

Update on EPoC Upstream Pilot Proposal

Resource Block Rules

- RBs are fixed in frequency
- Comprised of a single subcarrier and 8,12,16 symbols
- All RBs have the same number of symbols . Changing the number of symbols requires restart
- RBs are configured with a RB type and bit loading
 - RB type determines the pilot pattern
 - RBs may have different pilot patterns and bit loading
- A single grant (TX burst) may comprised of a series of RBs of different types and different pilot patterns
- At least eight RBs are required for a single grant
- Exclusions
 - A minimum of eight contiguous **used** subcarriers are required between exclusion bands and between exclusions **and the first or the last subcarriers of the OFDMA frame boundaries is eight subcarriers**
 - Word more clearly. Minimum occupied? What are frame boundaries? Between the exclusion band and the frame boundary? AK> See corrections above and below – do they answer the questions?
 - RBs must not be allocated to subcarriers between exclusions that are less than 8 subcarriers to the subcarriers between exclusions If the gap in frequency between these exclusion bands is less than 8 subcarriers wide ~~than eight RBs are not allocated~~
 - RBs must not be allocated to subcarriers between an exclusion band and the first subcarrier of the OFDMA spectrum if there are less than 8 subcarriers between them
 - RBs must not be allocated to subcarriers between an exclusion band and the last subcarrier of the OFDMA spectrum if there are less than 8 subcarriers between them

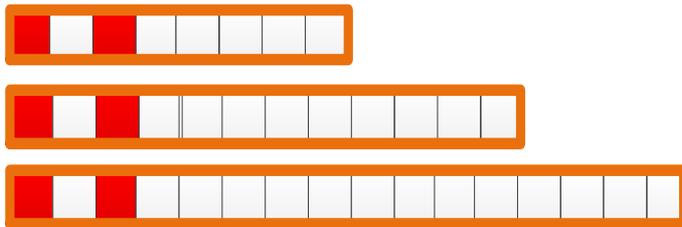
RBs and Pilot Patterns

- Three types of RBs
 - Type 0 – RB does not include pilots
 - Type 1 – RB includes two pilots
 - Type 2 - RB includes two pilots and two low-density data subcarriers (“LD pilots”)

- LD density is four bits lower than data density or QPSK, the largest of the two.

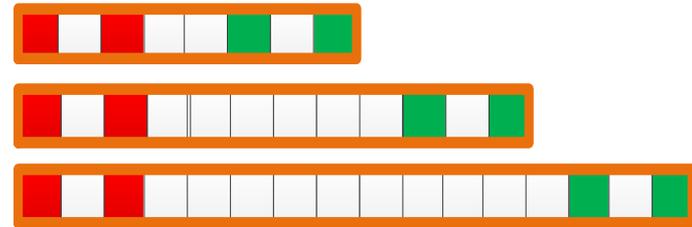
How low density is LD? 1, 2 bits less? State clearly.

