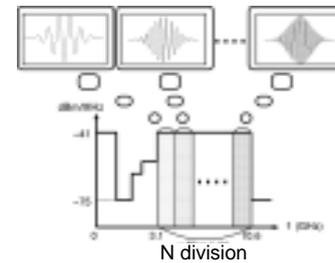
Single-band



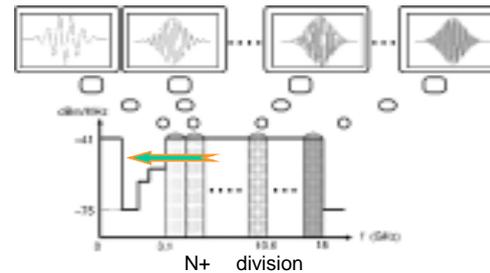
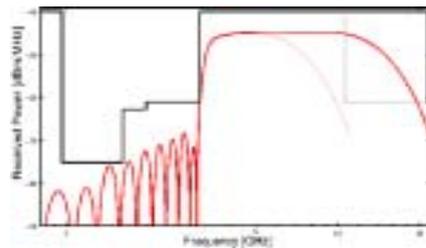
Dual- or Triple-band



Multi-band



In the future, if the restricting ruggedness of regional spectral mask (e.g. FCC mask) is eased, band allocation can be extended below 3.1 GHz or above 10.6 GHz.



Soft-Spectrum Adaptation (SSA) can correspond freely

## Soft-Spectrum Adaptation(SSA) Classification

### (1) Free-Verse Type of SSA

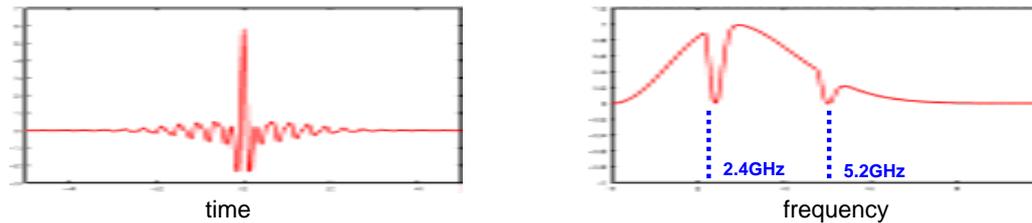
- A kernel function is **non-sinusoidal**, e.g. **Gaussian**, **Hermitian** pulse etc.
- Single band, **Impulse radio**

### (2) Geometrical Type of SSA

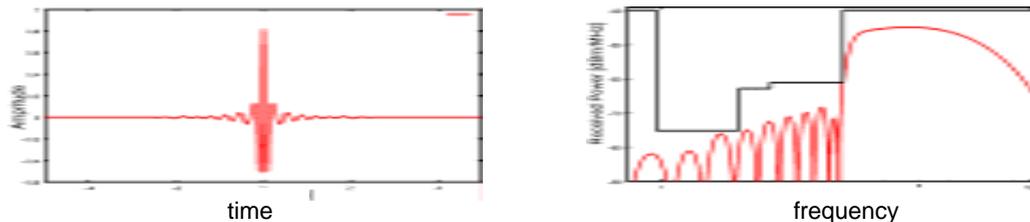
- A kernel function is **sinusoidal** with different frequency.
- **Multiband** with carriers and **Multi-carrier**

## (1) Free-verse Type Soft-Spectrum Adaptation

→ Freely design pulse waveforms by synthesizing pulses, e.g. overlapping and shifting



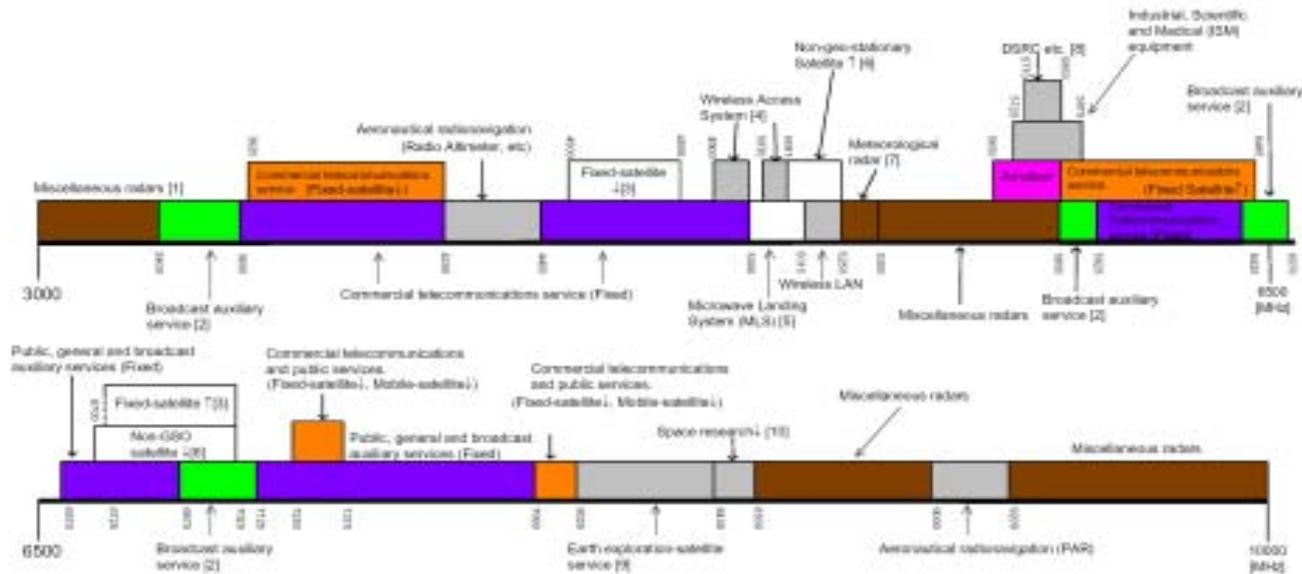
K-3 Free-verse Soft-Spectrum Adaptation pulse  
(Note: band notches *clearly* happen at 2.4 and 5.2 GHz as well)



