

TSSG 5 criteria – Compatibility, Distinct Identity and Feasibility

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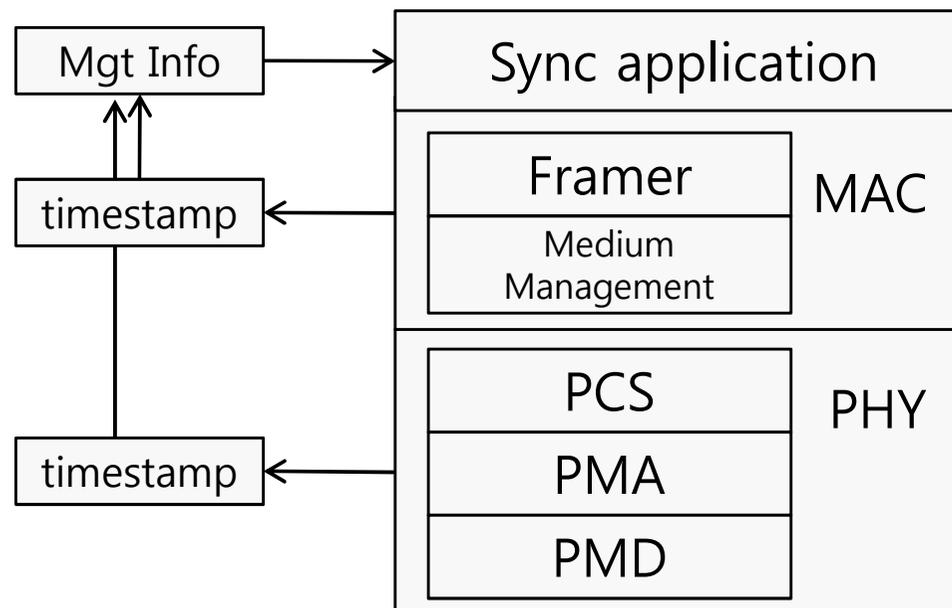
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Requirements for TSSG

- Should support common timestamp method for various 802.3 MAC and PHY
 - Some MAC and PHYs use different architectures and methods for transmission.
 - E.g. FE, GE, 10GE, and 100GE
- Compatibility for current MAC and PHY
 - Minimum addition to the current architecture

Architecture consideration for timestamp

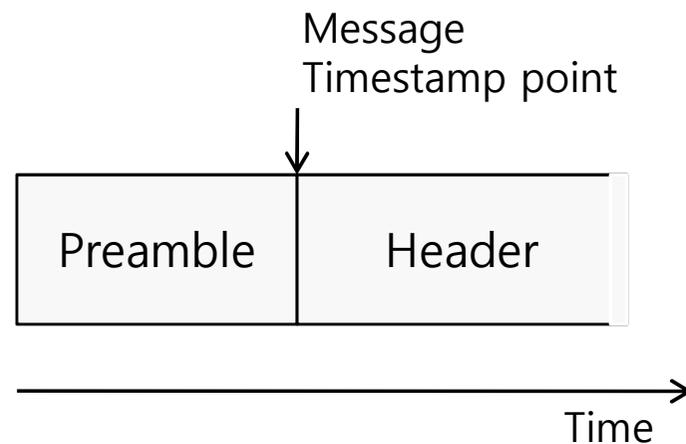
- MAC Timestamp
 - SFD detection in MAC/RS
 - SFD is created in every TX Frame
 - SFD is detected in every RX Frame
- PHY Timestamp
 - Start of Packet detection in PHY
 - SPD is detected in PCS sub-Layer of PHY
 - Lane alignment marker detection in 802.3ba MLD



<Architecture consideration for timestamp>

Architecture consideration for timestamp

- Timestamp using SFD
 - When any SFD is detected in MAC, do timestamp.
 - Use timestamp information based on following information. (Eth type, port number)
 - It meets message timestamp point in standard.
 - Minimum modification in legacy architecture.