- Figure below depicts RB type 1 and Type 2 with 8,12 and 16 symbols



RB Type 1

Two pilots on the first and third symbols



RB Type 2

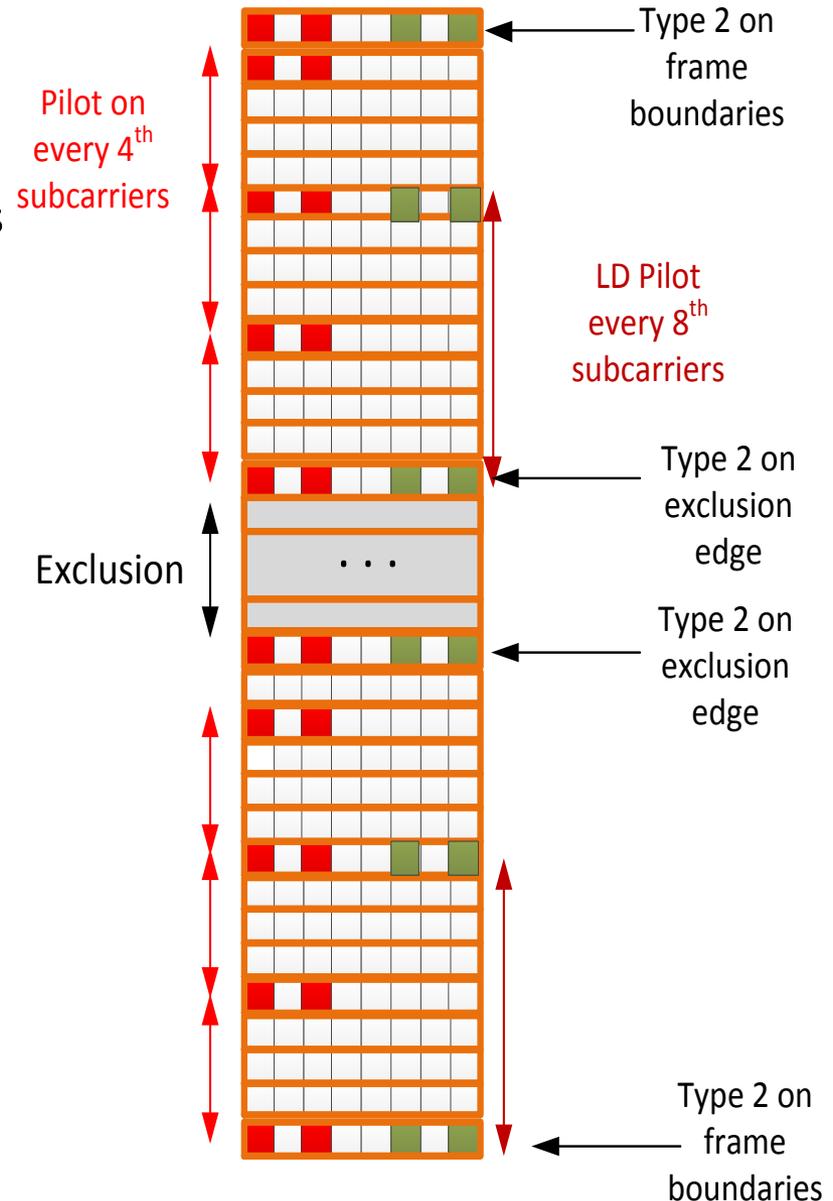
Two pilots on the first and third symbols and two LD pilots on last and second to last symbols

Pilots Rules

- Configurable pilot locations
 - Pilot patterns are configurable during network initialization and constant over the frequency grid
 - Configurable in what way? (e.g. every subcarrier can have a different type?)
 - What are the bounds on configurability?
AK> Could be a good idea to have the bounds, but it will complicate the specifications. We can decide once this concept is acceptable. Note that pilot structure is upto the CLT
- Pilots on Boundaries
 - Type-2 RBs are always used on OFDMA frame boundaries and exclusions edge subcarriers
 - Is not “Frame Boundary” treated the same as an exclusion edge? AK> Didn't understand the question
- Start of a transmission burst
 - First RB in a transmission burst (grant) is always of type #2
 - How do these relate to burst marker placement? AK> There is a proposal for BM placement including pilots
- End of a transmission burst
 - Last RB in a transmission burst (grant) is always of type #2

Pilot Rules – Examples (1)

- Pilot grid example:
 - Pilots repeat every four subcarriers
 - LD pilots repeat every eight subcarriers
 - This pilot pattern is configured during initialization and is fixed in frequency
 - Can you mix RB lengths from RB to next RB?
 - Make clear. Duane: right now, one value for time interleaver (RB) Ed: changing interleaver would require restart. Mark: side need to have an enumerated list for what requires or does not require a restart.
- AK> I agree with the discussion. All RBs have the same length. Changing length requires restart (added to the first slide)



Pilot Rules – Examples (2)

- A transmission burst starts and ends with a Type 2 RB
- These pilots are added over the fixed pilot pattern
- When a start or end “lands” on a Type 1, does it then become a Type 2? How do markers align? and with LD use?