K-4 Free-verse Soft-Spectrum Adaptation pulse  
(Note: pulse waveform has more freedom)

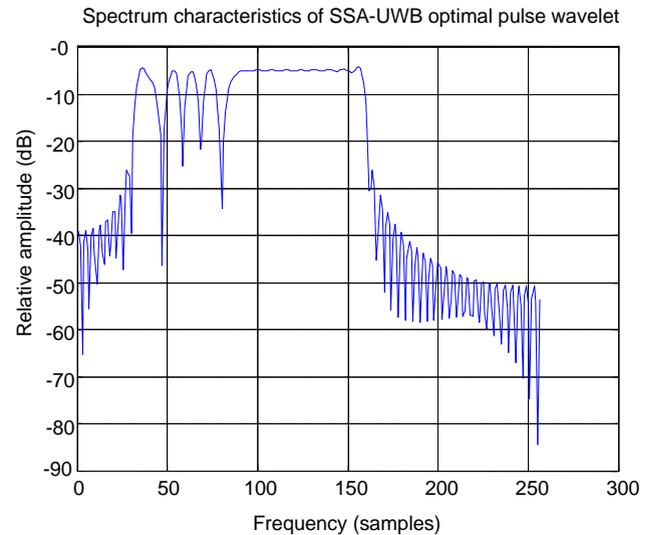
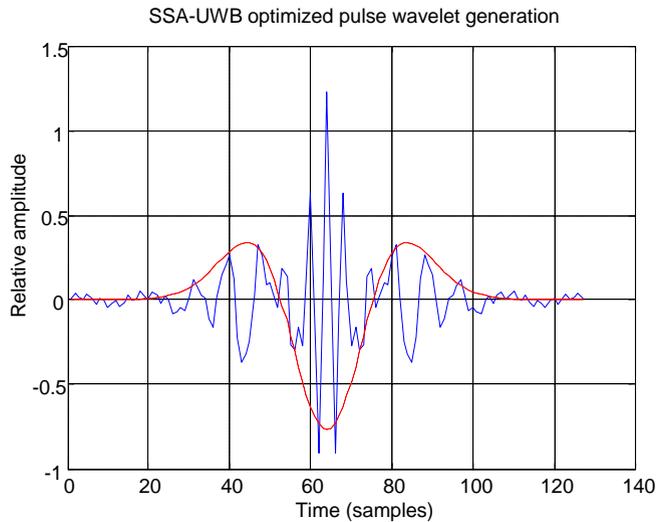
# Japanese Spectral Allocation of Coexisting Systems in 3.1 ~ 10.6GHz (no blank spectrum slot)

