

#### Resource Sharing or Designing Access Network For Low Cost

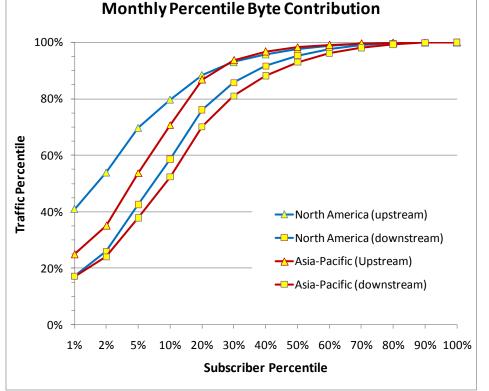
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### What Drives Demand for Bandwidth?



#### <u>Usage</u>

- In North America, the median usage is 4 GB per month, while the mean is almost 15 GB. Top users consistently exceeded 5 TB of monthly usage.
  - 1% of heaviest upstream users account for 40% of upstream bytes.
- Median monthly data consumption on fixed access networks in Asia-Pacific is roughly 12 GB, and a mean is more than 35 GB
- The average user of a fixed access network in North America is active online for almost 97 hours per month, in Asia Pacific -- 164 hours/month.



Source: Fall 2010 Global Internet Phenomena Report, Sandvine, Inc. (www.sandvine.com)

# **What Drives Demand for Bandwidth?**



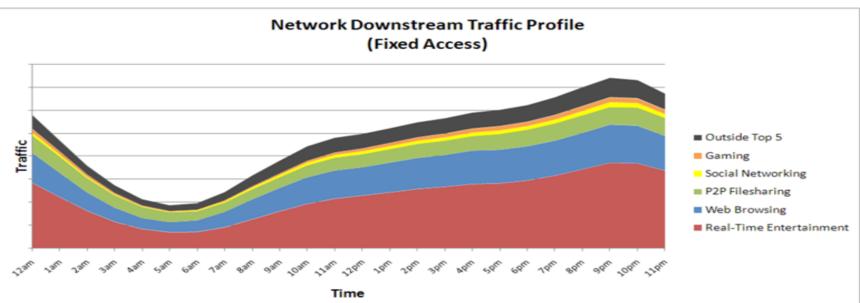
#### Applications

- 45.7: percent of downstream traffic on North American fixed access networks attributable to Real-Time Entertainment
  - SD IPTV: 2-4 Mb/s
  - HD IPTV: 8-12 Mb/s
  - 3D HD IPTV: 15-25 Mb/s

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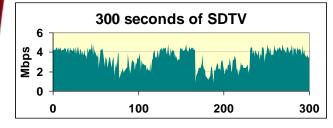
Rank	Upstream		Downstream	
1	BitTorrent	34.31%	HTTP	22.70%
2	HTTP	12.36%	Netflix	20.61%
3	Gnutella	11.18%	YouTube	9.85%
4	Netflix	4.34%	BitTorrent	8.39%
5	Skype	3.28%	Flash Video	6.14%
6	SSL	2.99%	RTMP	6.13%
7	YouTube	2.47%	iTunes	2.58%
8	MGCP	2.46%	Facebook	2.44%
9	PPStream	2.41%	Gnutella	2.12%
10	Facebook	2.28%	Xbox Live	1.61%

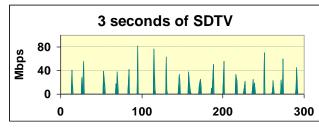
#### Traffic share by application (Peak Period)



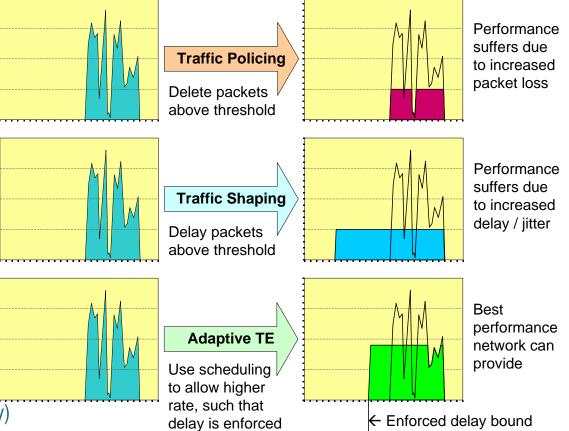
### **Engineering for IP Video**







- Video packets become useless after a certain delay
  - It is better to drop packets earlier (and free some bandwidth) rather than deliver late (and drop at the destination anyway)