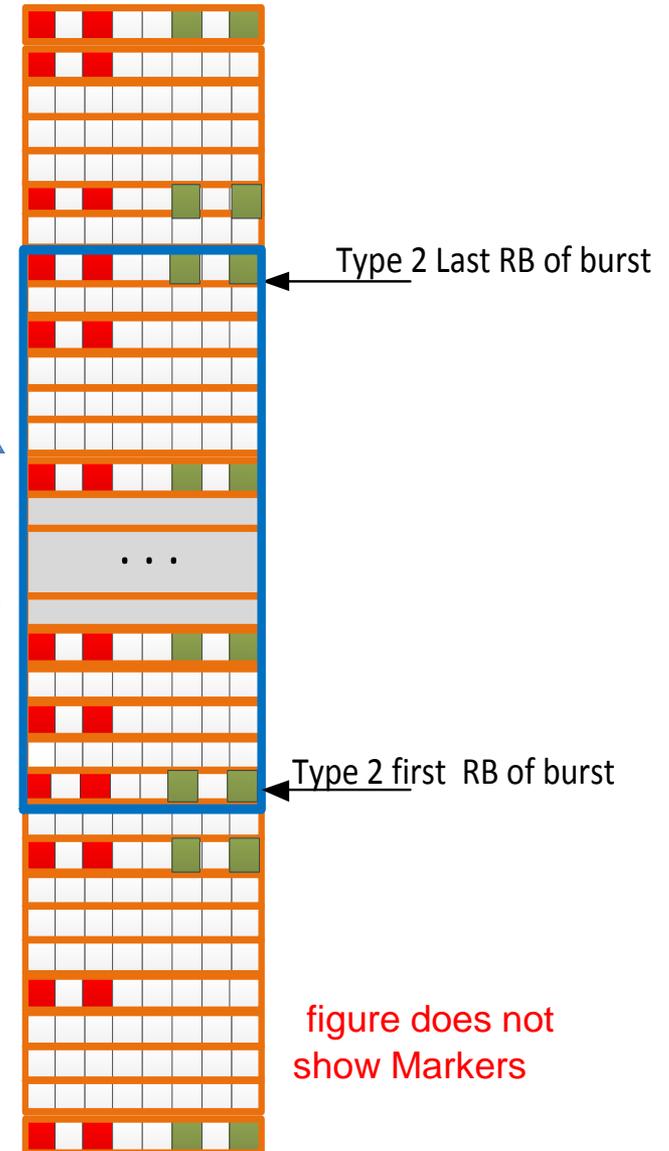
AK> There is a proposal on how BMs are mapped. See three added slides from Leo’s presentation in Norfolk

- Why do start/stop pilots necessary? Make part of marker definition (floating) and not part of pilot definition (fixed)?

AK> You may consider these pilots as part of the BMs. See contribution on the BMs structure and how it is combined with the pilots