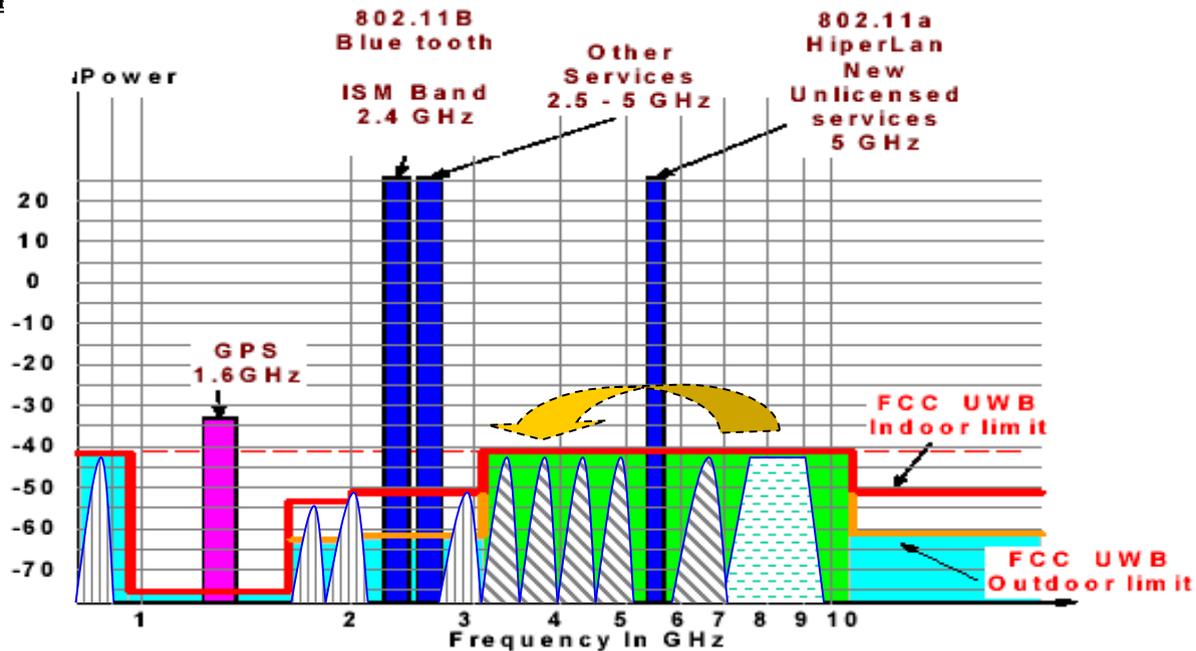
3000 MHz – 10000 MHz



\* Supplementary information on the next page.

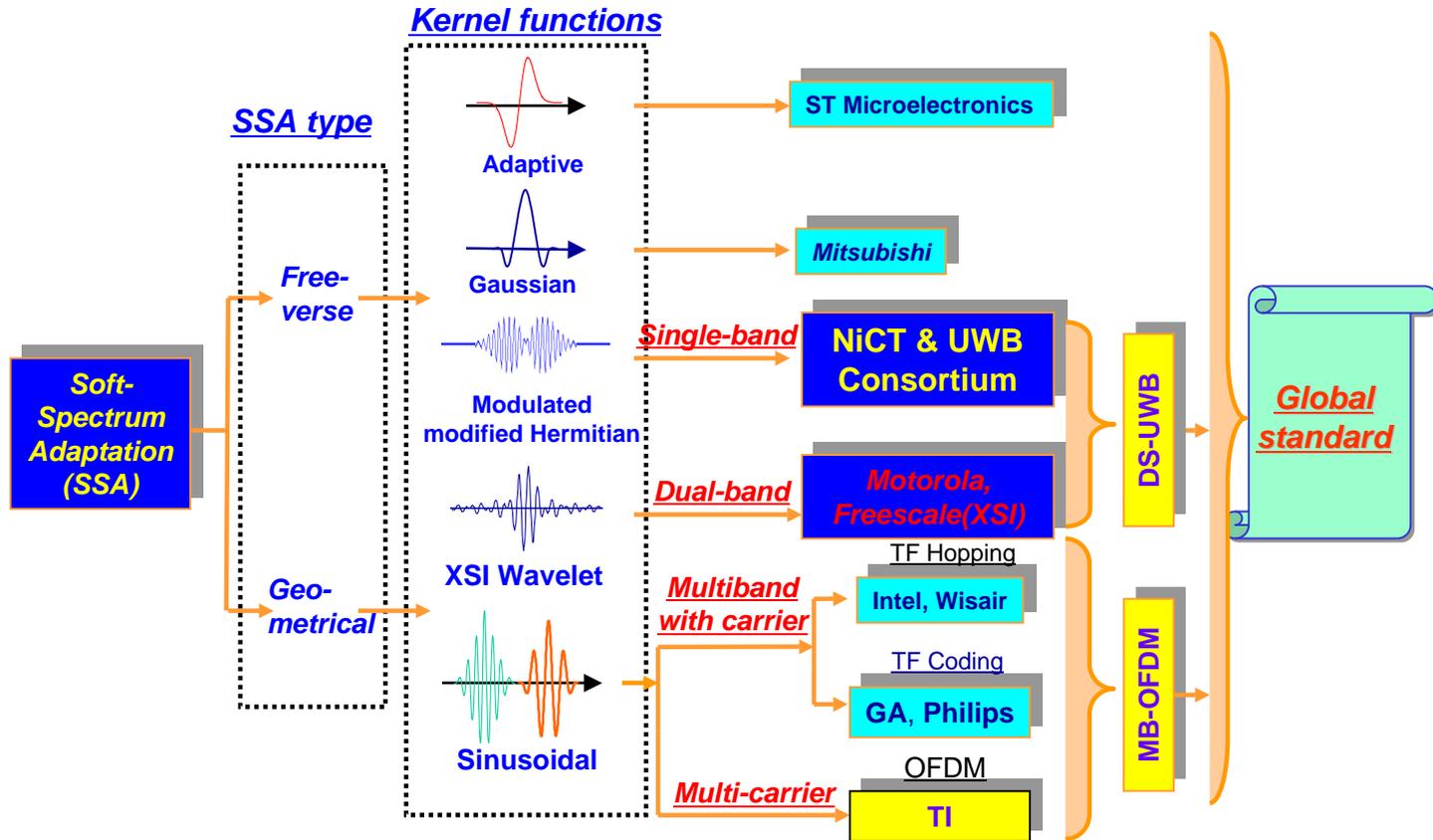
# Modified SSA-UWB pulse wavelet with adaptive spectral notches achieving coexistence, flexibility and efficient power transmission





