PRBS9Q Pattern and PAM4 Symbols Used for Jitter/EOJ Measurement

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PRBS9Q may be used for Jitter/EOJ measurement 162.9.3.4 Output jitter

Output jitter is characterized by three parameters, J3u, J_{RMS}, and even-odd jitter. These parameters are calculated from measurements with a single transmit equalizer setting to compensate for the loss of the transmitter package and host channel. The equalizer setting is chosen to minimize any or all of the jitter parameters.

J3u and J_{RMS} are calculated using the measurement method specified in 120D.3.1.8.1. J3u is defined as the time interval that includes all but 10^{-3} of $f_J(t)$, from the 0.05th to the 99.95th percentile of $f_J(t)$.

Even-odd jitter is calculated using the measurement method specified in 120D.3.1.8.2. with the following exceptions:

- The test pattern is either PRBS13Q or alternatively PRBS9Q. PRBS9Q is defined in a similar way to PRBS13Q (see 120.5.11.2.1) except that the polynomial in Table 68-6 is used instead of the polynomial in Equation 94-3. Meeting the even-odd jitter requirement with only one pattern is sufficient.
- b) The corner frequency of the clock recovery unit (CRU) may be set lower than 4 MHz. Meeting the even-odd jitter requirement with only one CRU bandwidth is sufficient.

NOTE—If the measuring instrument is triggered by a clock based on the signaling rate divided by an even number, the even-odd jitter may not be correctly observed.

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PRBS9 Generating Polynomial

Table 68–6—Test-pattern definitions and related subclauses (continued)

| Test | Pattern | Related subclause | |
|--|---|-------------------|--|
| Calibration of noise for receiver tests | Square, eight ONEs and eight ZEROs | 68.6.9 | |
| Transmitter noise | Square | 68.6.7 | |
| Transmitter uncorrelated jitter | 1, 2, or PRBS9 ^a | 68.6.8 | |
| Extinction ratio | 1 or 3 | 68.6.3 | |
| Average optical power | 1 or 3 | 52.9.3 | |
| Transmitted waveform (eye mask) | 1 or 3 | 68.6.5 | |
| Transmitter waveform and dispersion penalty (TWDP) | 1 or PRBS9 ^a | 68.6.6 | |
| Pattern 1 subsequence Pattern 1 subsequence key | 348 bits, beginning at bit 3258 101010111011011, beginning immediately before the subsequence at bit 3243 | | |
| Encircled flux | Not specified here | See IEC 61280-1-4 | |
| Wavelength, spectral width | 1 or 3 | 52.9.2 | |
| Receiver jitter tolerance | 1 or 3 | 68.6.11 | |
| Comprehensive stressed receiver sensitivity | 2 or 3 | 68.6.9 | |
| Comprehensive stressed receiver overload | 1 or 3 | 68.6.9 | |
| Simple stressed receiver sensitivity | 1 or 3 | 68.6.10 | |
| Simple stressed receiver overload | 1 or 3 | 68.6.10 | |

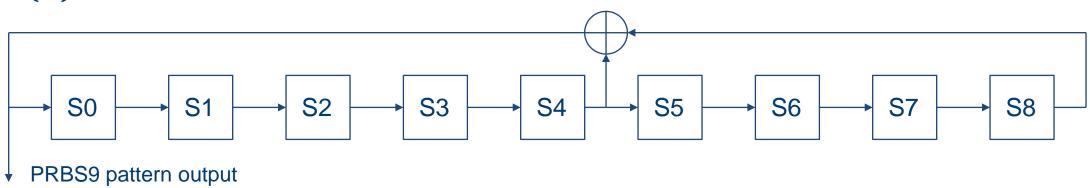
$$G(x) = 1 + x^5 + x^9$$



^aThe PRBS9 pattern is optional. If used, it is generated by the polynomial $x^9 + x^5 + 1$ as specified in ITU-T 0.153. The binary (0,1) data sequence d(n) is given by d(n) = d(n-9) + d(n-5), modulo 2. The pattern has a run of nine ones in its length of 511 bits.