Transmission burst

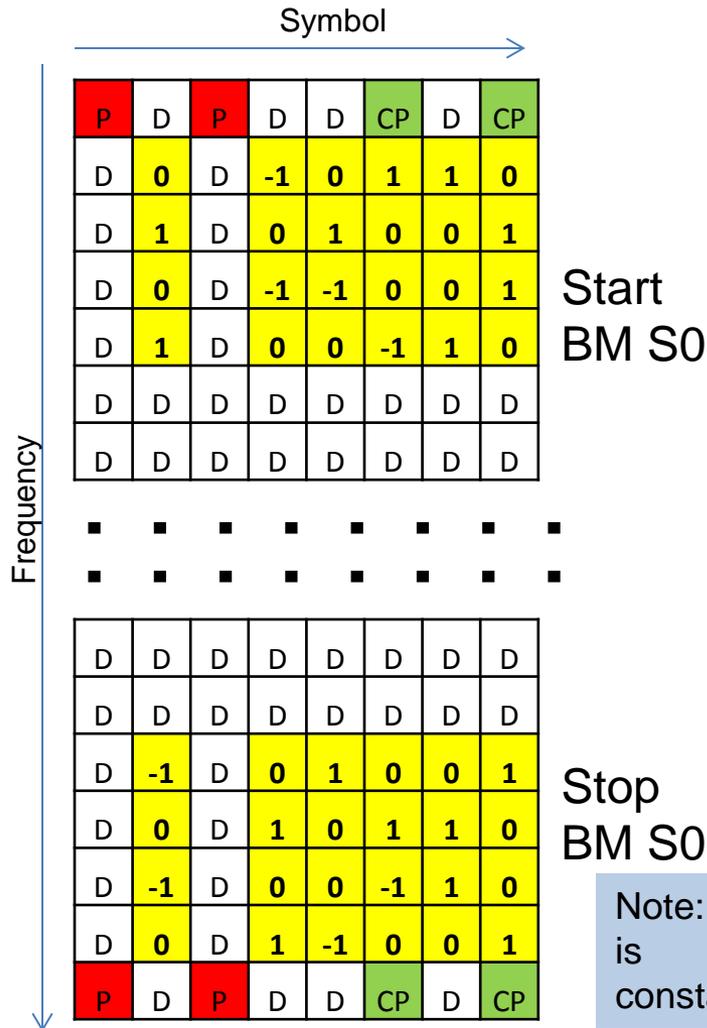
Exclusion



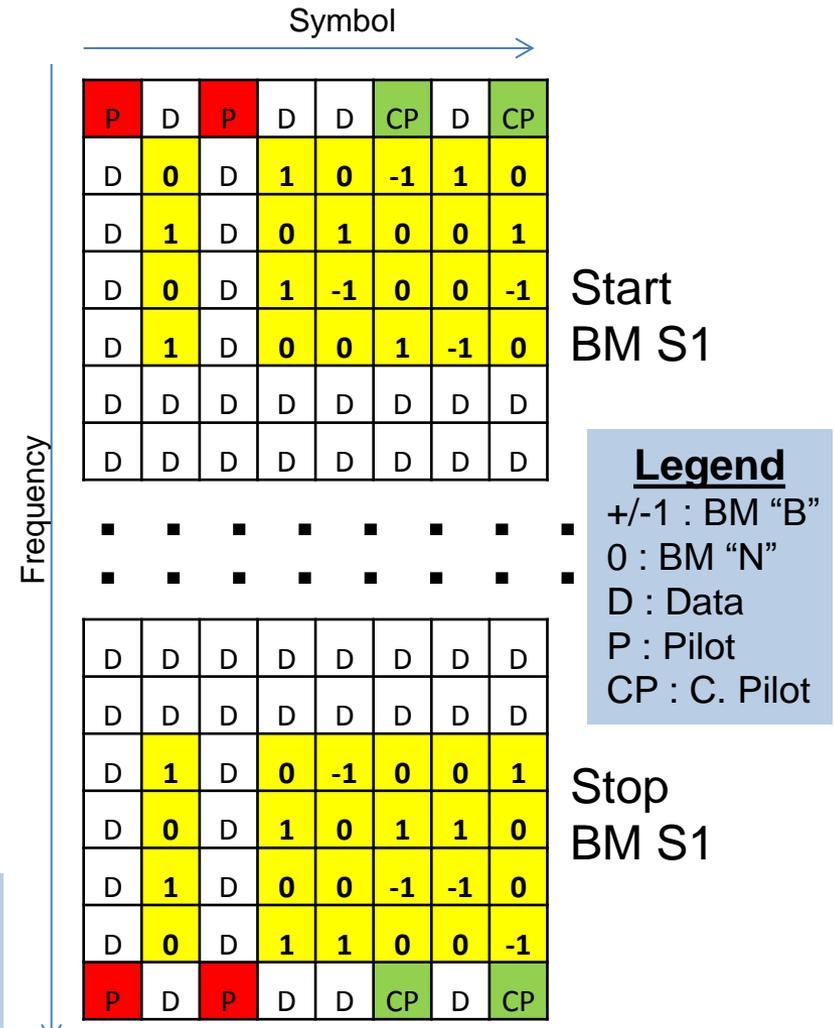
Configuring the RB Profile

- Profile Information (PI) – 8 bits per RB
 - 2 bits for RB type
 - 4 bits for bit loading
 - 2 reserved
- RB MAP is the mapping of the PIs to subcarriers over the full bandwidth
 - Upto ~4K PIs can be define
- The CLT sends a PI description message with the description of the RB MAP over the DS PLC
- To shorten the PI description message repetitions of strings of PIs can be used
 - Each string of PIs is defined, with the number of contiguous repetitions of the string
 - Use either explicit or algorithmic, don't do both
- Upto TBD entries can be allowed in the message
- What this mean in terms of MDIO registers?
- Perhaps select method that reduces amount of configuration?
 - Would like to understand tradeoffs, so include justification

