

# Low Power Data

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ETHERNOVIA

# Interest in Low Power Data Mode

From 802.3ch meeting on 1/19:

- Straw Poll #5: Should the Task Force investigate asymmetric framework with the goal of having the feature scoped out in March:

Yes: 20

No: 6

- Straw Poll #6: If the asymmetric framework added x months to the P802.3ch timeline would you support it?

x = 9: 2

x = 3: 15

x = 6: 7

=> A lot of interest as long as the spec comes together quickly

# Prior Contributions

- Current active discussion on PCS:
  - [http://www.ieee802.org/3/ch/public/jan19/Lo\\_3ch\\_01\\_0119.pdf](http://www.ieee802.org/3/ch/public/jan19/Lo_3ch_01_0119.pdf)
  - [http://www.ieee802.org/3/ch/public/nov18/souvignier\\_3ch\\_02\\_1118.pdf](http://www.ieee802.org/3/ch/public/nov18/souvignier_3ch_02_1118.pdf)
- Some ideas on PMA:
  - [http://www.ieee802.org/3/ch/public/adhoc/Lo\\_3ch\\_01\\_adhoc\\_0219.pdf](http://www.ieee802.org/3/ch/public/adhoc/Lo_3ch_01_adhoc_0219.pdf)
  - [http://www.ieee802.org/3/ch/public/jul18/souvignier\\_3ch\\_01a\\_0718.pdf](http://www.ieee802.org/3/ch/public/jul18/souvignier_3ch_01a_0718.pdf)

# Outline

To propose a PMA frame-work for low data-rate mode

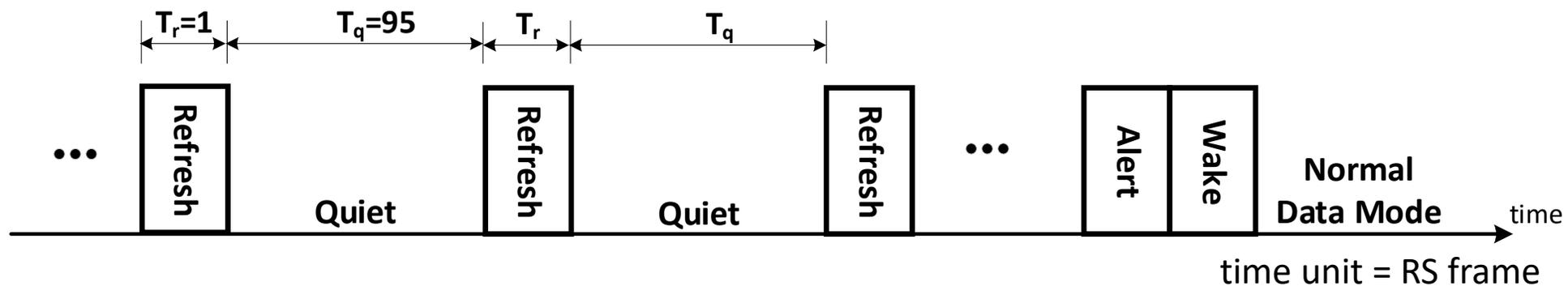
1. That can coexists with nominal rate on opposite direction
2. That consumes low power
3. For a quick consensus, reuses as much as what is already debated and defined in the current draft
  - Modulation
  - Baud-rate, bandwidth and PSD
  - Precoding
  - Bit-mapping
  - FEC: Reed-Solomon code
  - Frame structure
  - Timing recovery

# EEE for Low Power Data Mode

- EEE frame-work is well-suited low-power data mode:
  - Asymmetric operation
  - A low-power mode
  - Signaling is already debated and is almost finalized
  - Bonus: seamless transition between normal data mode and low-power mode