<Timestamp point in 1588 standard>

Architecture consideration for timestamp

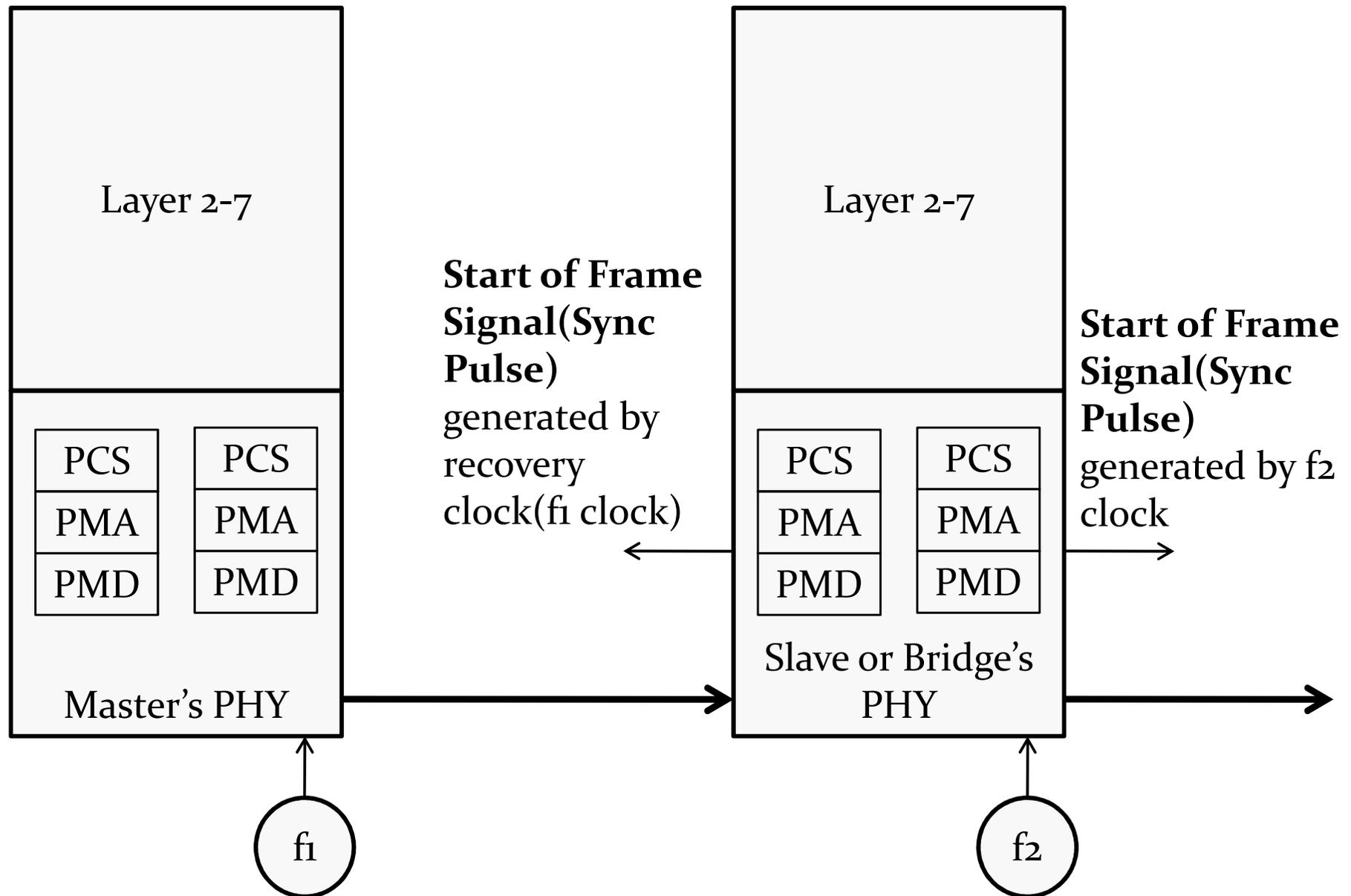
- Timestamp using SFD
 - Delay and jitter can be introduced by retransmission, channel-access, and management.
 - E.g.: Backoff, burst frame(1Gb/s)
 - For half duplex mode, they can be worse.
 - Rx Clock vs System Clock wonder and jitter
 - Eg.: GE : 1 GHz (Rx clock) vs 25 MHz (System clock)
 - Elastic buffer

Architecture consideration for timestamp

- Every frame start point should be detected in order for accurate timestamp as near the PMD as possible.
- Frame start can be detected in PHY.
 - E.g. Start of Packet Delimiter (SPD) in PCS layer of PHY
 - Similar concept to SFD.
 - More accurate timestamp can be supported.
 - Uncertainty of MAC can be eliminated.
 - In order to identify sync related packet, it may use
 - Special logic
 - Pre-determined pattern in message. (e.g. TLV field)

Architecture consideration for timestamp

- Timestamp Application in Systems



Architecture consideration for timestamp

- Timestamp Application in Systems

- When frame start is detected, PHY generates a simple Sync Pulse(Start of Frame Signal) and transports it out for external generation of the timestamp.
- The external timestamp generation procedure and the corresponding time protocol operation comply with the typical time protocol or the layer transport procedures.
- The detail methods of detecting frame start, generating the time stamp, and time protocol procedure remain as future study.

Compatibility

- The standard should conform to 802.3 MAC/PHY interface.
 - The same timestamp method for various interface speeds(FE/GE/10GE/100GE) and modes are applied.
- The proposed standard will comply to 802.1
 - Management and Interworking.
 - The same timestamp method for wireless-Ethernet interworking is applied.
- The backward compatibility is applied to the legacy network synchronization protocol (PTP, NTP, etc.).
- If modification is needed, it should be minimum.

Distinct Identity

- The proposed standard supports accurate timestamp method in PHY/MAC layer.
- The proposed standard will meet the synchronization requirements for various application.
 - The precision timestamp is supported for
 - Transfer mode independent.
 - Hierarchy or layer independent.
 - Medium independent.
 - Compatibility with the various time protocols.

Feasibility

- The proposed project may not require any modification in IEEE 802.3 and 802.1 architecture.
- The timestamp operation can be implemented separately.
- Layer scalable implementation should be possible since multi-layer appropriate protocol can be used.

Summary

- Compatibility
 - The standard should conform to 802.3 MAC/PHY interface
- Distinct Identity
 - The standard supports an accurate timestamp method in PHY/MAC layer.
- Feasibility
 - The proposed project may not require any modification in IEEE 802.3 and 802.1 architecture.