Examples BM 4x6 in 8 symbols RB

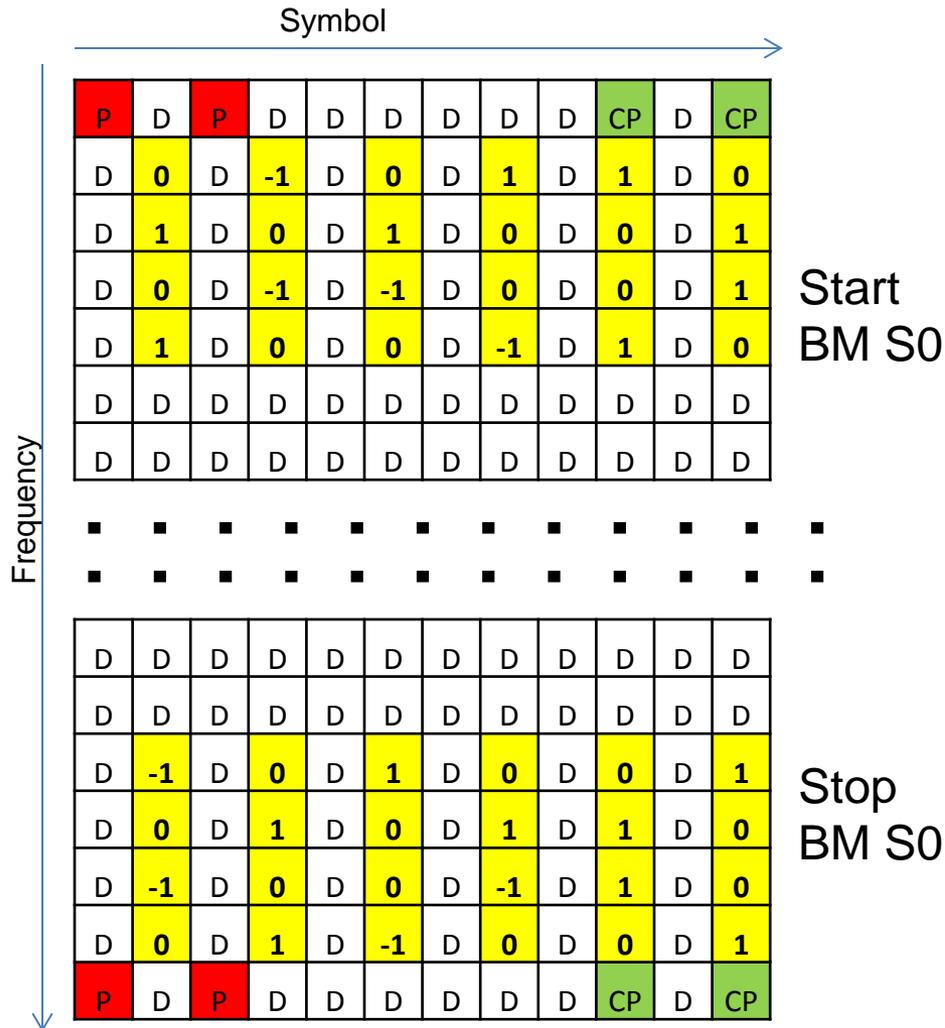


Note: Power is constant versus time



Legend
 +/-1 : BM "B"
 0 : BM "N"
 D : Data
 P : Pilot
 CP : C. Pilot

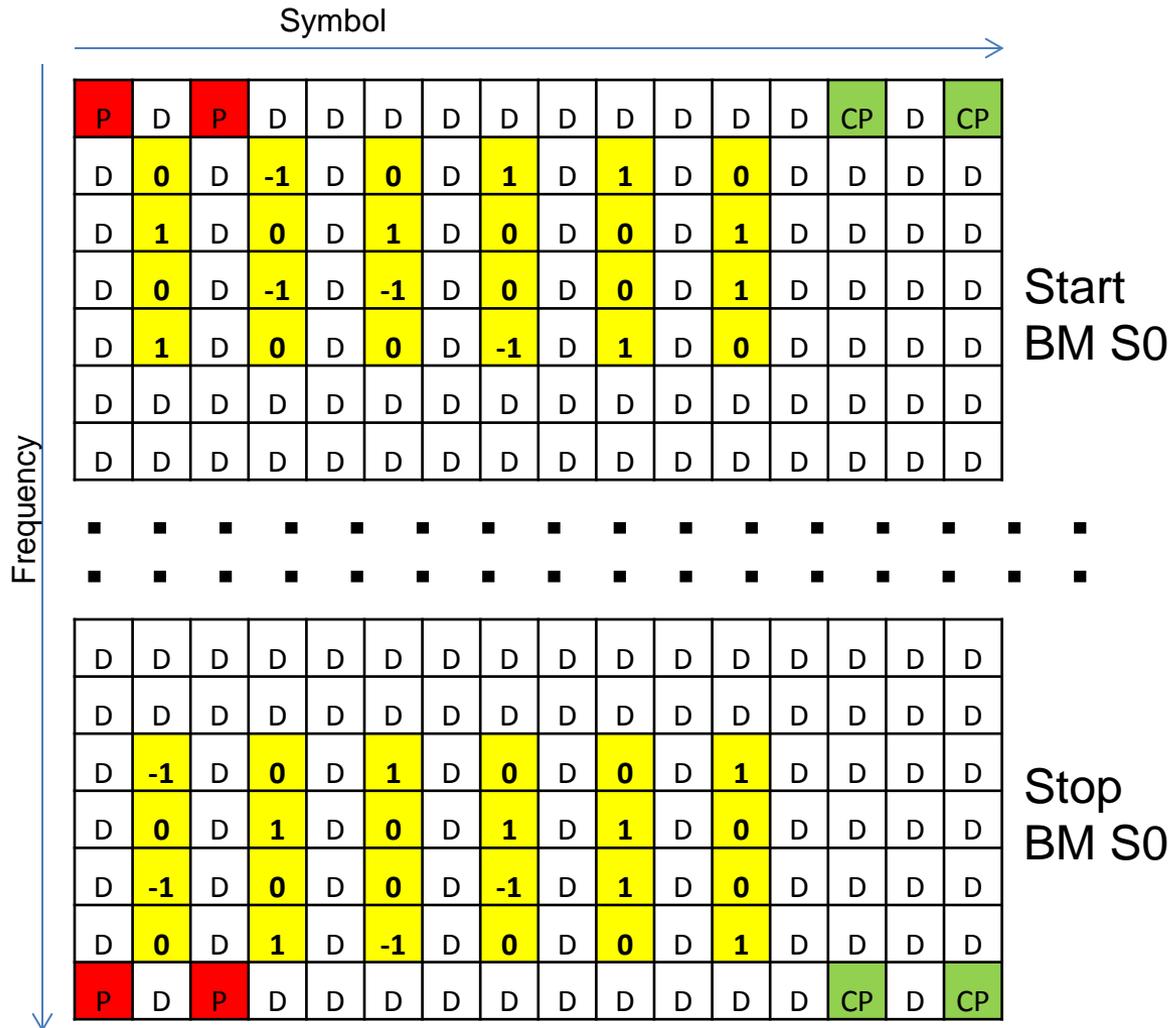
Examples of BM 4x6 in 12 symbols RB



Legend
 +/-1 : BM "B"
 0 : BM "N"
 D : Data
 P : Pilot
 CP : C. Pilot

Note: Power is constant versus time

Examples of BM 4x6 in 16 symbols RB



Legend
 +/-1 : BM "B"
 0 : BM "N"
 D : Data
 P : Pilot
 CP : C. Pilot

Note: Power is constant versus time