PRBS9 Generator and PRBS9Q PAM4 Symbols

$$G(x) = 1 + x^5 + x^9$$



Gray mapped PRBS9Q



Example of bits to PAM4 symbols (Gray) mapping

Bits: 0000 0111 1011 1110 ... PAM4: 0 0 1 2 3 2 2 3 ...



12 Edge Transition Determination for PRBS9Q

- First identify the two identical "trailing" symbols, and then looking for the longest "leading" identical different symbols, for
 - Least correlated jitter, stable edge transition, and UJ/EOJ accuracy/repeatability
 - Aligned with the method used for existing PRBS13Q
 - Implemented and tested in a real pattern geterator



PRBS9Q Pattern Symbols for Jitter/EOJ Measurement

| Label | Description | Gray coded PAM4 symbols | Index of first symbol | Index transition begins | Index transition ends | Index of last symbol | Threshold level |
|-------|----------------------------|-------------------------|-----------------------|-------------------------|-----------------------------|----------------------|-----------------|
| REF | Reference for symbol index | 33333 | 1 | - | - | 5 | - |
| R03 | 0 to 3 rise | 1000 331 | 260 | 263 | 264 | 266 | $(V_0 + V_3)/2$ |
| F30 | 3 to 0 fall | 233333 001 | 511 | 5 | 6 | 8 | |
| R12 | 1 to 2 rise | 311 2221 | 464 | 466 | 467 | 470 | (V + V)/2 |
| F21 | 2 to 1 fall | 122 11110 | 254 | 256 | 257 | 261 | $(V_1+V_2)/2$ |
| R01 | 0 to 1 rise | 200 113 | 503 | 505 | 506 | 508 | (V + V)/2 |
| F10 | 1 to 0 fall | 21111 0003 | 256 | 260 | 261 | 264 | $(V_0+V_1)/2$ |
| R23 | 2 to 3 rise | 3222 330 | 210 | 213 | 214 | 216 | (W + W)/2 |
| F32 | 3 to 2 fall | 133 223 | 507 | 509 | 510 | 1 | $(V_2+V_3)/2$ |
| R02 | 0 to 2 rise | 200 22223 | 63 | 65 | 66 | 70 | (W + W)/2 |
| F20 | 2 to 0 fall | 12222 001 | 321 | 325 | 326 | 328 | $(V_0+V_2)/2$ |
| R13 | 1 to 3 rise | 0111 331 | 166 | 169 | 170 | 172 | (II + II) (2 |
| F31 | 3 to 1 fall | 033 1112 | 263 | 265 | 266 | 269 | $(V_1+V_3)/2$ |



Summary

- PRBS9Q definition is provided, including
 - PRBS9 polynomial and bit sequence generation
 - PAM4 symbols definition for EOJ measurement



Appendix-A PRBS13Q Pattern and PAM Symbols Used for Jitter Measurement



120.5.11.2.1 PRBS13Q test pattern

A PMA may optionally include a PRBS13Q pattern generator as specified in this subclause. The ability to perform this function is indicated by the PRBS13Q_gen_Tx_ability and PRBS13Q_gen_Rx_ability status variables, reflecting the ability to send this test pattern in the direction towards the PMD and towards the MAC, respectively. If a Clause 45 MDIO is implemented, the PRBS13Q_gen_Tx_ability and PRBS13Q_gen_Rx_ability status variables are accessible through the PRBS13Q Tx generator ability and PRBS13Q Rx generator ability bits 1.1500.11 and 1.1500.10 (see 45.2.1.123).

When the PRBS13Q test pattern enabled, it replaces the signal on the output lane(s) for which it is enabled. The PRBS13Q test pattern is a repeating 8191-symbol sequence formed by Gray coding pairs of bits from two repetitions of the PRBS13 pattern into PAM4 symbols as described in 120.5.7. The PRBS pattern generator produces the same result as the implementation shown in Figure 94-6, which implements the generator polynomial shown in Equation (94-3). Since the PRBS13 pattern is an odd number of bits in length, bits which are mapped as the first bit of a PAM4 symbol during one repetition of the PRBS13 sequence are mapped as the second bit of a PAM4 symbol during the next repetition of the PRBS13 sequence, and bits which are mapped as the second bit of a PAM4 symbol are mapped as the first bit of the following symbol in the next repetition of the PRBS13 sequence. For example, if the PRBS13 generator used to create the PRBS13Q sequence is initialized to a seed value of 0000010101011 (with the leftmost bit in S0 and the rightmost in S12), the PRBS13Q sequence begins with the following Gray coded PAM4



194.3.10.8 Training pattern

The training pattern shall be encoded as specified in this subclause.