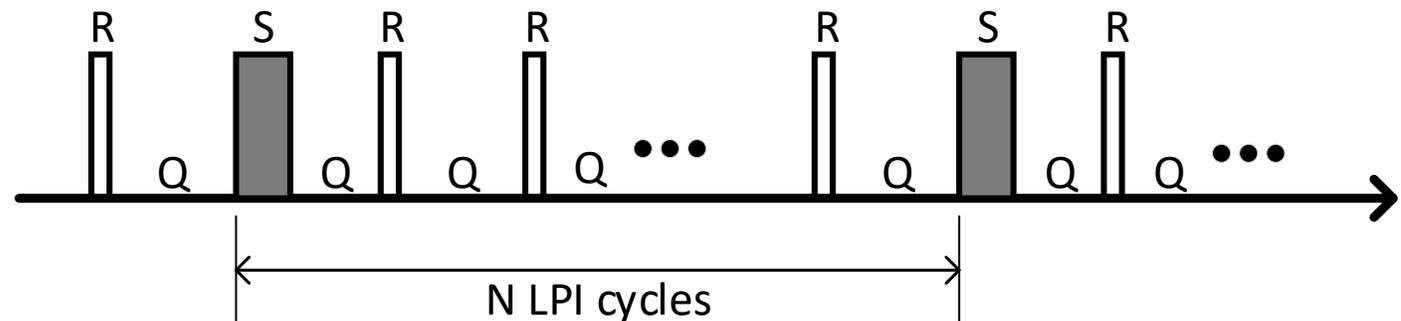
# Low-Power Idle (LPI)

- During LPI, the transmitter is mostly quiet but periodically sends a short *Refresh* training signal so that the link-partners remain synchronized and are able to track variations in channel and noise
- LPI is terminated and normal data mode starts with *Alert* followed by *Wake* frames



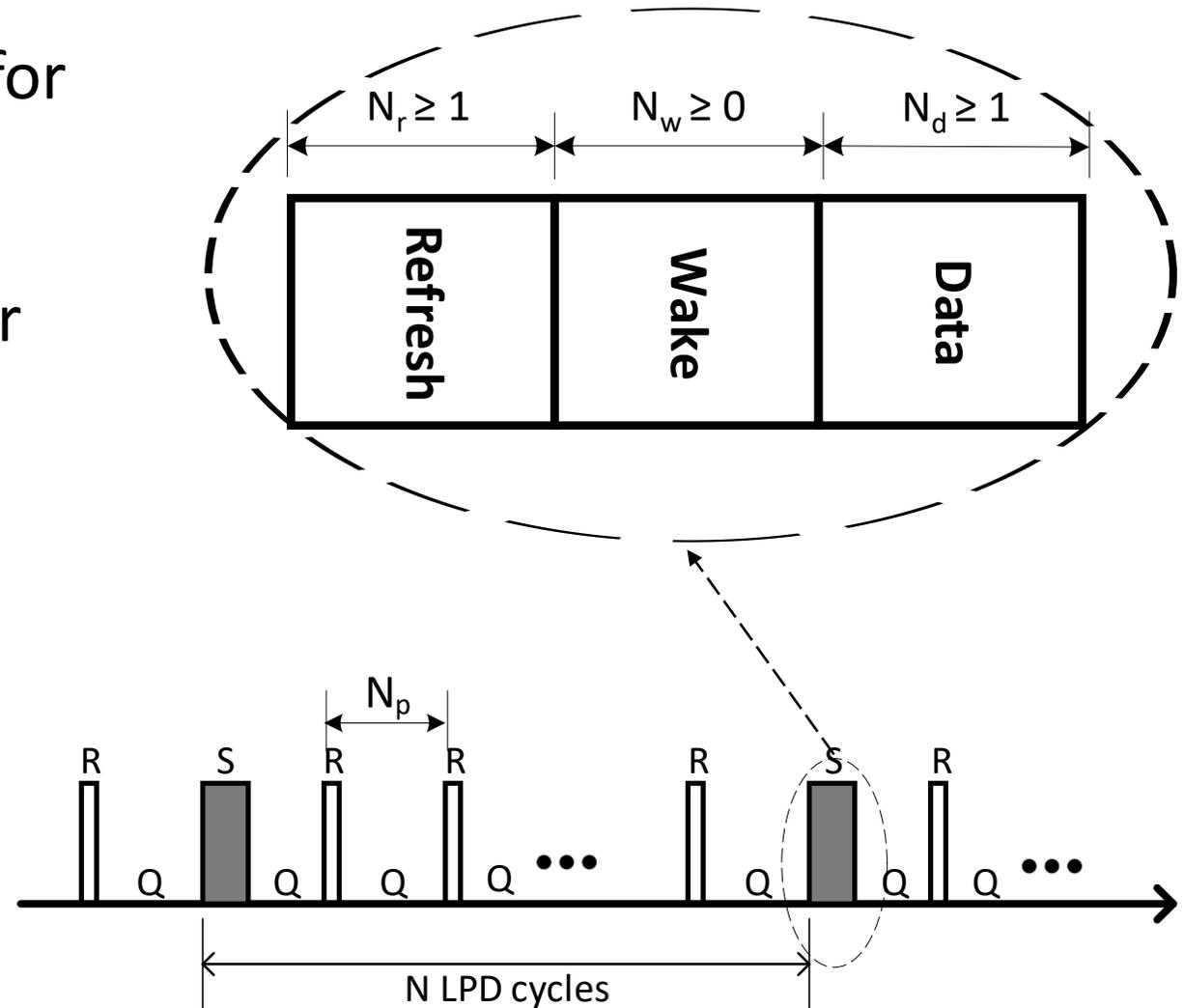
# Low-Power Data (LPD)