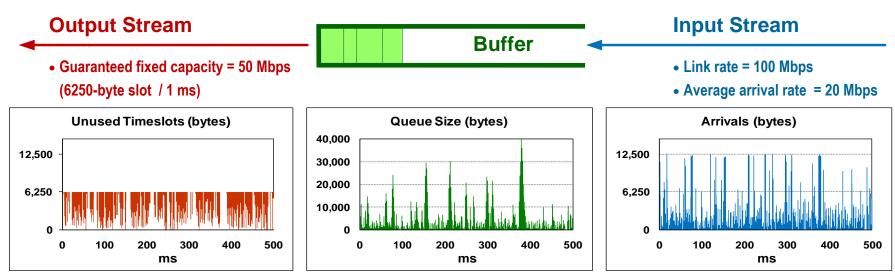
Need to intelligently combine scheduling, shaping and policing to accommodate busrty traffic

# **Capacity Sharing is Crucial**

- BROADCOM connecting everything
- Data/video traffic is bursty at many timescales (second-order self-similar).
- Burst size distribution is long-range dependant (heavy tailed): most bursts are small, but most bytes arrive in large bursts.
  - From a data byte point of view, network is always busy!

#### (!) Static bandwidth assignment is very inefficient

- Static slot size is not enough when a burst arrives
- Static slot size is underutilized between bursts



• In this experiment, the egress capacity = 2.5 x ingress load. Still, the queue has grown to 40 Kbytes.

# **EPON** is Designed for Dynamic Sharing

OLT

1 3

slot

2

 $\leftarrow 112223$ 

slot

1

 $1 \rightarrow$ 

slot

3



USER

USER

2

USER 3

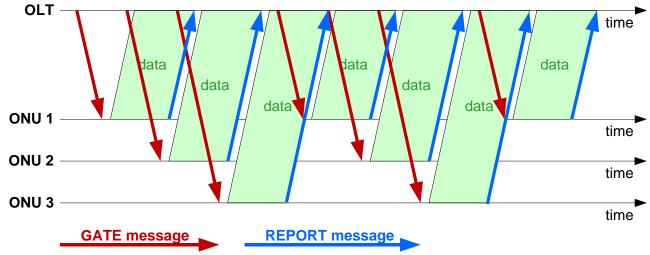
 $1 \rightarrow$ 

#### **Downstream**

- Data stream from the OLT reaches all ONUs
- 802.3 Frames extracted by ONUs.

#### **Upstream**

- To avoid collisions, ONUs transmit in nonoverlapping timeslots
- No packet fragmentation
- Bandwidth assignment
  is done using GATE
  and REPORT messages
  - REPORT tells OLT how many bytes are waiting in ONU's queues
  - GATE tells ONU when and for how long it may transmit.