The training pattern is mapped into a series of 338 training frame words. Each training frame words is encoded as a PMA signal as specified in 94.2.2 with the exception that the input is from a PRBS13 generator rather than from the PMA service interface and no PMA overhead (94.2.2.2) is inserted.

For each training frame, the PRBS13 generator is used to produce 31096 bits. Three full cycles of 8191 bits and one truncated cycle of 6523 bits are concatenated to form the 31096 bit sequence, R(1:31096). Bits in the first and third cycle, R(1:8191) and R(16383:24573), are not inverted and bits in the second and fourth cycles, R(8192:16382) and R(24574:31096), are inverted.

The PRBS13 pattern generator produces the same result as the implementation shown in Figure 94–6, which implements the generator polynomial shown in Equation (94–3). The PRBS13 pattern generator is initialized for each frame using a unique seed for each lane. The 13-bit seed and the initial 16 bits for each lane are annotated in Table 94–11.

$$G(x) = 1 + x + x^2 + x^{12} + x^{13}$$
 (94–3)

The PRBS13 pattern is mapped into the 92 bits of each training frame word. The first 2 bits of each training frame word form the termination bits (94.2.2.4) and each training frame word in the training pattern is equivalent to a termination block (94.2.2.4). The resulting termination blocks are Gray-mapped (94.2.2.5), precoded (94.2.2.6), and mapped to PAM4 levels (94.2.2.7).

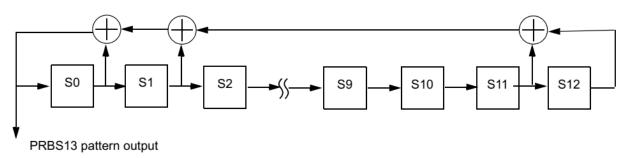


Figure 94–6—PRBS13 pattern generator

The outputs of PRBS13 generator, Gray mapper, and precoder for the first two training frame words are provided in Table 94–12.

Example of bits to PAM4 symbols (Gray) mapping

Bits: 0100 1001 1011 0001 ...

PAM4: 1 0 3 1 3 2 0 1 ...



Table 94–11—PRBS13 seeds and initial output

| PMD Lane | Seed bits (leftmost bit in S0, rightmost in S12) | Initial 16 bits (in order of transmission) | | |
|-------------|---|---|--|--|
| 0 | 0000010101011 | 0100100110110011 | | |
| 1 | 0011101000001 | 1101111101010100 | | |
| 2 | 1001000101100 | 1100101111000011 | | |
| 3 | 0100010000010 | 0110111101000111 | | |

| PMD Lane | Output of | Contents of first (top) and second (bottom) training frame words transmitted left to right |
|-------------|-----------|---|
| 0 | PRBS13 | 010010011011001111000101010101000010011101111 |
| | Gray code | 103132022011113010312123121001210212102 |
| | Precoder | 1301200200101031003201123322233220110021032320 0111101103333223211121021130331123112233001211 |
| 1 | PRBS13 | 1101111101010100000010010011011001111000101 |
| | Gray code | 2122111000310213123033320031023220233002331323 3120203323022233232122330321221022131113120312 |
| | Precoder | 2333232222100230112212113123112022030002123021 3200221203111121120111213023332202301012331233 |
| 2 PRBS13 | | 11001011110000111110111011101100110011 |
| | Gray code | 2032200223232320202023023020020023230020200023 02130130332013102333302031002312323333202031111 |
| | Precoder | 2211131112033022002203112200022203300022000021 0230012212001231121213312313301120303311301010 |
| 3 | PRBS13 | 011011110100011110111110101100110111111 |
| | Gray code | 1322101232233202122302213323220301130320332230 3113322033113031220033211310222011132331011220 |
| | Precoder | 1202310211121133202133321203331223213022120213 3230333121012210200030232100202232302123101113 |