*Geometric Soft-Spectrum Adaptation* (*Spread-and-Shrink*) and pulse waveform shaping provide new dimension, frontier, and challenge ( seeing FCC UWB Emission Limit: FCC 02-48, UWB Report & Order)

# Global harmonization and compromise based on SSA-UWB



## Summary of Soft-Spectrum Adaptation

- **Global Regulatory Satisfaction: Soft-Spectrum adaptation(SSA)** can satisfy the FCC Spectrum Mask and any Mask adaptively.
  
- **Interference Avoidance: SSA** can be applied to avoid possible interferences with other existing narrowband wireless systems.
  
- **Global Harmonization: SSA** is good for harmonization among different UWB systems because **SSA** includes various proposed UWB systems as its special cases.
  
- **Future Version-up: SSA** is so scalable as to accept future UWB systems with better performance like **Software Defined Radio(SDR)**.

# 1. Notch generation by using a simple analog delay line: Analog type of SSA

- Example: **Just Two taps delay line**

The output signal  $x(t)$  is given by

$$x(t) = w_0 p(t) + w_1 p(t - \delta)$$

where  $p(t)$  is a pulse signal, and  $\delta$  is delayed time by a delay line D.

By assuming that coefficients  $w_0$  and  $w_1$  is time-invariant, then its signal in frequency domain is given by

$$X(f) = (w_0 + w_1 e^{j2\pi f \delta}) P(f)$$

Now, we set  $w_0=1$  and  $w_1=a$  ( $a$  is in real value), we obtain

$$X(f) = (1 + a e^{j2\pi f \delta}) P(f) = (1 + a \cos 2\pi f \delta + j \cdot a \sin 2\pi f \delta) P(f)$$

A notch is generated at a frequency  $f_n$  where  $|X(f_n)|^2=0$ , then

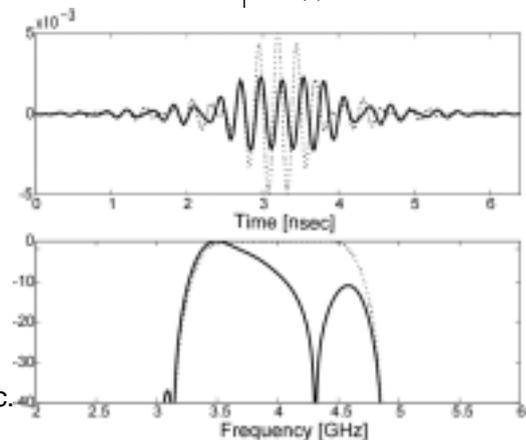
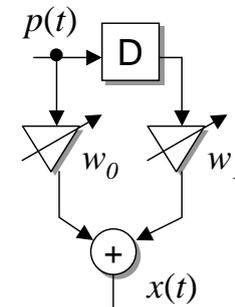
$$a^2 + 2a \cos 2\pi f_n \delta + 1 = 0$$

The solutions are given by  $a = -\cos 2\pi f_n \delta \pm \sqrt{-\sin^2 2\pi f_n \delta}$ , however, the coefficient  $a$  can take only real value. Therefore,

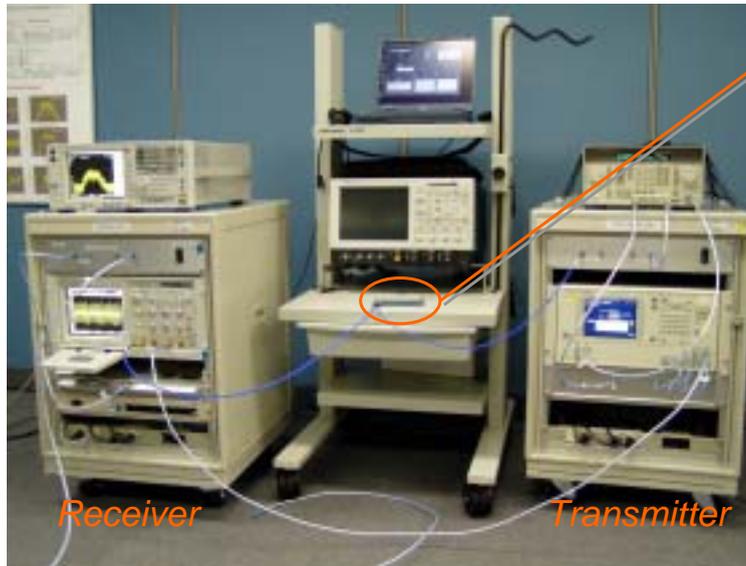
$$f_n \delta = m/2 \quad (m=1,2,3,\dots) \quad a = -\cos m\pi$$

As you can see, the coefficient  $a$  takes +1 or -1. It leads simple implementation.

