

Passive Coax Media

PHY-layer Tradeoffs vs. Active HFC Media

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PHY for Passive Coax vs. Active

- Both passive coax media can use high-RF spectrum
 - i.e., relatively wider, contiguous, unused spectral allocations
 - occupation of spectrum outside FDD bands (e.g., near tap rolloff)
 - less need for scatter/gather type channelization in freq. domain
 - reduced adjacency to legacy → less need for scatter/gather type modulation
 - well-suited for OFDM efficiencies
 - highly scaleable to wide channels: computational complexity scales $\sim N \times \log_2 N$
 - frequency-domain equalization, bitloading, interference mitigation, OFDMA,...
 - High-RF has little/no burst impulse noise (unlike FDD's upstream band)
 - reduced/no need for interleaving; helps enable shorter symbols
 - High-RF has higher attenuation per unit length
 - → higher pathloss to/from CNU: argues for OFDMA for greater reach/SNR
 - → greater disparity among pathlosses to/from CNU
 - argues for CNU-specific bitloading
 - → reduced micro-reflection multipath
 - argues for shorter symbol duration
 - » better payload packing efficiency; finer scheduling granularity
 - » fewer simultaneous OFDMA transmitters
 - » shorter allocation cycles; lower latency

Summary: PHY for Passive Coax

- A TDD mode for EPoC can operate on Passive Coax media
 - e.g., use of spectrum outside FDD bands
- Passive Coax has different channel models than Active HFC's FDD bands
 - e.g., broader allocations outside FDD bands (High-RF)
 - significantly affects optimal PHY-layer design
- Objectives need to keep open the possibilities
 - a TDD Mode on Passive Coax
 - PHY optimizations for different media: Passive Coax and Active HFC