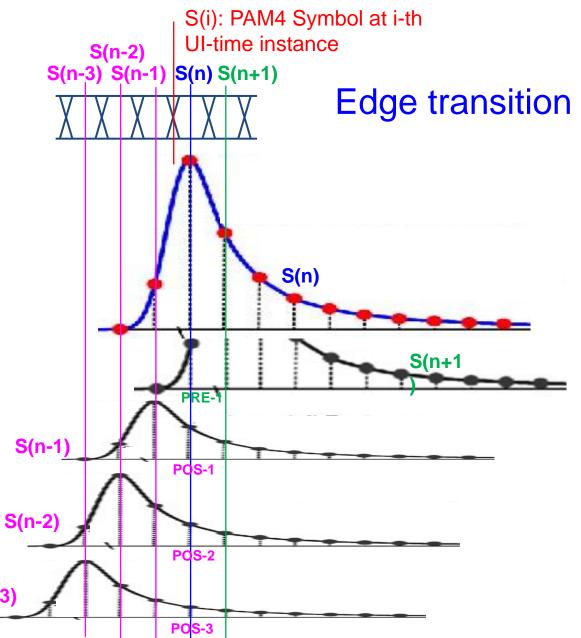
J4u, J_{RMS}, and Even-odd jitter are defined by measurements of 12 specific transitions in a PRBS13Q pattern (see 120.5.11.2.1) in order to exclude correlated jitter. The 12 transitions represent all possible combinations of four identical symbols followed by two different identical symbols as shown in Table 120D–4. The sequences are located by the symbol indices given in the table where symbols 1 to 7 are the run of seven 3s.

Table 120D-4—PRBS13Q pattern symbols used for jitter measurement

| Label | Description | Gray coded PAM4 symbols | Index of first symbol | Index transition begins | Index transition ends | Index of last symbol | Threshold level |
|-------|----------------------------------|----------------------------|-----------------------------|-------------------------------|-----------------------------|----------------------------|---------------------------------------|
| REF | Reference for symbol index | 3333333 | 1 | _ | _ | 7 | _ |
| R03 | 0 to 3 rise | 10000 330 | 1830 | 1834 | 1835 | 1837 | $(V_0 + V_3)/2$ |
| F30 | 3 to 0 fall | 23333 001 | 1269 | 1273 | 1274 | 1276 | |
| R12 | 1 to 2 rise | 0111111 2222221 | 3638 | 3644 | 3645 | 3651 | (V ₁ +V ₂)/2 |
| F21 | 2 to 1 fall | 022222 113 | 1198 | 1203 | 1204 | 1206 | |
| R01 | 0 to 1 rise | 100000 113 | 6835 | 6840 | 6841 | 6843 | (V + V)/2 |
| F10 | 1 to 0 fall | 21111 003 | 2992 | 2996 | 2997 | 2999 | $(V_0 + V_1)/2$ |
| R23 | 2 to 3 rise | 32222 330 | 6824 | 6828 | 6829 | 6831 | (V + V)/2 |
| F32 | 3 to 2 fall | 033333 2222223 | 7734 | 7739 | 7740 | 7746 | $(V_2+V_3)/2$ |
| R02 | 0 to 2 rise | 10000 223 | 3266 | 3270 | 3271 | 3273 | $(V_0+V_2)/2$ |
| F20 | 2 to 0 fall | 122222 0000002 | 7282 | 7287 | 7288 | 7294 | |
| R13 | 1 to 3 rise | 011111 331 | 133 | 138 | 139 | 141 | · (V ₁ +V ₃)/2 |
| F31 | 3 to 1 fall | 23333 112 | 7905 | 7909 | 7910 | 7912 | |

Appendix-B Effect of Leading and Trailing CIDs





- Edge transition of our interest is from S(n-1) to S(n)
 - Leading symbols (n-1, n-2, n-3, ...) affects the target edge timing via their post cursors
 - Trailing symbols (n+1, n+2, ...) affects the target edge timing via their pre cursors