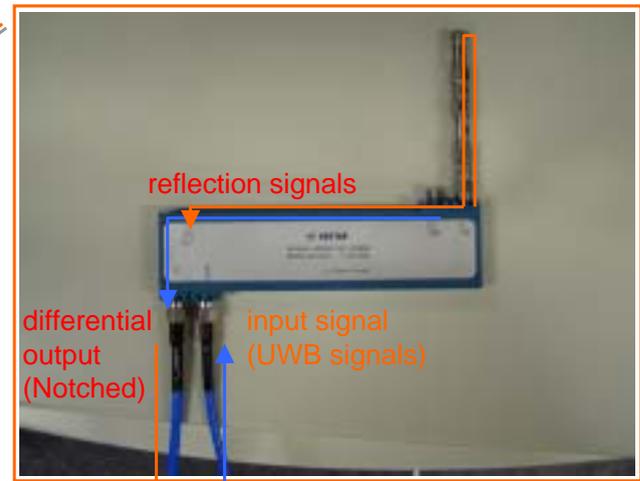
The right figure is an example;  $a$  is set to 1 and  $\delta$  is set at 0.116nsec.



## Notching (Experiments)

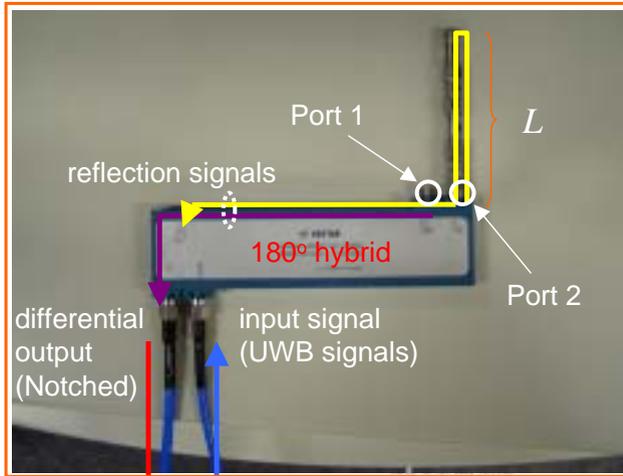


*UWB Testbed by NICT*

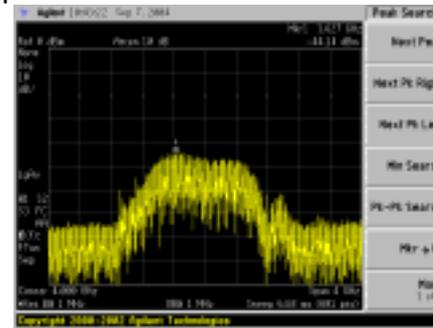


Notch generator  
(by using 180° Hybrid)

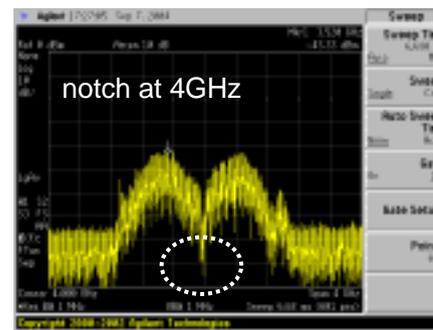
# Experiments



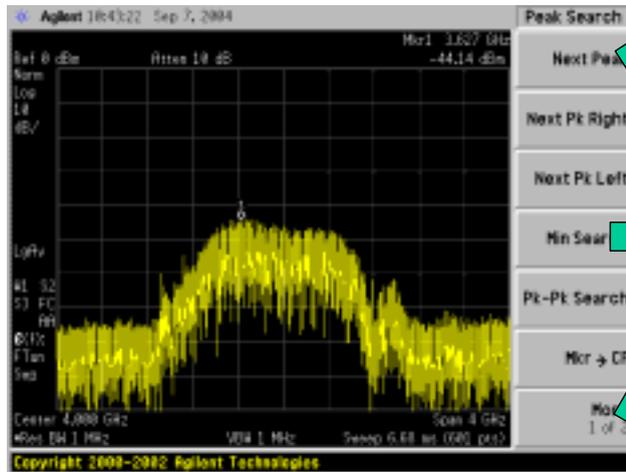
By setting the electric length  $L (=c\delta=c/f_n; m=2)$ , a notch at arbitrary frequency  $f_n$  is obtainable, in principle.