- A new ordered set or control character at XGMII interface signals the transition to Low-Power Data (LPD) mode
- LPD is similar to LPI, except every N cycles of Q-R, a new Special signal replaces Refresh
  - The Quiet time that follows the special signal is shortened to preserve the Q-R period
- Alert detection may not be needed



# Special LPD Signal

- Begins with 1 or more Refresh for quick training
- Followed by 0 or more Wake for graceful transition to data
- Ends with 1 or more RS data frames (using normal transmit functions: RS code, scrambler, precoding, PAM4, etc.)



# Resisting Noncritical Innovations!

- It is possible to send data with PAM2 modulation
  - 👍 It may shorten the training time (Refresh)
  - 👎 It doubles the data transmission time
  - 👎 Have to spend time to figure out how to do data over PAM2
  - ⇒ Use PAM4 modulation for data
- It is possible to design a new RS code for a shorter data frame
  - 👍 It may help with latency
  - 👎 Overhead of turning on/off data-path may have negative power impact
  - 👎 Have to spend time to figure out how to construct shorter code and frame
  - ⇒ Use integer multiples of RS data frame

# Data Rate and Power

- The data rate in fast ( $R_h$ ) and slow ( $R_l$ ) directions are related as

$$R_l = \frac{N_d}{N_p \times N} R_h$$

- The power in slow mode ( $P_l$ ) may be roughly expressed in terms of the corresponding power in fast ( $P_h$ ) and EEE ( $P_e$ ) and Alert Detection ( $P_a$ ) modes as

$$P_l \approx \left( 1 + \frac{N_w + N_r - 1}{N_d} \right) \frac{R_l}{R_h} P_h + \frac{96}{N_p} (P_e - P_a)$$

LPI period

Overhead due to Wake and longer Refresh

# Example

Choose  $N_r = 1$ ,  $N_w = 0$ ,  
resulting in

$$P_l = \frac{R_l}{R_h} P_h + \frac{96}{N_p} (P_e - P_a)$$

$R_h$	$R_l$	$N_p$	$N$	$N_d$
10 G	100 M	100	1	1
5 G	100 M	100	1	2
2.5 G	100 M	100	1	4
10 G	100 M	80	5	4
5 G	100 M	80	5	8
2.5 G	100 M	80	5	16
10 G	10 M	80	25	2
5 G	10 M	80	25	4
2.5 G	10 M	80	25	8

# What about OAM?

- OAM may be loaded on either or all of Refresh, Wake and Data frames
- It is beneficial if Refresh and Wake are skipped so that they remain completely known signal

⇒ Use data frames to carry OAM messages during LPD

# LPD Proposal

- LPD is proposed as a simple frame-work, based on EEE, to support low data-rate at low power
- Reuses mostly what is already debated and defined in the spec
  - Least impact on the timeline of the task force

LPD data-rate:  $R_l = 100 \text{ Mbps}$

$N_p = 80, N_r = 1, N_w = 0$

$R_h$	$N$	$N_d$	$P_l$
10 G	5	4	$0.01P_h + 1.2(P_e - P_a)$
5 G	5	8	$0.02P_h + 1.2(P_e - P_a)$
2.5 G	5	16	$0.04P_h + 1.2(P_e - P_a)$