 $131 \rightarrow$ 

ONU

ONU

2

ONU

← 🚺

← 2

3

← |

3

 $2 \rightarrow$ 

2

<mark>3</mark> →

2

 $1 3 2 1 3 1 \rightarrow$ 

← 222

1 3 2 1 3 1  $\rightarrow$ 

slot

2

 $\leftarrow$ 

3

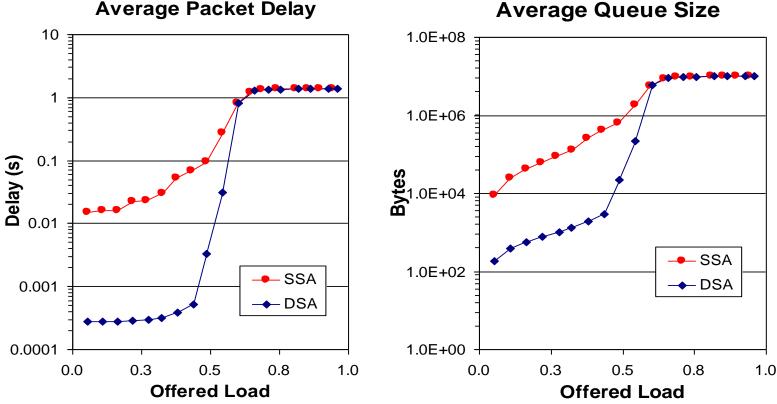
slot 3

1 1

slot

# Static vs. Dynamic Bandwidth Assignment

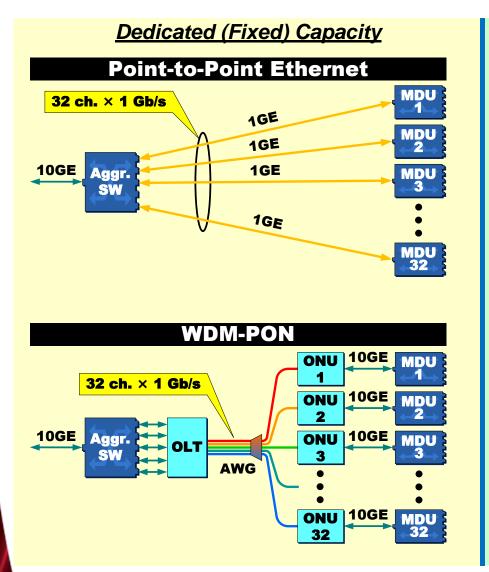
- Comparison of Static Slot Assignment (SSA) with Dynamic Slot Assignment (DSA) in a PON
  - Under SSA, avg. delay and avg. queue size ~ 50-100 times 0 exceeds those under DSA



**Average Queue Size** 

# **Shared vs. Dedicated Capacity**



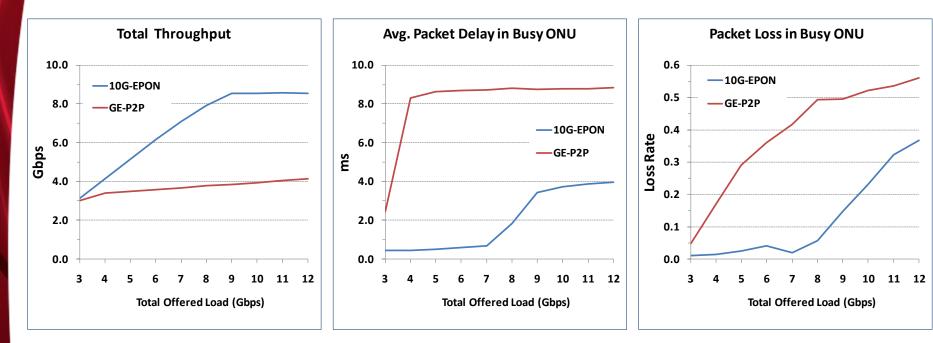


#### Shared (Variable) Capacity **10G-EPON** ONU 10GE MDU 10 Gb/s 32 ONUs ONU 10GE MDU 2 **10GE** 10GE MDU ONU OLT 3 Power Splitter ONU 10GE MDU 32 32

- Let's compare performance of three access architectures:
  - Point-to-point GE (32 GE ports)
  - WDM-PON (32 1Gb/s channels)
  - 10G-EPON (10Gb/s shared among 32 channels)
- Run simulation tests with bursty traffic and non-uniform load (10% of users generate 80% of traffic)

### **Sharing Is Good**





#### (!) EPON with 10 Gb/s of aggregated capacity outperforms P2P Ethernet or WDM-PON with 32 Gb/s of aggregated capacity

- Ability to instantaneously redistribute capacity among busy users is the main advantage of TDMA-PONs (EPON and GPON)
- In P2P Ethernet case (or in WDM-PON), each MDU switch is confined to its fixed pipe.



# Thank You

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