reflection signals from Port 1 and 2

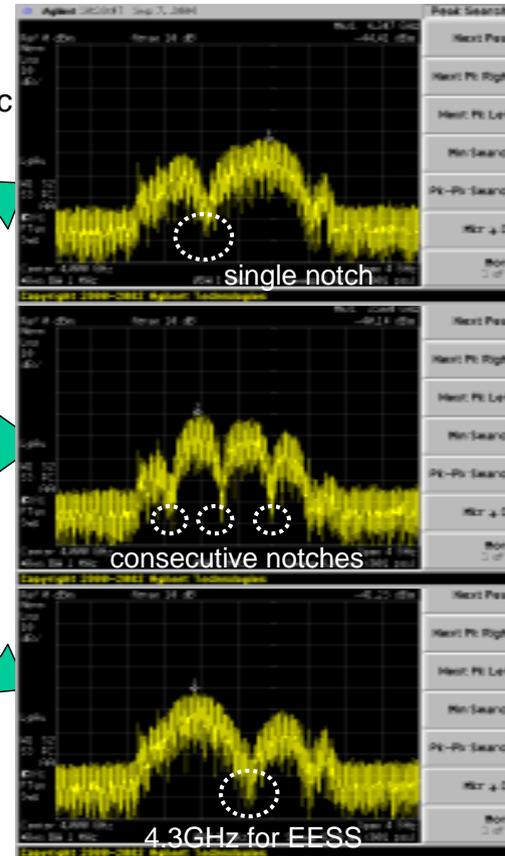


# Other results



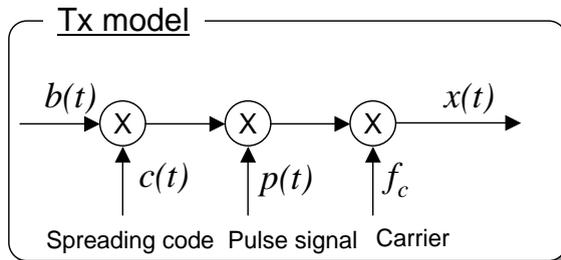
input UWB signal

Different electric length  $L$



## 2. Notch generation by using a spreading code

- DS-UWB systems



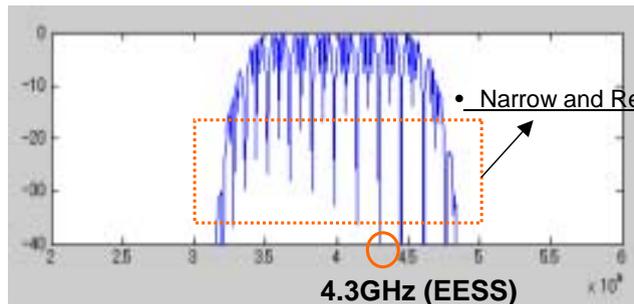
Frequency domain

$$X(f + f_c) = B(f) \otimes C(f) \otimes P(f)$$

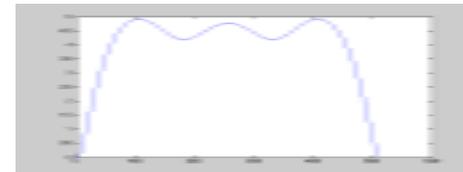
Output spectrum is given by convolution

By choosing appropriate spreading code, we can design notch matched with a coexisting system.

Example:  $c(t) = [-1 \ -1 \ -1 \ 1 \ 1 \ -1 \ 1 \ 1]$



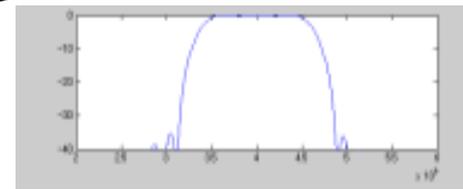
Spectrum of a spreading code



Convolution

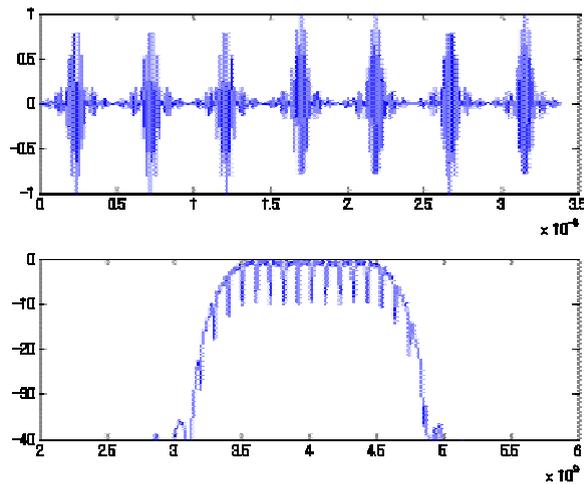
$\otimes$

Spectrum of a pulse signal

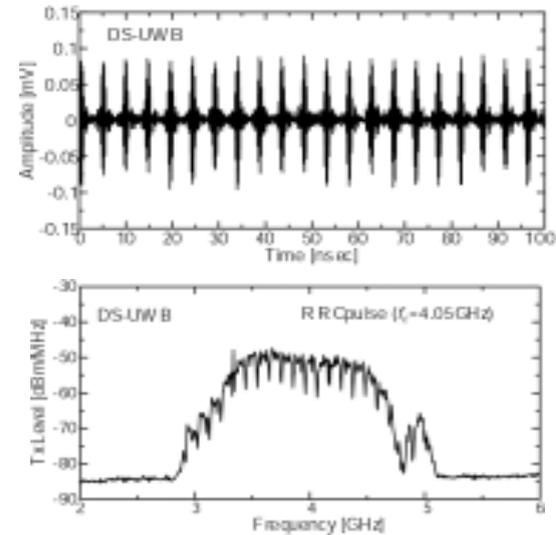


## Notch generation by using a spreading code

- Experimental result by UWB Test bed

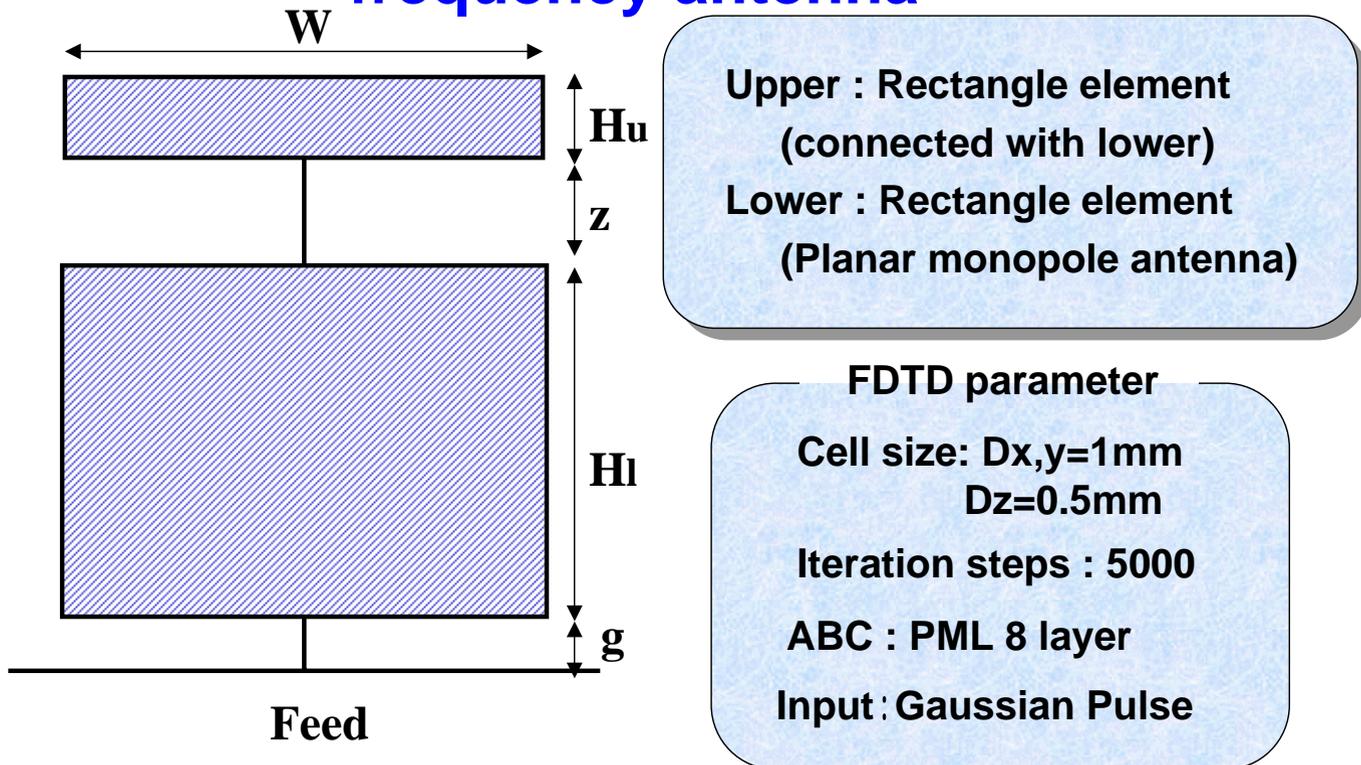


MATLAB results

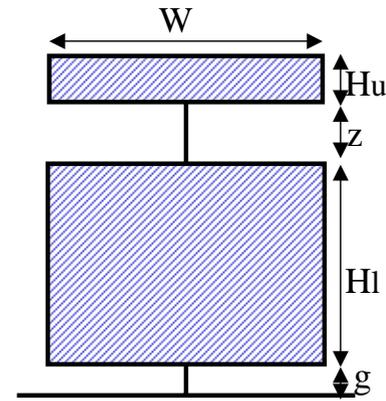
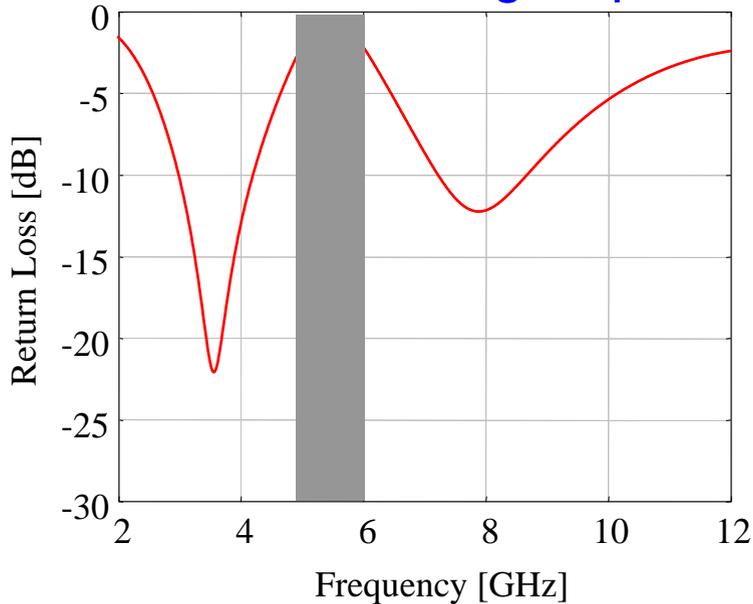


UWB testbed outputs

### 3. Notch generation by using a multiple frequency antenna

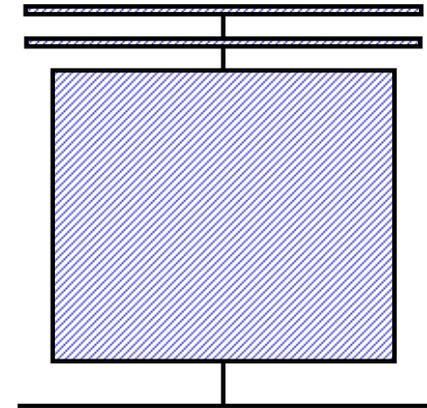
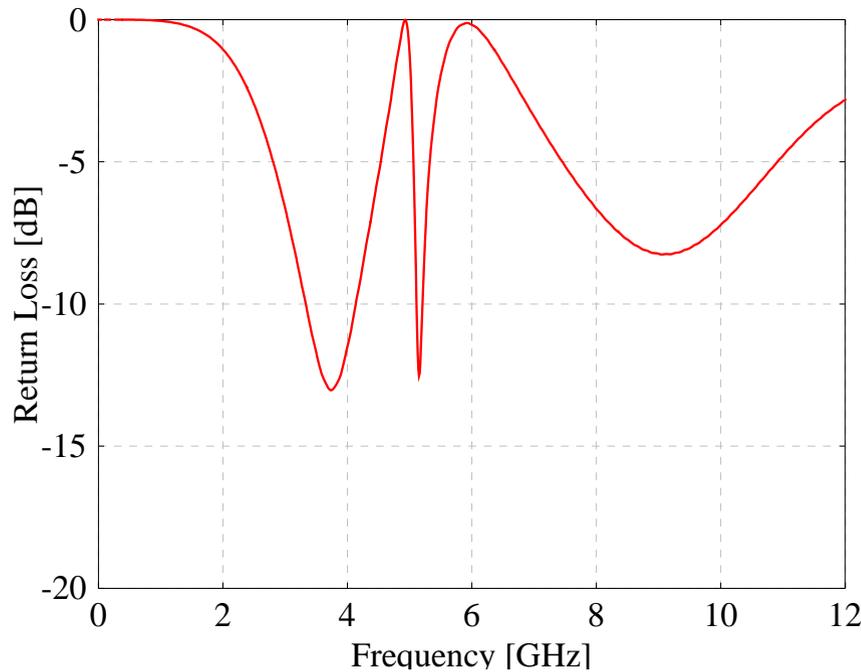


## Return Loss Characteristics of Example Antenna With Notch Filtering Capability to Avoid Interference



**Wide bandwidth with dual frequency can be achieved.  
Return Loss level is almost 0dB at around 5~6GHz.**

# Example Antenna With Notch Filtering Capability for More Interferences



## ***Conclusion on Implementation of Soft Spectral Shaping***

1. To satisfy world wide regulation, a method to avoid interference to coexisting systems is necessary. Since a regulation may be different in each region, a method to avoid interference should be flexible.
2. NICT has presented a Soft Spectrum Adaptation (SSA) and appropriate UWB antennas to satisfy this requirement.
3. SSA is a theoretical optimal solution based on software reconfigurable radio(SDR) concept for this purpose.
4. There are many ways to carry out SSA by digital and analog implementation. This document shows some feasible examples of a way to implement.

**(Approach 1): Notch generation by using a simple analog delay line:**

**(Approach 2): Notch generation by using a spreading code**

**(Approach 3): Notch generation by using a multiple frequency  
antenna**